



Concurrent Development Model This model is used as baradigm for development of object server apps. 1) Sefined system and component dimension. system level issues are addressed using three activities: design, assembly and use. Component dimension is addressed with two activities: design and realization. Concurrency is addressed in two ways of system and component artivities occur is simultaneously and can be modelled using state oriented approach. W) Typical client/server app is implemented with many components, each of which can be designed and relaxed concurrently. component based Development Incorporates many features of the spiral model. It is evelutionary in nature, dem-anding an iterative approach to the creation of software. Give them what they want that puts a smile on the face of a customer.

composes applications from prepactaged software components called classes. Engineering activities begin with the identifi-- cation of candidate classes. The class liberary is searched to determine it those classes already exist. of the a candidate class does not exist in the liberary it is engineered. 3 It it expists they are extracted from library and reused. This CBD model leads to seftware reuse and reusability and provides seftware engineers with a number of measurable Component Assembly leads to 70% reduction in development cycle time. Nothing can dim the light which shines from within,