The WinWin Spiral Model

- The objective of spiral model is to elicit project requirements from the customer. In an ideal content, the developer simply asks the customer what is required and the customer provides sufficient detail to proceed. Unfortunately, this rarely happens.
- by getting the system or product that satisfies the majority of the austomer's needs and the developer wins by working to realistic and developer wins by working to realistic and achievable budgets and deadlines. There has to be some form of adjustments.
- This model defines a set of negotiation activities at the beginning of each pass around the spiral. What activities take place in customer communication? Pather than a single customer communication, the following activities are defined:
 - a) Identify who are the "stakeholders" people who are involved in project from both who are involved in project. These people customer and developer side. These people may change in different stages of project.
 - M) Identify the stakeholders' "win condition" ->
 what stakeholders in the customer side
 desire and pritorize them in the subsequent
 stages. But sometimes it is exthogonal.

