LSTM XOR Project Report

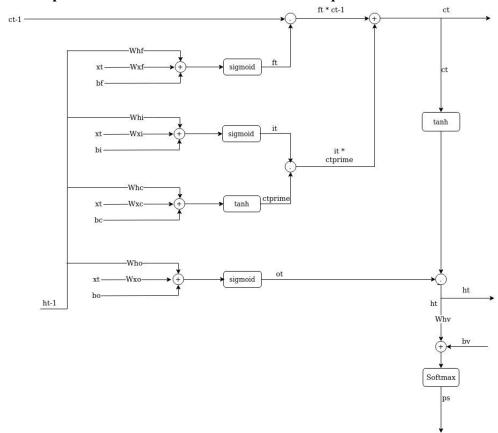
1 2 3 4 5 6	Jayaram Kuchibhotla jayaramkuchibhotla@gmail.com
7	Abstract
8 9 10 11 12	This project report describes the implementation and results of the LSTM model which outputs the parity of the input sequence of binary bits. It has the following sections 1.Introduction 2.Description of the datasets 3.Explanation of model architecture and implementation 4. Results 5.Improvements and Conclusion
13	1 Introduction
14 15 16 17 18 19 20 21 22 23	RNN(Recurrent Neural Networks) models are useful for training sequential data in the cases where the previous information has to be remembered to predict the output. The basic problem that is solved by RNN is prediction of the next word given few words in a meaningful sentence. Information of the immediate past word is just not sufficient to predict the current word. The context is understood only when the model has knowledge of past few words in the sentence. When it comes to practical implementation, RNN suffers from the problem of vanishing or exploding gradients for data inputs having long sequences. This problem is solved to an extent by LSTM (Long Short Term Memory) models and hence these are preferred over RNN for modeling sequencential data.
24 25 26 27	In the current project, parity has to be predicted (if the count of ones is odd, output is 1. It is 0 if the count of ones is even). Mathematically, the bitwise operation XOR between all the bits in data helps to output the parity. The LSTM model has to be trained to approximately implement this XOR functionality
28 29	2 Description of the datasets
30	Two types of datasets are used as input to the model in 2 different instances of execution.
31 32 33 34 35	Type1: 100000 binary strings with consistent length value 50 in both input and output. Type2: 100000 binary strings where each data sample length can have any value between 1 to 50 in input and the corresponding output. In both these data sets, the output data bit at index i is the parity of the data bits in the input sample from index 0 to i-1. They are split into 80000 training samples and 20000 test samples.
36 37 38 39 40 41 42	Train dataset split into batches: The 80000 data samples in type1 are divided into 2500 batches each having size of 32. In type2, 80000 samples are divided into 2521 batches each having variable size that is <=32. The reason for this variability is that the data in type 2 has variable lengths and the batches are divided in such a way that each batch has equal length data samples. This helped in easier implementation of Mini batch gradient descent using 5 different processes. Training and Testing are done separately with Type1 and Type2 batches. Results obtained are independent of each other
43 44 45 46 47	When Type1 dataset is used for program execution, each process handled 500 batches of data and in execution with Type2 dataset, 501 batches of data are handled by each process. The 2521th batch having 30 samples of data was not used for training. The train data is equally split among 5 processes and distribution of left over data(30 samples in 2521th batch) is not handled. An effective way is to have right multiple of processes distributing

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data equally or distribute the left over data equally among the fixed number of processes.

This is left for future improvement work

3 Explanation of model architecture and implementation



The LSTM model has an LSTM cell which is repeated for 'n' times where n is the number of timesteps in the input data sample. The previous cell hidden state 'ht-1' and previous cell state 'ct-1' (cell state is current long-term memory of the network) are fed as input to the current cell along with the current time step data input

The above diagram shows the operations in one LSTM cell. It has 3 different gates 1.Forget gate(ft) 2.Input gate(it) 3.Output gate(ot) along with current cell state (ctprime). Each of these units have separate weights and biases associated with it. The weights are in dot product with the hidden state inputs and the input data for that particular time step. '+' symbol inside a circle is an addition operation while '.' symbol inside a circle is the pairwise multiplication operation. Outputs from these 4 units are passed through non linear operations such as tanh or sigmoid as shown in the diagram above

<u>Forget gate</u>: If the previous hidden state value (ht-1) and the current time step input (xt) are given as input, it outputs values which, when passed through the sigmoid function, gives the matrix values ft in the range [0,1].ft*ct-1 operation helps in forgetting(making them zeros) few values and in preserving remaining values in ct-1. Forget gate's weights Wfh, Wfx and bias bf will be optimized so as to forget the right values of ct-1 to contribute to the correct output

<u>Input gate:</u> Current time step input (xt) and previous hidden state value (ht-1) are given as inputs to this gate ,uses weights Whi, Wxi and bias bi, the output value is passed through sigmoid function to give values 'it' in the range [0,1]. Current cell state (ctprime) is result of tanh operation of factor which is again the combination of the current time step input(xt) value and previous hidden state value(ht-1) using weights Whc, Wxc and bias bc. The use of ctprime is to modify the information in xt given the ht-1 values. Tanh range is (-1,1), the

- 75 impact of values close to lower bound is reduced while the impact of values closer to upper
- 76 bound is remained as it is.
- 77 The operation it*ctprime nullifies the effect of few values in current cell state (ctprime) and
- 78 let other values pass through as they are . This is due to the usage of sigmoid non linear
- 79 activation in input gate 'it'.
- 80 ft*ct-1+it*ctprime operation produces the next cell state value 'ct'. ct is group of values
- 81 which are obtained by retaining and forgetting certain values from current cell state and
- 82 previous cell state.
- 83 Output gate: Current time step input (xt) and previous hidden state value (ht-1) are given as
- 84 inputs to this gate ,uses weights Who, Wxo and bias bo , the output values are passed through
- 85 sigmoid function to give values 'ot' in the range [0,1]. Tanh operation on the next cell
- 86 state(ct) constrains the values to the range (-1,1) i.e. reduces the impact of few values and
- while other values are passed on as they are before.
- 88 The operation ot*tanh(ct) filters out only the needed values from ct and gives them as next
- 89 hidden state (ht) values. Thereafter, the ht values passed through a linear layer with weight
- Why and bias by and the resultant outcome is passed through a softmax layer to get the
- 91 output probabilities.
- 92 The 'n' number of cells are cascaded one after another getting the values ct-1 and ht-1 from
- 93 previous cell.
- 94 Weights and bias initialization: Based on references[1][2][3] and[4], the weights which are
- 95 in dot product with hidden state values from previous cell, in every gate and current cell
- state are obtained by 'orthogonal initialization'. The number of units in hidden layer is 100
- 97 and dimension of these matrices are (100,100). The remaining eights are consequence of
- 98 'xavier uniform' initialization. Weights which multiply with input data have the dimension
- 99 (batch size ,100) and the weight values in output linear layer have the dimension (100,2)
- 100 Except bias in output linear layer all other bias values have the shape (1,100) and the shape
- of bias in output layer is (1,2)
- Forget gate bias values are set to ones and other bias values are set to zeros.
- The input data and weights have rows which is equal to batch size but the bias values have
- single row. Addition of bias values was possible due to array broadcasting
- Training: All batches of data are made available in every process. The start and end index of
- the group of batches for a process is calculated based on the rank of that process and in this
- 107 way the group of batch data used differs from process to process. Mini batch gradient
- descent is used for optimization and training is done in parallel for each batch of data in the
- groups and the process can be split into 3 main steps a. Forward propagation b. Back
- 110 propagation c. Optimization
- 111 a. Forward Propagation :
- Before forward propagation, the weights and biases are made sure to be same across all the
- processes. MPI methods Send and Recv were used to get the latest parameters from process
- with rank 0 to the remaining processes. The previous cell state and previous hidden state
- values are initialized to zeros which would be used by forward propagation for 1 st timestep.
- The input and output data consists of two types of characters i.e. '0 and '1'. For these 2
- classes, softmax classification can be used which necessitates one hot encoding of the input
- data. Input character '0' at a time step is encoded as [1,0] and character '1' is encoded as
- 119 [0,1]. The input and output data at every time step in the whole batch is encoded in this
- manner .
- The same weight and bias values are used in the loop for n times where n is the number of
- time steps, to predict the output probabilities.
- 123 The input batch data of size (batch size, 2) is transformed into output probabilities of size
- 124 (batch size,2) in the forward propagation
- 125 Cross entropy loss function is used to calculate the loss and the loss values of all the samples
- are summed up to form batch loss based on reference[6]

- 127 The output result values are returned as dict from the forward propagation function
- Back Propagation: The gradients of weights and biases are declared in as class members
- as they have same dimension as their corresponding parameters. In the back propagation
- function ,at the beginning, gradients of biases are declared with row size equaling to the
- batch size. After the back prop is complete for a batch ,these 2 steps are followed, a.the
- gradients of biases are summed and assigned to bias gradients which are declared before as
- class members. b. The weight and bias gradients are sent from every process to process with
- rank 0. Here, all the gradients are reduced i.e. summed to form batch gradients that are used
- for optimization. Reference [7] was used to arrive on this idea of implementation
- References [8],[9],[10],[11],[12] and figure above were used to derive and implement the
- 137 back propagation
- 138 Optimization: Adam optimizer is implemented from scratch using reference [13] and except
- the learning rate, remaining hyper parameters for optimizer in the current implementation
- are same as in the Adam optimizer paper.

- 142 Prediction: Two types of output predictions are used.
- a. One method is to check if the last bit of the predicted data matches with the last bit of the
- 144 output test data simple
- b. Another method is to check if every bit in the predicted data matches with every bit in the
- relevant time step of the output test data sample
- 147 Accuracy Calculation:
- Accuracy = No. of correctly predicted data samples /No. of output data samples *100

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4 Results

- The batch loss values from all the processes are collected in process with rank 0 and
- averaged to get loss value for one iteration. The averaged batch loss from every iteration is
- summed up to get the loss for the epoch

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- 155 Training and prediction for Fix length batch data:
- 156 Initially, when uniform random weights were used instead of Xavier uniform and orthogonal
- initialized weights, the loss value continued to increase for each epoch(Epoch:0 loss 1176
- to epoch:20 loss 8843) .When the latter methods of weight initialization were used, loss
- decreased steadily . This shows the exploding gradients problem has occurred when uniform
- random weights are used. LSTM models do not solve the vanishing and exploding gradient
- problem of RNN completely ,rather they mitigate or delay this problem . Also, there exists at
- least one path in LSTM through which gradients can explode. This problem could have
- happened in the current implementation and resolved after the correct weight initialization.

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- Thereafter, it took 6 runs to achieve the convergence. In all these runs, the learning rate parameter and epochs are changed, other hyper parameters such as no. of units in hidden
- layer = 100, batch size = 32 and random seed = 0 remain the same.

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- 169 Run1
- 170 Learning rate = 0.0005, epochs = 12
- Loss does not decrease significantly even after 5 epochs
- 172 Training stopped

173

- 174 Run2:
- Learning rate = 0.001 (same as in Adam optimization paper), epochs = 12
- 176 Loss increases significantly for every epoch
- 177 Training stopped

