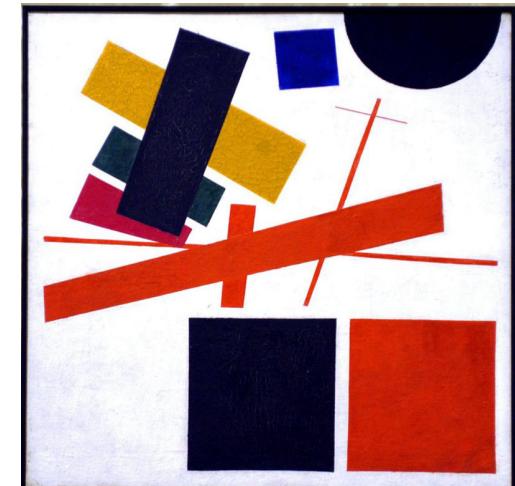


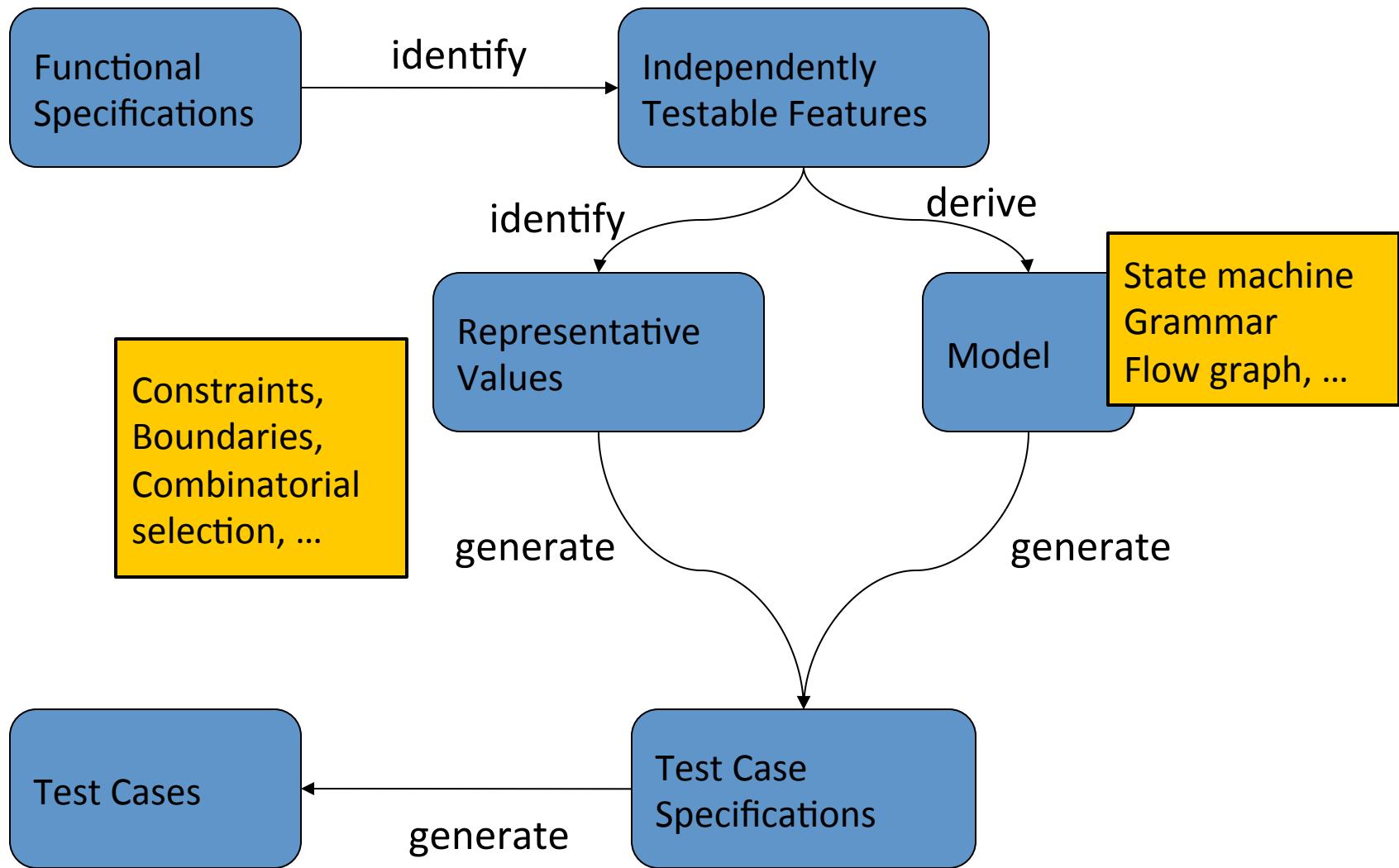
CPEN 422

Software Testing and Analysis



Combinatorial Testing

Systematic Functional Testing



Huge input space

- How to choose inputs in testing?
- What is equivalence partitioning?

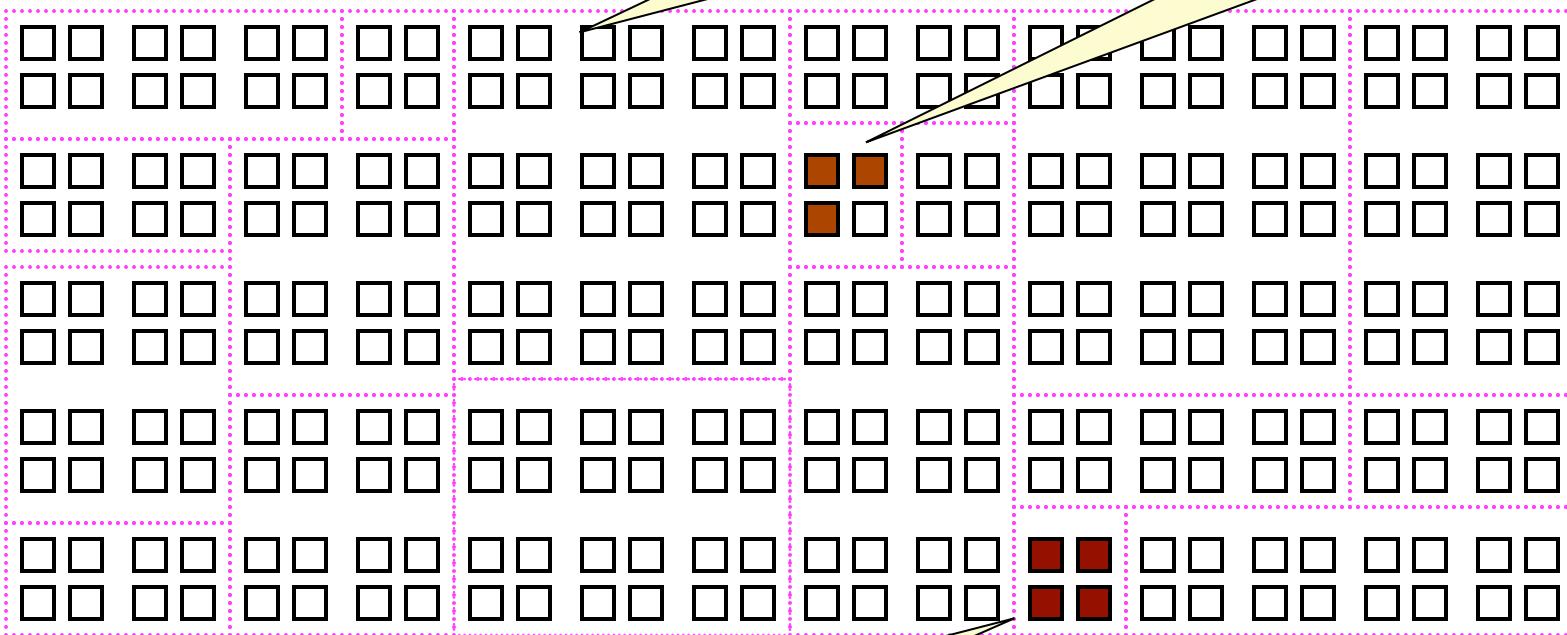
Systematic Equivalence Partitioning

The space of possible input values
(the haystack)

- Failure (valuable test case)
- No failure

Failures are sparse in
the space of possible
inputs ...

... but dense in some
parts of the space



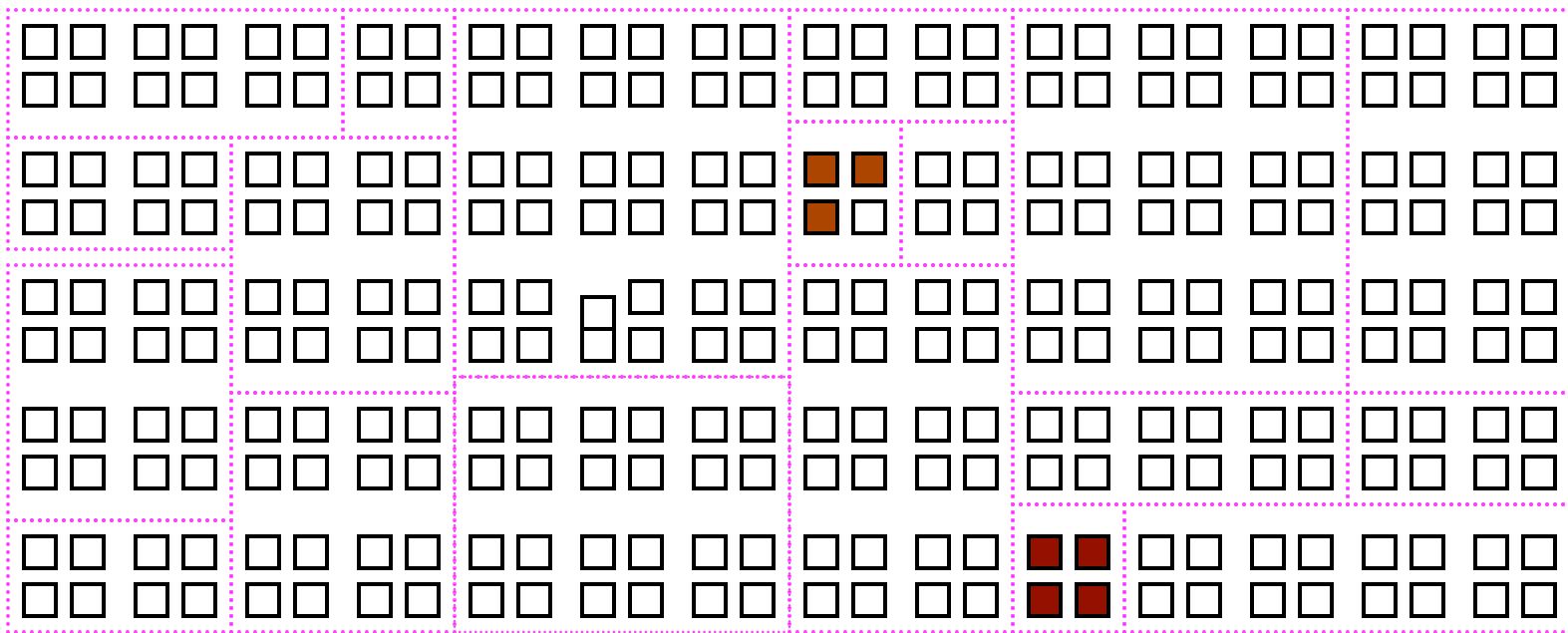
If we systematically test some cases
from each part, we will include the
dense parts

*Functional testing is one way of
drawing pink lines to isolate regions
with likely failures*

Combinations of class values?

The space of possible input values
(the haystack)

- Failure (valuable test case)
- No failure



Ch. 11: Combinatorial Testing

- What to do about the combinatorial explosion?

Partitioning helps to reduce the problem: we get the classes.
But, for each class multiple values? And then the combinations?

Example

Three parameters:

- **OS:** Linux, Windows, MacOS (3 values)
- **DB Server:** MySQL, Oracle (2 values)
- **Web Server:** IIS, Apache (2 values)

How many combinations to test?

$$3 * 2 * 2 = 12$$

What if we have a program with 10 parameters each with 8 possible values?

$$8^{10}$$

Input Handling / Combinational Testing

Advanced Search

Find pages with...

all these words:

Type the important words: tri-colour rat terrier

this exact word or phrase:

Put exact words in quotes: "rat terrier"

any of these words:

Type OR between all the words you want: miniature OR standard

none of these words:

Put a minus sign just before words that you don't want:
-rodent, -"Jack Russell"

numbers ranging from:

 to

Put two full stops between the numbers and add a unit of measurement:
10..35 kg, £300..£500, 2010..2011

Then narrow your results
by...

language:

 any language

Find pages in the language that you select.

region:

 any region

Find pages published in a particular region.

last update:

 anytime

Find pages updated within the time that you specify.

site or domain:

Search one site (like wikipedia.org) or limit your results to a domain like .edu, .org or .gov

terms appearing:

 anywhere in the page

Search for terms in the whole page, page title or web address, or links to the page you're looking for.

SafeSearch:

 Show most relevant results

Tell SafeSearch whether to filter sexually explicit content.

reading level:

 no reading level displayed

Find pages at one reading level or just view the level info.

file type:

 any format

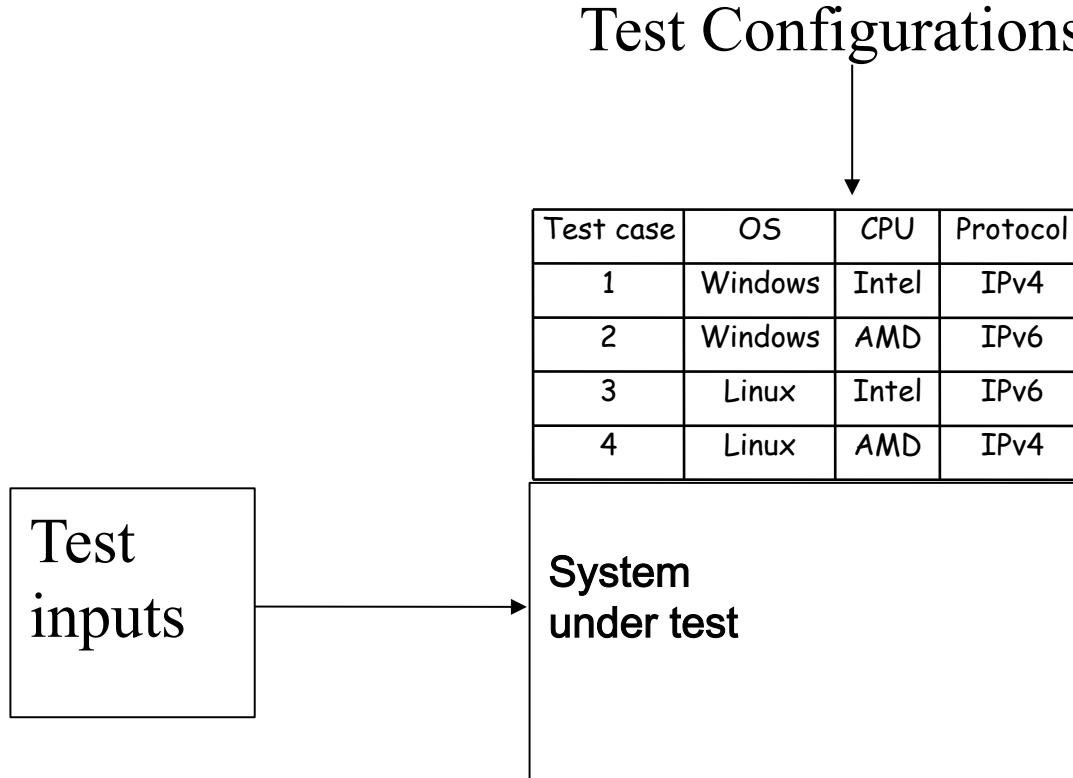
Find pages in the format that you prefer.

usage rights:

 not filtered by licence

Find pages that you are free to use yourself.

Two scopes of combinatorial testing



1. Identify parameters

Inputs, environment

Affect behavior

2. Identify input characteristics

Major properties of each parameter

3. Identify selected *combinations* of inputs

SPECIAL ARTICLE

THE CATEGORY-PARTITION METHOD FOR SPECIFYING AND GENERATING FUNCTIONAL TESTS

A method for creating functional test suites has been developed in which a test engineer analyzes the system specification, writes a series of formal specifications, and then uses a generator tool to produce test descriptions from which test scripts are written. The advantages of this method are that the tester can easily modify the test specification when necessary, and can control the complexity and number of the tests by annotating the tests specification with constraints.

