# LSTM XOR Project Report

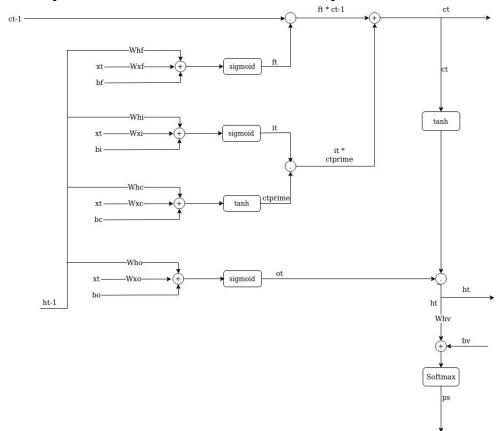
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7	Abstract
8 9 10 11 12	This project report describes the implementation and results of the LSTM model which outputs the parity of the input sequence of binary bits. It has the following sections 1.Introduction 2.Description of the datasets 3.Explanation of model architecture and implementation 4. Results 5.Improvements and Conclusion
13	
14	1 Introduction
15 16 17 18 19 20 21 22 23	RNN(Recurrent Neural Networks) models are useful for training sequential data in the cases where the previous information has to be remembered to predict the output .The basic problem that is solved by RNN is prediction of the next word given few words in a meaningful sentence. Information of the immediate past word is just not sufficient to predict the current word. The context is understood only when the model has knowledge of past few words in the sentence. When it comes to practical implementation, RNN suffers from the problem of vanishing or exploding gradients for data inputs having long sequences. This problem is solved to an extent by LSTM (Long Short Term Memory) models and hence these are preferred over RNN for modeling sequential data.
24 25 26 27	In the current project, parity has to be predicted (if the count of ones is odd, output is 1. It is 0 if the count of ones is even). Mathematically, the bitwise operation XOR between all the bits in data helps to output the parity. The LSTM model has to be trained to implement this XOR functionality
28 29	2 Description of the datasets
30	Two types of datasets are used as input to the model in 2 different instances of execution.
31 32 33 34 35	Type1: 100000 binary strings with consistent length value 50 in both input and output. Type2: 100000 binary strings where each data sample length can have any value between 1 to 50 in input and the corresponding output. In both these data sets, the output data bit at index i is the parity of the data bits in the input sample from index 0 to i-1. They are split into 80000 training samples and 20000 test samples.
36 37 38 39 40 41 42	Train dataset split into batches: The 80000 data samples in type1 are divided into 2500 batches each having size of 32. In type2, 80000 samples are divided into 2521 batches each having variable size that is <=32. The reason for this variability is that the data in type 2 has variable lengths and the batches are divided in such a way that each batch has equal length data samples. This helped in easier implementation of Mini batch gradient descent using 5 different processes. Training and Testing are done separately with Type1 and Type2 batches. Results obtained are independent of each other
43 44 45 46 47	When Type1 dataset is used for program execution, each process handled 500 batches of data and in execution with Type2 dataset, 501 batches of data are handled by each process. The 2521th batch having 30 samples of data was not used for training. The train data is equally split among 5 processes and distribution of left over data(30 samples in 2521th batch) is not handled. An effective way is to have right multiple of processes distributing

data equally or distribute the left over data equally among the fixed number of processes.

## 49 This is left for future improvement work

# 

# 3 Explanation of model architecture and implementation



The LSTM model has an LSTM cell which is repeated for 'n' times where n is the number of timesteps in the input data sample. The previous cell hidden state 'ht-1' and previous cell state 'ct-1' (cell state is current long-term memory of the network) are fed as input to the current cell along with the current time step data input

The above diagram shows the operations in one LSTM cell. It has 3 different gates 1.Forget gate(ft) 2.Input gate(it) 3.Output gate(ot) along with current cell state (ctprime). Each of these units have separate weights and biases associated with it. The weights are in dot product with the hidden state inputs and the input data for that particular time step. '+' symbol inside a circle is an addition operation while '.' symbol inside a circle is the pairwise multiplication operation. Outputs from these 4 units are passed through non linear operations such as tanh or sigmoid as shown in the diagram above

Forget gate: If the previous hidden state value (ht-1) and the current time step input (xt) are given as input, it outputs values which, when passed through the sigmoid function, gives the matrix values ft in the range [0,1].ft\*ct-1 operation helps in forgetting(making them zeros) few values and in preserving remaining values in ct-1. Forget gate's weights Wfh, Wfx and bias bf will be optimized so as to forget the right values of ct-1 to contribute to the correct output

<u>Input gate:</u> Current time step input (xt) and previous hidden state value (ht-1) are given as inputs to this gate, it uses weights Whi, Wxi and bias bi, the output value is passed through sigmoid function to give values 'it' in the range [0,1]. Current cell state (ctprime) is result of tanh operation of factor which is again the combination of the current time step input(xt) value and previous hidden state value(ht-1) using weights Whc, Wxc and bias bc. The use of

- ctprime is to modify the information in xt given the ht-1 values. Tanh range is (-1,1), the
- 75 impact of values close to lower bound is reduced while the impact of values closer to upper
- 76 bound is remained as it is.
- 77 The operation it\*ctprime nullifies the effect of few values in current cell state (ctprime) and
- 78 let other values pass through as they are before. This is due to the usage of sigmoid
- 79 nonlinear activation in input gate 'it'.
- 80 ft\*ct-1+it\*ctprime operation produces the next cell state value 'ct'. ct is group of values
- 81 which are obtained by retaining and forgetting certain values from current cell state and
- 82 previous cell state.
- 83 Output gate: Current time step input (xt) and previous hidden state value (ht-1) are given as
- inputs to this gate ,uses weights Who, Wxo and bias bo , the output values are passed through 84
- 85 sigmoid function to give values 'ot' in the range [0,1]. Tanh operation on the next cell
- state(ct) constrains the values to the range (-1,1) i.e. reduces the impact of few values and 86
- 87 while other values are passed on as they are before.
- 88 The operation of \*tanh(ct) filters out only the needed values from ct and gives them as next
- 89 hidden state (ht) values. Thereafter, the ht values passed through a linear layer with weight
- 90 Why and bias by and the resultant outcome is passed through a softmax layer to get the
- 91 output probabilities.
- 92 The 'n' number of cells are cascaded one after another, getting the values ct-1 and ht-1 from
- 93 previous cell.
- 94 Weights and biases initialization: Based on references[1][2][3] and[4], the weights which
- 95 are in dot product with hidden state values from previous cell, in every gate and current cell
- state are obtained by 'orthogonal initialization'. The number of units in hidden layer is 100 and dimension of these matrices are (100,100). The remaining weights are consequence of 96
- 97
- 98 'xavier uniform' initialization. Weights which multiply with input data have the dimension
- 99 (batch size ,100) and the weight values in output linear layer have the dimension (100,2)
- 100 Except bias in output linear layer all other bias values have the shape (1,100) and the shape
- 101 of bias in output layer is (1,2)
- 102 Forget gate bias values are set to ones and other bias values are set to zeros.
- 103 The input data and weights have rows which is equal to batch size but the bias values have
- 104 single row. Addition of bias values was possible due to array broadcasting
- 105 Training: All batches of data are made available in every process. The start and end index of
- 106 the group of batches for a process is calculated based on the rank of that process and in this
- 107 way the group of batch data used differs from process to process. Mini batch gradient
- 108 descent is used for optimization and training is done in parallel for each batch of data in the
- 109 groups and the process can be split into 3 main steps a. Forward propagation b. Back
- propagation c. Optimization 110
- 111 a. Forward Propagation:
- 112 Before forward propagation, the weights and biases are made sure to be same across all the
- 113 processes. MPI methods Send and Recv were used to get the latest parameters from process
- 114 with rank 0 to the remaining processes. The previous cell state and previous hidden state
- 115 values are initialized to zeros which would be used by forward propagation for 1<sup>st</sup> timestep.
- 116 The input and output data consists of two types of characters i.e. '0 and '1'. For these 2
- 117 classes, softmax classification can be used which necessitates one hot encoding of the input
- 118 data. Input character '0' at a time step is encoded as [1,0] and character '1' is encoded as
- 119 [0,1]. The input and output data at every time step in the whole batch is encoded in this
- 120
- 121 The same weight and bias values are used in the loop for n times where n is the number of
- 122 time steps, to predict the output probabilities.
- 123 The input batch data of size (batch size, 2) is transformed into output probabilities of size
- 124 (batch size,2) in the forward propagation

- 125 Cross entropy loss function is used to calculate the loss and the loss values of all the samples
- 126 are summed up to form batch loss based on reference[6]
- 127 The output result values are returned as dict from the forward propagation function
- 128 b. Back Propagation:
- 129 The gradients of weights and biases are declared as class members as they have same
- 130 dimension as their corresponding parameters. In the back propagation function, at the
- beginning, gradients of biases are declared with row size equaling to the batch size. After the 131
- 132 back prop is complete for a batch ,these 2 steps are followed, 1. The gradients of biases are
- 133 summed and assigned to bias gradients which are declared before as class members. 2. The
- 134 weight and bias gradients are sent from every process to process with rank 0. Here, all the
- gradients are reduced i.e. summed to form batch gradients that are used for optimization. 135
- 136 Reference[7] was used to arrive on this idea of implementation
- References [8],[9],[10],[11],[12] and figure above were used to derive and implement the 137
- 138 back propagation
- 139 c. Optimization:
- 140 Adam optimizer is implemented from scratch using reference [13] and except the learning
- 141 rate, remaining hyper parameters for optimizer in the current implementation are same as in
- 142 the Adam optimizer paper.

- 144 Prediction: Two types of output predictions are used.
- 145 1. One method is to check if the last bit of the predicted data matches with the last bit of the
- 146 output test data simple
- 147 2. Another method is to check if every bit in the predicted data matches with every bit in the
- 148 relevant time step of the output test data sample
- 149 Accuracy Calculation:
- Accuracy = (No. of correctly predicted data samples /No. of output data samples) \*100 150

151 152

#### 4 Results

- 153 The batch loss values from all the processes are collected in process with rank 0 and
- 154 averaged to get loss value for one iteration. The averaged batch loss from every iteration is
- 155 summed up to get the loss for the epoch

156

- 157 Training and prediction for Fix length batch data:
- 158 Initially, when uniform random weights were used instead of Xavier uniform and orthogonal
- 159 initialized weights, the loss value continued to increase for each epoch(Epoch:0 loss 1176
- 160 to epoch:20 loss 8843) .When the latter methods of weight initialization were used, loss
- 161 decreased steadily. This shows the exploding gradients problem has occurred when uniform
- 162 random weights are used. LSTM models do not solve the vanishing and exploding gradient
- 163 problem of RNN completely, rather they mitigate or delay this problem. There exists at least 164
- one path in LSTM through which gradients can explode. This problem could have happened
- 165 in the current implementation and resolved after the correct weight initialization.

166 167 168

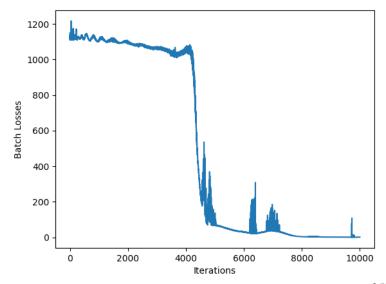
Thereafter, it took six runs to achieve the convergence. In all these runs, the learning rate parameter and epochs are changed, other hyper parameters such as no. of units in hidden layer = 100, batch size = 32 and random seed = 0 remain the same.

169 170

- 171
- 172 Learning rate = 0.0005, epochs = 12
- 173 Loss does not decrease significantly even after 5 epochs
- 174 Training stopped

175 176

```
177
       Run2:
178
       Learning rate = 0.001 (same as in Adam optimization paper) .epochs = 12
179
       Loss increases significantly for every epoch
180
       Training stopped
181
182
       Run3:
       Learning rate = 0.00075, epochs = 12
183
184
       Last epoch loss: 36
185
       min batch Loss: 29.415
186
       correct prediction count using last bit =19616
187
        Prediction Accuracy using last bit =98.080000
188
        correct prediction count for full length =7910
189
        Prediction Accuracy for full length =39.550000
190
191
192
       Run4:
193
        Learning rate = 0.00080, epochs = 12
194
        Last epoch loss = 1780
195
        min batch loss =1087.689
196
        correct prediction count using last bit =9922
197
        Prediction Accuracy using last bit =49.610000
198
        correct prediction count for full length =0
199
        Prediction Accuracy for full length =0.000000
200
201
202
       Run5:
203
        Learning rate = 0.00076, epochs = 12
204
        Last epoch loss = 1960
205
        min batch loss =110.529
206
        correct prediction count using last bit =10195
207
        Prediction Accuracy using last bit =50.975000
208
        correct_prediction_count for full length =0
209
        Prediction Accuracy for full length = 0.000000
210
211
212
213
214
215
216
       Run6 and Final result for fixed length data:
217
       Learning rate = 0.00075, epochs = 20
218
       Last epoch loss = 1
219
       min batch loss = 1.075
       correct prediction count using last bit = 19978
220
221
       Prediction Accuracy using last bit = 99.890000
222
       correct prediction count for full length = 18932
223
       Prediction Accuracy for full length = 94.660000
224
225
226
227
228
229
230
231
```



258 Training and prediction for Variable length batch data:

Varying learning rates for the ranges of epochs instead of single learning rate helped in convergence. Loss curve and decrement seem to be complicated when compared to those of the fixed length data.

The number of epochs required are more in number compared to what is used for the fixed length data.

It took 27 runs to figure out the correct learning rates and no. of epochs to get prediction accuracy above 92% for variable length data.

266 Batch size =32 ,random seed =0 was used in all the runs below

Except for variation in handling data set, number of epochs and learning rates, no other change is made in the model for training variable length data set.

