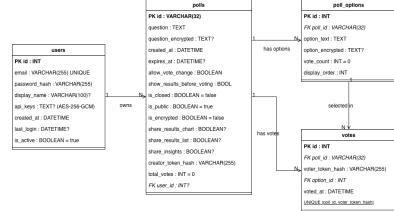


# Pollivu — Product & Architecture Document

Privacy-First, Real-Time Polling Platform Version 2.0 · February 2026

## ■ Deliverable Summary

#	Deliverable	Location
1	<b>Product &amp; Architecture Document</b>	This file ( <a href="#">PRODUCT_ARCHITECTURE.md</a> )
2	<b>Wireframes / Prototype</b>	<a href="#">pollivu_wireframe.svg</a>
3	<b>Database Tables Visualization</b>	<a href="#">tables.drawio.png</a>
4	<b>Working Application (Live URL)</b>	<a href="https://jayachandranpm.pythonanywhere.com">https://jayachandranpm.pythonanywhere.com</a>



## Table of Contents

1. Problem Definition & Target Users
2. Core User Flows
3. High-Level Architecture Diagram
- Key Technical Decisions
  - a. Why PythonAnywhere? (Cloud Platform)
  - b. Why Gunicorn + Threads? (Compute Model)
  - c. Why MySQL? (Database)
  - d. How Authentication Works
  - e. How Data is Stored and Accessed
5. Database Tables Visualization
6. Wireframes / Prototype
7. Feature Scope

8. API Design
  9. Security Architecture
  10. Real-Time Update Mechanism
  11. Scalability & Growth Path
  12. Trade-offs & Decisions Log
  13. Working Application
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## 1. Problem Definition & Target Users

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### The Problem

Existing polling tools (Google Forms, Strawpoll, Typeform) suffer from one or more of these issues:

Pain Point	Impact
Require sign-up to vote	Drops participation by 40–60%
Collect PII / track users	Privacy-aware audiences avoid them
No real-time feedback	Creators can't see momentum as it happens
Overly complex UIs	Takes 5+ clicks to create a simple poll
No AI assistance	Users struggle to craft good questions and options

### Our Thesis

A poll that can be **created in 30 seconds**, **voted on without sign-up**, and shows **live results** — all while collecting **zero personal data** — will see significantly higher engagement than existing tools.

### Success Metrics

Metric	Target
Idea → live shareable poll	< 60 seconds
Voter casts a vote from opening link	< 10 seconds
Personal data stored for voters	Zero PII

### Target Users

**Primary: Team Leads & Community Managers**

- Who:** Slack workspace admins, Discord moderators, classroom teachers, startup founders
- Need:** Quick decision-making with group input (e.g., "Where should we hold the offsite?")
- Behavior:** Creates 2–5 polls per week; shares via link in chat/email

### Secondary: Anonymous Voters

- Who:** Anyone with the poll link
- Need:** Cast a vote quickly without creating an account or revealing identity
- Behavior:** One-time visitor; arrives via shared link; leaves after voting

### Persona Comparison

Attribute	Creator ("Priya")	Voter ("Arjun")
Tech comfort	Moderate	Low–High
Account needed	<input checked="" type="checkbox"/> Yes (to manage polls)	<input checked="" type="checkbox"/> No
Core action	Create → Share → Analyze	Click link → Vote → See results
Time budget	60 seconds	10 seconds

## 2. Core User Flows

### Flow 1 — Poll Creation (Authenticated)

```
Landing Page → Register / Login → Dashboard → "Create Poll" → Enter question + options → Set expiration, visibility, vote-change rules → Submit → Redirected to Results page (with share link + QR code)
```

### Flow 2 — AI-Assisted Poll Creation

```
Dashboard → "Create with AI" → Enter topic + choose provider (Getting Started / Claude) → AI generates question + options → User edits/accepts → Submit → Live poll
```

### Flow 3 — Voting (Anonymous, No Auth)

```
Open shared link → See question + options → Tap an option → Vote recorded (session-hashed, anonymous) → See live results (animated bar chart + doughnut)
```

### Flow 4 — Real-Time Results

```
Creator opens Results page → Sees live bar/doughnut charts + word cloud + timeline → As voters vote, charts update via short polling (every 3s) → Export CSV / Generate QR code / Share link → Creator changes settings → All viewers see changes within 3 seconds
```

## Flow 5 — Poll Management

```
Dashboard → See all polls (active, expired, closed) → Edit question / Add-Remove options / AI-suggest new options  
→ Close / Reopen / Delete / Toggle public-private → Toggle results sharing: chart, vote list, insights  
(individually)
```

## Flow 6 — Poll Embedding

```
Create → Copies embed code (iframe) from poll or results page → Pastes into website, blog, CMS → Lightweight  
embeddable widget renders in iframe → Visitors vote directly in the embed (AJAX, no redirect)
```

## 3. High-Level Architecture Diagram



## Component Overview

Component	Technology	Purpose
Cloud Platform	PythonAnywhere	Hosting, managed MySQL, SSL, Python-native
Web Server	Gunicorn (2 workers, 4 threads)	WSGI server for Flask
Framework	Flask 3.1.2	Lightweight Python web framework

<b>Templating</b>	Jinja2	Server-side HTML rendering
<b>Real-Time</b>	Short polling (3s <code>setInterval</code> + <code>fetch</code> )	Near real-time updates without blocking threads
<b>Database</b>	MySQL 8.0	Persistent relational data storage
<b>ORM</b>	SQLAlchemy + Flask-Migrate (Alembic)	DB abstraction & version-controlled migrations
<b>Caching</b>	Flask-Caching (SimpleCache / Redis)	Response caching & rate-limit backend
<b>Authentication</b>	Flask-Login + PBKDF2-SHA256	Session-based user auth
<b>Encryption</b>	AES-256-GCM (cryptography lib)	API key & sensitive data encryption at rest
<b>AI</b>	Gemini / OpenAI / Claude	Multi-provider poll generation & suggestions
<b>Charts</b>	Chart.js (CDN)	Client-side data visualization
<b>CSS</b>	Custom CSS (no framework)	Lightweight, fast-loading styles

## 4. Key Technical Decisions

### 4a. Why PythonAnywhere? (Cloud Platform)

Factor	Decision	Rationale
<b>Deployment model</b>	PaaS (Platform-as-a-Service)	No server management, focus on application code
<b>MySQL</b>	Built-in managed MySQL	One-click database provisioning, automatic backups
<b>SSL</b>	Free auto-TLS certificates	HTTPS by default for all web apps
<b>Python-native</b>	Purpose-built for Python apps	Pre-installed Python versions, <code>pip</code> support, WSGI configuration
<b>Cost</b>	Free tier available; affordable paid plans	Ideal for early-stage products
<b>Git workflow</b>	<code>git pull</code> → reload → live	Deploy in under 60 seconds

**Trade-off acknowledged:** PythonAnywhere does **not** support WebSockets. This led us to adopt short polling for real-time updates — which actually turned out to be simpler, more portable, and more scalable than

WebSocket/SSE alternatives (see [Section 10](#)).

**When we'd migrate:** At ~10,000+ concurrent users, we'd move to AWS ECS or GCP Cloud Run for horizontal scaling and WebSocket support.

---

## 4b. Why Gunicorn + Threads? (Compute Model)

Factor	Decision	Rationale
Server	Gunicorn 24.x	Industry-standard Python WSGI server
Workers	2 workers × 4 threads = 8 concurrent requests	Matches PythonAnywhere's resource limits
Why threads	<code>--threads 4</code> instead of <code>eventlet</code>	Flask is synchronous; threads are simpler, compatible with all Python versions
Why not eventlet	Removed	Eventlet is incompatible with Python 3.13+; causes green-thread issues
Why not async (Uvicorn/FastAPI)	Overhead	Flask ecosystem (Flask-Login, Flask-WTF, Flask-Limiter) is mature and battle-tested

### Procfile:

```
web: gunicorn app:app -b 0.0.0.0:8000 --timeout=100 --threads=4 --workers=2
```

### Scaling path:

```
Current: 2 workers × 4 threads = 8 concurrent requests ↓ (~5K users) Phase 2: 4 workers × 4 threads + Redis caching ↓ (~50K users) Phase 3: Multiple containers + Load balancer + Redis + Read replicas
```

---

## 4c. Why MySQL? (Database)

Factor	Decision	Rationale
Data model	Relational (SQL)	Polls → Options → Votes is inherently relational with foreign keys
Engine	MySQL 8.0	Excellent read performance for vote-count aggregations
Why not PostgreSQL	Familiarity + PaaS support	MySQL is natively available on PythonAnywhere

<b>Why not NoSQL</b>	Constraints needed	Vote uniqueness ( <code>UNIQUE(poll_id, voter_hash)</code> ) is critical — easier in SQL
<b>Migrations</b>	Flask-Migrate (Alembic)	Version-controlled schema changes