178

- 179 Run3:
- Learning rate = 0.00075, epochs = 12

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181
       Last epoch loss: 36
182
       min batch Loss: 29.415
183
       correct prediction count using last bit =19616
184
        Prediction Accuracy using last bit =98.080000
185
        correct prediction count for full length =7910
        Prediction Accuracy for full length =39.550000
186
187
188
189
       Run4:
190
        Learning rate = 0.00080, epochs = 12
191
        Last epoch loss = 1780
192
        min batch loss = 1087.689
193
        correct prediction count using last bit =9922
194
        Prediction Accuracy using last bit =49.610000
195
        correct prediction count for full length =0
196
        Prediction Accuracy for full length =0.000000
197
198
199
       Run5:
200
        Learning rate = 0.00076, epochs = 12
201
        Last epoch loss = 1960
202
        min batch loss =110.529
203
        correct prediction count using last bit =10195
204
        Prediction Accuracy using last bit =50.975000
205
        correct prediction count for full length =0
206
        Prediction Accuracy for full length =0.000000
207
208
       Run6 and Final result for fixed length data:
209
       Learning rate = 0.00075, epochs = 20
210
       Last epoch loss = 1
211
       min batch loss = 1.075
212
       correct prediction count using last bit = 19978
```

Prediction Accuracy using last bit = 99.890000

correct prediction count for full length = 18932

Prediction Accuracy for full length = 94.660000

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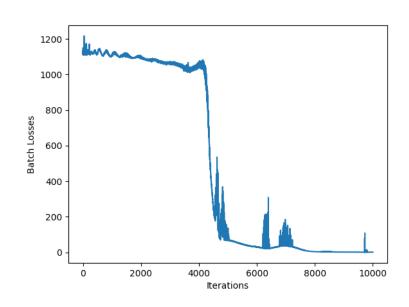
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Below graph is loss plot for Run 6 using number of iterations on x-axis Number of iterations =10000 (500 values of averaged batch losses in 20 epochs)



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237
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243
       Training and prediction for Variable length batch data:
244
       Varying learning rates for the ranges of epochs instead of single learning rate helped in
245
       convergence. Loss curve and decrement seem to be complicated when compared to those
246
       of the fixed length data.
247
       The number of epochs required are more in number compared to what is used for the fixed
248
       length data.
249
       It took 27 runs to figure out the correct learning rates and no. of epochs to get prediction
250
       accuracy above 92% for variable length data.
251
       Batch size =32, random seed =0 was used in all the runs below
       Except for variation in handling data set, number of epochs and learning rates, no other
252
253
       change is made in the model for training variable length data set.
254
255
       Run1:
256
       Learning rate = 0.00075, epochs = 20
257
       Training loss for Epoch:11 is 1909
258
       Training stopped after 12 epochs due to high fluctuations in loss
259
260
       Run2:
261
       Learning rate = 0.00050, epochs = 20
262
       Training loss for Epoch:8 is 2359
263
       Training stopped after 9 epochs due to high fluctuations in loss
264
265
       Run 3:
       Learning rate = 0.00040, epochs = 20
266
       Training loss for Epoch:11 is 599
267
268
       Training loss for Epoch:12 is 2280
269
       Training stopped
270
271
       Run 4:
       Learning rate = 0.00035, epochs = 20
272
273
       Last epoch loss is 44
274
       min batch loss := 4.391
275
       correct prediction count using last bit =18878
276
       Prediction Accuracy using last bit =94.390000
277
       correct prediction count for full length =11162
278
       Prediction Accuracy for full length =55.810000
279
280
       Run 5:
281
       Learning rate = 0.00035, epochs = 28
282
       Last epoch loss is 464
283
       min batch loss := 3.319
284
       correct prediction count using last bit =16397
285
       Prediction Accuracy using last bit =81.985000
286
       correct prediction count for full length = 9081
287
       Prediction Accuracy for full length =45.405000
288
289
       Run 6:
290
       Learning rate = 0.00030, epochs = 20
291
       Training loss for Epoch:16 is 301
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Training loss for Epoch:17 is 434

