



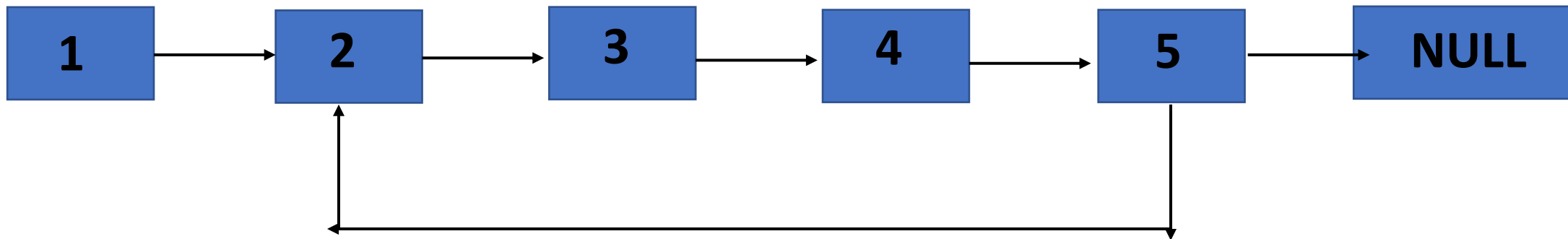
# Loop Detection

# Loop Detection or Detect Cycle in SLL

**Problem:** Given a linked list, check if the linked list has loop or not.

Below diagram shows a linear linked list(without loop).

Below diagram shows a linear linked list (with loop)



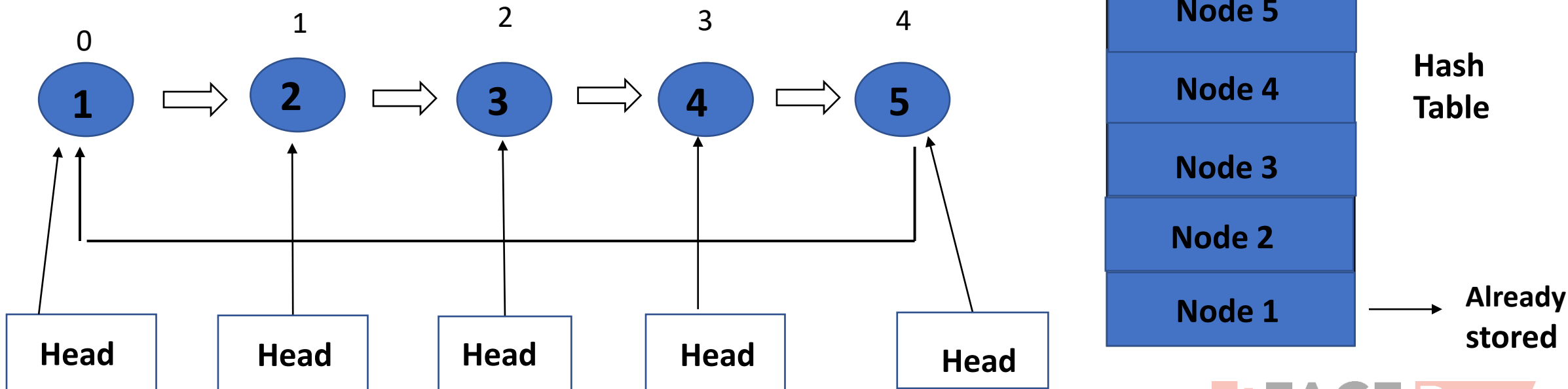
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# Solutions

1. Use Hashing
2. Floyd's cycle finding(Using two pointer variables)

# Use Hashing

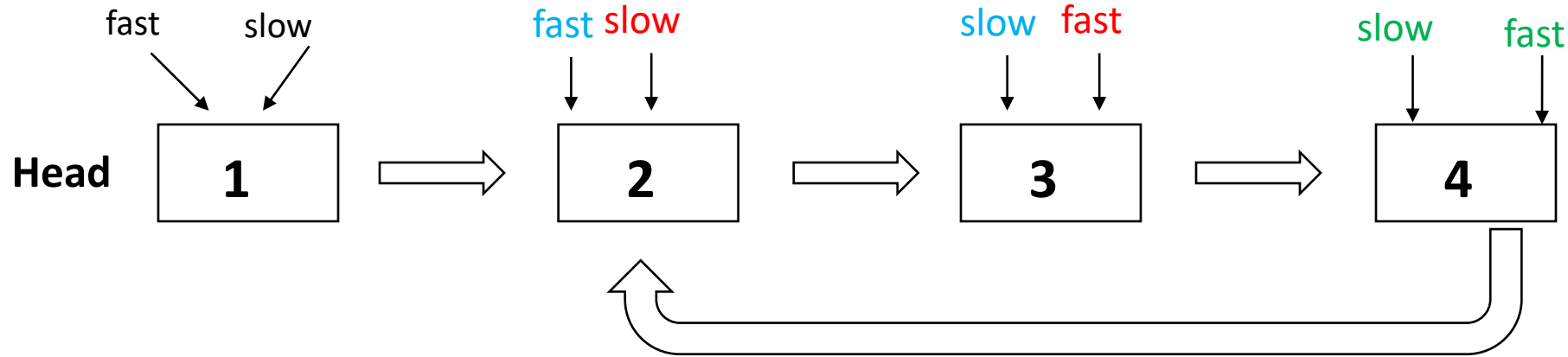
- Traverse the list one by one and keep putting the node address in a hash table.
- At any point, if NULL is reached then return false and if next of current node points to any of the previously stored nodes in Hashtable then return true.



# Floyd's cycle finding(Using two pointer variables)

- This algorithm used to find the loop in the given list.
- We will take two pointers, namely fast and slow. Fast pointer takes 2 steps ahead and slow pointer takes 1 step ahead.
- Iterate through the list until the fast pointer is equal to NULL. If the fast pointer is NULL, then there is no cycle present in the given list.
- During iteration, if fast pointer and slow pointer pointing same node then cycle is present in the given list.

# Using two pointer variables



Slow and fast pointers starts from the first node.

slow != fast, then continue the process

slow pointer takes 1 step ahead and fast pointer takes 2 steps ahead.

slow != fast

slow == fast, then the loop is detected

```
1 import java.util.*;
2 class Node {
3     int num;
4     Node next;
5     Node(int val) {
6         num=val;
7         next=NULL;
8     }
9 }
10 class Main {
11     static Node insertNode(Node head, int val) {
12         Node newNode = new Node(val);
13         if(head==null) {
14             head=newNode;
15             return head;
16         }
17         Node temp=head;
18         while(temp.next!=null)
19             temp=temp.next;
20         temp.next=newNode;
21         return head;
22     }
```



```
1 static void display(Node head) {
2     Node temp = head;
3     while(temp.next!=null) {
4         System.out.print(temp.num+"->");
5         temp=temp.next;
6     }
7     System.out.println(temp.num+"->"+"NULL");
8 }
9
10 static void createCycle(Node head,int a,int b) {
11     int cnta = 0,cntb = 0;
12     Node p1 = head;
13     Node p2 = head;
14     while(cnta != a || cntb != b) {
15         if(cnta != a)
16             p1 = p1.next; ++cnta;
17         if(cntb != b)
18             p2 = p2.next; ++cntb;
19     }
20     p2.next = p1;
21 }
22
```

```
1 static boolean cycleDetect(Node head) {
2     if(head == null) return false;
3     Node fast = head;
4     Node slow = head;
5     while(fast.next != null && fast.next.next != null) {
6         fast = fast.next.next;
7         slow = slow.next;
8         if(fast == slow) return true;
9     }
10    return false;
11 }
12
13 public static void main(String args[]) {
14     Scanner sc = new Scanner(System.in);
15     int n=sc.nextInt();
16     Node head = null;
```

```
1    for(int i=0;i<n;i++){
2        int m=sc.nextInt();
3        head=insertNode(head,m);
4    }
5    display(head);
6    int a=sc.nextInt();
7    createCycle(head,1,a); //creating cycle in the list
8    if(cycleDetect(head) == true)
9        System.out.println("Cycle detected");
10    else
11        System.out.println("Cycle not detected");
12 }
13 }
14
15
16
17
18
19
20
21
22
```



# THANK YOU