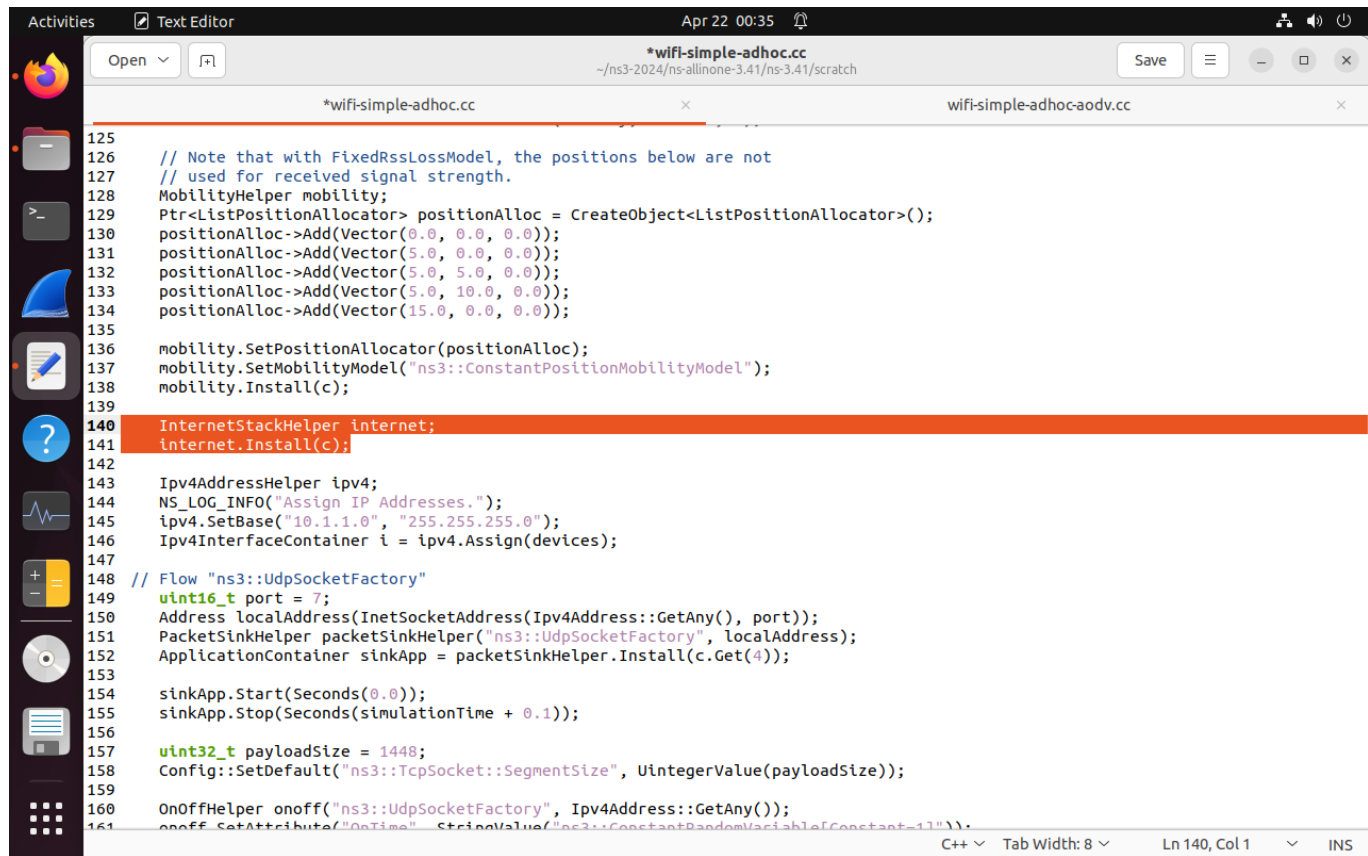


# DELETE CODE

Delete these code from 4<sup>th</sup> ns3 lab program



```
125
126 // Note that with FixedRssLossModel, the positions below are not
127 // used for received signal strength.
128 MobilityHelper mobility;
129 Ptr<ListPositionAllocator> positionAlloc = CreateObject<ListPositionAllocator>();
130 positionAlloc->Add(Vector(0.0, 0.0, 0.0));
131 positionAlloc->Add(Vector(5.0, 0.0, 0.0));
132 positionAlloc->Add(Vector(5.0, 5.0, 0.0));
133 positionAlloc->Add(Vector(5.0, 10.0, 0.0));
134 positionAlloc->Add(Vector(15.0, 0.0, 0.0));
135
136 mobility.SetPositionAllocator(positionAlloc);
137 mobility.SetMobilityModel("ns3::ConstantPositionMobilityModel");
138 mobility.Install(c);
139
140 InternetStackHelper internet;
141 internet.Install(c);
142
143 Ipv4AddressHelper ipv4;
144 NS_LOG_INFO("Assign IP Addresses.");
145 ipv4.SetBase("10.1.1.0", "255.255.255.0");
146 Ipv4InterfaceContainer i = ipv4.Assign(devices);
147
148 // Flow "ns3::UdpSocketFactory"
149 uint16_t port = 7;
150 Address localAddress(InetSocketAddress(Ipv4Address::GetAny(), port));
151 PacketSinkHelper packetSinkHelper("ns3::UdpSocketFactory", localAddress);
152 ApplicationContainer sinkApp = packetSinkHelper.Install(c.Get(4));
153
154 sinkApp.Start(Seconds(0.0));
155 sinkApp.Stop(Seconds(simulationTime + 0.1));
156
157 uint32_t payloadSize = 1448;
158 Config::SetDefault("ns3::TcpSocket::SegmentSize", UintegerValue(payloadSize));
159
160 OnOffHelper onoff("ns3::UdpSocketFactory", Ipv4Address::GetAny());
161 onoff.SetAttribute("OnTime", StringValue("ns3::ConstantRandomVariable[Constant=1]"));
```

# CHANGES IN CODE

**Everything remains same as 4<sup>th</sup> ns3 lab program but delete that 2 line and paste these 4 line code**  
Paste these 4 line code instead of the previous 2 line code

```
AodvHelper aodv;  
InternetStackHelper internet;  
internet.SetRoutingHelper(aodv);  
internet.Install(c);
```