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EXPERIMENT-1

Configuration of Network Components.

- 17 Aim :- TO study the following network devices in detail:
PC, server, Repeater, Hub, switch, Bridge,
Router, Gateway, Transmission medium.

APPARATUS (software) :- CISCO Packet tracer.

procedure :-

- * Node :- In a communications network, a network node is a connection point that can receive, create, store or send data along distributed network routes.
- * Repeater :- A repeater is an electronic device that receives a signal and retransmits it at higher level, so that the signal can cover longer distance.
- * Hub :- It is a device for connecting multiple twisted pair or fiber optic Ethernet devices together and making them act as a single network segment.
- * switch :- It is a computer networking device that connects network segments. The term commonly refers to a network bridge that processes & routes at data link layer (layer 2) of OSI model.
- * Bridge :- It connects multiple network segments at the data link layer (layer 2) of OSI model. In Ethernet networks, the term bridge formally means a device that behaves according to IEEE 802.1D.

* Router :- It is an electronic device that interconnects two or more computer networks and selectively forwards packets of data b/w them.

* Gateway :- In a communication network, a network node equipped for interfacing with another network that uses different protocols.

* Server :- A server is a type of computer device on a network that manages network resources.

* Transmission media :- The medium through which the signals travel from one device to another.

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Result :- Thus the network components are studied in detail.

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2) Aim :- To trace using

APPARATUS

Procedure

Step 1

Step 3 :-

Step

Step

Step

Step

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EXPERIMENT-2

Implementation of star topology using Packet tracer

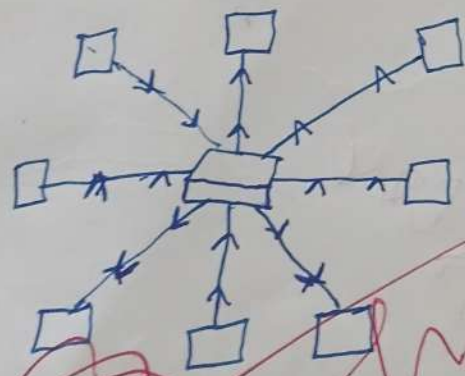
- 2) Aim:- To implementation of star topology using Packet tracer and hence to transmit data b/w devices connected using star topology.

APPARATUS (software):- Cisco Packet tracer.

Procedure:-

- step 1:- start Packet tracer ; step 2:- choosing devices & connections
step 3:- Building the topology - adding hosts
single click on the End devices.
single click on the Generic host.
step 4:- Building the topology - connecting the hosts to switches.
select a switch by clicking once on switch & once on 2950
step 5:- connect PC's to switch by first choosing connections.
step 6:- Configuring IP addresses and subnet masks on hosts.
step 7:- TO confirm data ~~transmits~~ b/w devices.

DIAGRAM:-



Result:- Thus the star topology is implemented with Packet tracer.

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EXPERIMENT - 4

Implementation of ring topology using Packet Tracer.

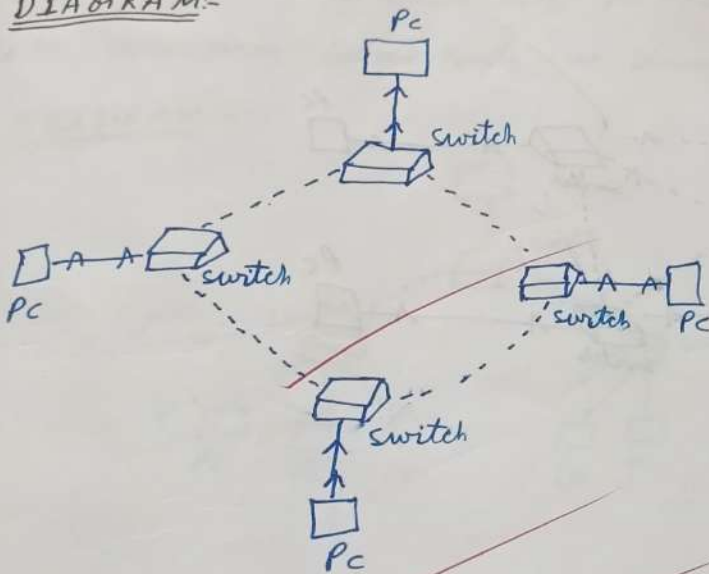
4) Aim:- To implementation of ring topology using packet tracer.

