

# Design **Analysis** of **Algorithms**

# Lecture 5

# Analysis of Algorithm Efficiency

#### **Two** kinds of efficiency:

- Time efficiency, also called time complexity, indicates how fast an algorithm in question runs.
- Space efficiency, also called space complexity, refers to the amount of memory units required by the algorithm in addition to the space needed for its input and output.

### Measuring an Input's Size

Almost all algorithms run longer on larger inputs.

#### For example

longer to sort larger arrays, multiply larger matrices, ...

Investigating an algorithm's efficiency as a function of some parameter n indicating the algorithm's input size

#### Measuring an Input's Size

#### **Exception-Example**

• For evaluating a polynomial  $p(x) = a_n x^n + ... + a_0$  of degree n, it will be the polynomial's degree or the number of its coefficients, which is larger by 1 than its degree.

#### Measuring an Input's Size

#### Other Examples

- Searching among n elements
- Sorting n elements
- computing the product of two n x n matrices
- Primality testing of a number n [In such situations, it is preferable to measure size by the number b of bits in the n's binary representation: b = \log\_2 n \right]+1]

#### **Orders of Growth**

n	$\log_2 n$	n	$n \log_2 n$	$n^2$	$n^3$	$2^n$	n!
10	3.3	$10^{1}$	$3.3 \cdot 10^{1}$	$10^{2}$	$10^{3}$	$10^{3}$	$3.6 \cdot 10^6$
$10^{2}$	6.6	$10^{2}$	$6.6 \cdot 10^2$	$10^{4}$	$10^{6}$	$1.3 \cdot 10^{30}$	$9.3 \cdot 10^{157}$
$10^{3}$	10	$10^{3}$	$1.0 \cdot 10^4$	$10^{6}$	$10^{9}$		
$10^{4}$	13	$10^{4}$	$1.3 \cdot 10^5$	$10^{8}$	$10^{12}$		
$10^{5}$	17	$10^{5}$	$1.7 \cdot 10^6$	$10^{10}$	$10^{15}$		
10 <sup>6</sup>	20	$10^{6}$	$2.0 \cdot 10^7$	$10^{12}$	$10^{18}$		

#### Worst-Case, Best-Case, and Average-Case Efficiencies

• The worst-case efficiency of an algorithm is its efficiency for the worst-case input of size n, which is an input (or inputs) of size n for which the algorithm runs the longest among all possible inputs of that size.

#### Worst-Case, Best-Case, and Average-Case Efficiencies

• The **best-case** efficiency of an algorithm is its efficiency for the best-case input of size **n**, which is an input (or inputs) of size n for which the algorithm runs the fastest among all possible inputs of that size.

#### Worst-Case, Best-Case, and Average-Case Efficiencies

- However, that neither the worst-case analysis nor its best-case counterpart yields the necessary information about an algorithm's behavior on a "typical" or "random" input.
- This is the information that the average-case efficiency seeks to provide.

### Worst-Case, Best-Case, and Average-Case Efficiencies

```
ALGORITHM Sequential Search (A[0..n-1], K)
//Searches for a given value in a given array by sequential search
//Input: An array A[0..n-1] and a search key K
//Output: The index of the first element in A that matches K
          or -1 if there are no matching elements
i \leftarrow 0
while i < n and A[i] \neq K do
    i \leftarrow i + 1
if i < n return i
else return -1
```

### References

Chapter 2: Anany Levitin, "Introduction to the Design and Analysis of Algorithms", Pearson Education, Third Edition, 2017

Chapter 2: Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein, "Introduction to Algorithms", MIT Press/PHI Learning Private Limited, Third Edition, 2012.

#### Homework

- 1. a. Consider the definition-based algorithm for adding two n × n matrices. What is its basic operation? How many times is it performed as a function of the matrix order n? As a function of the total number of elements in the input matrices?
  - b. Answer the same questions for the definition-based algorithm for matrix multiplication.
- 2. Consider a variation of sequential search that scans a list to return the number of occurrences of a given search key in the list. Does its efficiency differ from the efficiency of classic sequential search?