CMPE 273 Lab2 (Splitwise Application)

https://github.com/jayanpra/splitwise1 https://www.youtube.com/watch?v=BC-2QH3fxW8

Goals:

Necessity is the mother of invention. But there are some inventions that exist in crude form, which comes to life after a groundbreaking need. Such an invention is Splitwise.

The procedure of splitting the expenses to multiple persons can sometimes turn into a complex problem. Slightly more complex would be to record these transactions into a database and query from it. Machine/servers are having the capability to solve the problem into a user friendly application which hides all complexities of calculation and storing.

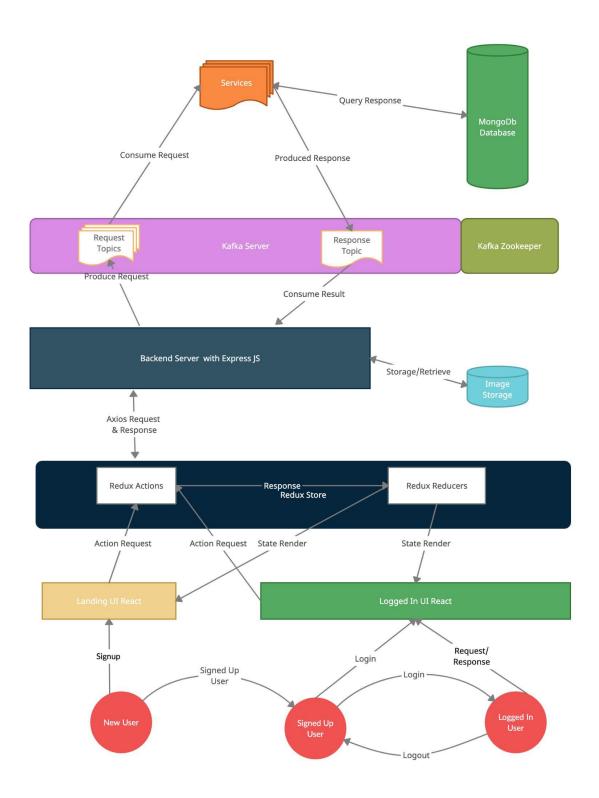
My goal in this lab is to recreate this application with partial features with the help of modern web technologies like React with Redux components on FrontEnd, Express Node Js on Backend, KafkaServer for services and MongoDb as Database.

Purpose of the System:

This application is a partial implementation of the original Splitwise Application. Below are the points that can explain the purpose of the application:

- Storing the personal data and preferences of the persons using the application.
- Access control to restrict access to unauthorized users trying to view/corrupt valid transactions, the user is not authorized to do.
- Create groups of individuals, while taking care of individual's consent to join the association.
- Adding expense in the group, viewed by other members.

- Check balances and clear them to voluntarily exit a group.
- Add comments for expenses and discuss them.



Following steps can explain the flow of the application:

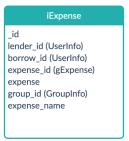
- 1. User signs up through a register page. The user info is stored with unique id and unique email. User is redirected to the dashboard after successful registration
- 2. Users can directly access the login page and enter the credentials.
- 3. The credentials are sent to the backend server via redux action methods, which in turn produces a request on Kafka Server. Kafka backend consumes the request and creates a JWT token for user id and sends it to client via Backend through Kafka Clusters. This token expires after some time and is used every time for accessing the server on user behalf.
- 4. User is redirected to the Dashboard page after successful authentication. He can switch to the profile page where he can change/add more info about himself.
- Users can navigate to the group page to create a group and accept group invites. He can then add expenses on his active groups. Users can write comments on the expenses.
- 6. Users can view recent activity of all his groups on the recent activity page.
- 7. Users can check the expenses summary on the dashboard page, and can settle up with their expenses.







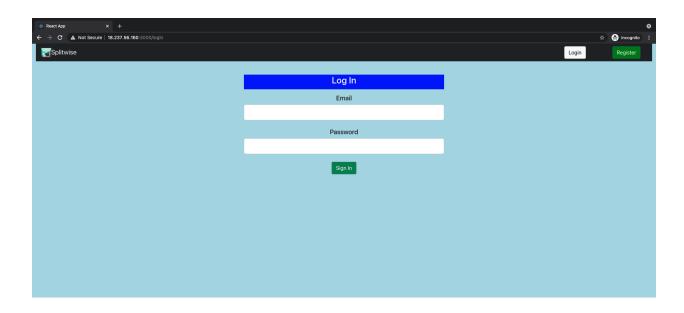
Member
_id
group_id (GroupInfo)
member_id (UserInfo)
active



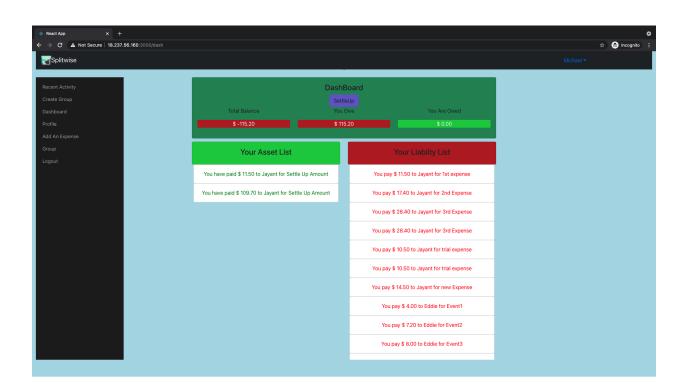
Result

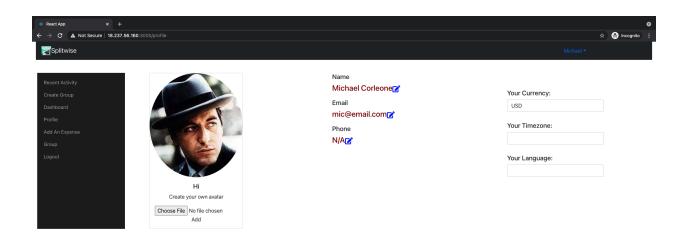
Below are the screenshots of the app:

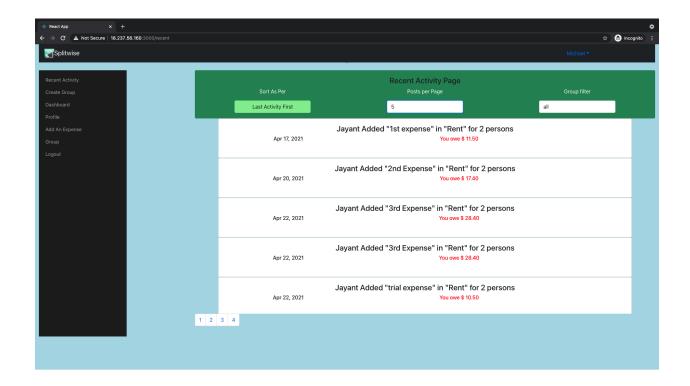


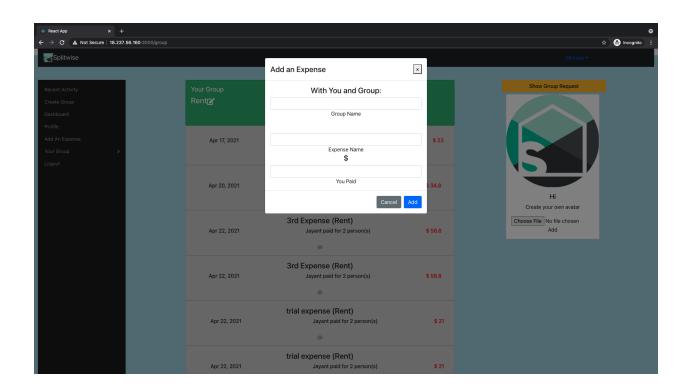


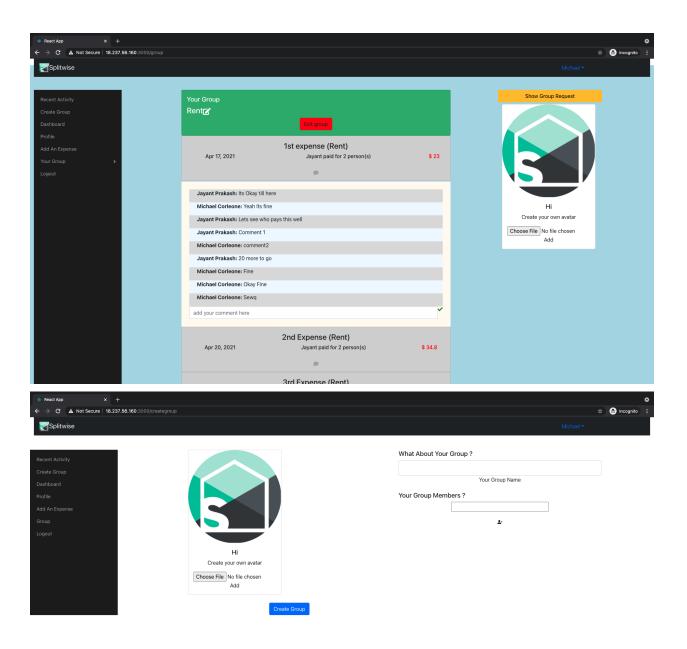












Testing

Below are the screenshot of Mocha Backend testing result:

Below is the Screen shot of the output from React Testing Library:

```
PROBLEMS 27 OUTPUT DEBUG CONSOLE TERMINAL

PASS src/components/dashboard/Dashboard.test.js

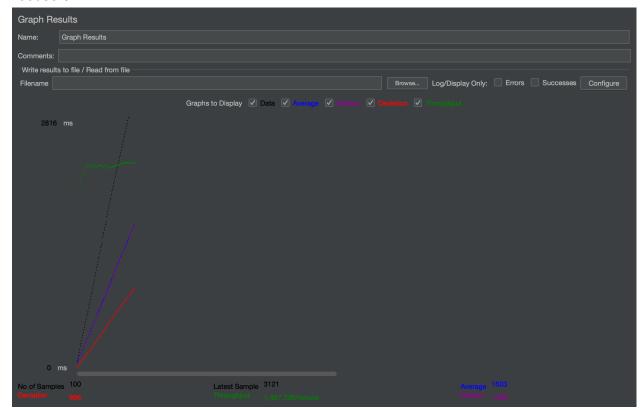
PASS src/App.test.js

PASS src/components/login/Login.test.js (5.094 s)

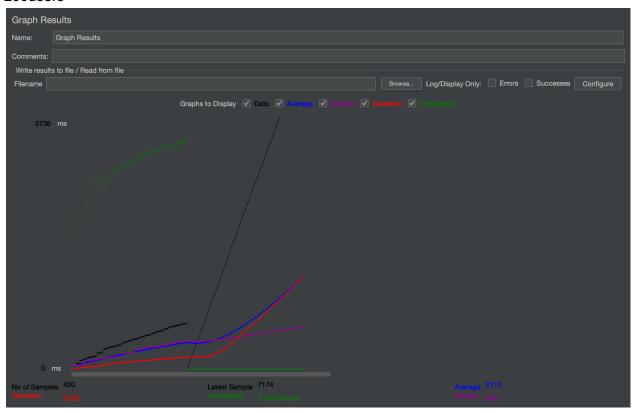
PASS src/components/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/group/g
```

Screenshot of jMeter testing for Mongodb without connection pool:

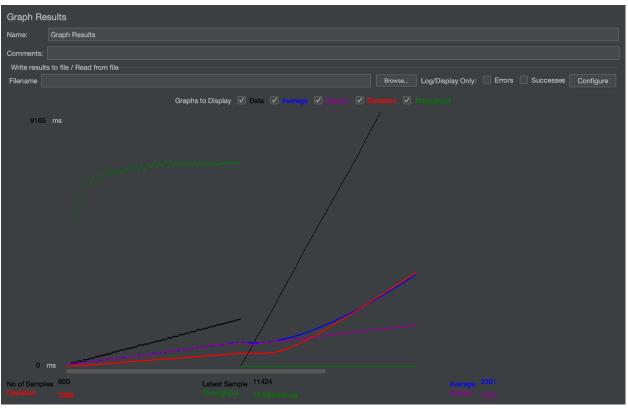
1. 100users



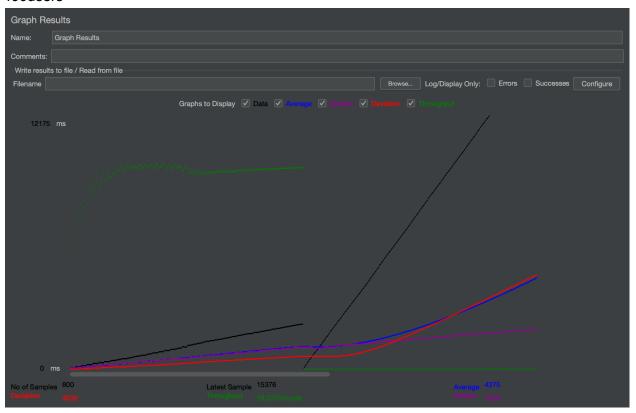
2. 200users



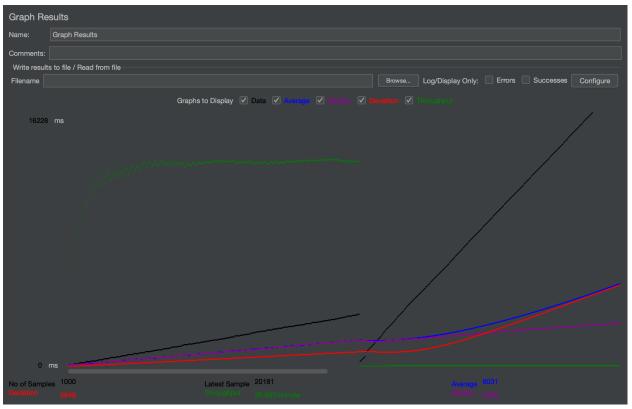
3. 300users



4. 400users



5. 500users

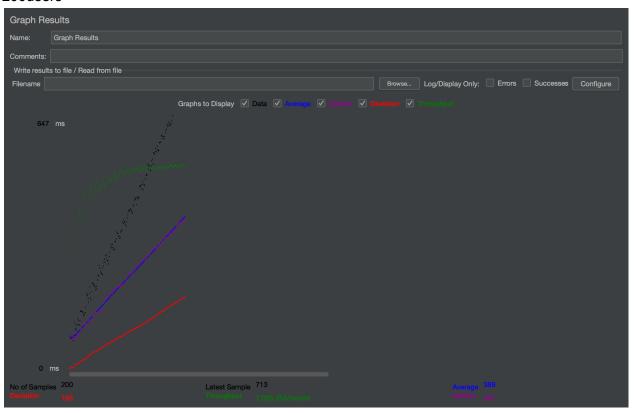


Screenshots of jMeter testing for Mongodb without connection pool:

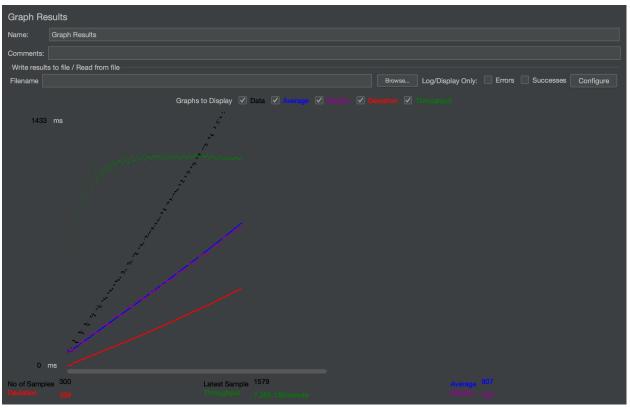
1. 100users



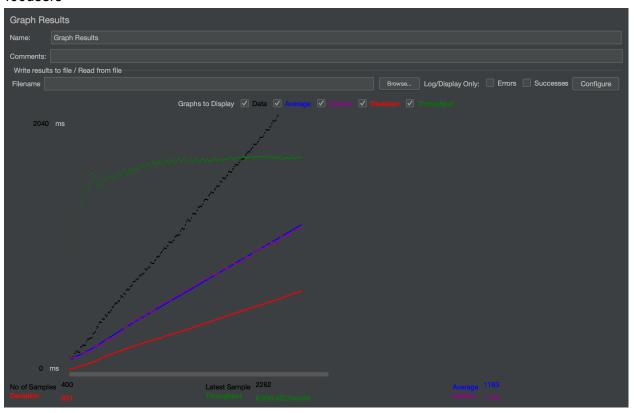
2. 200users



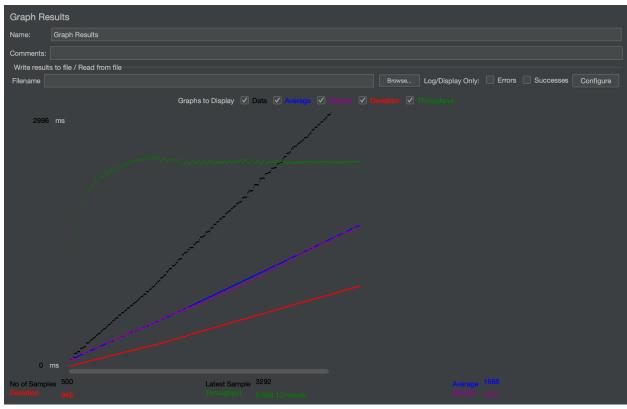
3. 300users



4. 400users



5. 500users



Answer the Question

1. Compare passport authentication process with the authentication process used in Lab1.

In Lab 1 we implemented an authentication mechanism using Jwt cookie, which was generated by a backend server during register/login. The cookie was then sent to the client which passed the session id for authentication and authorization to interact with the information available.

For a more secure way of sharing token and controlling transactions, passport-jwt was used in lab2 of the project. Passport-jwt takes inspiration from jsonwebtoken to validate signed tokens. It serves as a middleware for Node for verification purposes.

Following are the steps in which describes the working Passport JWT vs traditional authentication:

- In lab1 User send credentials and it is verified and the cookie with session id is stored in local storage of client browser, whereas in Passport jwt token is stored in client browser's local storage.
- Each subsequent request in lab1 was subjected to a session id, and response is given out after its verification. Each token is encrypted with a secret key which resides in the server, and everytime a request is sent with the token, the token is decrypted and verified via checkAuth middleware provided by Passport js.
- After logging out from the session, cookies having session id needs to be destroyed from the client as well as server. So in case the server is unavailable, you technically cannot logout. Whereas in Passport jwt, the client needs to delete the jwt token, which is final.
- 2. Compare performance with and without Kafka. Explain in detail the reason for difference in performance ?

As the application becomes large and more and more services are getting added regularly, it is inefficient to have all end points in the backend file. For scalability reasons, it is better to have a Kafka broker cluster which maps incoming requests to a large number of scalable services present for the application.

Below points explain the difference in performance that can be seen with and without kafka:

 Performance may be better for small scale applications without a kafka broker because the significant extra processing of kafka with small sets of APIs and added wait time degrades the performance of the App.

- A traditional message broker is faster than a kafka broker but when the application scales horizontally, and more and more requests flow into the server the performance degrades for the traditional broker.
- In large scale enterprises, Kafka enhances distributed architecture as the load is less
 in absence of indexes. This is why no random access is available in kafka which
 undermines the involvement with indexes.
- If given an option to implement MySQL and MongoDB both in your application, specify which part of data of the application you will store in MongoDB and MySQL respectively

If given an option to use both databases for an application, I will use SQL for structured data where horizontal scaling of information is less likely. And I will use MongoDb for dynamic data handling.

Following data I will prefer to store in MySQL:

- UserInfo: Since the UserInfo table has limited information and it is referenced very frequently. So this will likely to lie in MySQL bucket.
- iExpense(Individual Expense): This table is more of a register and not much changes need to be added to the table once created.
- Member: This table contains all group requests, it is only meant to read and delete in case of approval.

Following data I will prefer to store in MongoDb:

- groupInfo: GroupInfo collection is very dynamic as it contains members, adds new
 members and deletes existing members, in addition to that cumulative expenses are
 getting added to the group over time. So this will go in MongoDb.
- gExpense(Group Expense): Group expense has to be in MySQL, but with the introduction of comments on expenses, the dynamicality of this collection heeds to the concept of Mongodb.