

Problem 1 (70pts) In this exercise, we will implement different methods to find the area of the unit circle. Namely, we want to compute

$$\int_0^1 \sqrt{1-x^2} \, dx$$

We all know the true value is  $\pi/4$ . Let  $f(x) = \sqrt{1-x^2}$ .

- Implement uniform interval mid-point rule: For each  $M$ , the quadrature points are given by

$$b_i = \frac{1}{M}, \quad c_i = \frac{1}{2M} + \frac{i-1}{M}, \quad i = 1, 2, \dots, M$$

Compute

$$\bar{f}_M := \sum_{i=1}^M b_i f(c_i)$$

for  $M = 2, 3, \dots, 30$ . Plot the error  $|\bar{f}_M - \pi/4|$ .

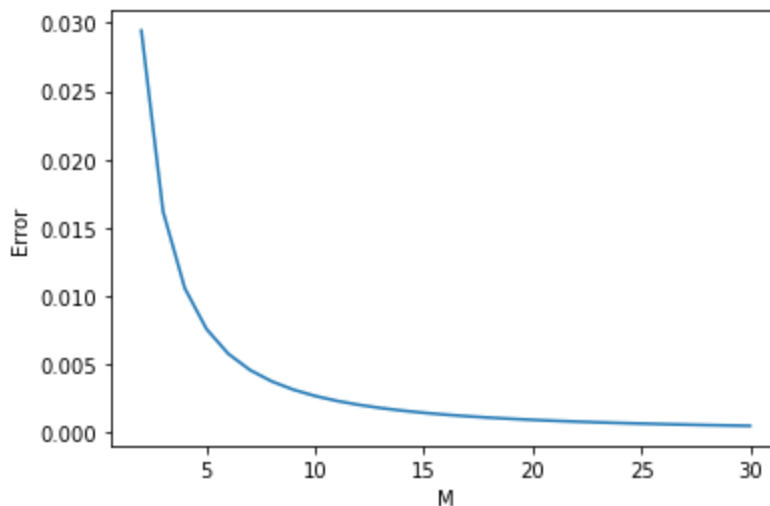
## Solution:

```
In [1]: import numpy as np
import matplotlib.pyplot as plt
# Define the midpoint rule
def midpoint_rule(M):
    b = 1/M
    c = np.array([(0.5/M) + (i-1)/M for i in range(1,M+1)])
    f_M = np.sum(b*f(c))
    return f_M
def f(x):
    return np.sqrt(1-x**2)

M_values = range(2, 31)
errors = []

for M in M_values:
    error = abs(midpoint_rule(M) - (np.pi/4))
    errors.append(error)

plt.plot(M_values, errors)
plt.xlabel('M')
plt.ylabel('Error')
plt.show()
```



- The Gaussian quadrature points for  $U[-1, 1]$  is given by

$$b_1 = \frac{4}{9}, \quad c_1 = 0, \quad b_2 = b_3 = \frac{5}{18}, \quad c_2, c_3 = \pm\sqrt{\frac{3}{5}}$$

Compute

$$\int_0^1 \sqrt{1-x^2} dx = \frac{1}{2} \int_{-1}^1 \sqrt{1-x^2} dx$$

using the given quadrature points. Compare the result with the mid-point rule above with the same number of evaluation.

## Solution:

```
In [2]: # Gaussian quadrature
b = np.array([4/9, 5/18, 5/18])
c = np.array([0, np.sqrt(3/5), -np.sqrt(3/5)])
result_gq = 0.5 * sum([b[i]*f(c[i]) for i in range(len(b))])
print(f"Gaussian quadrature result: {result_gq}")

# Mid-point rule
M = 3 #3 quadrature points given by c1, c2, and c3.
result_mp = midpoint_rule(M)
print(f"Mid-point rule result: {result_mp}")
```

Gaussian quadrature result: 0.3979043144537988

Mid-point rule result: 0.8016031664534248

**The true value of the definite integral is  $\pi/4 \approx 0.7853981633974483$ . It seems that in this case, the Mid-point rule result is closer to the true value than the Gaussian quadrature result.**

- Consider the Monte Carlo method as follows: (1) Draw  $M$  pair of random numbers  $(x, y)$  on  $[0, 1] \times [0, 1]$  uniformly. (2) If the point  $(x, y)$  lies in the circle, that is,  $x^2 + y^2 \leq 1$ , then we record this as a 'hit'. (3) The area is now approximated by

$$\bar{f}_{\text{MC}} := \frac{\text{number of hits}}{M}$$

Perform a single simulation for each value of  $M = 10, 20, 30, \dots, 500$ . Plot the result versus  $M$ . Draw a horizontal line at the true value  $f = \pi/4$ .