APPARATUS (Software):- Cisco Packet Tracer.

Procedure:-

- step 1:- Start Packet tracer , step 2:- choosing devices & connections.
- step 3:- Building the topology - Adding hosts.
- step 4:- Building the topology - connecting the hosts to switches.
- step 5:- Connect PC's to switch by first choosing connections.
- step 6:- Configuring IP addresses & subnet masks on hosts.
- step 7:- TO confirm data transfer b/w devices.

DIAGRAM:-



Result:- Thus the ring topology is implement with Packet tracer.

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EXPERIMENT - 3

Implementation of Bus topology using Packet Tracer.

3)

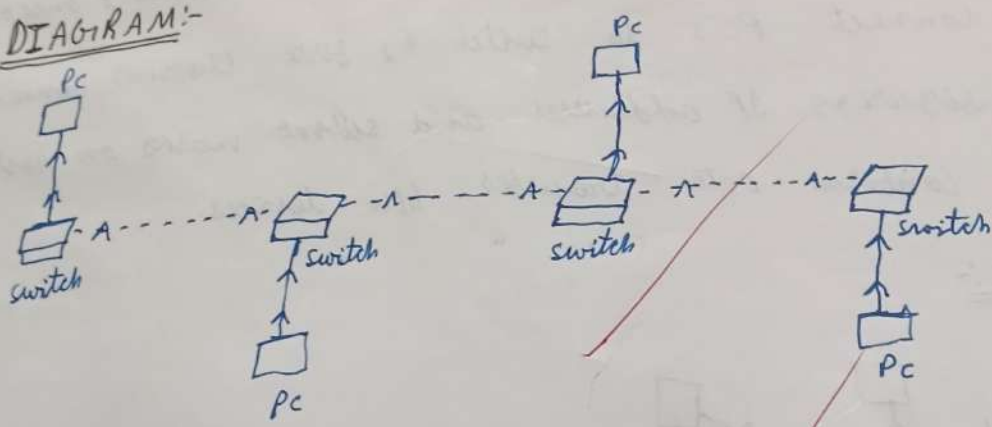
Aim:- To implement of Bus topology using Packet Tracer.

APPARATUS (Software):- Cisco Packet Tracer.

Procedure:-

- step 1:- Start Packet Tracer, step 2:- Choosing devices & connecting.
- step 3:- Building the topology - adding hosts.
- step 4:- Building the topology - connecting the hosts to switch.
- step 5:- Connect PC's to switch by first choosing connection.
- step 6:- Configuring IP addresses & subnet masks on hosts.
- step 7:- To confirm data transfer b/w devices.

DIAGRAM:-



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Result:- Thus the Bus topology implemented with Packet Tracer.

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EXPERIMENT - 05

Implementation of mesh topology using Packet Tracer.

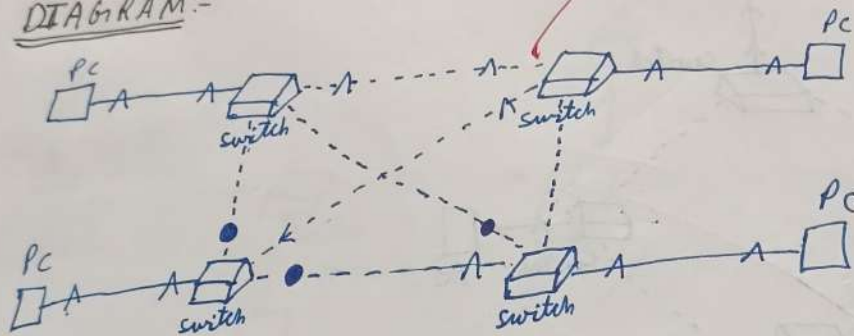
- 5) Aim:- To implementation of mesh topology using Packet Tracer and hence to transmit data b/w devices.

APPARATUS (Software):- Cisco Packet Tracer.

Procedure:-

- step 1:- Start Packet Tracer ; step 2:- choosing devices & connections.
 step 3:- Building the topology - adding hosts.
 step 4:- Building the topology - connecting hosts to switches.
 step 5:- Connect PCs to switch by first choosing connections.
 step 6:- Configuring IP addresses & subnet masks on hosts.
 step 7:- To confirm data transfer b/w devices.

