Project 1: Classification The goal of this project is to implement from scratch the main Machine Learning techniques we have learned so far. Introduction The code for this project consists of several Python files, some of which you will need to read and understand in order to complete the assignment, and some of which you can ignore. You can download each of these individually, or you can head to the Files page, select the p1 folder and click the Download as Zip button.

Files You'll Edit

Files you might want to look at

Blues

Grays

Night

Dark

perceptron.py: Take a guess:).

What to Submit

Bright

dumbClassifiers.py: This contains a handful of "warm up" classifiers to get you used to our classification framework. <u>dt.py</u>: Will be your simple implementation of a decision tree classifier.

knn.py: This is where your nearest-neighbor classifier modifications will go.

datasets.py: Where a handful of test data sets are stored. util.py: A handful of useful utility functions: these will undoubtedly be helpful to you, so take a look!

runClassifier.py: A few wrappers for doing useful things with classifiers, like training them, generating learning curves, etc. mlGraphics.py: A few useful plotting commands

binary.py: Our generic interface for binary classifiers (actually works for regression and other types of classification, too).

data/*: all of the datasets we'll use.

You will hand in all of the python files listed above under "Files you'll edit" as well as a partners.txt file that lists the names and last four digits of the UID of all members in your team. Finally, you'll hand in a writeup.pdf file that answers all the written questions in this assignment (denoted by WU# in this file).

Autograding Your code will be autograded for technical correctness. Please do not change the names of any provided functions or classes within the code, or you will wreak havoc on the autograder.

However, the correctness of your implementation -- not the autograder's output -- will be the final judge of your score. If necessary, we will review and grade assignments individually to ensure that you receive due credit for your work.

util.py for some useful functions for implementing training. Once you've implemented the training function, we can test it on simple data:

This is for a simple depth-one decision tree (aka a decision stump). If we let it get deeper, we get things like:

to fill in appropriately.

Warming up to Classifiers (10%) Let's begin our foray into classification by looking at some very simple classifiers. There are three classifiers indumbClassifiers.py, one is implemented for you, the other two you will need

The already implemented one is AlwaysPredictOne, a classifier that (as its name suggest) always predicts the positive class. We're going to use the TennisData dataset from datasets.py as

a running example. So let's start up python and see how well this classifier does on this data. You should begin by importing util, datasets, binary and dumbClassifiers. Also, be sure you

always have from numpy import * and from pylab import *. You can achieve this with from imports import * to make life easier. >>> h = dumbClassifiers.AlwaysPredictOne({})

AlwaysPredictOne >>> h.train(datasets.TennisData.X, datasets.TennisData.Y) >>> h.predictAll(datasets.TennisData.X)

Indeed, it looks like it's always predicting one! Now, let's compare these predictions to the truth. Here's a very clever way to compute accuracies (WU1: why is this computation equivalent to computing classification accuracy?):

>>> mean((datasets.TennisData.Y > 0) == (h.predictAll(datasets.TennisData.X) > 0)) 0.6428571428571429 That's training accuracy; let's check test accuracy: >>> mean((datasets.TennisData.Yte > 0) == (h.predictAll(datasets.TennisData.Xte) > 0)) **0.**5 Okay, so it does pretty badly. That's not surprising, it's really not learning anything!!!

Now, let's use some of the built-in functionality to help do some of the grunt work for us. You'll need to import runClassifier. >>> runClassifier.trainTestSet(h, datasets.TennisData) Training accuracy 0.642857, test accuracy 0.5 Very convenient! Now, your first implementation task will be to implement the missing functionality in AlwaysPredictMostFrequent. This actually will "learn" something simple. Upon receiving training data, it will simply remember whether +1 is more common or -1 is more common. It will then always predict this label for future data. Once you've implemented this, you can test it:

>>> h = dumbClassifiers.AlwaysPredictMostFrequent({}) >>> runClassifier.trainTestSet(h, datasets.TennisData) Training accuracy 0.642857, test accuracy 0.5 AlwaysPredictMostFrequent(1) Okay, so it does the same as AlwaysPredictOne, but that's because +1 is more common in that training data. We can see a difference if we change to a different dataset: SentimentData is the data you've seen before, now Python-ified.

>>> runClassifier.trainTestSet(dumbClassifiers.AlwaysPredictOne({}), datasets.SentimentData) Training accuracy 0.504167, test accuracy 0.5025 >>> runClassifier.trainTestSet(dumbClassifiers.AlwaysPredictMostFrequent({}), datasets.SentimentData) Training accuracy 0.504167, test accuracy 0.5025

Since the majority class is "1", these do the same here. The last dumb classifier we'll implement is FirstFeatureClassifier. This actually does something slightly non-trivial. It looks at the first feature (i.e., X[0]) and uses this to make a prediction. Based on the training data, it figures out what is the most common class for the case when X[0] > 0 and the most common class for the case when X[0] <= 0. Upon receiving a test point, it checks the value of X[0] and returns the corresponding class. Once you've implemented this, you can check it's performance: >>> runClassifier.trainTestSet(dumbClassifiers.FirstFeatureClassifier({}), datasets.TennisData) Training accuracy 0.714286, test accuracy 0.666667 >>> runClassifier.trainTestSet(dumbClassifiers.FirstFeatureClassifier({}), datasets.SentimentData) Training accuracy 0.504167, test accuracy 0.5025 Decision Trees (30%)

Our next task is to implement a decision tree classifier. There is stub code in dt.py that you should edit. Decision trees are stored as simple data structures. Each node in the tree has a isLeaf boolean that tells us if this node is a leaf (as opposed to an internal node). Leaf nodes have a label field that says what class to return at this leaf. Internal nodes have: a feature value that tells us what feature to split on; a left tree that tells us what to do when the feature value is less than 0.5; and a right tree that tells us what to do when the feature value is at least 0.5. To get a sense of how the data structure works, look at the displayTree function that prints out a tree. Your first task is to implement the training procedure for decision trees. We've provided a fair amount of the code, which should help you guard against corner cases. (Hint: take a look at

>>> h

Leaf 1

Branch 6

>>> h

>>> h

Branch 6

Branch 7

Branch 1

Leaf 1.0

Branch 2

Branch 5

Leaf 1.0

Leaf -1.0

Branch 4

Leaf 1.0

Leaf 1.0

or:

>>> h

Branch 6

Branch 7

Branch 1

Leaf 1.0

Branch 2

Branch 7

Leaf 1.0

Branch 626

Branch 683

Leaf 1.0

Leaf -1.0

Leaf -1.0

Leaf 1.0

'sequence'

Branch 'bad'

Branch 'worst'

Leaf -1.0

Leaf -1.0

Leaf 1.0

[snip]

[snip]

Branch 'sequence'

Leaf 1.0

Branch 1139

Leaf 1.0

Branch 2

Leaf -1.0

>>> h = dt.DT({'maxDepth': 2})

>>> datasets.SentimentData.words[626]

>>> datasets.SentimentData.words[683]

>>> datasets.SentimentData.words[1139]

Based on this, we can rewrite the tree (by hand) as:

Training accuracy 0.630833, test accuracy 0.595

Training accuracy 0.701667, test accuracy 0.6175

Training accuracy 0.765833, test accuracy 0.625

Now, the x-axis is the value of the maximum depth.

Nearest Neighbors (30%)

Training accuracy 0.857143, test accuracy 0.833333

Training accuracy 0.785714, test accuracy 0.833333

Training accuracy 0.857143, test accuracy 0.833333

Training accuracy 0.96, test accuracy 0.64

Training accuracy 0.88, test accuracy 0.81

Training accuracy 0.74, test accuracy 0.74

Training accuracy 1, test accuracy 0.94

Training accuracy 0.94, test accuracy 0.93

Training accuracy 0.92, test accuracy 0.92

copy of both plots and describe the differences.

Training accuracy 0.642857, test accuracy 0.666667

You can view its predictions on the two dimensional data sets:

>>> h.train(datasets.TwoDDiagonal.X, datasets.TwoDDiagonal.Y)

will be drawn on that plot. You might need to resize the window to see the line.

>>> runClassifier.plotClassifier(array([7.3, 18.9]), 0.0)

>>> h = perceptron.Perceptron({'numEpoch': 200})

Training accuracy 0.835833, test accuracy 0.755

Training accuracy 0.955, test accuracy 0.7975

versus train/test accuracy on the entire dataset.

Training accuracy 0.857143, test accuracy 1

Perceptron (30%)

w=array([7.3, 18.9]), b=0.0

Finally, we can try it on the sentiment data:

>>> h

Training accuracy 0.642857, test accuracy 0.5

Training accuracy 1, test accuracy 1

Training accuracy 1, test accuracy 1

might expect to happen? Why?

>>> runClassifier.plotCurve('DT on Sentiment Data', curve)

increasing? You should also see jaggedness in the test curve toward the left. Why?

We can also generate similar curves by changing the maximum depth hyperparameter:

>>> runClassifier.plotCurve('DT on Sentiment Data (hyperparameter)', curve)

Leaf 1.0

Leaf -1.0

Leaf -1.0

Leaf -1.0

Branch 3

Leaf -1.0

Leaf 1.0

Branch 6

Branch 7

Branch 1

Leaf 1.0

Leaf 1.0

Leaf -1.0

Leaf 1.0

Leaf 1.0

Leaf -1.0

>>> h = dt.DT({'maxDepth': 1})

>>> h = dt.DT({'maxDepth': 2})

>>> h = dt.DT({'maxDepth': 5})

>>> h.train(datasets.TennisData.X, datasets.TennisData.Y)

>>> h.train(datasets.TennisData.X, datasets.TennisData.Y)

>>> h.train(datasets.TennisData.X, datasets.TennisData.Y)

We can do something similar on the sentiment data (this will take a bit longer):

The problem here is that words have been converted into numeric ids for features. We can look them up (your results here might be different due to hashing):

Now, you should go implement prediction. This should be easier than training! We can test by (this takes about a minute for me):

Looks like it does better than the dumb classifiers on training data, as well as on test data! Hopefully we can do even better in the future!

WU2: We should see training accuracy (roughly) going down and test accuracy (roughly) going up. Why does training accuracy tend to go down? Why is test accuracy not monotonically

WU3: You should see training accuracy monotonically increasing and test accuracy making something like a hill. Which of these is guaranteed to happen and which is just something we

To get started with geometry-based classification, we will implement a nearest neighbor classifier that supports both KNN classification and epsilon-ball classification. This should go in

You can also try it on a different task which consists of classifying digits. Given an image of a hand-drawn digit (28x28 pixels, greyscale), your task it decide whether it's a ONE or a TWO.

WU4: For the digits data, generate train/test curves for varying values of K and epsilon (you figure out what are good ranges, this time). Include those curves: do you see evidence of

For the remaining part of this section, our goal is to look at whether what we found for uniformly random data points (in HW03) holds for naturally occurring data (like the digits data) too! We

The problem is: the digits data is 784 dimensional, period, so it's not obvious how to try "different dimensionalities." For now, we will do the simplest thing possible: if we want to have 128

B. Rewrite computeDistances so that it can subsample features down to some fixed dimensionality. For example, you might write computeDistancesSubdims(data, d), where d is the target

compute the distance but only looking at those dimensions. C. Generate an equivalent plot to HighD with d in [2, 8, 32, 128, 512] but for the digits data rather than the random data. Include a

dimensionality. In this function, you should pick d dimensions at random (I would suggest generating a permutation of the number [1..784] and then taking the first d of them), and then

The last implementation you have is for the perceptron; see percept ron. py where you will have to implement part of thenext Example function to make a perceptron-style update.

Once you've implemented this, the magic in the Binary class will handle training on datasets for you, as long as you specify the number of epochs (passes over the training data) to run:

You should see a linear separator that does a pretty good (but not perfect!) job classifying this data. Note that you should not close the popup window from the plotData call, since this line

WU6: Using the tools provided, generate (a) a learning curve (x-axis=number of training examples) for the perceptron (5 epochs) on the sentiment data and (b) a plot of number of epochs

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WU5: A. First, get a histogram of the raw digits data in 784 dimensions. You'll probably want to use the computeDistances function together with the plotting in HighD.

This plots training and test accuracy as a function of the number of data points (x-axis) used for training and y-axis is accuracy.

>>> curve = runClassifier.hyperparamCurveSet(dt.DT({}), 'maxDepth', [1,2,4,6,8,12,16], datasets.SentimentData)

In order to test your implementation, here are some outputs (suggestion: implementing epsilon-balls first, since they're slightly easier):

knn.py. The only function here that you have to do anything about is the predict function, which does all the work.

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': False, 'eps': 0.5}), datasets.TennisData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': False, 'eps': 1.0}), datasets.TennisData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': False, 'eps': 2.0}), datasets.TennisData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': True, 'K': 1}), datasets.TennisData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': True, 'K': 3}), datasets.TennisData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': True, 'K': 5}), datasets.TennisData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': False, 'eps': 6.0}), datasets.DigitData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': False, 'eps': 8.0}), datasets.DigitData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': False, 'eps': 10.0}), datasets.DigitData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': True, 'K': 1}), datasets.DigitData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': True, 'K': 3}), datasets.DigitData)

>>> runClassifier.trainTestSet(knn.KNN({'isKNN': True, 'K': 5}), datasets.DigitData)

To plot learning curves for KNN, you can use learningCurveSet_knn and learningCurve_knn in runClassifier.py.

>>> runClassifier.trainTestSet(perceptron.Perceptron({'numEpoch': 1}), datasets.TennisData)

>>> runClassifier.trainTestSet(perceptron.Perceptron({'numEpoch': 2}), datasets.TennisData)

>>> runClassifier.trainTestSet(perceptron.Perceptron({'numEpoch': 1}), datasets.SentimentData)

>>> runClassifier.trainTestSet(perceptron.Perceptron({'numEpoch': 2}), datasets.SentimentData)

>>> runClassifier.plotData(datasets.TwoDDiagonal.X, datasets.TwoDDiagonal.Y)

dimensions, we will just select 128 features randomly. You can re-use and modify code from the HighD.py script from HW03 for this purpose.

This final section is all about using perceptrons to make predictions. I've given you a partial perceptron implementation inpercept ron.py.

overfitting and underfitting? Next, using K=5, generate learning curves for this data.

must hope that it doesn't, otherwise KNN has no hope of working! but let's verify...

>>> runClassifier.trainTestSet(dt.DT({'maxDepth': 1}), datasets.SentimentData)

>>> runClassifier.trainTestSet(dt.DT({'maxDepth': 3}), datasets.SentimentData)

>>> runClassifier.trainTestSet(dt.DT({'maxDepth': 5}), datasets.SentimentData)

We can use more runClassifier functions to generate learning curves and hyperparameter curves:

>>> curve = runClassifier.learningCurveSet(dt.DT({'maxDepth': 9}), datasets.SentimentData)

>>> h.train(datasets.SentimentData.X, datasets.SentimentData.Y)