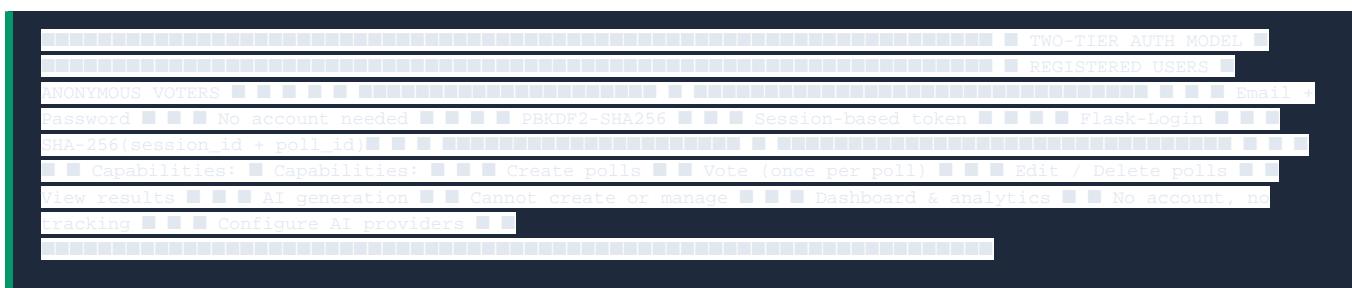
### Query patterns:

Pattern	Example	Frequency
<b>Write-heavy</b>	<code>INSERT INTO votes</code> (with unique constraint check)	Every vote
<b>Read-heavy</b>	Aggregate vote counts per option	Every page load + every 3s poll
<b>Indexed lookups</b>	<code>WHERE poll_id = ?, WHERE user_id = ?</code>	Every request

### Indexes:

- `polls.user_id` — fast dashboard loading
- `votes.poll_id + voter_token_hash` — composite index for vote dedup
- `poll_options.poll_id` — fast option retrieval

## 4d. How Authentication Works



### Authentication Mechanism Details

Component	Implementation	Why
<b>Password hashing</b>	<code>PBKDF2-SHA256</code> via Werkzeug	NIST-recommended; built into Flask — no extra dependency
<b>Session management</b>	Server-side Flask sessions	<code>HTTPONLY=True</code> , <code>SAMESITE=Lax</code> , <code>SECURE=True</code> (production)
<b>Vote deduplication</b>	<code>SHA-256(session_id + poll_id)</code>	Prevents double-voting <b>without storing any personal data</b> — no IP, no fingerprint, no cross-poll tracking

<b>API key storage</b>	AES-256-GCM encrypted in MySQL	Users configure their own AI provider keys; encrypted at rest with PBKDF2-derived keys from app secret
<b>CSRF protection</b>	Flask-WTF CSRF tokens	Every POST form includes a cryptographic token to prevent cross-site request forgery

## Session Cookie Configuration

```
SESSION_COOKIE_SECURE = True # HTTPS only (production)
SESSION_COOKIE_HTTPONLY = True # Not accessible via JavaScript
SESSION_COOKIE_SAMESITE = 'lax' # Prevents CSRF via third-party sites
```

## 4e. How Data is Stored and Accessed

### Data Flow — Complete Vote Lifecycle

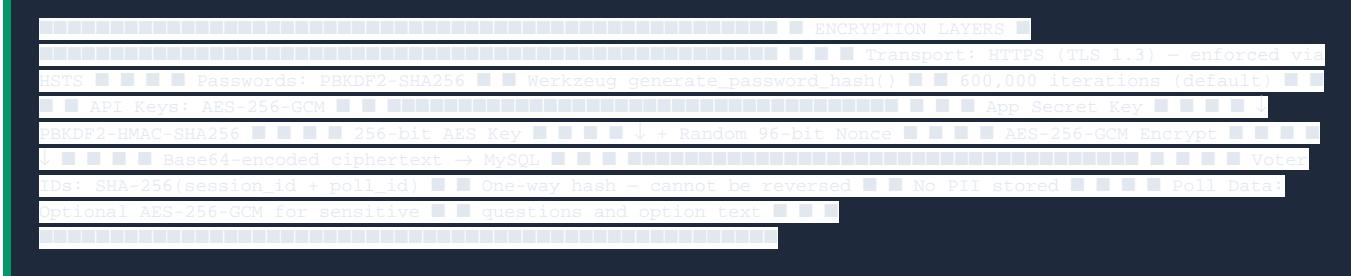


### Storage Architecture

Data	Storage	Encryption	Access Pattern	Retention
User credentials	<code>users</code> table	Password: PBKDF2-SHA256 hash	Login authentication	Permanent
AI API keys	<code>users.api_keys</code> column	AES-256-GCM encrypted	Decrypt on AI request	Until user deletes
Poll questions	<code>polls</code> table	Optional AES-256-GCM	Read on poll view	Until poll deleted
Poll options	<code>poll_options</code> table	Optional AES-256-GCM	Read on poll view	Until poll deleted
Poll settings	<code>polls</code> table (booleans)	Plaintext	Read on every request	Until poll deleted

