

The Immaturity of Testing





developer testing is immature in almost every aspect

External Tests

Unit Tests

Smoke Tests

Functional Tests

Integration Tests

Acceptance Tests



failblog.org

second class citizens

attempt to replace exploratory testing

testing everything

custom test cases

slow



100% test coverage is not the right goal

test the parts of the system that provide the most value

confidence to refactor

shield you from regression bugs

remove pain from testing

remove technical debt



immaturity of selenium

```
def setup
  @browser = Selenium::SeleniumDriver.new("localhost", 4444,
    "*firefox", "http://www.google.com", 15000)
  @browser.start
end

def test_google
  @browser.open("http://www.google.com/webhp?hl=en")
  @browser.type("q", "hello world")
  @browser.click("btnG")
  @browser.wait_for_page_to_load("5000")
  assert_equal("hello world - Google Search",
    @browser.get_title())
end

def teardown
  @browser.stop
end
```



15 different ways to drive selenium

15 different languages to write tests in

so..... painfully..... slow

large suites become unmaintainable

buggy

poor defect localization



cross browser verification

runs against full stack

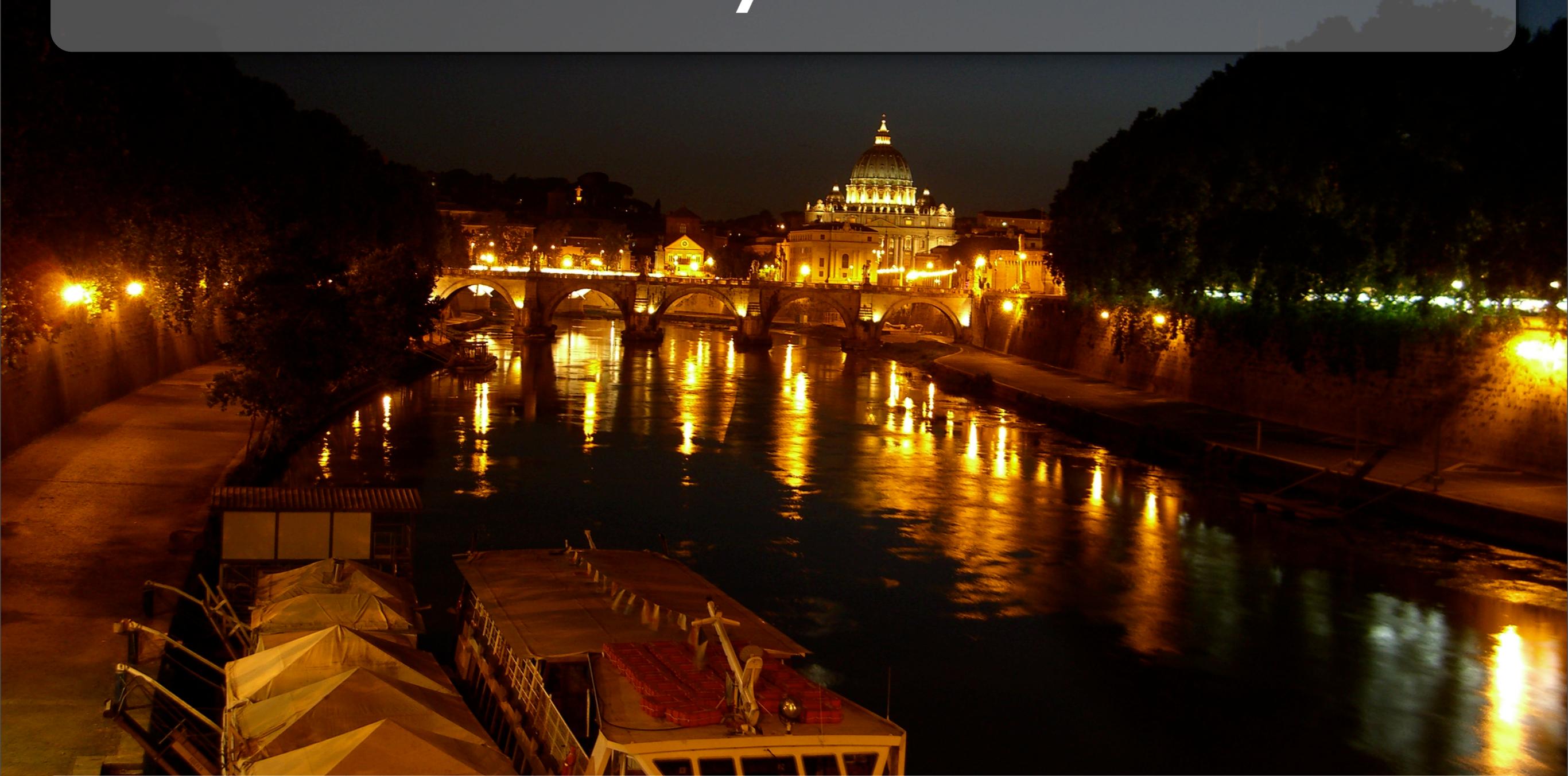
easy to use

has a recorder

tester friendly

possibly the best solution for smoke testing

immaturity of test/unit



```
require 'test/unit'

class BowlingTests < Test::Unit::TestCase
  def setup
    @bowling = Bowling.new
  end

  def test_score_0_for_gutter_game
    20.times { @bowling.hit(0) }
    assert_equal 0, @bowling.score
  end
end
```