269

#### Run1:

271 Learning rate = 0.00075, epochs = 20

272 Training loss for Epoch:11 is 1909

Training stopped after 12 epochs due to high fluctuations in loss

### 274 275 Run2:

270

273

276

278

279

Learning rate = 0.00050, epochs = 20

277 Training loss for Epoch:8 is 2359

Training stopped after 9 epochs due to high fluctuations in loss

#### 280 Run 3:

281 Learning rate = 0.00040, epochs = 20

282 Training loss for Epoch:11 is 599

283 Training loss for Epoch:12 is 2280

284 Training stopped

# 285

286 Run 4:

Learning rate = 0.00035, epochs = 20

288 Last epoch loss is 44

```
289
       min batch loss := 4.391
290
       correct prediction count using last bit =18878
291
       Prediction Accuracy using last bit =94.390000
292
       correct prediction count for full length =11162
293
       Prediction Accuracy for full length =55.810000
294
295
       Run 5:
296
       Learning rate = 0.00035, epochs = 28
297
       Last epoch loss is 464
298
       min batch loss := 3.319
299
       correct prediction count using last bit =16397
300
       Prediction Accuracy using last bit =81.985000
301
       correct prediction count for full length = 9081
302
       Prediction Accuracy for full length =45.405000
303
304
305
       Learning rate = 0.00030, epochs = 20
306
       Training loss for Epoch: 16 is 301
307
       Training loss for Epoch:17 is 434
308
       Training stopped
309
310
       Run 7:
311
       Learning rate = 0.00025, epochs = 20
312
       Last epoch loss is 479
313
       min batch loss :=63.931
314
       correct prediction count using last bit =10828
       Prediction Accuracy using last bit =54.140000
315
316
       correct prediction count for full length =2140
317
       Prediction Accuracy for full length =10.700000
318
319
320
       Run 8:
321
       Learning rate =0.00035,epochs=30
322
       Training loss for Epoch:29 is 2119
323
       min batch loss := 3.319
324
       correct prediction count using last bit =15151
325
       Prediction Accuracy using last bit =75.755000
326
       correct prediction count for full length =11532
327
       Prediction Accuracy for full length =57.660000
328
329
       Run 9:
330
       Learning rate = 0.00034, epochs = 20
331
       Training loss for Epoch:15 is 2000
332
       Canceled after 16 epochs
333
334
       Run 10:
335
       Learning rate = 0.000349, epochs = 20
336
       Training loss for last epoch is 1138
337
338
       Run 11:
339
       Learning rate = 0.00035 for first 20 epochs and 0.00025 for next 10 epochs, epochs =30
340
       Training loss for Epoch:19 is 44
341
       Training loss for Epoch:20 is 170
342
       Last epoch loss is 213
343
       min batch loss := 3.289
344
       correct prediction count using last bit =18832
```