Votes	<code>votes</code> table	Voter identity: SHA-256 hash only	Write once; read for counts	Until poll deleted
Sessions	Server-side (signed cookie)	HMAC-signed	Every request	Browser session
API cache	In-memory / Redis	N/A	Every 2–3 seconds	2–5 min TTL (short polling)

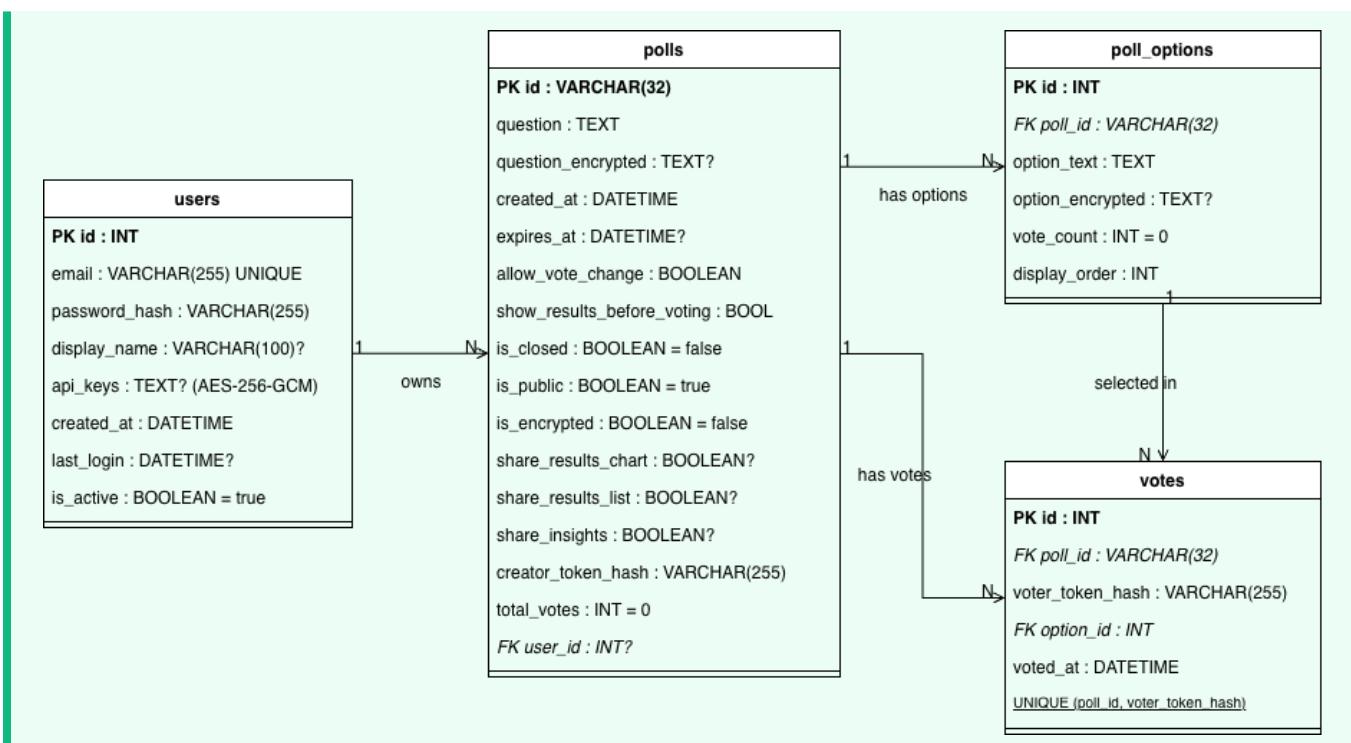
## Encryption Architecture



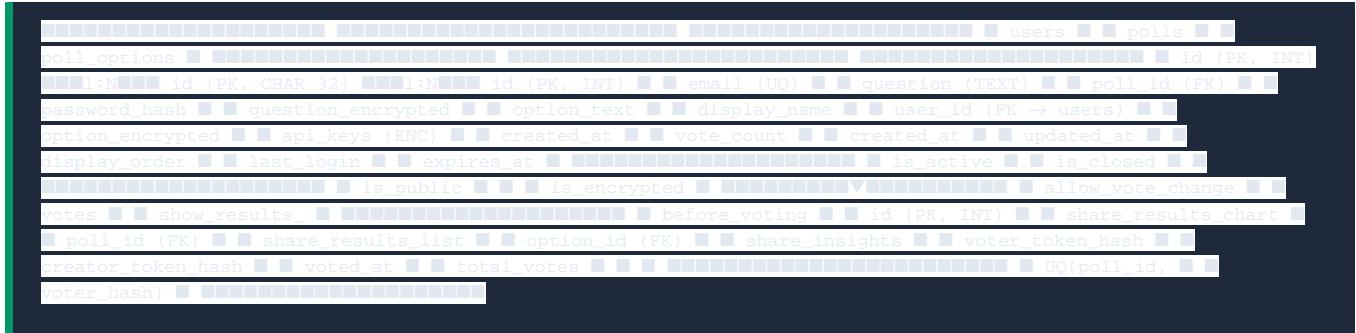
## 5. Database Tables Visualization

■ Full visual diagram: See

[tables.drawio.png](#)



