Names: Mike Pauls, Jayati Singh, Austin Lee

NetIds: mepauls2, jayati, sal3 Team name: team\_name School: On-campus

## **CHECKPOINT 2**

Kernels (>90% of program time): Here we assume GPU activity = memory transfer + kernel operations (gpu hardware usage)

32.06% 35.969ms 20 1.7984ms 1.1200us 33.609ms [CUDA memcpy HtoD]

17.88% 20.062ms 1 20.062ms 20.062ms 20.062ms volta scudnn 128x64 relu interior nn v1

17.16% 19.252ms 4 4.8129ms 4.8122ms 4.8133ms **volta\_gcgemm\_64x32\_nt** 

7.80% 8.7556ms 1 8.7556ms 8.7556ms **volta\_sgemm\_128x128\_tn** 

6.42% 7.2052ms 2 3.6026ms 25.536us 7.1797ms void op\_generic\_tensor\_kernel<int=2, float, float, float, int=256, cudnnGenericOp\_t=7, cudnnNanPropagation\_t=0, cudnnDimOrder\_t=0, int=1>(cudnnTensorStruct, float\*, cudnnTensorStruct, float const \*, cudnnTensorStruct, float, float, float, float, dimArray, reducedDivisorArray)

3.88% 4.3527ms 1 4.3527ms 4.3527ms 4.3527ms void cudnn::detail::pooling\_fw\_4d\_kernel<float, float, cudnn::detail::maxpooling\_func<float, cudnnNanPropagation\_t=0>, int=0, bool=0>(cudnnTensorStruct, float const \*, cudnn::detail::pooling\_fw\_4d\_kernel<float, float, cudnn::detail::maxpooling\_func<float, cudnnNanPropagation\_t=0>, int=0, bool=0>, cudnnTensorStruct\*, cudnnPoolingStruct, float, cudnnPoolingStruct, int, cudnn::reduced\_divisor, float)

## CUDA API Calls (>90% program time):

cudaStreamCreateWithFlags
 41.41%(time%) 3.08766s(time) 22(calls) 140.35ms(avg) 14.396us(min) 1.61488s(max)

2. cudaMemGetInfo

```
33.15%(time%) 2.47141s(time) 24(calls) 102.98ms(avg) 55.402us(min)
```

2.46633s(max)

3. cudaFree

```
21.17%(time%) 1.57836s(time) 19(calls) 83.072ms(avg) 1.2440us(min)
```

421.47ms(max)

#### Kernel launch vs. API call:

CUDA API calls are instructions (cudaMemcpy, cudaGetDevice, etc.) that are executed by the host (CPU) to initiate memory transfer, execution or to communicate with the GPU and are executed once.

GPU kernels are C functions that when called, are executed N times in parallel by N different CUDA threads, as opposed to only once like regular C functions. (N is defined by the grid).

## Rai running MXNet on the CPU:

```
* Running /usr/bin/time python m1.1.py
Loading fashion-mnist data... done
Loading model... done
New Inference
EvalMetric: {'accuracy': 0.8154}
19.53user 6.49system 0:09.29elapsed 279%CPU (@avgtext+@avgdata 6046572maxresident)k
@inputs+2824outputs (@major+1599954
minor)pagefaults @swaps
```

#### **Program run time:**

User: 19.53 seconds System: 6.49 seconds Elapsed: 0:09.29

## Rai running MXNet on the GPU:

```
* Running /usr/bin/time python m1.2.py
Loading fashion-mnist data... done
Loading model... done
New Inference
EvalMetric: {'accuracy': 0.8154}
4.89user 2.96system 0:04.72elapsed 166%CPU (0avgtext+0avgdata 2990576maxres ident)k
0inputs+1712outputs (0major+732248minor)pagefaults 0swaps
```

#### Program run time:

User: 4.89 seconds System: 2.96 seconds Elapsed: 0:04.72

# Whole program execution time:

New Inference:10000
User: 88.36 seconds
System: 10.38 seconds
Elapsed: 1:16.79 seconds
Op Time: 11.134082 seconds
Op Time: 61.390580 seconds