DIAGRAM:-



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Result:- Thus the mesh topology is implemented with Packet

EXPERIMENT-6

Implementation of tree topology using Packet Tracer.

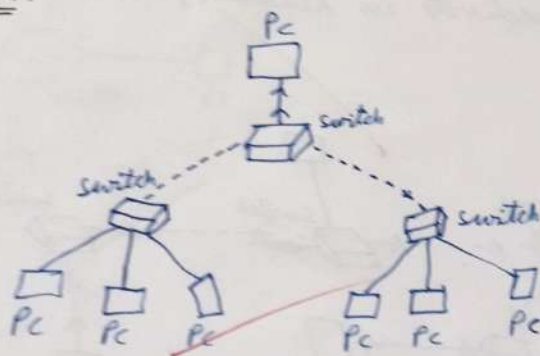
Aim:- To implement the tree topology using Packet Tracer.

APPARATUS (software):- Cisco Packet Tracer

Procedure:-

- step 1:- Start Packet Tracer
- step 2:- choosing device & connections
- step 3:- Building the topology - Adding hosts
- step 4:- Building the star topology - connecting hosts to hubs
- step 5:- Connect PC's to hub by first choosing connections
- step 6:- Building the tree topology - connecting hubs to active hub
- step 7:- Configuring IP address & subnet masks on host
- step 8:- Verifying connectivity in real time mode
- step 9:- Verifying connectivity in simulation mode

DIAGRAM:-



Result:- Thus the tree topology is implemented with packet tracer

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EXPERIMENT-7

Implementation of hybrid topology (Bus and ring topology) using Packet Tracer.

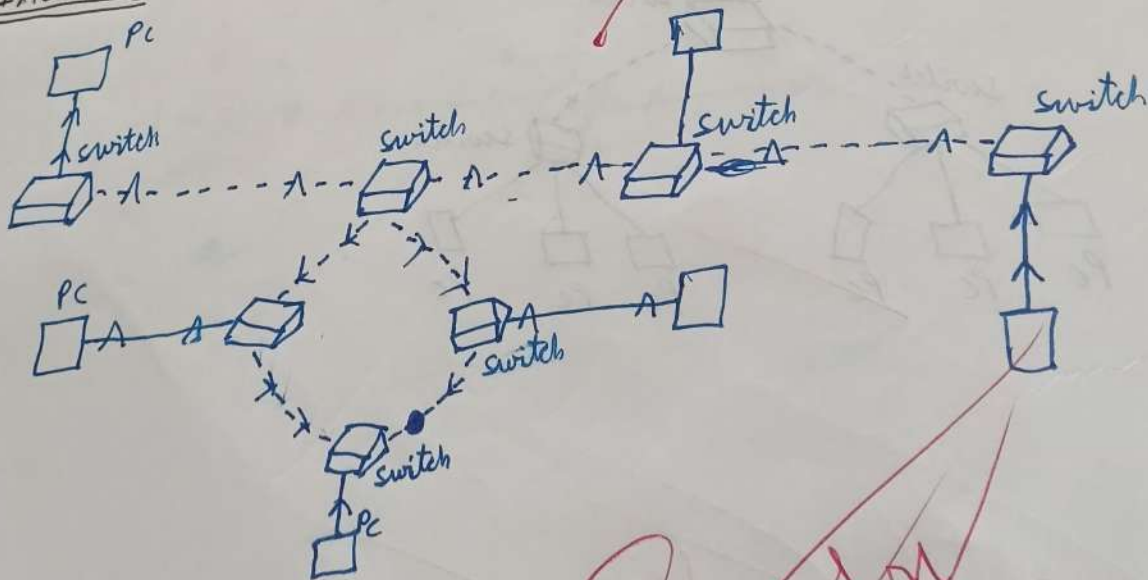
Aim:- To implement hybrid topology using Packet Tracer and hence to transmit data b/w devices.

APPARATUS (Software):- Cisco Packet Tracer.

Procedure:-

- step 1:- start Packet Tracer ;
- step 2:- Choosing devices & connections.
- step 3:- Building the topology - adding hosts.
- step 4:- Building the Bus topology - connecting hosts to hubs.
- step 5:- Building the ring topology - connecting hosts to hubs.
- step 6:- Connect PC's to hub by first choosing connections.
- step 7:- Configuring IP addresses & subnet masks on hosts.
- step 8:- verifying connectivity in Realtime / simulation mode.

