

MovEx Smart Contract **Audit Report**



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1 Executive Summary

1.1 Project Information

Description	An AMM DEX on Sui.
Type	DEX
Auditors	MoveBit
Timeline	Apr 26, 2023 – May 10, 2023
Languages	Move
Platform	Sui
Methods	Architecture Review, Unit Testing, Manual Review
Source Code	https://github.com/MoveExchange/MovEX-swap-v2
Commits	bee12a9e215f242e8501ef1f8123fe82c7dac031 d033babe6b92202ddf400eedc6d9327831cedf1b

1.2 Files in Scope

The following are the SHA1 hashes of the last reviewed files.

ID	Files	SHA-1 Hash
POL	sources/pool.move	dfc0a72e2d91cf64feb70410ba c60ebebef7cdff

1.3 Issue Statistic

Item	Count	Fixed	Acknowledged
Total	17	14	3
Informational	2	2	
Minor	6	3	3
Medium	5	5	
Major	4	4	
Critical			

1.4 MoveBit Audit BreakDown

MoveBit aims to assess repositories for security-related issues, code quality, and compliance with specifications and best practices. Possible issues our team looked for included (but are not limited to):

- Transaction-ordering dependence
- Timestamp dependence
- Integer overflow/underflow by bit operations
- Number of rounding errors
- Denial of service / logical oversights
- Access control
- Centralization of power
- Business logic contradicting the specification
- Code clones, functionality duplication
- Gas usage
- Arbitrary token minting
- Unchecked CALL Return Values
- The flow of capability
- Witness Type

1.5 Methodology

The security team adopted the "**Testing and Automated Analysis**", "**Code Review**" and "**Formal Verification**" strategy to perform a complete security test on the code in a way that is closest to the real attack. The main entrance and scope of security testing are stated in the conventions in the "Audit Objective", which can expand to contexts beyond the scope according to the actual testing needs. The main types of this security audit include:

(1) Testing and Automated Analysis

Items to check: state consistency/ failure rollback/ unit testing/ value overflows/ parameter verification / unhandled errors/ boundary checking/ coding specifications.

(2) Code Review

The code scope sees in section 1.2.

(3) Formal Verification

Perform formal verification for key functions with the Move Prover.

(4) Audit Process

- Carry out relevant security tests on the testnet or the mainnet;
- If there are any questions during the audit process, communicate with the code owner in time. The code owners should actively cooperate (this might include providing the latest stable source code, relevant deployment scripts or methods, transaction signature scripts, exchange docking schemes, etc.);
- The necessary information during the audit process will be well documented for both the audit team and the code owner in a timely manner.

2 Summary

This report has been commissioned by **MovEx** to identify any potential issues and vulnerabilities in the source code of the **MovEx** smart contract, as well as any contract dependencies that were not part of an officially recognized library. In this audit, we have utilized various techniques, including manual code review and static analysis, to identify potential vulnerabilities and security issues.

During the audit, we have identified **17** issues of varying severity, listed below.

ID	Title	Severity	Status
POL-01	Can Create Pools With the Same Type	Medium	Fixed
POL-02	Lack of Vector Coin Support	Minor	Acknowledged
POL-03	Lack of K-Value Check	Medium	Fixed
POL-04	Inconsistent Token Ratios in Adding Liquidity	Major	Fixed
POL-05	LSP Value Should be Greater than 0	Major	Fixed
POL-06	Incorrect Comment on <code>Fee_percent</code>	Informational	Fixed
POL-07	Create pools with the same coin type	Medium	Fixed
POL-08	Lack of Minimum Liquidity Requirement	Medium	Fixed
POL-09	No limit to swap	Major	Fixed
POL-10	Missing Emit Events	Minor	Fixed
POL-11	Incorrect Protocol Fee Handling	Medium	Fixed
POL-12	Unnecessary <code>store</code> Ability	Minor	Acknowledged
POL-13	<code>change_order</code> Function Design Flaw	Minor	Fixed
POL-14	<code>fee_percent</code> Redundant Judgment Condition	Informational	Fixed
POL-15	Improve Precision With <code>sqrt_u128</code>	Minor	Acknowledged
POL-16	No Minimum Liquidity Locked	Major	Fixed
POL-17	K Value Check Condition Error	Minor	Fixed

3 Participant Process

Here are the relevant actors with their respective abilities within the `MovEx` SmartContract:

Admin

- Admin can `withdraw_protocol_fee` .
- Admin can `reset_fee_percent` .

User

- User can `create_pool` .
- User can `swap_token1&2` .
- User can `add_liquidity_` .
- User can `remove_liquidity_` .
- User can `get_input_price` .

