Jayden Sipe

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jaydensipe.github.io / github.com/jaydensipe

Objective Motivated student who is looking to build his portfolio and

resume by working on a game team/creating software.

My interests range from game programmer, VR

development, minor level design, scripting, and basically

anything I can get to work on!

Education University of Central Florida – B.S. in Computer Science

Present – Fall 2021

Programming Java, C#, C, HTML5, CSS3, Python

Tools Git & Github / Version Control • Adobe Suite • Visual Studio

Code • Jetbrains Tools

Certifications Elements of Al Course Certification | University of Helsinki |

March 18, 2020

Adobe Web Authoring using Adobe Dreamweaver Certified

Associate | April 28, 2016

Relevant Object Oriented Programming • Computer Science 1 & II •

Coursework Systems Software • Computer Logic and Organization •

Security in Computing