tester unfriendly

object oriented thus creating a paradigm
mismatch

too granular, no integration verification

syntax is ugly

no mocking framework built in



DRW TRADING GROUP

Jay Fields

very developer friendly

granular defect localization

easy to write

runs quickly



immaturity of RSpec

```
describe Bowling do
  before(:each) do
    @bowling = Bowling.new
  end

  it "should score 0 for gutter game" do
    20.times { @bowling.hit(0) }
    @bowling.score.should == 0
  end
end
```



too much magic

too based on english

consistent to hamcrest, not pols

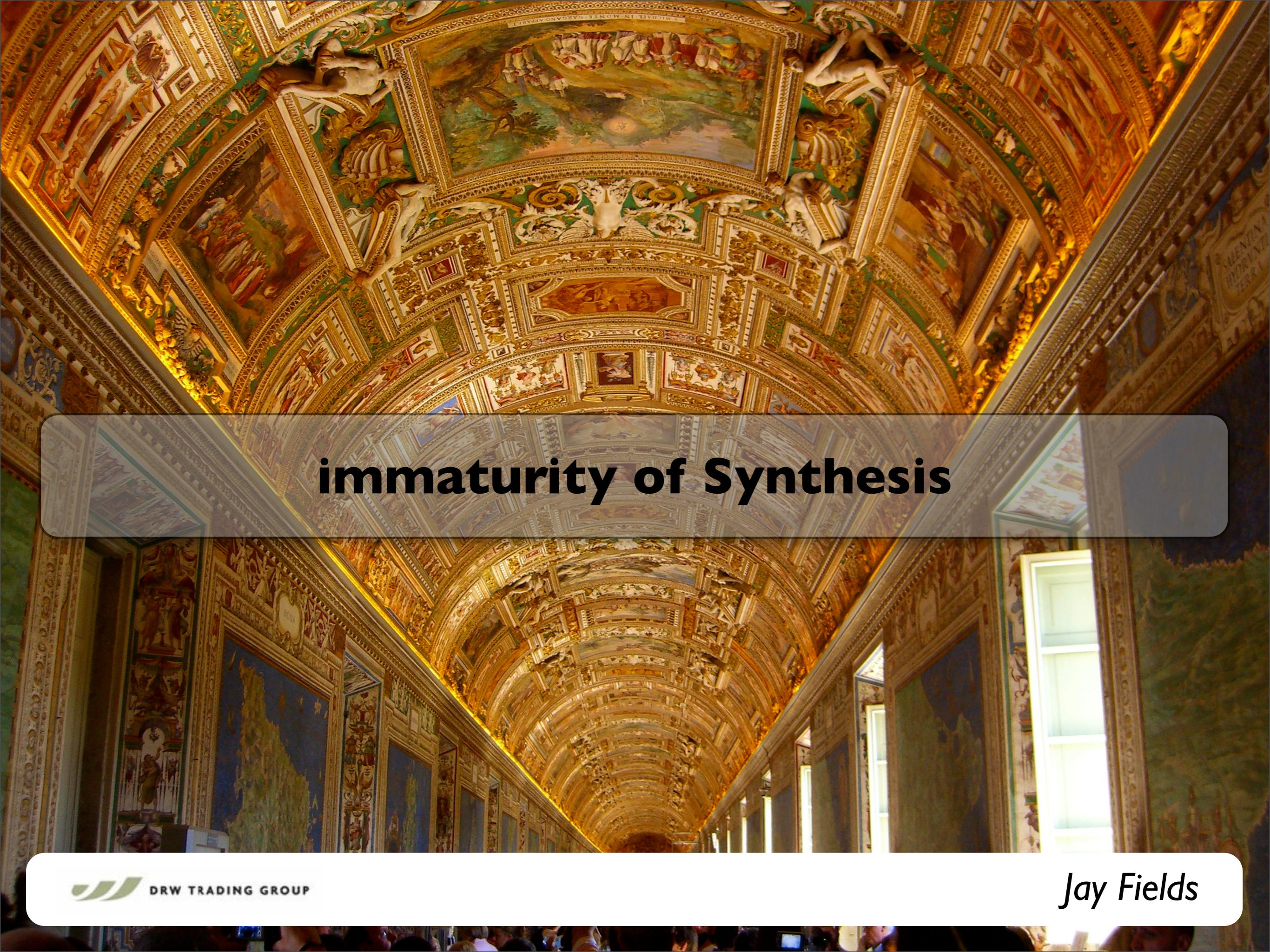
not easily extendable



encourages behavior testing

free documentation generation

built in mocking



immaturity of Synthesis

```
class PostOffice
  def send(object)
    # do stuff
  end

class Merchant
  def sell(object)
    # other stuff
    post_office.send(object)
  end
```

```
class PostOfficeTests
  def test_send
    # setup stuff
    post_office.send(object)
  end

class MerchantTests
  def test_sell
    # setup stuff
    post_office.expects(:send).with(object)
  end
```



runs the test suite twice

requires too much specification / unnecessary tests

largely unknown



fast

encourages decoupled objects

confidence without integration testing



immaturity of Expectations

```
expect 2 do
  1 + 1
end

expect stub.to.receive(:dial).with("2125551212") do |iphone|
  phone.dial("2125551212")
end

expect 1..5 do
  3
end

expect Process.new.to.have.finished do |process|
  process.finished = true
end
```



displays how, but not necessarily why

no test monikers

no free documentation generation



very concise

encourages desired duplication

encourages granular testing

promotes literals as expected values

universal assertion syntax

encourages expressive software design



questions?



what do I do?

unit testing: expectations

functional testing: rspec

smoke testing: selenium

experiment. do what works well for you.

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