Correctness: 0.7653 Model: ece408

New Inference:1000 User: 18.35 seconds System: 2.70 seconds Elapsed: 0:11.22 Op Time: 1.317549 Op Time: 6.760934

Correctness: 0.767 Model: ece408

New Inference: 100

User: 8.61 System: 2.60 Elapsed: 0:03.16 Op Time: 0.119225 Op Time: 0.676391

Correctness: 0.76 Model: ece408

# **CHECKPOINT 3**

New Inference: 10000

User: 5.40 System: 2.81 Elapsed: 0:05.34 Op Time: 0.024416 Op Time: 0.082711

Correctness: 0.7653 Model: ece408

New Inference: 1000

User: 4.60 System: 2.71 Elapsed: 0:04.31 Op Time: 0.002462 Op Time: 0.008827

Correctness: 0.767 Model: ece408

New Inference: 100

User: 4.93 System: 2.82 Elapsed: 0:04.35 Op Time: 0.000275 Op Time: 0.000925

Correctness: 0.76 Model: ece408

#### **Nvprof analysis:**

```
Loading fashion-mnist data... done
 =528== NVPROF is profiling process 528, command: python m3.1.py
Loading model... done
New Inference
Op Time: 0.022566
Op Time: 0.079146
Correctness: 0.7653 Model: ece408 ==528== Profiling application: python m3.1.py
 =528== Profiling result:
                 Type Time(%)
                                            Time
                                                         Calls
                                                                                        Min
                                                                                                       Max Name
                                                                          Avg
at const *, float const *, int, int, int, int, int, int)
20.66% 35.511ms 20 1.7756ms
                                                                                  22.529ms 79.127ms mxnet::op::forward kernel(float*, flo
                                                        20 1.7756ms 1.0240us 33.196ms [CUDA memcpy HtoD]
2 7.3560ms 2.9324ms 11.780ms void mshadow::cuda::MapPlanLargeKerne
                            8.56% 14.712ms
l<mshadow::sv::saveto, int=8, int=1024, mshadow::expr::Plan<mshadow::Tensor<mshadow::gpu, int=4, float>, float>,
shadow::expr::Plan<mshadow::expr::BinaryMapExp<mshadow::op::mul, mshadow::expr::ScalarExp<float>, mshadow::Tensor
mshadow::gpu, int=4, float>, float, int=1>, float>>(mshadow::gpu, unsigned int, mshadow::Shape<int=2>, int=4, int)
4.55% 7.8291ms 1 7.8291ms 7.8291ms 7.8291ms volta_sgemm_128x128_tn
4.20% 7.2160ms 2 3.6080ms 24.927us 7.1911ms void op_generic_tensor_kernel<int=2,
float, float, float, int=256, cudnnGenericOp_t=7, cudnnNanPropagation_t=0, cudnnDimOrder_t=0, int=1>(cudnnTensorSt
ruct, float*, cudnnTensorStruct, float const_*, cudnnTensorStruct, float const *, float, float, float, float, dimA
 rray, reducedDivisorArray)
                             2.55% 4.3793ms
                                                               1 4.3793ms 4.3793ms 4.3793ms void cudnn::detail::pooling fw 4d ker
rel<float, float, cudnn::detail::maxpooling_func<float, cudnnNanPropagation_t=0>, int=0, bool=0>(cudnnTensorStruct, float const *, cudnn::detail::pooling_fw_4d_kernel<float, float, cudnn::detail::maxpooling_fw_4d_kernel<float, float, cudnn::detail::maxpooling_func<float, cudnnNanPropagation_t=0>, int=0, bool=0>, cudnnTensorStruct*, cudnnPoolingStruct, float, cudnnPoolingStruct, int, cudnn::reduced_divisor, float)
                            0.23% 396.89us
                                                               1 396.89us 396.89us 396.89us void mshadow::cuda::MapPlanLargeKerne
l<mshadow::sv::saveto, int=8, int=1024, mshadow::expr::Plan<mshadow::Tensor<mshadow::gpu, int=2, float>, float>, m
shadow::expr::Plan<mshadow::expr::ScalarExp<float>, float>>(mshadow::gpu, unsigned int, mshadow::Shape<int=2>, int
```