MeshBuilderInterface + ~MeshBuilderInterface() + CreateMesh() MeshBuilder + meshPtr + meshPropertyPtr # cylinder + MeshBuilder() + ~MeshBuilder() + GenerateMesh() + ~MeshBuilder() + GetMesh() + buildColor() + buildCap() + buildDimensions() + MeshBuilder() + ~MeshBuilder() + CreateMesh() + MeshBuilder() + ~MeshBuilder() + CreateMesh()

ClosedCanMeshBuilder

- + ClosedCanMeshBuilder()
- + ~ClosedCanMeshBuilder()
- + buildColor()
- + buildCap()
- + buildDimensions()

TubeMeshBuilder

- + TubeMeshBuilder()
- + ~TubeMeshBuilder()
- + buildColor()
- + buildCap()
- + buildDimensions()