## Entity Relationship Diagram (Text)



## Table Details

### `users` — Registered poll creators

Column	Type	Constraints	Description
<code>id</code>	INT	PK, AUTO_INCREMENT	Unique user ID
<code>email</code>	VARCHAR(255)	UNIQUE, NOT NULL, INDEXED	Login identifier
<code>password_hash</code>	VARCHAR(255)	NOT NULL	PBKDF2-SHA256 hash
<code>display_name</code>	VARCHAR(100)	NULLABLE	User's display name
<code>api_keys</code>	TEXT	NULLABLE	AES-256-GCM encrypted JSON of AI provider keys
<code>created_at</code>	DATETIME	DEFAULT NOW()	Registration timestamp
<code>last_login</code>	DATETIME	NULLABLE	Last login time
<code>is_active</code>	BOOLEAN	DEFAULT TRUE	Account status

### `polls` — Poll questions and settings

Column	Type	Constraints	Description
<code>id</code>	CHAR(32)	PK	32-char random hex (128 bits of entropy)
<code>question</code>	TEXT	NOT NULL	Poll question text
<code>question_encrypted</code>	TEXT	NULLABLE	AES-256-GCM encrypted question (optional)
<code>user_id</code>	INT	FK → users.id, INDEXED	Creator (nullable for anonymous)
<code>created_at</code>	DATETIME	DEFAULT NOW()	Creation timestamp

<code>updated_at</code>	DATETIME	DEFAULT NOW(), ON UPDATE NOW()	Last modification (used for change detection)
<code>expires_at</code>	DATETIME	NULLABLE	Auto-close time (null = never)
<code>is_closed</code>	BOOLEAN	DEFAULT FALSE	Manually closed by creator
<code>is_public</code>	BOOLEAN	DEFAULT TRUE	Visible in public listings
<code>is_encrypted</code>	BOOLEAN	DEFAULT FALSE	Whether question is encrypted
<code>allow_vote_change</code>	BOOLEAN	DEFAULT FALSE	Allow voters to change their vote
<code>show_results_before_voting</code>	BOOLEAN	DEFAULT FALSE	Show results before casting vote
<code>share_results_chart</code>	BOOLEAN	DEFAULT TRUE	Share doughnut chart with non-creators
<code>share_results_list</code>	BOOLEAN	DEFAULT TRUE	Share vote list with non-creators
<code>share_insights</code>	BOOLEAN	DEFAULT TRUE	Share analytics with non-creators
<code>creator_token_hash</code>	VARCHAR(255)	NOT NULL	SHA-256 hash for anonymous ownership verification
<code>total_votes</code>	INT	DEFAULT 0	Denormalized vote counter for fast reads

### `poll_options` — Poll choices

Column	Type	Constraints	Description
<code>id</code>	INT	PK, AUTO_INCREMENT	Unique option ID
<code>poll_id</code>	CHAR(32)	FK → polls.id, ON DELETE CASCADE	Parent poll
<code>option_text</code>	TEXT	NOT NULL	Option display text
<code>option_encrypted</code>	TEXT	NULLABLE	AES-256-GCM encrypted option text
<code>vote_count</code>	INT	DEFAULT 0	Denormalized vote counter
<code>display_order</code>	INT	NOT NULL	Rendering order

## `votes` — Anonymous vote records

Column	Type	Constraints	Description
<code>id</code>	INT	PK, AUTO_INCREMENT	Unique vote ID
<code>poll_id</code>	CHAR(32)	FK → polls.id, ON DELETE CASCADE	Parent poll
<code>option_id</code>	INT	FK → poll_options.id, ON DELETE CASCADE	Chosen option
<code>voter_token_hash</code>	VARCHAR(255)	NOT NULL	SHA-256 hash — <b>no PII stored</b>
<code>voted_at</code>	DATETIME	DEFAULT NOW()	Vote timestamp
—	—	<b>UNIQUE(poll_id, voter_token_hash)</b>	Enforces one vote per session per poll
—	—	<b>INDEX(poll_id, voter_token_hash)</b>	Fast duplicate check

