Jayden Sipe

iayden.sipe@gmail.com iay jaydensipe.github.io (407) 694-0858

SKILLS

- Experience implementing all stages of software development
- Wide knowledge of games and software industry as a whole
- Team-player who can also work independently and provide leadership
- Communicate and implement the theory behind product decisions
- Great capacity for learning and implementing new types of programming and tools
- Passion for troubleshooting all different types of software related bugs

PROGRAMMING LANGUAGES

C#	Java	C++
TypeScript	Python	HTML/CSS

Additional Tools / Methodologies Used

Perforce • Git • Linux Operating System • Adobe Suite • Microsoft Office • JetBrains Tools • Visual Studio Code • Android Studio • RESTful API • Angular • React.js • Node.js • SQL • MongoDB • MySQL • Agile Scrum • SOLID • Google Colab • Azure • DigitalOcean • Heroku • CI/CD • .NET Core • Unreal • Godot • Unity

EDUCATION

University of Central Florida Orlando, FL

Bachelor of Science (B.S.) Computer Science (Attended January 2019 – December 2021)

Relevant Coursework

Computer Science 1 & 2 • Object Oriented Programming • Algorithms for Machine Learning • Systems Software • Computer Graphics • Analysis of Computer Communication Networks

CERTIFICATIONS

Elements of AI Course Certification

Adobe Web Authoring Certified Associate