Ex-6	Parallelizing recursive functions
19/8/25	

AIM:

To

- 1. Write a C++ recursive function for the flood fill algorithm. Compare the OpenMP and serial versions of the code for different values of N.
- 2. Write a C++ program for merge sort with a cutoff array size for a serial nature. Experiment with different cutoff values and observe the corresponding running times.

CODE:

```
a)
#include<iostream>
#include<ctime>
#include<cstdlib>
#include<omp.h>
using namespace std;
const int MAXN=1000;
int image[MAXN][MAXN];
int backup[MAXN][MAXN];
void generateImage(int n){
 for(int i=0;i< n;i++){
  for(int j=0; j< n; j++){
  image[i][j]=rand()%2;
}
}
void copyImage(int src[MAXN][MAXN],int dest[MAXN][MAXN],int n){
for(int i=0; i< n; i++){
  for(int j=0; j< n; j++){
    dest[i][j]=src[i][j];
 }
}
void floodFill(int x,int y,int targetColor,int replacementColor){
```

```
if(x<0||x>=MAXN||y<0||y>=MAXN){
   return;
}
  if(image[x][y]!=targetColor){
 return;
image[x][y]=replacementColor;
floodFill(x+1,y,targetColor,replacementColor);
floodFill(x-1,y,targetColor,replacementColor);
floodFill(x,y+1,targetColor,replacementColor);
floodFill(x,y-1,targetColor,replacementColor);
}
void parallelFloodFill(int x,int y,int targetColor,int replacementColor){
#pragma omp parallel
#pragma omp single
floodFill(x,y,targetColor,replacementColor);
int main(){
int sizes[]={100,200,300,400,500};
for(int k=0; k<5; k++){
 int n=sizes[k];
 generateImage(n);
 copyImage(image,backup,n);
 double start=omp_get_wtime();
 floodFill(0,0,image[0][0],3);
 double stop=omp_get_wtime();
 cout<<"serial n="<<n<<",time:"<<stop-start<<"s"<<endl;
 copyImage(backup,image,n);
 start=omp_get_wtime();
 parallelFloodFill(0,0,image[0][0],3);
 stop=omp_get_wtime();
 cout<<"parallel n="<<n<<",time:"<<stop-start<<"s"<<endl;
return 0;
```

```
}
b)
#include <iostream>
#include <vector>
#include <cstdlib>
#include <ctime>
#include <chrono>
using namespace std;
using namespace chrono;
const int MAXN=100000;
int cutoff=10;
void insertionSort(vector<int>& arr,int left,int right) {
  for (int i=left+1;i<=right;i++) {
     int key=arr[i];
     int j=i-1;
     while(j>=left && arr[j]>key) {
       arr[j+1]=arr[j];
       j--;
     }
     arr[j+1]=key;
   }
}
void merge(vector<int>& arr,int left,int mid,int right) {
  int n1=mid-left+1;
  int n2=right-mid;
  vector<int> L(n1),R(n2);
  for(int i=0; i< n1; i++){
  L[i]=arr[left+i];
  for(int j=0; j< n2; j++){
  R[j]=arr[mid+1+j];
  int i=0, j=0, k=left;
  while(i<n1 && j<n2){
     if(L[i] \le R[j])
     arr[k++]=L[i++];
     else{
     arr[k++]=R[j++];
  while(i<n1){
  arr[k++]=L[i++];
```

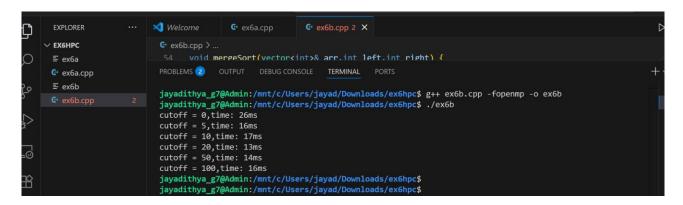
```
}
  while(j < n2){
   arr[k++]=R[j++];
}
void mergeSort(vector<int>& arr,int left,int right) {
  if(right-left+1<=cutoff){</pre>
     insertionSort(arr,left,right);
     return;
  if(left<right){</pre>
     int mid=left+(right-left)/2;
     mergeSort(arr,left,mid);
     mergeSort(arr,mid+1,right);
     merge(arr,left,mid,right);
  }
}
void generateRandomArray(vector<int>& arr,int n) {
  arr.clear();
  arr.resize(n);
  for(int i=0; i< n; i++){
     arr[i]=rand()% 100000;
  }
}
int main(){
  srand(time(0));
  int n=50000;
  vector<int> arr,temp;
  int cutoffs[]=\{0,5,10,20,50,100\};
  for (int i=0; i<6; i++) {
     cutoff=cutoffs[i];
     generateRandomArray(arr,n);
     temp=arr;
     auto start=high_resolution_clock::now();
     mergeSort(arr,0,n-1);
     auto stop=high_resolution_clock::now();
     auto duration=duration_cast<milliseconds>(stop-start);
     cout<<"cutoff = "<<cutoff<<",time: "<<duration.count()<<"ms"<<endl;</pre>
  return 0;
```

INPUT/OUTPUT:

a)

```
Fixed Contents Conten
```

b)



RESULT:

Hence the code has been executed successfully and output has been verified.