4 Findings

POL-01 Can Create Pools With the Same Type

Severity: Medium

Status: Fixed

Code Location: `sources/pool.move#L156`

Descriptions: The `create_pool` function does not judge whether the same type of pool already exists before, which will lead to the existence of the same pool at the same time and the depth of each pool is not large enough, causing the problem of transaction slippage.

Suggestion: Determine whether a pool of the same type exists before creating a pool.

Resolution: The project team updated the codes in commit `39f4e635087786a4caa96e47c5d3b7f0b4745d3e` and resolved this issue.

POL-02 Lack of Vector Coin Support

Severity: Minor

Status: Acknowledged

Code Location: sources/pool.move#L244.

Descriptions: Because of the object model of sui, the entry function can support the coin in the vector, thus supporting the transaction of multiple coins.

Suggestion: Use the `pay` module under sui to realize the merge operation of multiple vector coins.

POL-03 Lack of K-Value Check

Severity: Medium

Status: Fixed

Code Location: sources/pool.move#L275

Descriptions: According to the Constant Product Market Maker Model of AMM, the product of the quantity of the two tokens in the pool will increase each time the swap is completed, and the excess part is the handling fee for the liquidity provider. So executing swap, contract should verify that the K value is greater than the previous K value. It is recommended to add assert verification.

Suggestion: Add the assert to limit the value of k to incremental.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL-04 Inconsistent Token Ratios in Adding Liquidity

Severity: Major

Status: Fixed

Code Location: sources/pool.move#L317

Descriptions: When adding liquidity, the number of liquidity tokens that users can obtain is calculated based on the ratio of the added tokens to the pool, so adding liquidity, the excess money should be returned to the user, and should not be added to the pool.

Suggestion: Return the excess coins to the user.

Resolution: The project team updated the codes in commit `81f05ef597342b259e9db69f510c90d66f07cbe6` and resolved this issue.

POL-05 LSP Value Should be Greater than 0

Severity: Major

Status: Fixed

Code Location: `sources/pool.move#L323`

Descriptions: When adding liquidity, it is necessary to ensure that the number of liquidity tokens returned at the end is greater than 0, otherwise, the user can not get the tokens back.

Suggestion: Increase the assert to limit the number of `LSPs` to be greater than 0.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL-06 Incorrect Comment on `fee_percent`

Severity: Informational

Status: Fixed

Code Location: `sources/pool.move#L125`

Descriptions: `fee_percent` is set to 0–10000, and 1000 corresponds to 10%, while 1 corresponds to 0.01%, but the corresponding value in the comment is incorrect.

Suggestion: Modify to the correct value, 10% and 0.01%.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL-07 Can Create Pools With the Same Coin Type

Severity: Medium

Status: Fixed

Code Location: `sources/pool.move#L156`

Descriptions: For a pool, if the two types of tokens are the same, the pool can be considered meaningless.

Suggestion: When creating a pool, limit the two types of tokens to be different.

Resolution: The project team updated the codes in commit `03c5303d5613d7a12fa5a9c53a98ac1aa8451e22` and resolved this issue.

POL-08 Lack of Minimum Liquidity Requirement

Severity: Medium

Status: Fixed

Code Location: `sources/pool.move#L156`

Descriptions: While initially minted shares are equal to the geometric mean of the amount deposited, the value of liquidity pool shares may grow over time, either by accumulating transaction fees or by contributing to the liquidity pool. In theory, this could lead to the smallest number of liquidity pool shares ($1e-9$ pool shares) being so valuable that small liquidity providers cannot provide any liquidity.

Suggestion: A minimum liquidity requirement should be implemented during the first liquidity provision to prevent malicious users from exploiting the system. This will require users to deposit a minimum amount of liquidity, ensuring that the liquidity pool is balanced and operating smoothly.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL-09 No Limit to Swap

Severity: Major

Status: Fixed

Code Location: `sources/pool.move#L201`

Descriptions: Due to the delay of the blockchain transaction, the price when the user sends the transaction and the actual execution of the contract may be different, which may cause the amount of exchange to be lower than expected, resulting in the loss of user funds.

Suggestion: When exchanging, limit a minimum `min_out` to limit the result of the exchange to be greater than or equal to this `min_out`.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL–10 Missing Emit Events

Severity: Minor

Status: Fixed

Code Location: `sources/pool.move#L109`

Descriptions: It is recommended to throw an update event when `fee_percent` is updated.

Suggestion: It is recommended to throw an update event of `fee_percent`.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL–11 Incorrect Protocol Fee Handling

Severity: Major

Status: Fixed

Code Location: `sources/pool.move#L84`

Descriptions: According to the logic, the protocol fee is a percentage of the total fee, but if it is not withdrawn, it will be withdrawn by the person who adds liquidity, resulting in a protocol fee of 0. This part of the fee extraction may also cause asset losses for some users who provide liquidity.

