# **Exercise 1: Setting Up JUnit**

#### Scenario:

You need to set up JUnit in your Java project to start writing unit tests.

Steps: 1. Create a new Java project in your IDE (e.g., IntelliJ IDEA, Eclipse).

- 2. Add JUnit dependency to your project. If you are using Maven, add the following to your pom.xml: junit 4.13.2 test
- 3. Create a new test class in your project.

#### **Procedure:**

```
Step 1: Create a Java Maven Project.
Step 2: Add JUnit 4.13.2 Dependency.
<dependency>
<groupId>junit
<artifactId>junit</artifactId>
<version>4.13.2</version>
<scope>test</scope>
</dependency>
Step 3: Create Your Main Class.
package com.example;
public class Calculator{
public int add(int a, int b) {
return a + b;
}
}
Step 4: Create Your JUnit Test Class.
package com.example;
import static org.junit.Assert.assertEquals;
import org.junit.Test;
public class CalculatorTest {
@Test
public void testAdd() {
Calculator app = new Calculator();
```

int result = app.add(3, 7);

```
assertEquals(10, result);
}
```

## **Step 5**: Run the Tests(Out Put)

# **Exercise 3: Assertions in JUnit**

Scenario: You need to use different assertions in JUnit to validate your test results.

Steps:

1. Write tests using various JUnit assertions.

```
Solution Code:

public class AssertionsTest {
     @Test

public void testAssertions() {

     // Assert equals

     assertEquals(5, 2 + 3);

     // Assert true

assertTrue(5 > 3);

     // Assert false

assertFalse(5 < 3)

     // Assert null

assertNull(null);
```

// Assert not null

assertNotNull(new Object());

```
}
Procedure:
Step 1: AssertionsTest.java
import static org.junit.Assert.*;
import org.junit.Test;
public class AssertionsTest {
@Test
  public void testAssertions() {
     // Assert equals
     assertEquals(5, 2 + 3);
// Assert true
     assertTrue(5 > 3);
// Assert false
     assertFalse(5 < 3); // fixed missing semicolon
// Assert null
     assertNull(null);
// Assert not null
     assertNotNull(new Object());
  }
}
Place this file under:
src/test/java/com/example/AssertionsTest.java
Step2: Add JUnit 4.13.2 Dependency
<dependency>
  <groupId>junit
  <artifactId>junit</artifactId>
  <version>4.13.2</version>
  <scope>test</scope>
</dependency>
Step3: Run from VS Code
(Out Put)
```

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# Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and Teardown Methods in Junit

**Scenario**: You need to organize your tests using the Arrange-Act-Assert (AAA) pattern and use setup and teardown methods.

### Steps:

- 1. Write tests using the AAA pattern.
- 2. Use @Before and @After annotations for setup and teardown methods.

### **Procedure:**

```
Step 1: Your Class Under Test (Calculator.java)

package com.example;

public class Calculator {

   public int add(int a, int b) {

      return a + b;

   }

}

Step 2: Test Class Using AAA Pattern with Setup/Teardown (CalculatorTest.java)

package com.example;

import static org.junit.Assert.*;

import org.junit.Before;

import org.junit.After;

import org.junit.Test;
```

```
public class CalculatorTest {
private Calculator calculator;
@Before
  public void setUp() {
     calculator = new Calculator();
     System.out.println("Setting up...");
  }
@After
  public void tearDown() {
     calculator = null;
     System.out.println("Tearing down...");
  }
@Test
  public void testAdd_PositiveNumbers() {
     int a = 3;
     int b = 5;
     int result = calculator.add(a, b);
     assertEquals(8, result);
  }
@Test
  public void testAdd_NegativeNumbers() {
     int a = -2;
     int b = -4;
     int result = calculator.add(a, b);
     assertEquals(-6, result);
  }
@Test
  public void testAdd MixedNumbers() {
     int a = -3;
     int b = 6;
     int result = calculator.add(a, b);
     assertEquals(3, result);
```

```
}
```

Step 3: Run the Tests in VS Code (Maven Project)

## Out Put:

