

Introduction to Python

Python is a high-level, interpreted programming language known for its simplicity and readability. It is widely used in web development, data science, automation, artificial intelligence, and more.

Why Learn Python?

- **Easy to Read & Write** – Uses simple and clean syntax.
- **Versatile** – Can be used for web development, data analysis, machine learning, and automation.
- **Large Community** – Well-supported with numerous libraries and frameworks.
- **Cross-Platform** – Works on Windows, macOS, and Linux.

Applications of Python

Python is used in many industries, such as:

Web Development → Django, Flask

Data Science & Analytics → Pandas, NumPy

Artificial Intelligence & Machine Learning → TensorFlow, Scikit-Learn

Game Development → Pygame

Automation & Scripting → Automate daily tasks like renaming files

print() :

- A **printing statement** is a command used in programming languages to display output on a screen, usually in a console or terminal
- `print()` is the function used to display text or values.
- Multiple arguments can be separated by commas.
- The values are separated by a space by default.
- By default, Python separates multiple arguments with a space (' '), but you can change this using the `sep` parameter
- By default, `print()` adds a newline ('\n') at the end. You can change this using the `end` parameter.

Example : `print("welcome to class")`

Variable

A variable in Python is a name that stores data (values). It acts as a container for storing information that can be referenced and manipulated throughout the program.

Declaring a Variable

In Python, you do not need to declare a variable type explicitly. Simply assign a value to a variable

Variable Naming Rules

✓ Valid Variable Names:

- Must start with a letter (a-z, A-Z) or an underscore _
- Can contain letters, numbers, and underscores (_)
- Case-sensitive (Name and name are different)

✗ Invalid Variable Names:

- Cannot start with a number (1name ✗)
- Cannot contain special characters (name@ ✗)
- Cannot be a Python keyword (class, def, if, etc.)

Variable Assignments

1. Single Assignment

```
x = 5
```

```
y = "Python"
```

2. Multiple Assignments

```
a, b, c = 10, 20, 30
```

All variables share the same value:

```
x = y = z = 100
```