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CS 550- Introduction to Graphics
Project 5- Shaders
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Project #5

Video Link – https://media.oregonstate.edu/media/t/1_cgyl0qgb

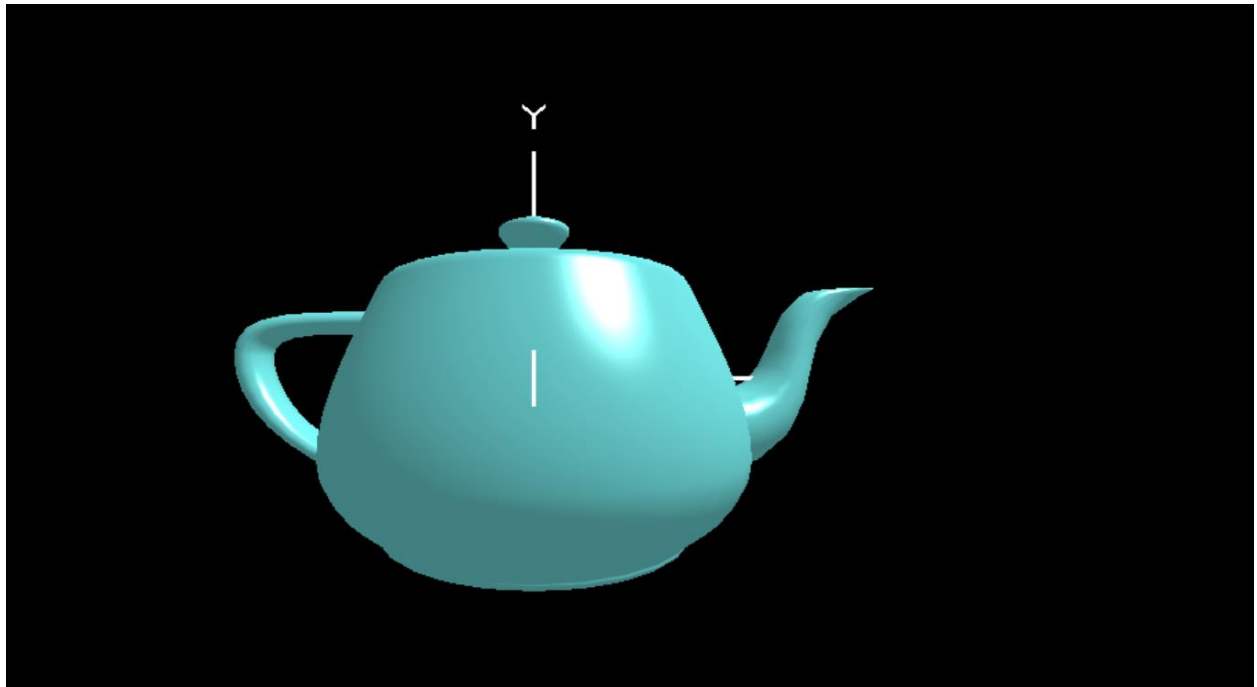
Keys –

'f' - Freeze both animations

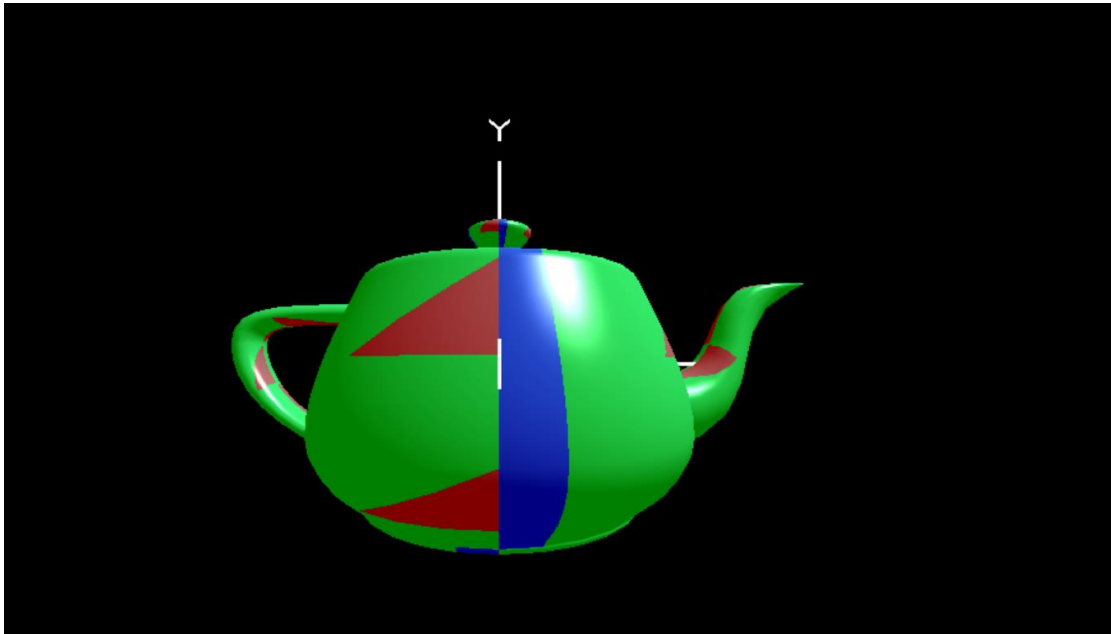
