

## Java String – Complete Topic Structure

### **1 Basic Fundamentals**

1. What is a String in Java
  2. String as a class in `java.lang` package
  3. String creation methods
    - o Using string literal
    - o Using new keyword
  4. Memory handling: String Constant Pool (SCP) vs Heap memory
  5. Immutability of String (why Strings are immutable)
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### **2 String Comparison & Equality**

6. Difference between `==` and `.equals()`
  7. `equalsIgnoreCase()` method
  8. `compareTo()` and `compareToIgnoreCase()`
  9. Lexicographical comparison examples
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### **3 String Operations / Methods**

10. `length()`, `charAt()`, `indexOf()`, `lastIndexOf()`
  11. `substring()` (single & double parameter versions)
  12. `contains()`, `startsWith()`, `endsWith()`
  13. `toUpperCase()`, `toLowerCase()`, `trim()`
  14. `replace()`, `replaceAll()`, `replaceFirst()`
  15. `split()` and `join()`
  16. `isEmpty()` and `isBlank()`
  17. `toCharArray()` and conversion between `String` ↔ `char[]`
  18. `valueOf()` and `String.format()`
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### **4 String + Character Handling**

19. Using Character class with Strings (`isDigit()`, `isLetter()`, etc.)
20. Counting vowels, consonants, digits, and spaces
21. Frequency of characters

22. Removing duplicates / special characters

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## 5 Mutable Strings

23. StringBuilder introduction
  24. StringBuffer introduction
  25. Difference between String, StringBuilder, and StringBuffer
  26. Common methods (append(), insert(), delete(), reverse(), capacity(), ensureCapacity())
  27. Thread safety difference (Builder vs Buffer)
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## 6 Common String Programs (Practice Level)

28. Reverse a string
  29. Check palindrome string
  30. Count words in a string
  31. Check anagram
  32. Remove spaces / extra spaces
  33. Find duplicate characters
  34. Frequency of characters / words
  35. Longest word in a sentence
  36. String rotation check
  37. Find first non-repeating character
  38. Capitalize each word
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## 7 Advanced / Misc Concepts

39. Interning (intern() method)
40. String immutability in depth
41. Performance comparison: String vs StringBuilder vs StringBuffer
42. String pooling behavior in runtime
43. Memory optimization with Strings