THOMAS J. OSTRAND and MARC J. BALCER

The goal of functional testing of a software system is to find discrepancies between the actual behavior of the implemented system's functions and the desired behavior as described in the system's functional specification. To achieve this goal requires first, that tests be executed for all of the system's functions, and second, that the tests be designed to maximize the chances of finding errors in the software. Although a particular method or testing group may emphasize one or the other, these two aspects of testing are mutually complementary, and both are necessary for maximally productive testing. It is not enough merely to "cover all the functionality"; the tests must be aimed at the most vulnerable parts of the implementation. For functional testing, this implies testing boundary conditions, special cases, error handlers, and cases where inputs and the system environment interact in potentially dangerous ways. Conversely, it is not enough to write excellent, error-exposing tests for only some of a system's functions, or to write tests aimed only at certain types of errors or certain characteristics of a specification or implementation.

A preliminary version of this paper appeared as "Machine-Aided Production of Software Tests," in the Proceedings of the Fifth Annual Pacific Northwest Software Quality Conference, Portland, Oregon, October 19-20, 1987.

© 1988 ACM 0001-0782/88/0600-0076 \$1.50

Functional tests can be derived from the software specifications, from design information, or from the code itself. All three test sources provide useful information, and none of them should be ignored. Code-based tests relate to the modular structure, logic, control flow, and data flow of the software. They have a particular advantage that a program is a formal object, and it is therefore easy to make precise statements about the adequacy or thoroughness of code-based tests. Design-based tests relate to the programming abstractions, data structures, and algorithms used to construct the software. Specification-based tests relate directly to what the software is supposed to do, and therefore are probably the most intuitively appealing type of functional tests.

A standard approach to generating specification-based functional tests is first to partition the input domain of a function being tested, and then to select data from each class of the partition. The idea is that elements within an equivalence class are essentially the same for the purposes of testing. If the testing's main emphasis is to attempt to show the presence of errors, then the assumption is that any element of a class will expose the error as well as any other one. If the testing's main emphasis is to attempt to give confidence in the software's correctness, then the assumption is that correct results for a single element in a class will provide confidence that all elements in the class would be processed correctly.

Category-Partition: Summary

1. [A] Identify testable features
2. [A] Identify inputs per feature
3. [A] Identify categories / characteristics per input
4. [B] Identify choices per category
5. [C] Identify constraints between choices
6. [C] Generate remaining combinations, resulting in test specification table [Table 11.2]
7. Turn into test cases

Pairwise Combinatorial Testing

Three parameters:

- OS: Linux, Windows, MacOS (3 values)
- DB Server: MySQL, Oracle (2 values)
- Web Server: IIS, Apache, (2 values)

Are full 3-way combinations responsible for failures?

Or are specific pairs causing trouble?

Pairwise combinatorial testing

- Category partition works well when intuitive constraints reduce the number of combinations to a small amount of test cases
 - Without many constraints, the number of combinations may be unmanageable
- **Pairwise combination** (instead of exhaustive)
 - Generate combinations that efficiently cover all pairs (or triples,...) of classes
 - **Rationale:** most failures are triggered by **single values** or **combinations of a few values**. Covering pairs (triples,...) reduces the number of test cases, but reveals most faults

Partitioned classes: OS, DB, Server

Three parameters:

- **OS:** Linux, Windows, MacOS (3 values)
 - **DB Server:** MySQL, Oracle (2 values)
 - **Web Server:** IIS, Apache, (2 values)
1. Full combination: $3*2*2 = 12$
 2. Pair-wise: multiplying the **two largest values**
 $3*2 = 6$ cases

Let's cover just the pairs

| OS | DB | Web |
|----|----|-----|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |

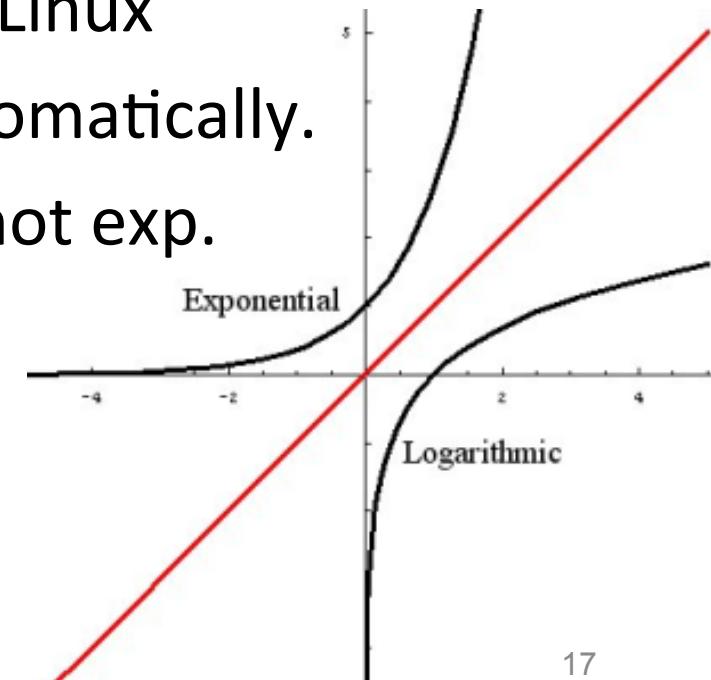
Let's cover just the pairs

| OS | DB | Web |
|---------|--------|--------|
| Linux | MySQL | IIS |
| Linux | Oracle | Apache |
| Windows | MySQL | Apache |
| Windows | Oracle | IIS |
| MacOS | MySQL | Apache |
| MacOS | Oracle | IIS |

6 test cases instead of full $3*2*2=12$.

Pairwise Combination Testing

- Step 0: Eliminate invalid combinations
 - IIS only runs on Windows
- Key step: **Cover all *pairs* of combinations**
 - such as MySQL on Windows & Linux
- Generate / test combinations automatically.
- #pairwise grows logarithmically, not exp.



updated

| OS | DB | Web |
|---------|--------|--------------|
| Linux | MySQL | IIS (Apache) |
| Linux | Oracle | Apache |
| Windows | MySQL | Apache (IIS) |
| Windows | Oracle | IIS |
| MacOS | MySQL | Apache |
| MacOS | Oracle | IIS (Apache) |
| | | |

Another Example: Display Control

- **How many test cases to cover fully?**
- **How many test cases to cover pairwise?**

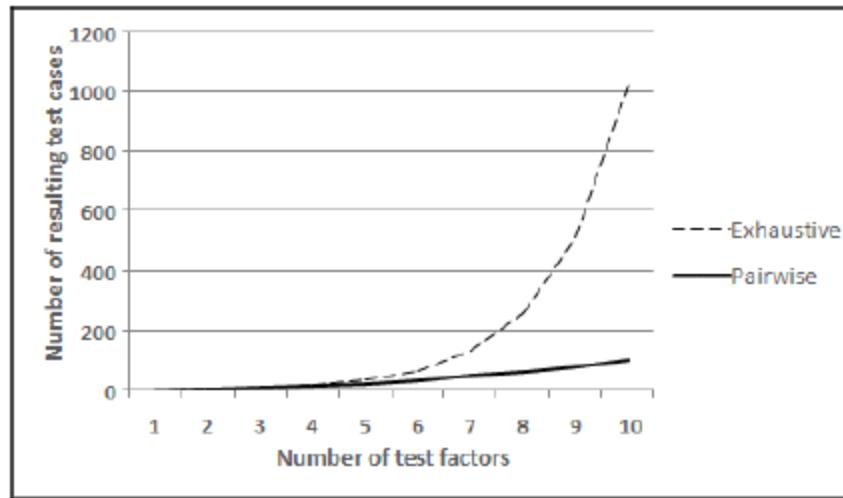
| Display Mode | Language | Fonts | Color | Screen size |
|-------------------|------------|-----------------|------------|-------------|
| full-graphics | English | Minimal | Monochrome | Hand-held |
| text-only | French | Standard | Color-map | Laptop |
| limited-bandwidth | Spanish | Document-loaded | 16-bit | Full-size |
| | Portuguese | | True-color | |

