EXP NO: DATE:

DEVELOP A SIMPLE C PROGRAM TO DEMONSTRATE A BASIC STRING OPERATIONS

Questions

1. Input and Output

- **Question**: Modify the program to take a string input from the user and display it in uppercase.
- **Hint**: Use the toupper function from <ctype.h> to convert characters to uppercase.

2. String Length

• Question: Write a C program to check if a given substring exists within a string without using the strstr() function. If the substring is found, print its starting index; otherwise, print "Substring not found."

3. String Comparison

- **Question**: Extend the program to compare two strings entered by the user and print whether they are the same.
- **Hint**: Use the strcmp function from <string.h> for comparison.

4. Remove Spaces

- Question: Write a program to remove all spaces from a string entered by the user.
- **Hint**: Use a loop to copy non-space characters to a new string.

5. Frequency of Characters

- Question: Modify the program to calculate the frequency of each character in the string.
- **Hint**: Use an array of size 256 to store the count of each ASCII character.

6. Concatenate Strings

- **Question**: Extend the program to concatenate two strings entered by the user.
- **Hint**: Use the streat function from <string.h>.

7. Replace a Character

- **Question**: Write a program to replace all occurrences of a specific character in the string with another character.
- **Hint**: Traverse the string and replace the character conditionally in a loop.

To write a C program that takes a string input from the user and converts all its characters to uppercase using the toupper() function from the <ctype.h> library.

ALGORITHM:

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- ☐ Declare a character array str to store the input string.
- \Box Prompt the user to enter a string.
- ☐ Use fgets() to read the string input from the user.
- \Box Check if the last character is a newline (\n) and replace it with \0 (null terminator).
- ☐ Loop through each character of the string:
 - Use toupper() to convert each character to uppercase.
 - Store the converted character back in the string.
- ☐ Print the modified uppercase string.
- □ End

PROGRAM:

```
#include <stdio.h>
#include <ctype.h>
#include <string.h>
int main() {
    char str[100];
    printf("Enter a string: ");
    fgets(str, sizeof(str), stdin);
    size_t len = strlen(str);
    if (len > 0 && str[len - 1] == '\n') {
        str[len - 1] = '\0';
    }
    for (int i = 0; str[i] != '\0'; i++) {
        str[i] = toupper((unsigned char)str[i]);
    }
    printf("Uppercase String: %s\n", str);
return 0;
}
```

```
[] ( ac Share
                                                             Run
                                                                        Output
 main.c
1 // Online C compiler to run C program online
                                                                       Enter a string: hello
 2 #include <stdio.h>
                                                                       Uppercase String: HELLO
 3 #include <ctype.h>
 4 #include <string.h>
 5 - int main() {
                                                                       === Code Execution Successful ===
  6
       char str[100];
       printf("Enter a string: ");
 8
       fgets(str, sizeof(str), stdin);
 9
       size_t len = strlen(str);
 10 -
      if (len > 0 && str[len - 1] == '\n') {
           str[len - 1] = '\0';
 11
 12
 13 +
      for (int i = 0; str[i] != '\0'; i++) {
 14
        str[i] = toupper((unsigned char)str[i]);
 15
 16
       printf("Uppercase String: %s\n", str);
 17 return 0;
 18 }
19
```

To write a C program that checks whether a given substring exists within a string without using the strstr() function. If found, print its starting index; otherwise, print "Substring not found."

ALGORITHM:

- 1. Start
- 2. Declare two character arrays: one for the main string and one for the substring.
- 3. Take input for both strings from the user.
- 4. Compute the lengths of both strings.
- 5. Loop through the main string and check for a match with the substring:
 - o Compare characters one by one.
 - o If a match is found, print the starting index and exit.
- 6. If no match is found, print "Substring not found."
- 7. End

