Tze-Chieh (Jay) Chou

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EDUCATION

University of California, Berkeley

Berkeley, CA

Bachelor of Arts in Computer Science, Upsilon Pi Epsilon CS Honor Society (GPA 4.0/4.0)

May 2024

• Relevant Coursework: Efficient Algorithms and Intractable Problems, Computer Architecture (Machine Structures), Introduction to Artificial Intelligence, Structure & Interpretation of Computer Programs, Data Structures, Discrete Mathematics & Probability Theory, Linear Algebra & Differential Equations, The Foundations of Data Science

EXPERIENCE

UC Berkeley Berkeley, CA

Web Development Intern

Dec 2022 – Present

- Add and maintain current content on UC Berkeley Mobile App within the Modo platform, supporting custom features
- Ensure the implementation of back-end security measures and develop new functionalities in ExpressJS & Typescript

PicCollage Taipei, Taiwan

Software Development Intern (Web)

May 2022 – Aug 2022

- [Groupful] Built video upload & compression in Firebase Functions, updated UX using ReactJS, and improved SEO
- MixerChat
 - Developed and launched a breakout- and mobile-supporting video conferencing platform with Nuxt 3 and Vue 3
 - o Designed and implemented invite-to-room and room-based text chat features with Firestore and Daily.co API

Launchpad (UC Berkeley)

Berkeley, CA

Machine Learning Developer

Oct 2021 – Present

- [Duet] Built an audio genre interpolator based on a <u>VO-VAE</u> paper to extract style & content info from audio files
- [Reconstructor] Trained various NeRF networks to generate 3D reconstructions using self-collected 2D images
- [Senseware] Built model to detect anomalies across time-series data using LSTM autoencoders & forecasting methods

Sinlau Hospital Information Systems Office

Tainan, Taiwan

Software Development Intern

Aug 2020

• [Respiratory Therapy Log Project] Built desktop app that digitizes patient care records, retrieves and integrates values from machines and automates calculations using Visual C#, reducing work time by 250% for ten employees

National Taiwan Normal University Robotics Lab

Taipei, Taiwan

Lab Assistant Intern

Jul 2019

- Learned and applied CNN and computer vision concepts, and implemented fuzzy control in C++ based on journals
- Reimplemented MATLAB precision control simulation code in C++, built helper functions for matrix calculations

INDEPENDENT PROJECTS

iHearU - Group Spotify Listening Habit Analyzer Game (Web)

Oct 2022 - Nov 2022

- Developed NextJS web application incorporating Spotify API to extract users' top tracks and analyze mutual songs
- Used Firebase and WebSocket to synchronize states across devices to facilitate multiplayer song-guessing experience

QuiConnect - Social Media Linking App (Cross-Platform)

Oct 2021 – Nov 2021

- Developed iOS/Android app using React Native, incorporating third-party QR code scanner and generator libraries
- Devised UI allowing users to enter personal info and generate/scan code to connect with others on social media

MyGymBud - Workout Tracking App (iOS)

Jun 2021 – Sep 2021

- Designed data models for storing fitness (weight/time) data that allow automatic unit conversions and comparison
- Incorporated SwiftUI components and third-party packages (SwiftUICharts/Sliders) to build app UI in XCode

SKILLS, ACTIVITIES & INTERESTS

Languages: Python, Java, C++, Javascript, Typescript, PHP, HTML, PostCSS, SQL, Swift

Technical Skills: ReactJS, VueJS, Firebase, Netlify, Django, GitHub, Flask, PyTorch, NumPy, TailwindCSS

Certifications & Competitions: 2022 UChicago Trading (#3), Competitive Programming (#2 in City Competition)