Suggestion: Modify the code logic to handle this part of the fee properly, such as directly withdrawing it to the fee recipient or storing it in some other address.

Resolution: The project team updated the codes in commit `a5f3de2ab5521899fb8fac2f2f613c36863e5788` and resolved this issue.

POL–12 Unnecessary `store` Ability

Severity: Minor

Status: Acknowledged

Code Location: sources/pool.move#L77

Descriptions: The event structure in Sui needs to have the ability to `copy` and `drop`, and does not need the `store` ability.

Suggestion: Delete the attribute of the structure `store`.

POL-13 `change_order` Function Design Flaw

Severity: Minor

Status: Fixed

Code Location: sources/pool.move#L533

Descriptions: In the `change_order` function, if the `TypeName` of the two tokens to be processed is the same, an empty array will be `pop_backed` and an error will be reported. At the same time, an error will be reported when the `TypeName` of the two tokens is the same but the length is not equal.

Suggestion: Make sure the two token types are different.

Resolution: The project team updated the codes in commit `d033babe6b92202ddf400eedc6d9327831cedf1b` and resolved this issue.

POL-14 `fee_percent` Redundant Judgment Condition

Severity: Informational

Status: Fixed

Code Location: sources/pool.move#L236,L158,L159

Descriptions: In `assert!(fee_percent >= 0 && fee_percent < 10000, EWrongFee);` code `fee_percent` is u64, so the range is always `>=0`, so the first condition is not necessary.

Suggestion: Remove redundant conditions.

Resolution: The project team updated the codes in commit `d033babe6b92202ddf400eedc6d9327831cedf1b` and resolved this issue.

POL-15 Improve Precision With `sqrt_u128`

Severity: Minor

Status: Acknowledged

Code Location: `sources/pool.move#L236,L158,L159`

Descriptions: In `Sui Framework`, there are two kinds of inclusions, `sqrt`, and `sqrt_u128`. When calculating share, multiplying two `u64` can use `sqrt_u128` to improve the accuracy.

Suggestion: Improve precision with `sqrt_u128`.

POL-16 No Minimum Liquidity Locked

Severity: Major

Status: Fixed

Code Location: `sources/pool.move#L236,L158,L159`

Descriptions: When creating a pool to add liquidity, in addition to limiting a minimum liquidity value, this minimum liquidity share also needs to be locked, because when the last user removes liquidity, `lp_supply` is updated to 0, resulting in abnormalities in `swap` and `add_liquidity`.

Suggestion: Transfer minimal liquidity to a locked address.

Resolution: The project team updated the codes in commit `89e31cc44e25fe4f57190b6e85571ed7919664dc` and resolved this issue.

POL-17 K Value Check Condition Error

Severity: Minor

Status: Fixed

Code Location: `sources/pool.move#L321`

Descriptions: At the end of the `swap` function, the value of `k` in the pool will be limited to an increase, but this is for the case of handling fees. When `fee_percent` is set to 0, `swap` will not change the value of `k` in the pool, so when the limit `k` is increased, the handling fee Pools with a value of 0 cannot be swapped normally, and the condition of `liquidity_before_swap < liquidity_after_swap` should be changed to `<=`.

Suggestion: Modify to the correct condition.

Resolution: The project team updated the codes in commit `b5abdb8022b059a37ccce8240f88804c504fc1af` and resolved this issue.

Appendix 1

Issue Level

- **Informational** issues are often recommendations to improve the style of the code or to optimize code that does not affect the overall functionality.
- **Minor** issues are general suggestions relevant to best practices and readability. They don't post any direct risk. Developers are encouraged to fix them.
- **Medium** issues are non–exploitable problems and not security vulnerabilities. They should be fixed unless there is a specific reason not to.
- **Major** issues are security vulnerabilities. They put a portion of users' sensitive information at risk, and often are not directly exploitable. All major issues should be fixed.
- **Critical** issues are directly exploitable security vulnerabilities. They put users' sensitive information at risk. All critical issues should be fixed.

Issue Status

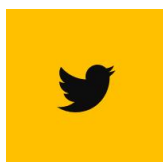
- **Fixed:** The issue has been resolved.
- **Partially Fixed:** The issue has been partially resolved, more information can be found in the *Resolution* section.
- **Acknowledged:** The issue has been acknowledged by the code owner, and the code owner confirms it's as designed, and decides to keep it.

Appendix 2

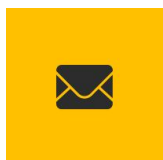
Disclaimer

This report is based on the scope of materials and documents provided, with a limited review at the time provided. Results may not be complete and do not include all vulnerabilities. The review

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