```
293
       Training stopped
294
295
       Run 7:
296
       Learning rate = 0.00025, epochs = 20
297
       Last epoch loss is 479
298
       min batch loss :=63.931
299
       correct prediction count using last bit =10828
300
       Prediction Accuracy using last bit =54.140000
301
       correct prediction count for full length =2140
302
       Prediction Accuracy for full length =10.700000
303
304
305
       Run 8:
306
       Learning rate =0.00035,epochs=30
307
       Training loss for Epoch:29 is 2119
308
       min batch loss := 3.319
309
       correct prediction count using last bit =15151
310
       Prediction Accuracy using last bit =75.755000
311
       correct prediction count for full length =11532
312
       Prediction Accuracy for full length =57.660000
313
314
       Run 9:
315
       Learning rate = 0.00034, epochs = 20
316
       Training loss for Epoch: 15 is 2000
317
       Canceled after 16 epochs
318
319
       Run 10:
320
       Learning rate = 0.000349, epochs = 20
321
       Training loss for last epoch is 1138
322
323
       Run 11:
324
       Learning rate = 0.00035 for first 20 epochs and 0.00025 for next 10 epochs, epochs =30
325
       Training loss for Epoch:19 is 44
326
       Training loss for Epoch:20 is 170
327
       Last epoch loss is 213
328
       min batch loss := 3.289
329
       correct prediction count using last bit =18832
330
       Prediction Accuracy using last bit =94.160000
331
       correct prediction count for full length =13775
332
       Prediction Accuracy for full length =68.875000
333
334
       Run 12:
335
       Learning rate = 0.00035 for first 20 epochs and 0.00012 for next 10 epochs, epochs =30
336
       Training loss for Epoch: 19 is 44
337
       Training loss for Epoch:20 is 134
338
       last epoch loss is 48
339
       min batch loss := 3.199
340
       correct prediction count using last bit =19350
341
       Prediction Accuracy using last bit =96.750000
342
       correct prediction count for full length =11238
343
       Prediction Accuracy for full length =56.190000
344
345
       Run 13:
346
       Learning rate = 0.00035 for first 20 epochs and 0.00006 for next 10 epochs, epochs =30
347
       Training loss for Epoch:19 is 44
348
       Training loss for Epoch:20 is 131
```