PROGRAM:

```
#include <stdio.h>
#include <string.h>
int findSubstring(char str[], char sub[]) {
  int strLen = strlen(str), subLen = strlen(sub);
  for (int i = 0; i \le strLen - subLen; i++) {
     int j;
     for (j = 0; j < \text{subLen}; j++) \{
        if (str[i + j] != sub[j]) {
          break;
        }
     if (j == subLen) {
       return i; // Found at index i
     }
  return -1; // Not found
int main() {
  char str[100], sub[50];
  printf("Enter a string: ");
  fgets(str, sizeof(str), stdin);
  printf("Enter the substring: ");
  fgets(sub, sizeof(sub), stdin);
  str[strcspn(str, "\n")] = \0';
  sub[strcspn(sub, "\n")] = '\0';
  int index = findSubstring(str, sub);
  if (index !=-1)
     printf("Substring found at index %d\n", index);
  else
     printf("Substring not found\n");
```

```
return 0;
```

```
main.c
             [] ( c c Share Run
                                                                       Output
15 }
                                                                       Enter a string: COMPILER DESIGN LAB
                                                                        Enter the substring: LA
16 return -1; // Not found
17 }
                                                                        Substring found at index 16
18 - int main() {
19     char str[100], sub[50];
20     printf("Enter a string: ");
                                                                        === Code Execution Successful ===
21
       fgets(str, sizeof(str), stdin);
22 printf("Enter the substring: ");
23
       fgets(sub, sizeof(sub), stdin);
       str[strcspn(str, "\n")] = '\0';
sub[strcspn(sub, "\n")] = '\0';
24
25
       int index = findSubstring(str, sub);
if (index != -1)
26
27
          printf("Substring found at index %d\n", index);
28
29
       printf("Substring not found\n");
30
31
    roturn O.
```

To write a C program that compares two strings entered by the user and determines whether they are the same.

ALGORITHM:

- 1. Start
- 2. Declare two character arrays to store the strings.
- 3. Take input for both strings from the user.
- 4. Use strcmp() to compare the two strings.
- 5. If the result is 0, print "Strings are the same."
- 6. Otherwise, print "Strings are different."
- 7. **End**

PROGRAM:

```
#include <stdio.h>
#include <string.h>
int main() {
  char str1[100], str2[100];
  printf("Enter first string: ");
  fgets(str1, sizeof(str1), stdin);
  printf("Enter second string: ");
  fgets(str2, sizeof(str2), stdin);
  str1[strcspn(str1, "\n")] = '\0';
  str2[strcspn(str2, "\n")] = "\0";
  if (strcmp(str1, str2) == 0)
     printf("Strings are the same.\n");
  else
     printf("Strings are different.\n");
  return 0;
}
```

```
1 #include <stdio.h>
                                                                             Enter first string: COMPILER DESIGN
 2 #include <string.h>
                                                                             Enter second string: LAB
 3 - int main() {
                                                                             Strings are different.
     char str1[100], str2[100];
     printf("Enter first string: ");
 5
        fgets(str1, sizeof(str1), stdin);
                                                                              === Code Execution Successful ===
      printf("Enter second string: ");
       fgets(str2, sizeof(str2), stdin);
     str1[strcspn(str1, "\n")] = '\0';
str2[strcspn(str2, "\n")] = '\0';
 9
10
11
        if (strcmp(str1, str2) == 0)
12
            printf("Strings are the same.\n");
13
        else
14
           printf("Strings are different.\n");
15
16
        return 0;
17 }
18
```

To write a C program that removes all spaces from a string entered by the user.

ALGORITHM:

- 1. Start
- 2. Declare a character array for input.
- 3. Take string input from the user.
- 4. Traverse the string:
 - o Copy only non-space characters to a new position in the array.
- 5. Print the modified string.
- 6. End

PROGRAM:

```
#include <stdio.h>
void removeSpaces(char str[]) {
    int i, j = 0;
    for (i = 0; str[i] != '\0'; i++) {
        if (str[i] != '') {
            str[j++] = str[i];
        }
    }
    str[j] = '\0';
}
int main() {
    char str[100];
    printf("Enter a string: ");
    fgets(str, sizeof(str), stdin);
    removeSpaces(str);
    printf("String without spaces: %s\n", str);
    return 0;
}
```

```
1 #include <stdio.h>
                                                                 Enter a string: COMPILER DESIGN
2 - void removeSpaces(char str[]) {
                                                                 String without spaces: COMPILERDESIGN
     int i, j = 0;
3
     for (i = 0; str[i] != '\0'; i++) {
      if (str[i] != ' ') {
5 +
                                                                 6
             str[j++] = str[i];
7
        }
8
      }
      str[j] = '\0';
9
10 }
11 - int main() {
12 char str[100];
13
     printf("Enter a string: ");
     fgets(str, sizeof(str), stdin);
14
15
      removeSpaces(str);
16
      printf("String without spaces: %s\n", str);
      return 0;
17
18 }
```

To write a C program that calculates the frequency of each character in a given string.

