JAYANTH PUTTA

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EDUCATION

GPA: 9.13/10

National Institute of Technology Karnataka

B. Tech in Electronics and Communication Engineering, Expected to graduate in 2019

Senior Secondary High School Percentage: 96.4%

Central Board of Secondary Education, High School, Bangalore

Matriculation GPA: 10/10

Central Board of Secondary Education, High School, Bangalore

COURSEWORK

- Mathematics for E&C Engineering (Linear Algebra, Probability Theory, Numerical Methods)
- Data Structures and Algorithms | Multivariate Calculus
- Stochastic Processes and Applications (Bernoulli, Poisson, Markov processes and models)
- Digital Signal Processing | Linear Systems and Signals | Microprocessors

COMPUTER PROGRAMMING SKILLS: MATLAB, Python, C++, C, Java, Android, Theano & Tensorflow frameworks

PROIECTS COMPLETED

LIE DETECTOR (ASSOCIATION FOR COMPUTING MACHINERY)

- Developing a lie detection system using micro-expression analysis by analyzing video feed from the MIT AMFED dataset
- Video feed analyzed, frame by frame, using concepts in Signal Processing & Machine Learning such as video magnification, face detection, and feature extraction & classification

IOT - BASED SMART VILLAGE

- Developed 4 different modules, using Raspberry Pi & Intel Galileo (Python, Android, C languages)
- Transportation: Reducing waiting period in villages using bus GPS location and displaying ETA at the village bus stand
- Healthcare: Tracking patients' vitals and automatically notifying nearby doctors in case of any irregularity
- Irrigation: Minimizing water wastage by tracking moisture levels and weather forecasts together
- Warehousing: Increasing market access and quality control by automating dealing between farmers and buyers

EMBEDDED SYSTEMS AND IOT

- Simulated Texas Instruments TM4C123 microcontroller through simulation software Keil
- Developed a traffic light controller for a standard four way intersection with pedestrian support entailing finite state machines, interrupts and functional debugging

COURSES AND WORKSHOPS

Machine Learning: Stanford University (Coursera): Machine Learning algorithms and system design by Prof. Andrew Ng

- Supervised Learning: Linear Regression, Logistic Regression, Support Vector Machines (SVMs)
- Unsupervised Learning: Clustering, K-Means Algorithm
- Neural Networks: Forward/Backward Propagation, Gradient Checking, Weight Initialization
- Dimensionality Reduction: Principal Component Analysis; Diagnosing bias and variance
- Analysed algorithms for Anomaly Detection and Recommender Systems (Collaborative Filtering)

GOOGLE ACSA WORKSHOP: Solidify and apply concepts from algorithms and data structures, Computer Science coursework

- Conducted technical workshop on Data Structures and Algorithms with participation of 45+ students
- Developed games such as Scarne's Dice, Ghost and Puzzle-8 with sophisticated backend algorithms (such as A* Search) to improve game efficiency, speed and playability
- Implemented Binary Trees, Tries, Heaps and Search algorithms using Android as a platform

PROFESSIONAL EXPERIENCE

COMINT SYSTEMS AND SOLUTIONS: Technical Intern under Research & Development Head

Summer 2017

- **Spearheaded** project to build a tuneable frequency generator (35 MHz 4 GHz) using PIC18F4580 microcontroller and Phase-Locked Loop (PLL) chip ADF4351
- Administered training sessions for 2 new hires in C programming and programming techniques
- Programmed SPI based interface for PLL and interfaced required peripherals (UART, LCD, etc.)
- Debugged and tested multiple programs for optimization in speed and memory requirements

CGI GROUP INC.: Technical Assistant at Project Management Office, APAC Financial Services Delivery Centre

Winter 2016

- Analysed resource allocation workflow to identify bottlenecks and proposed 2 enhancements
- Case Study 1: Determined a company's growth strategy based on analysis of financial data/exhibits
- Case Study 2: Investigated a company's go-to-market strategy to determine future product releases
- Determined ideal investment options using Du Pont Analysis to identify RoE of 10 companies

POSITIONS OF RESPONSIBILITY

VICE-PRESIDENT EDUCATION (TOASTMASTERS)

- Executing assign-and-supervise mentor program and conducting training for members
- Organizing meetings and setting goals with mentors; responsible for happiness of 25+ club members

JOINT CO-ORDINATOR (ASSOCIATION FOR COMPUTING MACHINERY)

- Oversaw recruitments of 150+ students by maintaining 6 panels for Group Discussions and Interviews
- In charge of organizing multiple events with each event having a footfall of over 100 students

SCHOLASTIC ACHIEVEMENTS

- Secured rank of 2433 out of 1.3 million students in JEE
 Mains (Engr. Entrance Examination, 2015)
- Scored 2380/2400 in SAT Subject Tests (SAT II)
- National Talent Search Examination (NTSE, 2012) State
 Scholar making it to top 0.5% in India
- Semi-Finalist of Uber Challenge, Mangalore

EXTRA-CURRICULAR ACTIVITIES

VOLUNTEERING

National Service Scheme (NSS): Executed annual Blood Donation Drive involving **3** major hospitals and organized registration of **200+** participants

BOSCO Mane (NGO): Conducted tutoring sessions in subjects of English, Mathematics and Computer Science for underprivileged students in the age group of **13-15 years**

ACM Social Welfare Schemes - <u>Shiksha</u> & <u>Vidyarthi</u>: Tutoring in English and Computer Science for underprivileged students of the NITK Kannada Medium School in the age group of **8-10 years**

TABLE TENNIS

- Secured Second place in citywide Table Tennis competition organized by TISB, Bangalore
- Secured First Place in inter-section Table Tennis competition held in NITK (12 sections)