

Jay Cribas

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I'm a software engineer with a background in graphic design and production management.

QUALIFICATIONS

- JavaScript software developer
- comfortable managing multiple tasks and communicating via Git issues, Trello boards, Slack
- troubleshoot with minimal assistance or in team
- bilingual: English/Spanish

WORK EXPERIENCE

January 2013-February 2017, *Bay Area Reporter*, San Francisco, California

Art Director, editorial layout of the News and Arts sections of the weekly newspaper; implemented a third weekly section of the paper, BARTab; oversee the work of a second in-house designer; update website stories as needed; collateral design for special issues.

November 2008-September 2016, *Odyssey Magazine*, New York, New York/Los Angeles, California/Toronto, Canada

Design Director, layout the two bi-weekly magazines from start to finish, editorial and photo pages; design covers, special feature pages and some ads; upload the finished magazine to the printer and web; update the website; design all collateral paperwork as needed.

March 2007-July 2010, Here Media; Los Angeles, California

Digital Imaging Technician, for The Advocate, OUT and HIV Plus magazines, work on preparing images for press-color, lighting, density, retouching and other alterations via Photoshop. Occasionally work on collateral design for web and print. Production Manager for Out Traveler, HIV Plus and MPOWER magazines; responsible for receiving and preflighting native files from advertising clients and art directors; print and route proofs on oversize Epson via EFI Fiery RIP; provide Quad Graphics (printer) with detailed printing instructions; archive and organize all issues.

November 2005-February 2007, Southland Publishing; Pasadena, California

Senior Designer/Production Manager; Designer for three publications: Pasadena Weekly, Arroyo Monthly and Verdugo Monthly; Editorial layout of the Arts and Entertainment sections for PW; ad manager of Verdugo, paginate the magazine and track all ads until they are approved; place ads in all publications; create new builds and corrections for ads and editorial of all publications; archive and organize all issues to DVD.

June 2006-June 2007, *Odyssey Magazine*; Los Angeles, California

Freelance designer; updated website bi-weekly; occasionally produced magazines when their graphic designer wasn't available; other miscellaneous production assistant duties, collected offsite mail, made bank deposits, photographed people at nightclub events.

EDUCATION

2017-2018 *Software Engineer Apprenticeship*, Learners Guild; Oakland, California

2016 *Web Development*, City College of San Francisco; San Francisco, California

2005-2006 *Graphic Design*, Santa Monica College; Santa Monica, California

2003-2004 *Graphic Design*, Los Angeles Mission College; Sylmar, California

2002-2003 *Art*, Los Angeles Valley College; Van Nuys, California

2000 University of California- Berkeley; Berkeley, California

1996-2000 Diploma, San Fernando Magnet High; San Fernando, California