

Data.h

```
graph TD; Data.h --> memory; Data.h --> string;
```

A diagram illustrating a dependency structure. At the top is a gray rectangular box labeled "Data.h". Two dark blue arrows originate from the bottom of this box, pointing downwards and outwards to two separate white rectangular boxes. The box on the left is labeled "memory" and the box on the right is labeled "string". Both boxes have a thin gray border.

memory

string