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1.

a) There are 4 execution paths for the given program.

- $\Rightarrow$  1,2,3,4,9,11,12,13,17
- ⇒ 1,2,5,6,7,9,11,12,13,17
- ⇒ 1,2,3,4,9,11,14,15,16,17
- ⇒ 1,2,5,6,7,9,11,14,15,16,17

## b) Path 1

1 util 1		
Edge	Symbolic State	Path Condition
$1 \rightarrow 2$	$x \rightarrow X0, y \rightarrow Y0$	True
$2 \rightarrow 3$	$x\rightarrow X_0+7, y\rightarrow Y_0$	X <sub>0</sub> + Y <sub>0</sub> > 15
$3 \rightarrow 4$	x→X0+7, y→Y0-12	X0 + Y0 > 15
4 → 9	x→X0+9, y→Y0-12	X0 + Y0 > 15
9 → 11	$x \rightarrow X_0 + 9, y \rightarrow Y_0 - 12$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 > 27$
11 → 12	$x \rightarrow 3X0+27, y \rightarrow Y0-12$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 > 27$
12 → 13	$x \rightarrow 3X_0 + 27, y \rightarrow 2Y_0 - 24$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 > 27$
13 → 17	$x \rightarrow 3X0+27, y \rightarrow 2Y0-24$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 > 27$

## Path 2

Edge	Symbolic State	Path Condition
$1 \rightarrow 2$	$x \rightarrow X0, y \rightarrow Y0$	True
$2 \rightarrow 3$	$x \rightarrow X_0 + 7, y \rightarrow Y_0$	$X_0 + Y_0 > 15$
$3 \rightarrow 4$	$x \rightarrow X0+7, y \rightarrow Y0-12$	$X_0 + Y_0 > 15$
$4 \rightarrow 9$	$x \rightarrow X0+9, y \rightarrow Y0-12$	$X_0 + Y_0 > 15$
9 → 11	$x \rightarrow X_0 + 9, y \rightarrow Y_0 - 12$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 \le 27$
$11 \rightarrow 14$	$x \rightarrow X_0 + 9, y \rightarrow Y_0 - 12$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 \le 27$
$14 \rightarrow 15$	$x \to 4X_0 + 36, y \to Y_0 - 12$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 \le 27$
$15 \rightarrow 16$	$x \rightarrow 4X_0 + 36, y \rightarrow 3Y_0 + 4X_0$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 \le 27$
$16 \rightarrow 17$	$x \rightarrow 4X0 + 36, y \rightarrow 3Y0 + 4X0$	$X_0 + Y_0 > 15 \land 2X_0 + 2Y_0 \le 27$

## Path 3

Edge	Symbolic State	Path Condition
$1 \rightarrow 2$	$x \rightarrow X_0, y \rightarrow Y_0$	True
$2 \rightarrow 5$	$x \rightarrow X0, y \rightarrow Y0$	$X_0 + Y_0 \le 15$
$5 \rightarrow 6$	$x \rightarrow X0, y \rightarrow Y0+10$	$X_0 + Y_0 \le 15$
$6 \rightarrow 7$	$x \rightarrow X_0-2, y \rightarrow Y_0+10$	$X_0 + Y_0 \le 15$
$7 \rightarrow 9$	$x \rightarrow X0, y \rightarrow Y0+10$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 > 1$
9 → 11	$x \rightarrow X0, y \rightarrow Y0+10$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 > 1$
$11 \rightarrow 12$	$x \to 3X0, y \to Y0 + 10$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 > 1$
$12 \rightarrow 13$	$x \rightarrow 3X0, y \rightarrow 2Y0 +20$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 > 1$
$13 \rightarrow 17$	$x \to 3X0, y \to 2Y0 + 20$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 > 1$

Path 4

Edge	Symbolic State	Path Condition
$1 \rightarrow 2$	$x \rightarrow X0, y \rightarrow Y0$	True
$2 \rightarrow 5$	$x \rightarrow X_0, y \rightarrow Y_0$	$X_0 + Y_0 \le 15$
$5 \rightarrow 6$	$x \rightarrow X0, y \rightarrow Y0+10$	$X_0 + Y_0 \le 15$
$6 \rightarrow 7$	$x \rightarrow X0-2, y \rightarrow Y0+10$	$X_0 + Y_0 \le 15$
$7 \rightarrow 9$	$x \rightarrow X_0, y \rightarrow Y_0 + 10$	$X_0 + Y_0 \le 15$
$9 \rightarrow 11$	$x\rightarrow X0, y\rightarrow Y0+10$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 \le 1$
$11 \rightarrow 14$	$x \rightarrow X0, y \rightarrow Y0 +10$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 \le 1$
$14 \rightarrow 15$	$x \to 4X_0, y \to Y_0 + 10$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 \le 1$
15 → 16	$x \rightarrow 4X_0, y \rightarrow 3Y_0 + 4X_0 + 30$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 \le 1$
$16 \rightarrow 17$	$x \rightarrow 4X_0, y \rightarrow 3Y_0 + 4X_0 + 30$	$X_0 + Y_0 \le 15 \land 2X_0 + 2Y_0 \le 1$

Path 1 
$$\rightarrow$$
 X0 + Y0 > 15  $\land$  2X0 + 2Y0 > 27 (Feasible)

$$X_0 = 5, Y_0 = 12$$

Path 2 
$$\rightarrow$$
 X0 + Y0 > 15  $\wedge$  2X0 + 2Y0  $\leq$ 27 (Not Feasible)

Path 3 
$$\rightarrow$$
 X0 + Y0  $\le$ 15  $\land$  2X0 + 2Y0  $>$ 1 (Feasible)

$$X_0 = 3, Y_0 = 4$$

Path 4 
$$\rightarrow$$
 X0 + Y0  $\leq$ 15  $\wedge$  2X0 + 2Y0  $\leq$ 1 (Feasible)

$$X_0 = 0, Y_0 = 0$$

2.

a) For the at-most-one constraint on variables a1, a2, a3, and a4, the following set of clauses can be used:  $\neg a1 \lor \neg a2$ ,  $\neg a1 \lor \neg a3$ ,  $\neg a1 \lor \neg a4$ ,  $\neg a2 \lor \neg a3$ ,  $\neg a2 \lor \neg a4$ ,  $\neg a3 \lor \neg a4$ 

b) Given first-order logite

Chow Fy. P(a) V Days) (An. P(as) V CFJ. Day)

Stouting with LAS

(An. Fy. P(as) V Days)

tais means for every on, there exists y such that extrer P(as) on Days is true.

on RHS:

(An. P(as)) V CFJ. Days)

This means extrer An. P(as) is true on Fy. Days is true.

By considering the cases where extrer P(as) is true on Days is true.

On Days as true, we can see that the LHS is equivalent to the RHS.

(Hower first-order logic

(How. Fy. Playy) V liny) (Hon Fy. Playy) V (Hon Fy. Ray)

Assume, for each on, we have Fy.

Playy) V linyy). Now, for each on, consider

two cases:

— If Fy. Playy) is true for keed on, then

Hon. Fy. Playy) is true for that on then

Hon. Fy. Rinyy) is true for that on then

Hon. Fy. Rinyy) is true

Herefore, in exteen case, the consequent holds,

and the surplication is valid.

d) Analyse each model to determine wether of gatesfres on violates the govern first-order logic formula of:

Formula 0 :

In Jy J Z (PGyy) APCZyy) APCZyZ) 1 -PCZyZ)

a) M, =< S, P,>, where S=N and P, = {Byy) Jay EN

ned to find values for my 22 that

let a =0, y=1 and 2=2

PCO, 1) A PCO, 2) A MC20)

since, 6,1), (2,1) (92) one in P, (since, 0<1,2<3,02) and (90) is not in P, (as 2 ±0), the formula is suffered. Therefore M, F .

b) Middle M2 = < C2 P2> rwhere S2 = N

and P2 = 2 (7,77+1) | 2 ENZ:

Thus model has points (ay 22+1), representing consecutive natural Numbers. To check of M2 satisfies of soe need to find values for any of and 2 that satisfy the formula.

