Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	27 June 2025		
Team ID	LTVIP2025TMID59952		
Project Name	SmartSDLC – AI-Enhanced Software		
	Development Lifecycle		
Maximum Marks	5 Marks		

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User	User Story / Task	Story	Priority	Team
	Requirement	Story		Points		Members
	(Epic)	Number				
Sprint-	Registration	USN-1	As a user, I can register for the	2	High	Alice,
1			application by entering my			John
			email, password, and			
			confirming my password.			
Sprint-		USN-2	As a user, I will receive	1	High	Alice
1			confirmation email once I have			
			registered for the application			
Sprint-		USN-3	As a user, I can register for the	2	Low	Alice
2			application through Facebook			
Sprint-		USN-4	As a user, I can register for the	2	Medium	John
1			application through Gmail			
Sprint-	Login	USN-5	As a user, I can log into the	1	High	Bob
1			application by entering email &			
			password			
Sprint-	Dashboard	USN-6	As a user, I can view upcoming	3	High	Alice,
2			events on the dashboard.			Bob
Sprint-	Event	USN-7	As a user, I can register for an	3	High	Alice,
3	Registration		event and receive a			Bob
			confirmation message.			
Sprint-	Admin	USN-8	As an admin, I can create,	5	High	John
4	Dashboard		update, and delete events.			

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Dura tion	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	01 May 2025	06 May 2025	20	06 May 2025
Sprint-2	20	6 Days	07 May 2025	13 May 2025	20	13 May 2025
Sprint-3	20	6 Days	14 May 2025	20 May 2025	20	20 May 2025
Sprint-4	20	6 Days	21 May 2025	27 May 2025	20	27 May 2025

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile <u>software development</u> methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts