Stuff to work on:

Project:

* ~~Figure out .gitignore for project~~
* ~~Input league members into the draft class~~
* ~~Set up roster limits~~
  + League class or ~~draft class~~
* ~~Add empty space lines to the output (check cmd prompt output, right now it’s jumbled and a little hard to read, just add some empty lines to clean up the output)~~
* ~~Set up snake draft order~~
* ~~Set number of rounds~~
* ~~Draft, delete lines as drafted~~
* ~~Give the user control over a draft slot~~
* ~~Default show top 10 left in each category each round~~
  + ~~Have option to show more~~
* ~~Display team when done~~
* ~~Have the option to display other teams~~

Run this command for the build folder

* git rm -r --cached build

New

* Set up positional limits
  + Preferably in the league class -> draft class takes them as an input
  + Find a way to implement this in the code
* Set up the top300 map in the ranking class, then have the draft class take it as an input
* Meet to discuss how we can implement other parts of the rubric in the project

Potential Ideas

* Could have multiple league settings (PPR, no PPR, superflex, etc…), have the user choose which setting, then build the top300 based on that
  + Would need multiple CSVs, each with unique rankings (really not that hard)
* Do we need to set up positional limits? Not sure what that adds to the project requirements, and we can just say if you have an excess of one position that those players can be traded away

Presentation:

* Step by step document

Other:

* Proposal
* May have to use only main top 300 file

Questions:

* How to set up positional limits?
* How to delete from main file and positional files??