DIAGRAM:-



Result:- Thus the hybrid topology is implemented with

EXPERIMENT-10

Data link layer traffic simulation using Packet Tracer analysis of CSMA/CD & CSMA/CA

10) Aim:- TO implement data link layer traffic simulation using Packet Tracer analysis of CSMA/CD & CSMA/CA.

APPARATUS (Software):- Cisco Packet Tracer

Requirement:- End device, cable, switch

Procedure:-

step 1:- click on end devices, select generic PC's drag & drop it on the window.

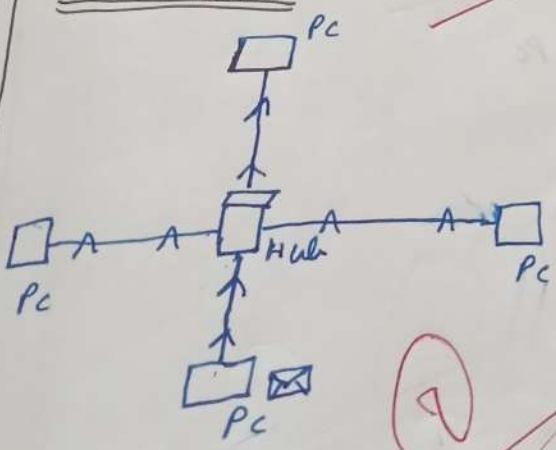
step 2:- select the straight through cable and connect all end device to switch. Assign the IP address for all end devices.

step 3:- Now set the IP address to host A (192.168.1.1) in static mode. Similarly to host B (192.168.1.2) & host C (192.168.1.3)

step 4:- TO view the IP address, give IP config command in

steps:- Now display the Packet Transmission in simulation mode.

DIAGRAM:-



Result:- Thus link layer traffic simulation using Packet tracer analysis of CSMA/CD & CSMA/CA is implemented

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EXPERIMENT - 9

Data link layer traffic simulation using packet tracer analysis of LLDP.

- 9) Aim:- To analyze the link layer discovery protocol (LLDP) traffic using Cisco Packet Tracer by configuring LLDP on routers and switches in given network topology.

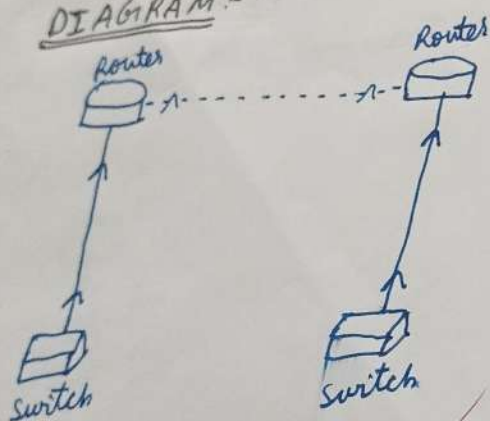
APPARATUS (software):-

Requirements:- Router ; Switch ; cable

Procedure:-

- 1) open Packet tracer
- 2) Add devices
- 3) configure LLDP on routers and switches.
- 4) verify LLDP configuration.

DIAGRAM:-



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Result:- Thus link layer discovery protocol (LLDP) traffic is simulated using Cisco Packet Tracer in given network topology.

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EXPERIMENT-8

Data link layer traffic simulation using packet tracer analysis of ARP

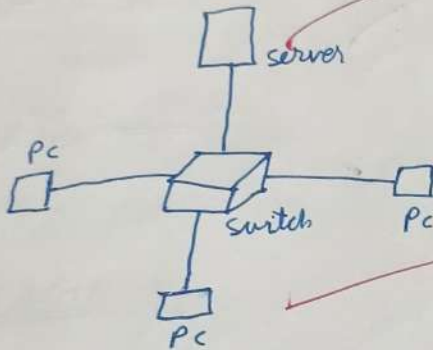
8) Aim:- To implement data link layer traffic simulation using Packet Tracer analysis of ARP.

APPARATUS (software):- Cisco Packet Tracer.

Procedure:-

- 1) open Packet tracer
- 2) click on list the available routers
- 3) choose the PC's server and hub.
- 4) later give connection from hub to remaining PC's.
- 5) Give IP address to PC's with configuration.
- 6) simulate the source and destination.

