

In Python, lists are one of the most versatile and commonly used data structures, especially in **data science**. They allow you to store, manipulate, and analyze collections of data efficiently.

1. Basics of Lists

A list in Python is an **ordered, mutable collection** that can store elements of different data types.

Creating Lists

```
empty_list = []
```

```
numbers = [1, 2, 3, 4, 5]
```

```
strings = ["apple", "banana", "cherry"]
```

```
mixed = [1, "hello", 3.14, True]
```

```
nested_list = [[1, 2, 3], [4, 5, 6]]
```

Accessing Elements

```
# Indexing (0-based)
```

```
print(numbers[0])
```

```
print(numbers[-1])
```

```
# Slicing
```

```
print(numbers[1:4])
```

```
print(numbers[:3])
```

```
print(numbers[::2])
```

Modifying Lists

```
numbers[0] = 10
```

```
print(numbers)
```

```
numbers.append(6)
```

```
numbers.insert(2, 99)
```

```
print(numbers)
```

```
numbers.remove(3)
```

```
popped_value = numbers.pop()
```

2. Common List Operations

Length of a List

```
print(len(numbers))
```

Looping Through a List

```
# Using for loop
```

```
for num in numbers:
```

```
    print(num)
```

3. Useful List Methods

```
numbers.sort()
```

```
numbers.sort(reverse=True)
```

```
numbers.reverse()
```

```
count_twos = numbers.count(2)
```

```
new_list = numbers.copy()
```

4. Converting Lists to Other Data Structures

```
# List to tuple
```

```
tuple_numbers = tuple(numbers)
```

```
# List to set (removes duplicates)
```

```
set_numbers = set(numbers)
```

Python List Operations

Operation	Example	Result
Creating a list	<code>lst = [1,2,3]</code>	<code>[1,2,3]</code>
Indexing	<code>lst[0]</code>	<code>1</code>
Slicing	<code>lst[1:3]</code>	<code>[2,3]</code>
Append	<code>lst.append(4)</code>	<code>[1,2,3,4]</code>
Insert	<code>lst.insert(1,99)</code>	<code>[1,99,2,3]</code>
Remove	<code>lst.remove(2)</code>	<code>[1,99,3]</code>
Pop	<code>lst.pop()</code>	<code>3</code>
Sort	<code>lst.sort()</code>	<code>[1,2,3]</code>
Reverse	<code>lst.reverse()</code>	<code>[3,2,1]</code>