

# Matched Filtering

Jayanti Prasad (Visiting Fellow)  
Inter-University Center for Astronomy & Astrophysics (IUCAA)

July 7, 2013

## 1 Matched Filtering

Matched filter is an optimal linear filter which maximizes the signal to noise ratio (SNR) for the data  $d(t)$  which contains signal  $s(t)$  and some additive stochastic noise  $n(t)$ .

$$d(t) = s(t) + n(t) \quad (1)$$

Let us apply a filter  $h(t)$  (convolve) on the data :

$$d_h(t) = \int d(\tau)h(t - \tau)d\tau \quad (2)$$

or

$$\mathbf{d}_h = \mathbf{h}^\dagger \mathbf{d} \quad (3)$$

Let us define the noise covariance matrix  $C_n = \langle \mathbf{n} \mathbf{n}^\dagger \rangle$  and SNR as:

$$\text{SNR} = \frac{|s_h|^2}{\langle |s_n|^2 \rangle} = \frac{|\mathbf{h}^\dagger \mathbf{s}|^2}{\langle |\mathbf{h}^\dagger \mathbf{n}|^2 \rangle} \quad (4)$$

We can expand the denominator:

$$\langle |\mathbf{h}^\dagger \mathbf{n}|^2 \rangle = \langle (\mathbf{h}^\dagger \mathbf{n})(\mathbf{h}^\dagger \mathbf{n})^\dagger \rangle = \mathbf{h}^\dagger C_n \mathbf{h} \quad (5)$$

Now the SNR can be written as:

$$\text{SNR} = \frac{|\mathbf{h}^\dagger \mathbf{s}|^2}{\mathbf{h}^\dagger C_n \mathbf{h}} = \frac{|(C_n^{1/2} \mathbf{h})^\dagger (C_n^{-1/2} \mathbf{s})|}{(C_n^{1/2} \mathbf{h})^\dagger (C_n^{1/2} \mathbf{h})} \quad (6)$$

Now we will use the following inequality, called the Cauchy-Schwartz inequality:

$$\boxed{|\mathbf{a}^\dagger \mathbf{b}|^2 \leq (\mathbf{a}^\dagger \mathbf{a})(\mathbf{b}^\dagger \mathbf{b})} \quad (7)$$

which gives us :

$$|(C_n^{1/2} \mathbf{h})^\dagger (C_n^{-1/2} \mathbf{s})| \leq [(C_n^{1/2} \mathbf{h})^\dagger C_n^{1/2} \mathbf{h}] [(C_n^{-1/2} \mathbf{s})^\dagger C_n^{-1/2} \mathbf{s}] \quad (8)$$

or

$$\boxed{\text{SNR} \leq \mathbf{s}^\dagger C_n^{-1} \mathbf{s}} \quad (9)$$

The case for which equality holds, can be written as:

$$C_n^{1/2} \mathbf{h} = \alpha C_n^{-1/2} \mathbf{s} \quad (10)$$

or

$$\mathbf{h} = \alpha C_n^{-1} \mathbf{s} \quad (11)$$

where  $\alpha$  is a proportionality constant. The constant  $\alpha$  can be set by normalizing the filter output unity for a noise only case i.e.,

$$\langle |n_h|^2 \rangle = 1 = \langle (\mathbf{h}^\dagger \mathbf{n})(\mathbf{h}^\dagger \mathbf{n}) \rangle \quad (12)$$

substituting  $\mathbf{h} = \alpha C_n^{-1} \mathbf{s}$  and  $C_n = \langle \mathbf{n} \mathbf{n}^\dagger \rangle$  we get:

$$\alpha^2 \mathbf{s}^\dagger C_n^{-1} \mathbf{s} = 1 \quad (13)$$

or

$$\alpha = \frac{1}{\sqrt{\mathbf{s}^\dagger C_n^{-1} \mathbf{s}}} \quad (14)$$

so

$$\boxed{\mathbf{h} = \frac{1}{\sqrt{\mathbf{s}^\dagger C_n^{-1} \mathbf{s}}} C_n^{-1} \mathbf{s}} \quad (15)$$

## 2 Convolution

Convolution of two functions  $f(t)$  and  $g(t)$  is defined in the following way:

$$f(t) * g(t) = \int_{-\infty}^{\infty} f(t') g(t - t') dt' \quad (16)$$

Some of the important properties of convolution are as follows:

1. Convolution operation is symmetric:

$$f(t) * g(t) = g(t) * f(t) \quad (17)$$

2. Fourier transformation of the convolution of two functions is just product of their Fourier transformations:

$$\mathcal{F}[f(t) * g(t)] = \mathcal{F}[f(t)] * \mathcal{F}[g(t)] \quad (18)$$

3. Convolution also can be considered as a inner product also:

$$f(t) * g(t) = \int_{-\infty}^{\infty} f(t') g^*(t - t') dt' = \langle f(t'), g(t - t') \rangle \quad (19)$$

4. Cauchy-Schwarz Inequality: convolution of two bounded function is also bounded:

$$|f(t) * g(t)| \leq |f(t)| |g(t)| \quad (20)$$