'F' - Toggle between switching on and Off the Fragment shader

'V' - Toggle between switching on and Off the Vertex shader

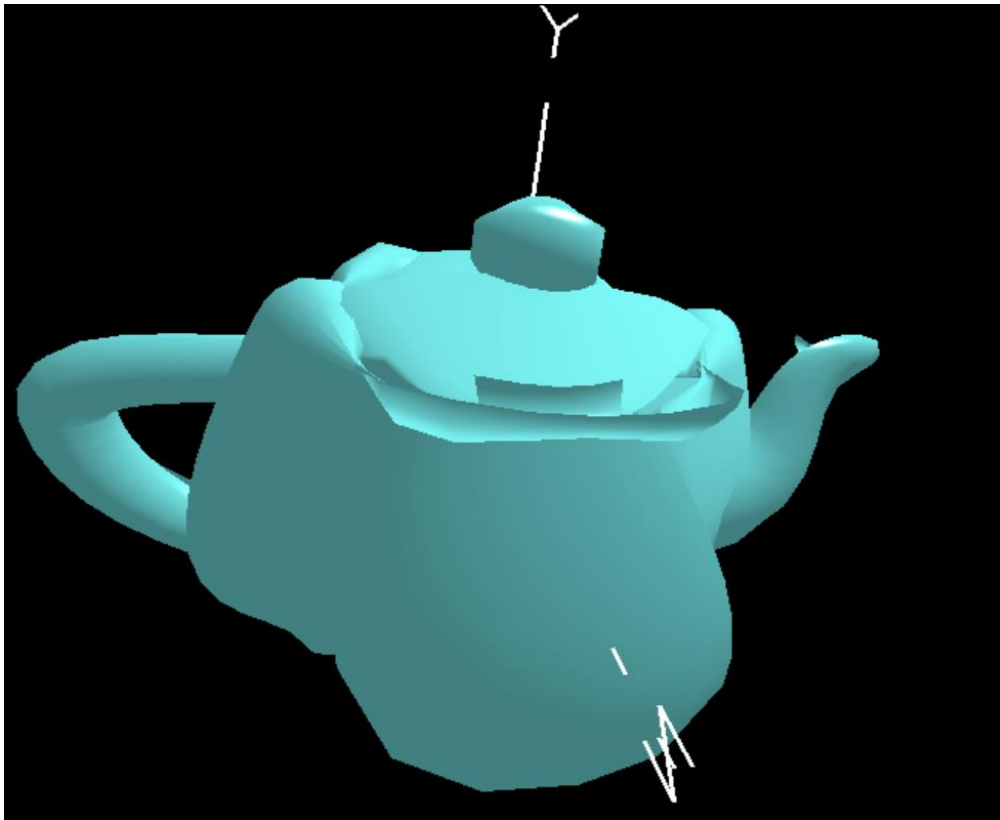
'b' – Switch on both Vertex Shader and Fragment Shader



Fragment Shader Pattern Only



Vertex Shader only



Both Vertex Shader and Fragment Shader:

