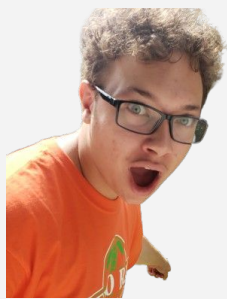


Internet Explorers



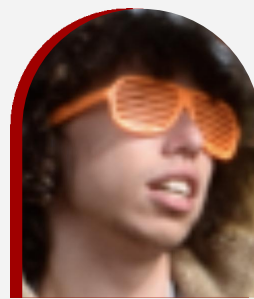
Jorge



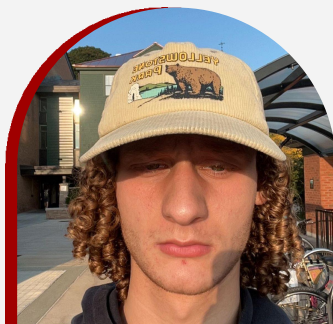
Jacob



Aidan



Luca



Jayden



Sierra



Darla

**Do your 3rd-5th
grade students
know how to safely
navigate the net?**



Do they know about...

SCAMS?



STRANGERS?



MISINFORMATION?



New Gen

- Gen Alpha growing up in a new age of technology.
- Digital literacy is vital for them to learn at an early age.



New World

- Phishing, grooming, scamming
- Limited research
- Have to use technology for school work



**How can we make
sure they're safe on
the net?**



Presenting:

VIRUS-VENTURE **SAFETY ON THE NET**

A simple platformer

Delivers lessons about internet safety through narrative

Targets children's familiar topics of interest

Why buy **Virus-Venture?**

**Internet Safety is
still a prevalent
issue**

**10.2
Million
reports,**

Of suspected Child exploitation in
2017 alone
(National Center for Missing &
Exploited Children)

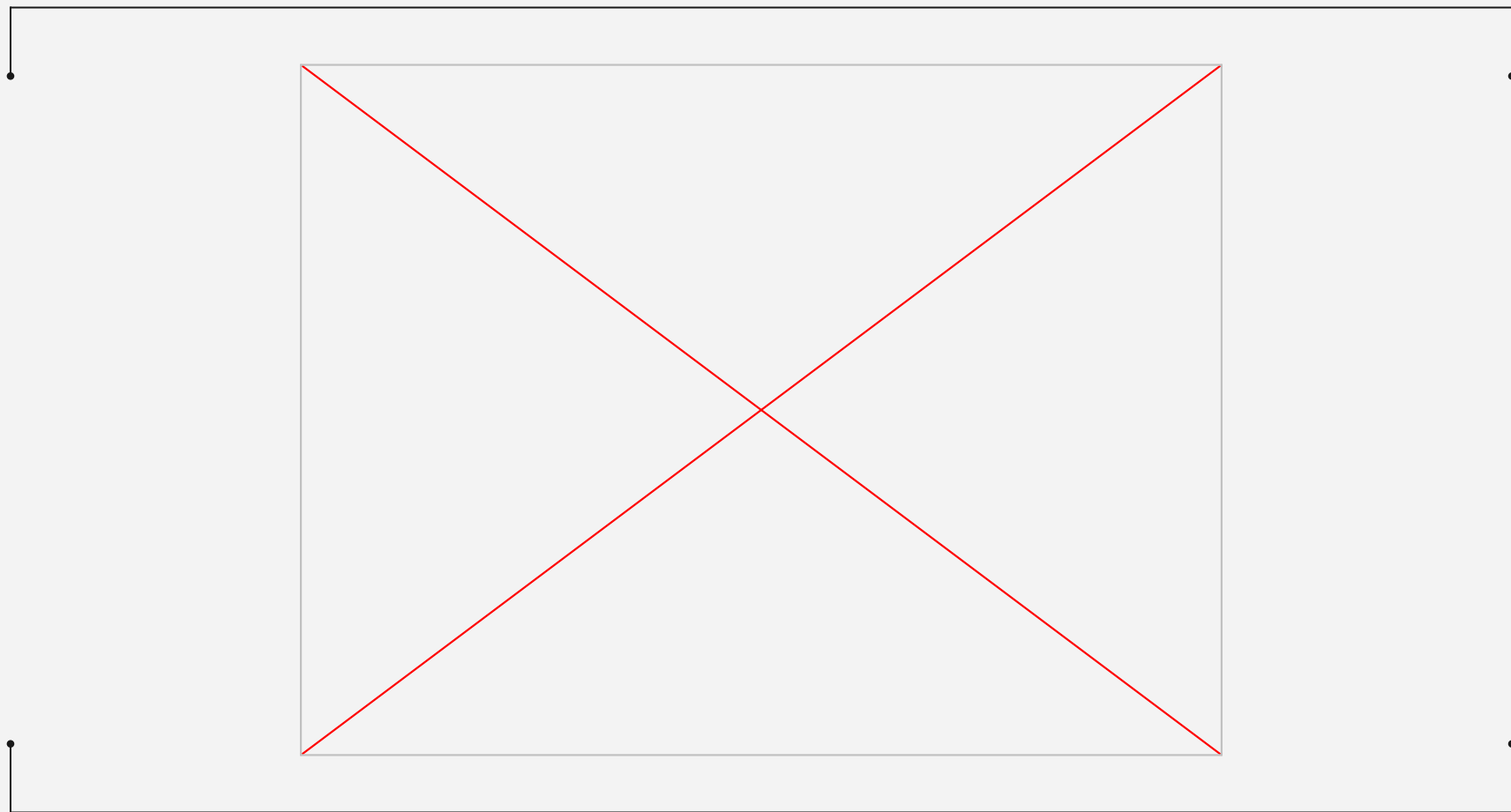
**Familiar
introduction to
the topic**

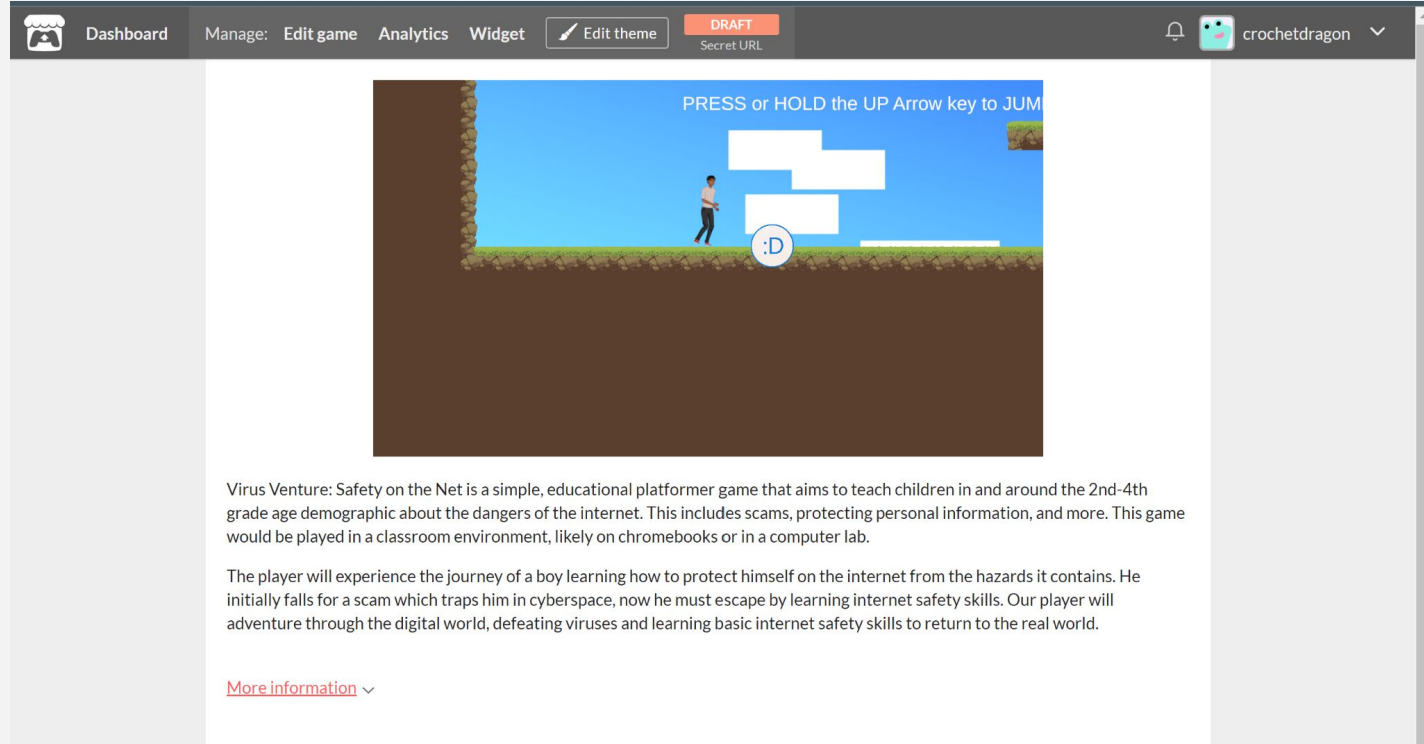
- **Fun**
- **Brief**
- **Educational**

Virus-Venture in the Classroom

- Have your students play this during specially scheduled class-time
- Will take 30 minutes or less to complete
- Good introduction to the topic of internet safety and digital literacy







<https://glow000.itch.io/virus-venture>



Thanks!



CREDITS: This presentation template was created by **Slidesgo**, and includes icons by **Flaticon**, and infographics & images by **Freepik**

Please keep this slide for attribution