DIAGRAM:-



Result:- Thus data link layer traffic simulation using packet tracer analysis of ARP is implemented

EXPERIMENT-12

Design the functionalities and exploration of TCP using Packet Tracer.

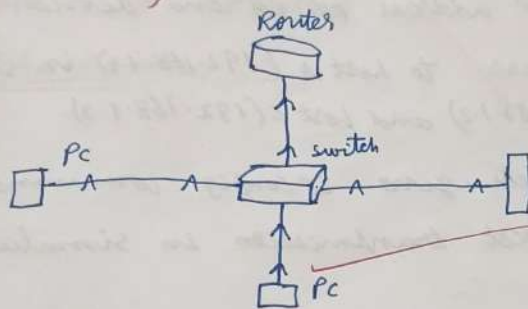
- (2) Aim:- To design the functionalities and exploration of TCP using Packet Tracer.

APPARATUS (Software):- Cisco Packet Tracer

Procedure:-

- step 1:- ~~setup~~ the network topology ; step 2:- configure IP address
step 3:- configure the router ; step 4:- test the connection.
step 5:- Explore TCP functionalities.

DIAGRAM:-



Result:- Thus functionalities and exploration of TCP using Packet Tracer.

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EXPERIMENT-11

Configuration of a simple Routing in a Packet tracer using a simple topology with two routers

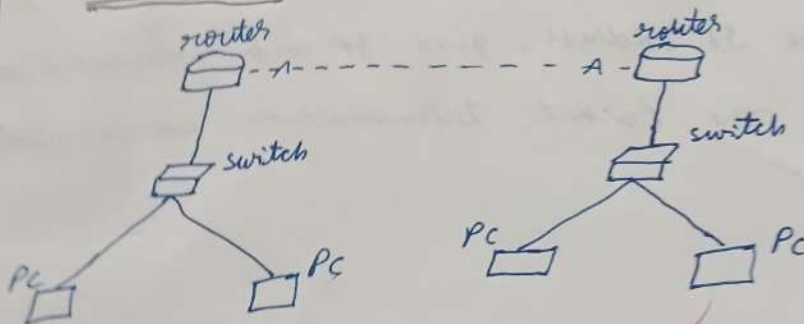
- 11) Aim:- To configure a router using Packet tracer software and hence to transmit data b/w devices in real time and simulation mode.

APPARATUS (software):- Cisco Packet tracer

Procedure:-

- step 1:- start Packet tracer , step 2:- choosing devices & connections
 step 3:- single click on end devices.
 step 4:- configuring IP addresses, gateway and subnet masks.
 step 5:- verifying connectivity in real time / simulation mode.

DIAGRAM:-



Result:- Thus configuration of a simple static routing Packet tracer using a simple topology with 2 routers

Design the network model for subnetting - class C address using Packet Tracer.

- (13) Aim:- To design the network model for subnetting class C address using Packet Tracer.

APPARATUS (software):- Cisco Packet Tracer.

Procedure:-

step 1:- Click on end device, select generic PC's drag and drop it on window. switch drag and drop it on window.

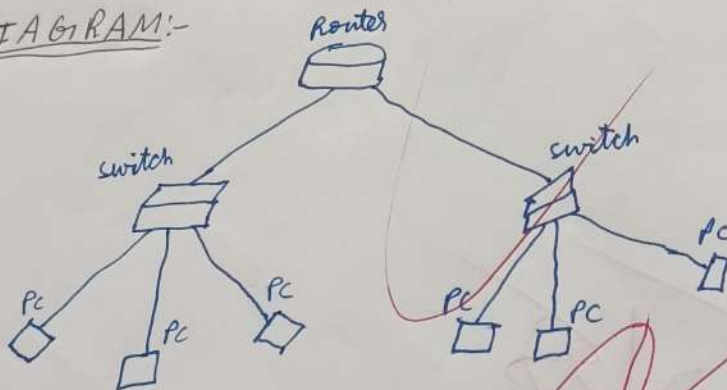
step 2:- select the straight through cable and connect all end devices to switch. Assign the IP address for all end devices.

step 3:- now set the IP address to host A (192.168.1.1) in static similarly to host B (192.168.1.2) and host C (192.168.1.3).

step 4:- to view the IP address, give ip config command.

step 5:- Now display the Packet transmission in simulation.

DIAGRAM:-



Result:- Thus