Jayden **Sipe**

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SKILLS

- Experience implementing all stages of software development
- Wide knowledge of games and software industry as a whole
- Team-player who can also work independently and provide leadership

- Communicate and implement the theory behind product decisions
- Great capacity for learning and implementing new types of programming and tools
- Passion for troubleshooting all different types of software related bugs

PROGRAMMING LANGUAGES

C#	Java	C++
JavaScript	Python	HTML/CSS

Additional Tools / Methodologies Used

Perforce • Git • Linux • Adobe Suite • Microsoft Office • JetBrains Tools • Visual Studio Code • Android Studio • RESTful API • Angular • React.js • Node.js • TypeScript • SQL • MongoDB • MySQL • Agile Scrum • SOLID • Google Colab • Azure • DigitalOcean • Heroku • CI/CD • ORMs (Entity Framework) • AutoMapper • MVC • SignalR • .NET Core • ASP.NET Core • Unreal • Godot • Unity

EDUCATION

University of Central Florida
Orlando, FL
Bachelor of Science (B.S.) Computer Science (Attended January 2019 – December 2021)

Relevant Coursework

Computer Science 1 & 2 • Object Oriented Programming • Algorithms for Machine Learning • Systems Software • Computer Graphics • Analysis of Computer Communication Networks

CERTIFICATIONS

Elements of AI Course Certification   Adobe Web Authoring Certified Associate