## Key Constraints & Design Choices

Design Choice	Rationale
<b>32-char hex poll ID</b>	Unguessable (128 bits entropy); doubles as an access token for unlisted polls
<b>Denormalized <code>total_votes</code> &amp; <code>vote_count</code></b>	Avoids <code>COUNT(*)</code> queries on every page load; updated atomically on vote
<b>CASCADE DELETE on all FKS</b>	Deleting a poll removes all options and votes automatically
<b><code>UNIQUE(poll_id, voter_token_hash)</code></b>	Database-level enforcement of one vote per session per poll
<b><code>updated_at</code> with <code>ON UPDATE</code></b>	Short polling clients compare this to detect any settings change

## 6. Wireframes / Prototype

■ **Full wireframes:** See `pollivu_wireframe.svg`

## Screen Inventory

Screen	Purpose	Auth Required
—	—	—

Landing Page	Product overview, CTA to register/login	■
Register / Login	Email + password authentication	■
Dashboard	List all user's polls, stats, quick actions	■
Create Poll	Manual poll creation form (question + 2–10 options + settings)	■
Create with AI	AI-assisted poll generation (topic → poll)	■
Poll View	Voting interface — see question, tap to vote	■
Results	Live charts (doughnut + bar), insights (timeline + word cloud), export	■
Edit Poll	Modify question, options, settings, AI-suggest new options	■
Settings	Configure AI provider API keys (Gemini/OpenAI/Claude)	■

## Key Screen Layouts



## 7. Feature Scope

### Shipped Features (v2.0)

Feature	Status	Details
User registration & login	■	Email + password, PBKDF2-SHA256
Create poll (2–10 options)	■	Manual form with validation
Poll expiration	■	1h, 24h, 7d, 30d, never
Anonymous voting	■	No login required, session-hashed dedup
Near real-time updates	■	Short polling, 3s interval, <code>updated_at</code> change detection
Live charts	■	Doughnut + bar via Chart.js
AI poll generation	■	Gemini, OpenAI, Claude
AI option suggestions	■	Smart suggestions on edit page
QR code generation	■	Emerald-themed QR for poll sharing
CSV export	■	Download results as spreadsheet
Poll editing	■	Question, options, all settings
Close / Reopen / Delete	■	Creator actions with real-time sync
Public / Unlisted toggle	■	Unlisted = only accessible via link
Allow vote changes	■	Per-poll toggle
Granular results sharing	■	Chart / vote list / insights toggles
Poll embedding	■	iframe widget with isolated CSP
AES-256-GCM encryption	■	API keys + optional poll data
Rate limiting	■	Per-endpoint (30 votes/min, 10 AI/min)
CSRF protection	■	Flask-WTF on all POST forms
Security headers	■	CSP, HSTS, X-Frame, X-Content-Type
Responsive design	■	Mobile-first, custom CSS

Dashboard with analytics	■	Votes timeline + word cloud
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## Future Roadmap

Feature	Priority	Complexity
OAuth sign-in (Google, GitHub)	High	Medium
Poll templates & categories	Medium	Low
Webhook notifications	Medium	Medium
Team workspaces	Medium	High
Multi-question surveys	Low	High

## 8. API Design

### RESTful Endpoints

Method	Endpoint	Auth	Rate Limit	Purpose
GET	/poll/<id>	None	Exempt	View poll for voting
POST	/poll/<id>/vote	None	30/min	Cast a vote
GET	/poll/<id>/results	None	Exempt	View results
POST	/poll/<id>/close	Creator	Default	Close poll
POST	/poll/<id>/reopen	Creator	Default	Reopen poll
POST	/poll/<id>/delete	Creator	Default	Delete poll
POST	/poll/<id>/toggle-public	Owner	Default	Toggle visibility
GET/POST	/poll/<id>/edit	Owner	Default	Edit poll
POST	/poll/<id>/option/add	Owner	Default	Add option
POST	/poll/<id>/option/<oid>/delete	Owner	Default	Remove option
POST	/poll/<id>/options/suggest	Owner	Default	AI suggest options
GET	/poll/<id>/export/csv	None	Default	Download CSV
GET	/poll/<id>/qr	None	Default	Generate QR code

GET	/poll/<id>/embed	None	Exempt	Embeddable iframe widget
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## AI API Endpoints

Method	Endpoint	Auth	Rate Limit	Purpose
POST	/api/ai/generate	User	10/min	Generate poll via AI
POST	/api/ai/suggest	User	10/min	Get AI improvements
POST	/api/ai/test	User	10/min	Test provider connection
GET	/api/ai/providers	User	Default	List configured providers

## Live Data API (Short Polling)

Method	Endpoint	Cache	Rate Limit	Purpose
GET	/api/poll/<id>/live_stats		60/min	Votes, status, updated_at
GET	/api/poll/<id>/status10s		60/min	Quick status check
GET	/api/poll/<id>/analytics		30/min	Timeline + word cloud

