Stuff to work on:

Project:

* ~~Figure out .gitignore for project~~
* ~~Input league members into the draft class~~
* ~~Set up roster limits~~
  + League class or ~~draft class~~
* ~~Add empty space lines to the output (check cmd prompt output, right now it’s jumbled and a little hard to read, just add some empty lines to clean up the output)~~
* ~~Set up snake draft order~~
* ~~Set number of rounds~~
* ~~Draft, delete lines as drafted~~
* ~~Give the user control over a draft slot~~
* ~~Default show top 10 left in each category each round~~
  + ~~Have option to show more~~
* ~~Display team when done~~
* ~~Have the option to display other teams~~
* Capturing edge cases: listing all points of user input
  + Main file: none
  + League Header: none
  + Ranking Header: none
  + CustomLeague Header
    - ~~League name~~
    - Position limit (don’t allow to enter over 5 per position or neg numbers)
    - ~~Round limit~~
    - Number of league members
    - Member name
  + Draft Header
    - Wish to see more players
    - Entering desired player
    - Entering number of more players to see
    - ^^ same input down below
    - My team name

Run this command for the build folder

* git rm -r --cached build

New

* Set up positional limits
  + Preferably in the league class -> draft class takes them as an input
  + Find a way to implement this in the code
* Set up the top300 map in the ranking class, then have the draft class take it as an input
* Meet to discuss how we can implement other parts of the rubric in the project

Potential Ideas

* Could have multiple league settings (PPR, no PPR, superflex, etc…), have the user choose which setting, then build the top300 based on that
  + Would need multiple CSVs, each with unique rankings (really not that hard)

Presentation:

* Step by step document

Other:

* Proposal
* May have to use only main top 300 file

Questions:

* How to set up positional limits?
* How to delete from main file and positional files??