

Jayden Sipe

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Objective	Motivated student who is looking to build his portfolio and resume by working on a game team/creating software.
Education	University of Central Florida – B.S. in Computer Science Present – Fall 2021
Programming	Java, C#, C++, C, HTML5, CSS3, Python
Tools	Git & Github / Version Control • Adobe Suite • Visual Studio Code • JetBrains Tools • Godot Game Engine
Certifications	Elements of AI Course Certification University of Helsinki March 18, 2020 Adobe Web Authoring using Adobe Dreamweaver Certified Associate April 28, 2016
Relevant Coursework	Computer Science 1 & II • Object Oriented Programming • Systems Software • Computer Logic and Organization • Security in Computing