Let a = 0, y=1, z=2 P(0,1) A P(31) A P(0,2) A P(2,0) Here, (0,1), (2,1), (0,2) one in B(as 1=0+1,3=2+1, 2=0+2), but (2,0) is also in P2 (as 2=1+1) Herefore, the formula is not satisfied. Thus, Mr. # (1)

O model Mg = <Cs, Pg>, where (g= P(N) and Pg = {(A,B) | ABEP(N) \ ACBY:

The model represents the powerset of natural numbers. with pasirs CAPB) such that A is a subset of B. To Check if Mz satisfies  $\phi$ , we need to find values that satisfies  $\phi$  be need to find values that satisfies the formula for my and z.

let a= 203, y=213, z=223

P( (2), (1)) NIP( (2), (1)) N P( (2), (2)) N -P( (2), (0))

All conditions satisfied because 207 C. 217 C227 and 224 4804.

Therefore, Ms = 0

e) to expend the expending for the nat-most-one" constraint to n valuables using at most Oco danger and variables, we can use a parrubse comparison approach.

Let a, 192,... an be the boolean vacable we want to constrain. We introduce binary varables by for each pair 3, i such that 15)5;5n. The Vaosable bij will be true it as so true and as so false, and false otherwise.

The clauses to ensure the "at-most-one" constraint are:

1 For each 3, ensure that at least one of as estrue: Vi=103

2. For each 92j, ensure that at least one of ag on ay es false:

V)=1 V9=9+7 ag V - ag

3. For each 963, oneme that of an istrue, then ag is false:

ハニハショリナ (一つのソーのソラ) 4. For each 829, ensure that If a strue, then ag is false ハラハラータ とつみいつみいり

these clauses ensure that each Nassakle ag & true in atteast one ansignment, and for each poir 9,3, at most one of ag or ag is true.

This encoding used O(n) Markables (ay Az, - angled by) and O(n) clauses, making in thrown in the member of markables. The pour wise company ton technique is a common method for encoding "at most one" contraints efficiently.

3) To express the countrounts for a margic consume in first-order logic CFOD, we can use a set of quantities - free countraints.

y let M be the nxn matrix representing the magic saware

> let V be the cet of distinct positive integers from

I to not. > Let Rowserm, Colsum and Drogsum be furnetions that compute the sum of clauses in a row, Odumn and diagonal, respectively

Now, we can opprent the constraints in FOL 1. Diethout values: Each cell in the maybe equare must contain a definit positive integer.

Hijirkn nisjen >MEijigeV

2. Unique values: No two cells in the magic savore com Contain the some integer. + Wird: (I Sign N IS jon N ) SKENNIELEN) N(1 + KV J+D) > MCI, J] 3. Row sums: The sum of clowents in each row must be equal. Hi: 1 Si Sn > Rowlum (MC1; I) = Rowlum (MC1; I) 4. Column cum: The sum of elements in each the y:1=1=n ⇒ Colsum (mc;,i) = colsum(mc;,i) Colymn must be equal. 5-Dagond Sums: The sum of elements each dragon must be equal - 1 Drag Sum (MC::-1,:3) 6. Range of Values: All integers forom 1 to no must appear on the matrix そのこのEV ⇒ 子り、らいとうとのハノららいの ハMCがり=カ These constraints capture the essential property of a magic servare. Note: MC9,: I represents the 9th row of matrix M, MC:, 3] represents the 9th column, and M[::-1,:] represents the revouse of motrex M.