Example /api/poll/<id>/live\_stats response:

```
{
  "success": true,
  "poll_id": "a1b2c3d4e5f6...",
  "total_votes": 42,
  "is_active": true,
  "is_closed": false,
  "question": "What's your favorite color?",
  "updated_at": "2026-02-20T18:30:00",
  "results": [
    {
      "id": 1,
      "option": "Red",
      "vote_count": 15,
      "percentage": 35.7,
      "order": 1,
      "label": "Red (35.7%)"
    },
    {
      "id": 2,
      "option": "Blue",
      "vote_count": 12,
      "percentage": 27.3,
      "order": 2,
      "label": "Blue (27.3%)"
    },
    {
      "id": 3,
      "option": "Green",
      "vote_count": 10,
      "percentage": 23.8,
      "order": 3,
      "label": "Green (23.8%)"
    }
  ]
}
```

## 9. Security Architecture

### Defense in Depth (7 Layers)

```

Layer 1: Transport → HTTPS only (HSTS max-age=31536000 in production) Layer 2: Application → CSP,
X-Frame-Options, X-Content-Type-Options Layer 3: Input → CSRF tokens (Flask-WTF) + Bleach HTML sanitization
Layer 4: Rate Limiting → Flask-Limiter (400 voters/min, 10 API/min, 50 state/min) Layer 5: Authentication → bcrypt
passwords, Httplib session cookies Layer 6: Data at Rest → AES-256-GCM for API keys, SHA-256 for voter IDs Layer
7: Query Safety → SQLAlchemy ORM (parameterized queries, zero raw SQL)

```

### Security Headers (Every Response)

```
X-Frame-Options: SAMEORIGIN X-Content-Type-Options: nosniff X-XSS-Protection: 1; mode=block Referrer-Policy: strict-origin-when-cross-origin Permissions-Policy: geolocation=(), microphone=(), camera=() Content-Security-Policy: default-src 'self' script-src 'self' 'unsafe-inline' ... Strict-Transport-Security: max-age=31536000; includeSubDomains (production only) Cache-Control: no-store (on /login, /register, /settings, /dashboard)
```

**Embed exception:** `/poll/<id>/embed` removes `X-Frame-Options` and sets `frame-ancestors *` so the widget can be iframed from any origin.

## 10. Real-Time Update Mechanism

### Evolution

Version	Approach	Problem
v1.0	Flask-SocketIO + Eventlet (WebSockets)	PythonAnywhere doesn't support WebSockets; Eventlet breaks on Python 3.13+
v1.1	Server-Sent Events (SSE)	SSE holds threads open indefinitely → exhausts worker pool → dashboard won't load
v2.0	<b>Short Polling (current)</b>	■ Works everywhere, no thread blocking, simple

### How Short Polling Works

```
open('poll.html', '/results.html') // setinterval(3000ms) // do a /api/poll/:id/live_state (server cache)
2s // nothing (total votes is active is closed, question updated at results) // Client-side logic
// if updated_at changed → reload entire page // if total_votes changed → update bars/charts // if is_active changed → Toast + reload // ...
// Repeat every 3 seconds (stops on window.beforeunload)
```

### Why This Works

Concern	Solution
<b>Thread exhaustion</b>	Each request completes instantly (~5ms); no held-open connections
<b>Platform compatibility</b>	Standard HTTP GET — works on PythonAnywhere, Render, Vercel, shared hosts
<b>Settings detection</b>	<code>updated_at</code> timestamp changes on edit/close/reopen/toggle → client detects and reloads

<b>Vote count updates</b>	<code>total_votes</code> comparison → update charts in-place without full reload
<b>Server load</b>	2-second server-side cache means even 100 clients polling = ~1 DB query/2s per poll

## 11. Scalability & Growth Path

Phase	Users	Changes
<b>Current</b>	0 – 1,000	PythonAnywhere, MySQL (single), in-memory cache, 3s polling
<b>Phase 2</b>	1,000 – 10,000	+ Redis caching, 4 workers × 4 threads, MySQL connection pooling, CDN for static assets, 5s polling interval
<b>Phase 3</b>	10,000 – 50,000	AWS ECS / Cloud Run, MySQL read replicas, Redis Cluster, Load Balancer, Celery for async AI, WebSocket upgrade, S3 + CloudFront

## Performance Characteristics

Metric	Current	Target at 10K
Poll creation	< 200ms	< 300ms
Vote casting	< 100ms	< 150ms
Update detection	≤ 3s	≤ 5s
AI generation	2–8s (provider-dependent)	2–8s (async queue)
Page load (first paint)	< 1s	< 1.5s

## 12. Trade-offs & Decisions Log

Decision	Alternative Considered	Why We Chose This
<b>Flask over Django</b>	Django (built-in admin, ORM)	Flask is lighter; Blueprint structure gives organization without overhead

<b>Jinja2 (server-rendered) over SPA</b>	React/Vue SPA	Faster initial load, better SEO, no build step, simpler deployment
<b>Short polling over WebSockets</b>	Flask-SocketIO + Eventlet	Works on all platforms; no thread blocking; 3s latency is acceptable
<b>Short polling over SSE</b>	Server-Sent Events	SSE holds threads open → exhausts workers on limited hosting
<b>PythonAnywhere over AWS</b>	EC2, ECS, Lambda	No infra management; built-in MySQL; deploy in 60 seconds
<b>MySQL over PostgreSQL</b>	PostgreSQL	Available on PythonAnywhere; excellent read performance for vote counts
<b>Session-hash over IP tracking</b>	IP-based dedup	IPs are PII; shared IPs block legitimate votes; session hash is anonymous
<b>AES-256-GCM over env vars</b>	Environment variables for API keys	Per-user keys need per-row encryption; env vars are per-deployment
<b>Multi-provider AI</b>	Hardcode Gemini only	Users choose provider for cost, privacy, or capability
<b>updated_at for change detection</b>	Hash-based or event-driven	Simple timestamp comparison; one column covers all settings changes
<b>Custom CSS over Bootstrap/Tailwind</b>	CSS frameworks	Zero dependencies, sub-100KB pages, full design control
<b>32-char hex IDs over UUIDs</b>	UUID v4	Shorter URLs; 128 bits entropy; no hyphens
<b>Denormalized vote counts</b>	<code>COUNT(*)</code> on read	Avoids expensive aggregation on every page load / poll cycle

## 13. Working Application

### Live URL

■ <https://jayachandranpm.pythonanywhere.com>

### Deployment Details

Item	Value

<b>Platform</b>	PythonAnywhere
<b>Python version</b>	3.12
<b>WSGI server</b>	Gunicorn (2 workers, 4 threads)
<b>Database</b>	MySQL 8.0 (PythonAnywhere managed)
<b>SSL</b>	Auto-provisioned TLS certificate
<b>Domain</b>	<a href="https://jayachandranpm.pythonanywhere.com">jayachandranpm.pythonanywhere.com</a>

## Dependencies (16 packages)

Package	Version	Purpose
Flask	3.1.2	Web framework
Flask-SQLAlchemy	3.1.1	ORM
Flask-WTF	1.2.2	Forms & CSRF
Flask-Limiter	4.1.1	Rate limiting
Flask-Migrate	4.1.0	DB migrations
Flask-Login	0.6.3	Authentication
Flask-Caching	2.3.1	Response caching
gunicorn	24.1.1	WSGI server
cryptography	46.0.3	AES-256 encryption
bleach	6.3.0	Input sanitization
qrcode	8.2	QR code generation
requests	2.32.5	HTTP client (AI APIs)
python-dotenv	1.2.1	Environment variables
email_validator	2.3.0	Email validation
mysql-connector-python	9.5.0	MySQL driver
redis	7.1.0	Cache backend

## Project Structure

```
POLL_PAI/ app.py # Flask app factory, middleware, security headers
config.py # Environment-based config
(Dev/Production)
extensions.py # Flask extension initialization
models.py # SQLAlchemy: User, Poll,
PollOption, Vote
forms.py # Flask-WTF form definitions
utils.py # ID generation, hashing, sanitization
encryption.py # AES-256-GCM encryption module
ai_service.py # Multi-provider AI (Gemini/OpenAI/Claude)
ai_prompts.py # Centralized AI prompt templates
tasks.py # Background task utilities
Procfile #
connection deployment command
requirements.txt # All pinned python dependencies
JSONPlaceholder API (https://jsonplaceholder.typicode.com)
poll_documents # pollivu wireframe.svg # Wireframes / prototype
tables_drawing.png # Database tables
visualization # blueprints/ # Modular route handlers
auth/routes.py # Login, register, settings
dashboard/routes.py # User dashboard
polls/routes.py # Poll CRUD, voting, embed, AI suggest
api/routes.py # JSON API (AI, live stats, analytics)
main/routes.py # Landing page, public routes
services/ # Business logic layer
poll_service.py # Poll creation, voting, management
config_validation.py # Environment variable validators
templates/ # Jinja2 HTML templates (20+ files)
static/css/ # Custom stylesheets (11 files, no framework)
static/js/ # Client-side JavaScript
static/images/ # Logo and assets
migrations/ # Alembic database migrations
tests/ # Test suite (unitary)
```

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*Pollivu v2.0 · Product & Architecture Document · February 2026 Prepared for technical review and project evaluation*