



Lab 1.1.1b Variable Length Subnet Masking

Objectives 181.10.0.0/16

In this lab, the student will:

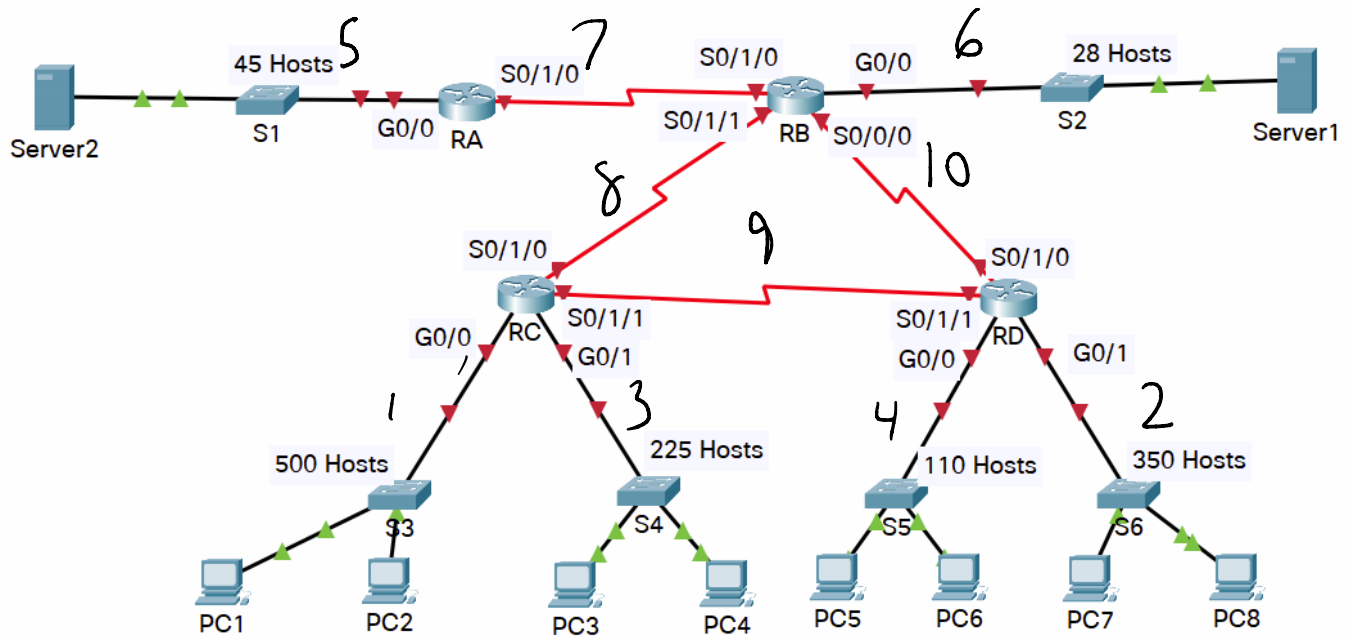
- Determine how many subnets are needed in a given scenario
- Document the order that the networks need to be addressed
- Document the Network Addresses, CIDR Prefixes, First Host, Last Host and Broadcast Addresses for the Subnets

Resources

- Scratch paper and pencil for VLSM calculations
- Computer with Internet connection to upload the completed assignment

Assignment

Your company has been given the **main Network IP Address of 181.10.0.0 / 16**. You will need to subnet each of the networks coming off of the various Routers in this scenario. The following topology is to be used for implementing the VLSM scheme:



- How many subnets do you need? Hint: Count the number of links coming out of the routers. Routers that are connected together count as one subnet, such as RA-RB, RB-RC, RC-RD and RD-RB.
10
- List the order for addressing this network layout. You may not use all of the spaces provided.

| <u>Router / Interface</u> | <u>Number of Hosts</u> |
|---------------------------|------------------------|
| RC G0/0 | 500 |
| RD G0/1 | 350 |
| RC G0/1 | 225 |
| RD G0/0 | 110 |
| RA G 0/0 | 45 |
| RB G 0/0 | 28 |
| RA S0/1/0 | 2 |
| RB S01/1 | 2 |

| | |
|-----------|---|
| RC S0/1/1 | 2 |
| RD S01/0 | 2 |
| | |
| | |
| | |
| | |

128| 64|32|16| 8| 4|2|1

256|128|64|32|16|8|4|2

3. In the following table, list the Subnetwork Address, CIDR notation, and valid host ranges for each subnet. You may not use all of the spaces provided.

| | Network Address | CIDR Notation | First Host Address | Last Host Address | Broadcast Address |
|-----|-----------------|---------------|--------------------|-------------------|-------------------|
| 500 | 180.10.0.0 | /23 | 180.10.0.1 | 180.10.0.254 | 180.10.0.255 |
| 350 | 180.10.2.0 | /23 | 180.10.2.1 | 180.10.3.254 | 180.10.3.255 |
| 225 | 180.10.4.0 | /24 | 180.10.4.1 | 180.10.4.254 | 180.10.4.255 |
| 110 | 180.10.5.0 | /25 | 180.10.5.1 | 180.10.5.126 | 180.10.5.127 |
| 45 | 180.10.5.128 | /26 | 180.10.5.129 | 180.10.5.190 | 180.10.5.191 |
| 28 | 180.10.5.192 | /27 | 180.10.5.193 | 180.10.5.222 | 180.10.5.223 |
| 2 | 180.10.5.224 | /30 | 180.10.5.225 | 180.10.5.226 | 180.10.5.227 |
| 2 | 180.10.5.228 | /30 | 180.10.5.229 | 180.10.5.230 | 180.10.5.231 |
| 2 | 180.10.5.232 | /30 | 180.10.5.233 | 180.10.5.234 | 180.10.5.235 |
| 2 | 180.10.5.236 | /30 | 180.10.5.237 | 180.10.5.238 | 180.10.5.239 |
| | | | | | |
| | | | | | |
| | | | | | |

Type A = 255.0.0.0 Range 0.0.0.0 to 127.255.255.255

Type B = 255.255.0.0 Range 128.0.0.0 To 191.255.255.255

Type C = 255.255.255.0 Range 192.0.0.0 to 192.255.255.255

128| 64|32|16| 8| 4|2|1 Subnets Go Right

256|128|64|32|16|8|4|2 Host go Left

4. Use the VLSM scheme you created and implement it in the Packet Tracer file.
 - a. Open the attached Packet Tracer file named **VLSM Implementation**
 - b. Click on the **router** (RA, RB, RC, or RD), then click on the **Config** tab.
 - c. Click on the appropriate interface type under the **Interface** option.
 - d. In the interface properties box, set the **Port Status** to **On** and type in the IPv4 Address and Subnet Mask. **The IPv4 Address you need to use is the First Usable Host of the Subnet.**
 - e. For the Serial Links, (the **router-to-router connections; RA-RB, RB-RC, RB-RD, and RC-RD**), you **will need to use the First Usable Host on one side of the Serial link, and the Second Usable Host for the other side of the Serial link.**
5. Once the addressing is implemented, save the Packet Tracer and upload both the Packet Tracer file and this document for grading.

Rubric

| <u>Criteria</u> | <u>Point Value</u> |
|--|---------------------------|
| Criteria 1: Correct answer to question 1 | 5 points |
| Criteria 2: List the order for addressing the network layout. | 28 points |
| Criteria 3: Listing of the Subnet Network Addresses, CIDR Notation, and Valid Hosts for each subnet. | 50 points |
| Criteria 4: Implementing the IP Addresses and Subnet Masks in the corresponding Packet Tracer file | 17 points |