

## <!-- ! transition -->

The **transition** property in CSS is used to create smooth animations when changing the properties of an element.

It allows you to control the speed of these property changes over a specified duration, rather than having them occur instantaneously.

### Syntax

```
transition: property duration timing-function delay;
```

### ### Components of a Transition

#### 1. property

- **Description:** Specifies the CSS property that the transition effect is applied to (e.g., **width**, **height**, **background-color**, etc.).
- **Special Value:** **all** - Applies the transition to all changeable properties.
- **Example:**  

```
transition: background-color 0.5s ease;
```

#### 2. duration

- **Description:** Specifies the length of time the transition takes to complete. The duration is defined in seconds (**s**) or milliseconds (**ms**).
- **Example:**  

```
transition: background-color 1s;
```

#### 3. timing-function

- **Description:** Defines the speed curve of the transition. It controls how the intermediate states of the transition are calculated.
- **Common Values:**
  - **ease:** Starts slow, then fast, then ends slow (default value).
  - **linear:** Constant speed from start to end.
  - **ease-in:** Starts slow, then fast.
  - **ease-out:** Starts fast, then slow.
  - **ease-in-out:** Starts slow, speeds up, then slows down.
- **Example:**  

```
transition: width 2s ease-in;
```

#### 4. delay

- **Description:** Specifies a delay before the transition starts. This can be in seconds (**s**) or milliseconds (**ms**).

- **Example:**

```
transition: height 0.5s ease 0.3s;
```

#### ### Shorthand Property

The **transition** property is often written in shorthand to include all the above components. You can omit any component, and it will use the default value.

**Example:**

```
transition: all 0.3s ease-in-out;
```

```
<!-- !    transform    -->
```

**Definition:**

- The **transform** property in CSS allows you to apply various transformations to an element, such as moving, rotating, scaling, or skewing it.

**Transform Functions:**

##### 1. **translate():**

- Moves the element from its current position.
- **translate(x, y)** moves the element horizontally by **x** and vertically by **y**.

- Example: **transform: translate(50px, 100px);** (moves the element 50px to the right and 100px down).

##### 2. **rotate():**

- Rotates the element around a fixed point (the center by default).
- **rotate(angle)** rotates the element by the specified **angle** in degrees.

- Example: **transform: rotate(45deg);** (rotates the element 45 degrees clockwise).

### 3. `scale()`:

- Resizes the element.
- `scale(x, y)` scales the element by `x` horizontally and `y` vertically.
- Example: `transform: scale(2, 1.5);` (doubles the width and increases the height by 50%).

### 4. `skew()`:

- Skews the element along the X and Y axes.
- `skew(x-angle, y-angle)` skews the element by the specified angles.
- Example: `transform: skew(30deg, 10deg);` (skews the element 30 degrees along the X-axis and 10 degrees along the Y-axis).

### Transform Origin:

- **`transform-origin:`**
  - Defines the point around which the transformation occurs.
  - Can be set using values like `center`, `top`, `bottom`, `left`, `right`, or specific coordinates.
  - Example: `transform-origin: top;`