```
349
       Last epoch loss is 16
350
       min batch loss = 3.221
351
       correct prediction count using last bit =19671
352
       Prediction Accuracy using last bit =98.355000
353
       correct prediction count for full length =13565
354
       Prediction Accuracy for full length =67.825000
355
356
357
       Run 14:
358
       Learning rate = 0.00035 for first 20 epochs and 0.00010 for next 10 epochs, epochs = 30
359
       Training loss for Epoch:19 is 44
360
       Training loss for Epoch:20 is 123
361
       Last epoch loss is 23
362
       min batch loss := 3.219
363
       correct prediction count using last bit =19597
364
       Prediction Accuracy using last bit =97.985000
365
       correct prediction count for full length =12789
366
       Prediction Accuracy for full length =63.945000
367
368
       Run 15:
369
       Learning rate = 0.00035 for first 20 epochs and 0.00009 for next 10 epochs, epochs = 30
370
       Training loss for Epoch:19 is 44
371
       Training loss for Epoch:20 is 134
372
       Last epoch loss is 22
373
       min batch loss := 3.209
374
       correct prediction count using last bit =19614
375
       Prediction Accuracy using last bit =98.070000
376
       correct prediction count for full length =12828
377
       Prediction Accuracy for full length =64.140000
378
379
       Run 16:
380
       Learning rate = 0.00035 for first 20 epochs and 0.00001 for next 10 epochs, epochs = 30
381
       Training loss for Epoch: 19 is 44
382
       Training loss for Epoch:20 is 129
383
       Training loss for Epoch:29 is 14
384
       min batch loss := 3.182
385
       correct prediction count using last bit =19702
386
       Prediction Accuracy using last bit =98.510000
387
       correct prediction count for full length =13592
388
       Prediction Accuracy for full length =67.960000
389
390
       Run 17:
391
       Learning rate = 0.00035 for first 20 epochs and 0.000001 for next 10 epochs ,epochs =30
392
       Training loss for Epoch: 19 is 44
393
       Training loss for Epoch:20 is 127
394
       Training loss for Epoch:29 is 76
395
       min batch loss := 3.930
396
       correct prediction count using last bit =19238
397
       Prediction Accuracy using last bit =96.190000
398
       correct prediction count for full length =11661
399
       Prediction Accuracy for full length =58.305000
400
401
       Run 18:
402
       Learning rate = 0.00035 for first 20 epochs and 0.00004 for next 10 epochs, epochs=30
403
       Training loss for Epoch: 19 is 44
404
       Training loss for Epoch:20 is 132
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```
405
       Training loss for Epoch:29 is 11
406
       min batch loss := 2.628
407
       correct prediction count using last bit =19760
408
       Prediction Accuracy using last bit =98.800000
       correct prediction count for full length =14664
409
410
       Prediction Accuracy for full length =73.320000
411
412
413
       Run 19:
414
       Learning rate = 0.00035 for first 20 epochs and 0.00004 for next 31 epochs, epochs =51
415
       Training loss for Epoch:19 is 44
416
       Training loss for Epoch:20 is 132
417
       Last epoch loss is 4
418
       min batch loss := 0.836
419
       correct prediction count using last bit =19894
420
       Prediction Accuracy using last bit =99.470000
421
       correct prediction count for full length =17535
422
       Prediction Accuracy for full length =87.675000
423
424
425
       Run 20:
426
       Learning rate = 0.00035 for first 20 epochs and 0.00004 for next 45 epochs, epochs =65
427
       Training loss for Epoch:19 is 44
428
       Training loss for Epoch:20 is 132
429
       Last epoch loss is 50
430
       min batch loss = 0.836
431
       correct prediction count using last bit =19679
432
       Prediction Accuracy using last bit =98.395000
433
       correct prediction count for full length =16167
434
       Prediction Accuracy for full length =80.835000
435
436
437
       Run 21:
438
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:20 to epoch no:45 and
439
       0.000001 from epoch no: 46 to epoch no: 54, epochs = 55
440
       Training loss for Epoch: 19 is 44
441
       Training loss for Epoch:20 is 132
442
       Training loss for Epoch: 45 is 4
443
       Training loss for Epoch:46 is 4
444
       Last epoch loss is 4
445
       min batch loss := 0.907
446
       correct prediction count using last bit =19895
447
       Prediction Accuracy using last bit =99.475000
448
       correct prediction count for full length =17481
449
       Prediction Accuracy for full length =87.405000
450
451
       Run 22:
452
       Learning rate = 0.00035 for first 20 epochs, 0.00004 for epoch no:21 to epoch no:45 epochs
453
       0.00001 from epoch no:46 to epoch no: 59 ,epochs =60
454
       Training loss for Epoch: 19 is 44
455
       Training loss for Epoch:20 is 132
456
       Training loss for Epoch:45 is 4
457
       Training loss for Epoch:46 is 5
458
       Last epoch loss is 4
459
       min batch loss := 0.808
460
       correct prediction count using last bit =19907
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461
       Prediction Accuracy using last bit =99.535000
462
       correct prediction count for full length = 17667
463
       Prediction Accuracy for full length =88.335000
464
465
466
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:20 to epoch no:45
467
       and 0.000004 from epoch no:46 to epoch no: 64 ,epochs = 65
468
       Training loss for Epoch:19 is 44
469
       Training loss for Epoch:20 is 132
470
       Training loss for Epoch:45 is 4
471
       Training loss for Epoch:46 is 4
472
       Last epoch loss is 4
473
       min batch loss := 0.826
474
       correct prediction count using last bit =19900
475
       Prediction Accuracy using last bit =99.500000
476
       correct prediction count for full length = 17643
477
       Prediction Accuracy for full length =88.215000
478
479
       Run 24:
480
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:20 to epoch no:45,
481
       0.00002 from epoch no:46 to epoch no: 64 ,epochs = 65
482
       Training loss for Epoch:19 is 44
483
       Training loss for Epoch:20 is 132
484
       Training loss for Epoch:45 is 4
485
       Training loss for Epoch:46 is 5
486
       Last epoch loss is 6
487
       min batch loss := 0.741
488
       correct prediction count using last bit =19890
489
       Prediction Accuracy using last bit =99.450000
490
       correct prediction count for full length =17863
491
       Prediction Accuracy for full length =89.31500
492
493
       Run 25:
494
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:21 to epoch no:45 and
495
       0.000014 from epoch no: 46 to epoch no: 64 ,epochs = 65
496
       Training loss for Epoch:19 is 44
497
       Training loss for Epoch:20 is 132
498
       Training loss for Epoch:45 is 4
499
       Training loss for Epoch:46 is 5
500
       Last epoch loss is 4
501
       min batch loss := 0.795
502
       correct prediction count using last bit =19903
       Prediction Accuracy using last bit =99.515000
503
504
       correct prediction count for full length =17753
505
       Prediction Accuracy for full length =88.765000
506
507
       Run 26:
508
       Learning rate = 0.00035 for first 20 epochs, 0.00004 for epoch no:20 to epoch no: 45 and
509
       0.00001 from epoch no:46 to epoch no: 79 ,epochs =80
510
       Training loss for Epoch: 19 is 44
511
       Training loss for Epoch:20 is 132
512
       Training loss for Epoch:45 is 4
513
       Training loss for Epoch:46 is 5
       Training loss for last epoch is 3
514
515
       min batch loss := 0.596
```

correct prediction count using last bit =19931

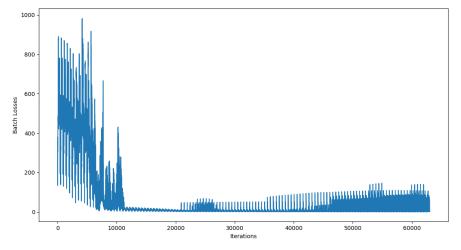
517 Prediction Accuracy using last bit =99.655000 518 correct prediction count for full length = 18317 519 Prediction Accuracy for full length =91.585000 520 521 522 523 Run 27 and Final epoch for variable length data: 524 Learning rate = 0.00035 for first 20 epochs ,0.00004 for epoch no:20 to epoch no: 45 and 525 0.00001 from epoch no:46 to epoch no: 125, epochs = 125 526 Training loss for Epoch:19 is 44 527 Training loss for Epoch:20 is 132 528 Training loss for Epoch:45 is 4 529 Training loss for Epoch:46 is 5 530 Training loss for last epoch is 5 min_batch_loss := 0.405 531 532 correct prediction count using last bit =19938 533 Prediction Accuracy using last bit =99.690000 534 correct prediction count for full length = 18838

Prediction Accuracy for full length =94.190000

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Below graph is loss plot for Run 27 using number of iterations on x-axis Number of iterations = 63000 (504 values of averaged batch losses in 125 epochs)

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The point to note is that the epochs are increased from 80 to 125 and other hyper parameters are same when Run 26 and Run27 are compared . Final epoch loss is more in Run 27 by 1 but the accuracy is high by 2.6%

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5 Improvements and Conclusion

Following improvements can be further made which are left for future work

- a. Tuning learning rate using learning rate scheduler perhaps can reduce the training time to get good results
- b. MPI parallel programming with 5 processes reduced the training time of a single epoch to 14 min compared to 20 min training time of one epoch when MPI was not used. Using GPU based cloud infrastructure such as GCP or AWS can further reduce the training time to a large extent. This can help to train using efficient hyper parameter tuning methods
- c. All experiments are run with seed 0 . Few other random seeds can be used in different

- 555 trials.
- 556 d. Batch size 32 was used and other batch sizes such as 64,128,256 could be tried.

- 558 This project implementation helped to understand LSTM model and application of parallel
- 559 programming using MPI
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