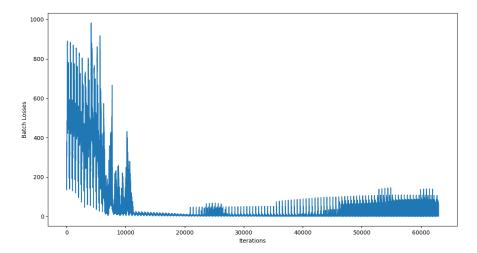
```
345
       Prediction Accuracy using last bit =94.160000
346
       correct prediction count for full length = 13775
347
       Prediction Accuracy for full length =68.875000
348
349
350
       Learning rate = 0.00035 for first 20 epochs and 0.00012 for next 10 epochs, epochs = 30
351
       Training loss for Epoch: 19 is 44
352
       Training loss for Epoch:20 is 134
353
       last epoch loss is 48
354
       min batch loss := 3.199
355
       correct prediction count using last bit =19350
356
       Prediction Accuracy using last bit =96.750000
357
       correct prediction count for full length =11238
358
       Prediction Accuracy for full length =56.190000
359
360
       Run 13:
361
       Learning rate = 0.00035 for first 20 epochs and 0.00006 for next 10 epochs, epochs =30
362
       Training loss for Epoch: 19 is 44
363
       Training loss for Epoch:20 is 131
364
       Last epoch loss is 16
365
       min batch loss := 3.221
366
       correct prediction count using last bit =19671
367
       Prediction Accuracy using last bit =98.355000
368
       correct prediction count for full length =13565
369
       Prediction Accuracy for full length =67.825000
370
371
372
       Run 14:
373
       Learning rate = 0.00035 for first 20 epochs and 0.00010 for next 10 epochs, epochs = 30
374
       Training loss for Epoch:19 is 44
375
       Training loss for Epoch:20 is 123
       Last epoch loss is 23
376
377
       min batch loss := 3.219
378
       correct prediction count using last bit =19597
379
       Prediction Accuracy using last bit =97.985000
380
       correct prediction count for full length =12789
381
       Prediction Accuracy for full length =63.945000
382
383
       Run 15:
384
       Learning rate = 0.00035 for first 20 epochs and 0.00009 for next 10 epochs, epochs = 30
385
       Training loss for Epoch:19 is 44
386
       Training loss for Epoch:20 is 134
387
       Last epoch loss is 22
388
       min batch loss := 3.209
389
       correct prediction count using last bit =19614
390
       Prediction Accuracy using last bit =98.070000
391
       correct prediction count for full length = 12828
392
       Prediction Accuracy for full length =64.140000
393
394
       Run 16:
395
       Learning rate = 0.00035 for first 20 epochs and 0.00001 for next 10 epochs, epochs = 30
396
       Training loss for Epoch:19 is 44
397
       Training loss for Epoch:20 is 129
398
       Training loss for Epoch:29 is 14
399
       min batch loss := 3.182
400
       correct prediction count using last bit =19702
```

```
401
       Prediction Accuracy using last bit =98.510000
402
       correct prediction count for full length =13592
403
       Prediction Accuracy for full length =67.960000
404
405
406
       Learning rate = 0.00035 for first 20 epochs and 0.000001 for next 10 epochs, epochs = 30
407
       Training loss for Epoch: 19 is 44
408
       Training loss for Epoch:20 is 127
409
       Training loss for Epoch:29 is 76
410
       min batch loss := 3.930
411
       correct prediction count using last bit =19238
412
       Prediction Accuracy using last bit =96.190000
413
       correct prediction count for full length =11661
414
       Prediction Accuracy for full length =58.305000
415
416
       Run 18:
417
       Learning rate = 0.00035 for first 20 epochs and 0.00004 for next 10 epochs, epochs=30
418
       Training loss for Epoch: 19 is 44
419
       Training loss for Epoch:20 is 132
420
       Training loss for Epoch:29 is 11
421
       min batch loss := 2.628
422
       correct prediction count using last bit =19760
423
       Prediction Accuracy using last bit =98.800000
424
       correct prediction count for full length =14664
425
       Prediction Accuracy for full length =73.320000
426
427
428
       Run 19:
429
       Learning rate = 0.00035 for first 20 epochs and 0.00004 for next 31 epochs, epochs =51
430
       Training loss for Epoch: 19 is 44
431
       Training loss for Epoch:20 is 132
       Last epoch loss is 4
432
433
       min batch loss := 0.836
434
       correct prediction count using last bit =19894
435
       Prediction Accuracy using last bit =99.470000
436
       correct prediction count for full length =17535
437
       Prediction Accuracy for full length =87.675000
438
439
440
       Run 20:
441
       Learning rate = 0.00035 for first 20 epochs and 0.00004 for next 45 epochs, epochs =65
442
       Training loss for Epoch:19 is 44
443
       Training loss for Epoch:20 is 132
444
       Last epoch loss is 50
445
       min batch loss := 0.836
446
       correct prediction count using last bit =19679
447
       Prediction Accuracy using last bit =98.395000
448
       correct prediction count for full length = 16167
449
       Prediction Accuracy for full length =80.835000
450
451
452
       Run 21:
453
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:20 to epoch no:45 and
454
       0.000001 from epoch no:46 to epoch no: 54, epochs = 55
455
       Training loss for Epoch:19 is 44
456
       Training loss for Epoch:20 is 132
```

```
457
       Training loss for Epoch:45 is 4
458
       Training loss for Epoch: 46 is 4
459
       Last epoch loss is 4
460
       min batch loss := 0.907
       correct prediction count using last bit =19895
461
462
       Prediction Accuracy using last bit =99.475000
463
       correct prediction count for full length =17481
464
       Prediction Accuracy for full length =87.405000
465
466
       Run 22:
467
       Learning rate = 0.00035 for first 20 epochs, 0.00004 for epoch no:21 to epoch no:45 epochs
468
       0.00001 from epoch no:46 to epoch no: 59 ,epochs =60
469
       Training loss for Epoch: 19 is 44
470
       Training loss for Epoch:20 is 132
471
       Training loss for Epoch:45 is 4
472
       Training loss for Epoch:46 is 5
       Last epoch loss is 4
473
474
       min batch loss := 0.808
475
       correct prediction count using last bit =19907
476
       Prediction Accuracy using last bit =99.535000
477
       correct prediction count for full length =17667
478
       Prediction Accuracy for full length =88.335000
479
480
       Run 23:
481
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:20 to epoch no:45
482
       and 0.000004 from epoch no:46 to epoch no: 64 ,epochs = 65
483
       Training loss for Epoch: 19 is 44
484
       Training loss for Epoch:20 is 132
485
       Training loss for Epoch:45 is 4
486
       Training loss for Epoch:46 is 4
487
       Last epoch loss is 4
488
       min_batch_loss := 0.826
489
       correct prediction count using last bit =19900
490
       Prediction Accuracy using last bit =99.500000
491
       correct prediction count for full length =17643
492
       Prediction Accuracy for full length =88.215000
493
494
       Run 24:
495
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:20 to epoch no:45,
496
       0.00002 from epoch no: 46 to epoch no: 64 ,epochs = 65
497
       Training loss for Epoch:19 is 44
498
       Training loss for Epoch:20 is 132
499
       Training loss for Epoch:45 is 4
500
       Training loss for Epoch:46 is 5
501
       Last epoch loss is 6
502
       min batch loss = 0.741
503
       correct prediction count using last bit =19890
504
       Prediction Accuracy using last bit =99.450000
505
       correct prediction count for full length =17863
506
       Prediction Accuracy for full length =89.31500
507
508
       Run 25:
       Learning rate = 0.00035 for first 20 epochs, 0.00004 from epoch no:21 to epoch no:45 and
509
510
       0.000014 from epoch no:46 to epoch no: 64 ,epochs = 65
511
       Training loss for Epoch:19 is 44
```

Training loss for Epoch:20 is 132

```
513
       Training loss for Epoch:45 is 4
514
        Training loss for Epoch: 46 is 5
515
        Last epoch loss is 4
516
        min_batch_loss := 0.795
        correct prediction count using last bit =19903
517
        Prediction Accuracy using last bit =99.515000
518
519
        correct prediction count for full length =17753
520
        Prediction Accuracy for full length =88.765000
521
522
523
524
525
        Run 26:
526
        Learning rate = 0.00035 for first 20 epochs, 0.00004 for epoch no:20 to epoch no:45 and
527
       0.00001 from epoch no: 46 to epoch no: 79 ,epochs = 80
528
       Training loss for Epoch: 19 is 44
529
        Training loss for Epoch:20 is 132
530
       Training loss for Epoch:45 is 4
531
       Training loss for Epoch:46 is 5
532
        Training loss for last epoch is 3
533
        min_batch_loss := 0.596
534
        correct_prediction_count using last bit =19931
535
        Prediction Accuracy using last bit =99.655000
536
        correct prediction count for full length =18317
537
        Prediction Accuracy for full length =91.585000
538
539
540
541
542
543
544
545
546
        Run 27 and Final epoch for variable length data:
547
        Learning rate = 0.00035 for first 20 epochs ,0.00004 for epoch no:20 to epoch no: 45 and
548
       0.00001 from epoch no: 46 to epoch no: 125 ,epochs = 125
549
       Training loss for Epoch: 19 is 44
550
        Training loss for Epoch:20 is 132
551
       Training loss for Epoch:45 is 4
552
        Training loss for Epoch:46 is 5
553
        Training loss for last epoch is 5
554
        min batch loss := 0.405
555
        correct prediction count using last bit =19938
556
        Prediction Accuracy using last bit =99.690000
557
        correct prediction count for full length =18838
558
        Prediction Accuracy for full length =94.190000
559
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566
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568
```



The point to note is that the epochs are increased from 80 to 125 and other hyper parameters are same when Run 26 and Run27 are compared . Final epoch loss is more in Run 27 by 1 but the accuracy is high by 2.6~%

#### 5 Improvements and Conclusion

Following improvements can be further made which are left for future work

- a. Tuning learning rate using learning rate scheduler perhaps can reduce the training time to get good results
- b. MPI parallel programming with 5 processes reduced the training time of a single epoch to 14 min compared to 20 min training time of one epoch when MPI was not used. Using GPU based cloud infrastructure such as GCP or AWS can further reduce the training time to a large extent. This can help to train using efficient hyper parameter tuning methods
- c. All experiments are run with seed  $\boldsymbol{0}$  . Few other random seeds can be used in different trials.
- d. Batch size 32 was used and other batch sizes such as 64,128,256 could be tried.

 This project implementation helped to understand LSTM model and application of parallel programming using MPI

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