ALGORITHM:

- 1. Start
- 2. Declare a character array for input.
- 3. Declare an integer array freq[256] initialized to 0 (for ASCII character frequencies).
- 4. Take string input from the user.
- 5. Traverse the string:
 - o Increment the frequency count for each character.
- 6. Print characters with their respective frequencies.
- 7. End

PROGRAM:

```
#include <stdio.h>
#include <string.h>
void countFrequency(char str[]) {
  int freq[256] = \{0\};
  for (int i = 0; str[i] != '\0'; i++) {
     freq[(unsigned char)str[i]]++;
  printf("Character Frequencies:\n");
  for (int i = 0; i < 256; i++) {
     if (freq[i] > 0) {
       printf("'%c': %d\n", i, freq[i]);
     }
  }
}
int main() {
  char str[100];
  printf("Enter a string: ");
  fgets(str, sizeof(str), stdin);
  countFrequency(str);
  return 0;
OUTPUT:
```

To write a C program that concatenates two strings entered by the user.

ALGORITHM:

- 1. Start
- 2. Declare two character arrays for input.
- 3. Take input for both strings.
- 4. Use strcat() to concatenate the second string to the first.
- 5. Print the concatenated result.
- 6. **End**

PROGRAM:

```
#include <stdio.h>
#include <string.h>
int main() {
    char str1[100], str2[50];
    printf("Enter first string: ");
    fgets(str1, sizeof(str1), stdin);
    printf("Enter second string: ");
    fgets(str2, sizeof(str2), stdin);
    str1[strcspn(str1, "\n")] = "\0';
    str2[strcspn(str2, "\n")] = "\0';
    strcat(str1, str2);
    printf("Concatenated string: %s\n", str1);
    return 0;
}
```

```
#include <stdio.h>
                                                                       Enter first string: compiler
#include <string.h>
                                                                       Enter second string: design
int main() {
                                                                       Concatenated string: compilerdesign
   char str1[100], str2[50];
   printf("Enter first string: ");
   fgets(str1, sizeof(str1), stdin);
                                                                       === Code Execution Successful ===
   printf("Enter second string: ");
   fgets(str2, sizeof(str2), stdin);
   str1[strcspn(str1, "\n")] = '\0';
   str2[strcspn(str2, "\n")] = '\0';
   strcat(str1, str2);
   printf("Concatenated string: %s\n", str1);
   return 0;
```

To write a C program that replaces all occurrences of a specific character in a string with another character.

ALGORITHM:

- 1. Start
- 2. Declare a character array for input.
- 3. Take string input from the user.
- 4. Take input for the character to replace and its replacement.
- 5. Traverse the string:
 - o Replace occurrences of the old character with the new one.
- 6. Print the modified string.
- 7. **End**

PROGRAM:

```
#include <stdio.h>
void replaceChar(char str[], char oldChar, char newChar) {
  for (int i = 0; str[i] != '\0'; i++) {
    if (str[i] == oldChar) {
       str[i] = newChar;
     }
  }
int main() {
  char str[100], oldChar, newChar;
  printf("Enter a string: ");
  fgets(str, sizeof(str), stdin);
  printf("Enter character to replace: ");
  scanf("%c", &oldChar);
  getchar(); // Consume leftover newline character
  printf("Enter new character: ");
  scanf("%c", &newChar);
  replaceChar(str, oldChar, newChar);
  printf("Modified string: %s\n", str);
  return 0;
```

OUTPUT:

```
Enter a string: compiler design
        if (str[i] == oldChar) {
                                                                       Enter character to replace: de
           str[i] = newChar;
                                                                       Enter new character: Modified string: compiler
int main() {
   char str[100], oldChar, newChar;
                                                                       === Code Execution Successful ===
   printf("Enter a string: ");
   fgets(str, sizeof(str), stdin);
   printf("Enter character to replace: ");
   scanf("%c", &oldChar);
   getchar(); // Consume leftover newline character
   printf("Enter new character: ");
   scanf("%c", &newChar);
   replaceChar(str, oldChar, newChar);
   printf("Modified string: %s\n", str);
   return 0;
```

Implementation	
Output/Signature	

RESULT:

Thus the above program takes a string input, calculates and displays its length, copies and prints the string, concatenates it with a second input string, and finally compares both strings to check if they are the same or different.

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