# JAY BHAGAT

## Computer Science Student



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jaybhagat.github.io

## Skills

Languages: Javascript, Python, C++, C, C#, Java, HTML/CSS, Bash

Technologies/Tools: React, React Native, Redux, Firebase, Git, MongoDB, Postgres, Heroku, Google Cloud APIs, JIRA

## Experience

BlackBerry Ltd. Waterloo, ON

Open-Source Software Developer

Jan. 2021 - Apr. 2021

- Developed multiple scripts using Python to automate team tasks with the Requests, Regex, and Pandas libraries to process & filter data and create spreadsheets to report data.
- Created *Gradle* and *Maven* plugins using *Java*, for the builds of all BlackBerry products that approximately *doubles* efficiency by automatically transferring build information to analysts, with visibility from C-level executives.
- Produced internal Bash scripts to improve the existing CI/CD strategy for different programming environments, aiding to analyze open-source software compliance.
- Implemented asynchronous functions to make calls to a REST API, decreasing script run-time by a factor of 2.03.

Cynorix Inc.

May 2020 - Aug. 2020 Software Developer

- Independently created a secure user password storage server using Javascript on MongoDB, and making changes to use it on a Windows client, coded in C# (Cynorix Password Guardian).
- Effortlessly built a Google Drive extension which allows users to securely share encrypted files without revealing encryption key using Javascript, Firebase, Google Drive API. (Secure File Sharing)
- Utilised the *Emscripten* library to compile C++ code to *WebAssembly* that runs on Javascript *394*% faster.
- Created a secure messaging application between two users on Javascript to use a state-of-the-art key generation algorithm.

**EPOCH App** Waterloo, ON Feb. 2019 - Apr. 2019

Software Developing Intern

- Implemented parts of the www.epochapp.com that is visited by 1000s of users daily using React. is to improve its UX/UI design to attract users.
- Effectively managed code repositories with Git to work with an agile software development style.

#### **Projects**

- Catch (Around-the-Globe): Used Unity to build an AR application that allows users to play catch with another player. The back-end was created using Firebase Database. (Winner of EchoAR Challenge at HackThe6ix 2020)
- Blog.io: Built a full-stack blogging app with React, Redux, MongoDB, Express, and Node.js allowing users to post, like, and comment on articles.
- Where to Rent?: Developed a server that dynamically scrapes the web for rental prices in neighbourhoods using Python, Selenium, SQL (Postgres), and deployed on Heroku.
- Dealia!: A mobile application built using React Native and Expo with a Firebase back-end to allow users to find the best online deals.

### Education

### **University of Waterloo**

Waterloo, ON Sept. 2019 - May 2024

Candidate for Bachelor in Computer Science, Honours (CAV 91.4%) • NSERC Undergraduate Student Research Award

• President's Scholarship (95%+)