1. Full combinations: **432** ($3 \times 4 \times 3 \times 4 \times 3$) test cases
2. Pairwise: **16** (4×4)

Pairwise combinations: 16 test cases (4*4)

| Language | Color | Display Mode | Fonts | Screen Size |
|------------|-----------------------|------------------------------|---------------------|-------------------|
| English | Monochrome | Full-graphics | Minimal | Hand-held |
| English | Color-map | Text-only | Standard | Full-size |
| English | 16-bit | Limited-bandwidth | - | Full-size |
| English | True-color | Text-only | Document-loaded | Laptop |
| French | Monochrome | Limited bandwidth | Standard | Laptop |
| French | Color-map | Full-graphics | Document-loaded | Full-size |
| French | 16-bit | Text-only | Minimal | - |
| French | True-color | - | - | Hand-held |
| Spanish | Monochrome | - | Document-loaded | Full-size |
| Spanish | Color-map | Limited-bandwidth | Minimal | Hand-held |
| Spanish | 16-bit | Full-graphics | Standard | Laptop |
| Spanish | True-color | Text-only | - | Hand-held |
| Portuguese | - | - | Monochrome | Text-only |
| Portuguese | Color-map | - | Minimal | Laptop |
| Portuguese | 16-bit | Limited-bandwidth | Document-loaded | Hand-held |
| Portuguese | True-color | Full-graphics | Minimal | Full-size |
| Portuguese | True-color | Limited-bandwidth | Standard | Hand-held |

Microsoft PICT



```
Type: Single, Spanned, Striped, Mirror, RAID-5
Size: 10, 100, 1000, 10000, 40000
Format method: Quick, Slow
File system: FAT, FAT32, NTFS
Cluster size: 512, 1024, 2048, 4096, 8192, 16384
Compression: On, Off
```

```
# There are limitations on volume size
```

```
IF [File system] = "FAT" THEN [Size] <= 4096;
IF [File system] = "FAT32" THEN [Size] <= 32000;
```

```
# And not all file systems support compression
```

```
IF [File system] <> "NTFS" or
  ([File system] = "NTFS" and [Cluster size] > 4096)
THEN [Compression] = "Off";
```

Test domain consisting of 'input' and 'environment' parameters:

Input parameters

```
Type: Single, Spanned, Striped, Mirror, RAID-5
Size: 10, 100, 1000, 10000, 40000
Format method: Quick, Slow
File system: FAT, FAT32, NTFS
Cluster size: 512, 1024, 2048, 4096, 8192, 16384
Compression: On, Off
```

Environment parameters

```
Platform: x86, x64, ia64
CPUs: 1, 2
RAM: 1GB, 4GB, 64GB
```

Environment parameters will form a sub-model

```
{ PLATFORM, CPUS, RAM } @ 2
```

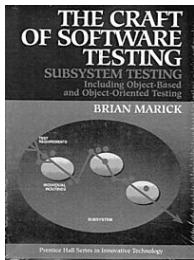
Hierarchy of test parameters:

- Type
- Size
- Format method
- File system
- Cluster size
- Compression
- <CompoundParameter> (t=2)
 - Platform
 - CPUs
 - RAM

Exercise: pair-wise testing

- Suppose we want to demonstrate that a new software application works correctly on machines that use the **Windows**, **Mac**, and **Linux** operating systems, **Intel** or **AMD** processors, and the **IPv4** or **IPv6** protocols.
- How many pair-wise tests are needed! Which?

| OS | Processor | Protocol |
|---------|-----------|----------|
| Linux | Intel | IPv4 |
| Linux | AMD | IPv6 |
| Windows | Intel | IPv6 |
| Windows | AMD | IPv4 |
| Mac | Intel | IPv4 |
| Mac | AMD | IPv6 |
| | | |



11.4

Catalog-Based Testing

- Capture the experience of test designers
 - cases to be considered
 - For different types of variables
 - inputs, outputs, status of computation
- Gather experience in systematic collection:
 - speed up test design
 - routinize decisions / focus human effort
 - accelerate training / reduce human error

Catalog based testing process

Step 1:

Analyze the initial specification to identify simple elements:

- Pre-conditions
- Post-conditions
- Variables
- Operations
- Definitions



Clues to tell you what's
test worthy about this program

Step 2:

Derive a first set of test case specifications from pre-conditions, post-conditions and definitions

Step 3:

Complete the set of test case specifications using test catalogs

Combinational Testing: Summary

- Multiple parameters lead to gazillions of combinations
- Category-Partition Testing groups values, and selectively combines them;
- Pairwise-testing varies 2-way combinations in N-way test cases
- Catalog based testing reuses knowledge encoded in catalogs.