

# Jayden Sipe

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## SKILLS

- Experience implementing all stages of software development
- Wide knowledge of games and software industry as a whole
- Team-player who can also work independently and provide leadership
- Communicate and implement the theory behind product decisions
- Great capacity for learning and implementing new types of programming and tools
- Passion for troubleshooting all different types of software related bugs

## PROGRAMMING LANGUAGES

C#

Java

C++

TypeScript

Python

HTML/CSS

### ***Additional Tools Used***

Perforce Version Control • Git • Linux Operating System • Adobe Suite • Microsoft Office • JetBrains Tools • Visual Studio Code • Android Studio • RESTful API • React.js • Node.js • SQL • Google Colab • DigitalOcean • .NET Core • Unreal Engine • Godot Engine • Unity Engine

## EDUCATION

**University of Central Florida**  
**Orlando, FL**

*Bachelor of Science (B.S.) Computer Science (Attended January 2019 – December 2021)*

### ***Relevant Coursework***

Computer Science 1 & 2 • Object Oriented Programming • Algorithms for Machine Learning • Systems Software • Computer Graphics • Analysis of Computer Communication Networks

## CERTIFICATIONS

Elements of AI Course Certification

Adobe Web Authoring Certified Associate