## Solution:

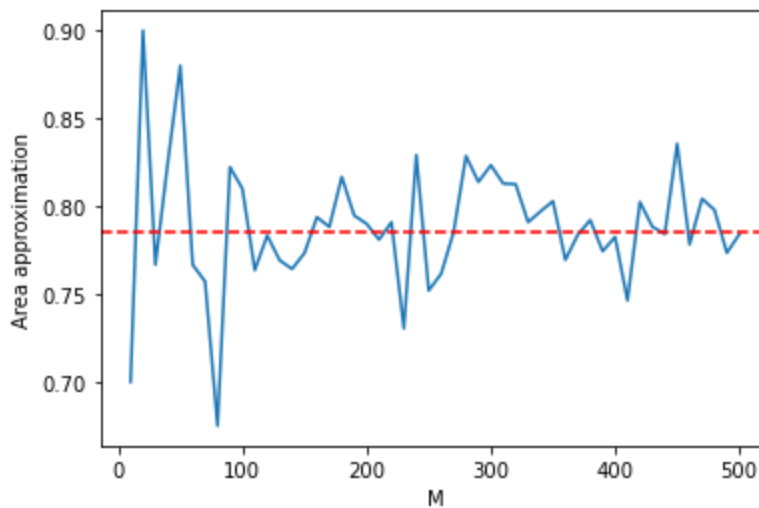
```
In [3]: # Set the number of simulations
M_values = np.arange(10, 510, 10)
results = []

for M in M_values:
    # Draw M pairs of random numbers
    x = np.random.uniform(0, 1, M)
    y = np.random.uniform(0, 1, M)

    # Count the number of hits
    hits = np.sum(x**2 + y**2 <= 1)

    # Compute the approximation of the area
    f_MC = hits / M
    results.append(f_MC)

# Plot the results
plt.plot(M_values, results)
plt.axhline(np.pi/4, color='r', linestyle='--')
plt.xlabel('M')
plt.ylabel('Area approximation')
plt.show()
```



- Draw 100,000 Monte-Carlo samples and compute the absolute value of the error. How many intervals  $M$  you would need to beat this error using mid-point rule?

## Solution:

```
In [13]: # Define the Monte Carlo method
def monte_carlo(M):
    x = np.random.uniform(0,1,M)
    y = np.random.uniform(0,1,M)
    hits = np.sum(x**2 + y**2 <= 1)
    f_MC = hits/M
    return f_MC

# Draw 100000 Monte Carlo samples
M = 100000
f_MC = monte_carlo(M)
error_MC = abs(f_MC - np.pi/4)

# Find the number of intervals M needed to beat this error using the midpoint rule
M_values = range(2,31)
errors = [abs(midpoint_rule(M) - np.pi/4) for M in M_values]
M_beat_MC = next(M for M, error in zip(M_values, errors) if error < error_MC)

print(f"With {M} Monte Carlo samples, the absolute value of the error is {error_MC:.6f}."
print(f"To beat this error using the midpoint rule, we need {M_beat_MC} intervals.")
```

With 100000 Monte Carlo samples, the absolute value of the error is 0.000962.  
To beat this error using the midpoint rule, we need 20 intervals.

**In case of "StopIteration:" please run the cell above again.**



Problem 2.

We have  $f(x) = 1 + 2x + x^2$

$$\text{Now, } E[f(x)] = E[1] + E[2x] + E[x^2]$$

$$= 1 + 2E[x] + E[x^2] \quad [\text{Linearity of expectation}]$$

$$= 1 + 2(1) + \text{Var}[x] + (E[x])^2$$

$$= 1 + 2(1) + 3 + 1 \quad [\text{Var}[x] = E[x^2] - (E[x])^2]$$

$$[x \sim N(2, 3)]$$

$$= 7$$

$$\text{Now, } \text{Var}[f(x)] = E[(f(x))^2] - (E[f(x)])^2$$

$$= E[(1 + 2x + x^2)^2] - 7^2 \quad [E[f(x)] = 7]$$

$$= E[1 + 4x + 6x^2 + 4x^3 + x^4] - 7^2$$

$$= E[1] + E[4x] + E[6x^2] + E[4x^3] + E[x^4] - 7^2$$

$$= 1 + 4E[x] + 6E[x^2] + 4E[x^3] + E[x^4] - 7^2$$

$$[\text{Linearity of expectation}]$$

$$= 1 + 4(1) + 6 \times (3 + 1) + 4E[x^3] + E[x^4] - 7^2$$

$$= 29 + 4E[x^3] + E[x^4] - 7^2$$

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at,  $t=0$ ,  $n$ th moment of a normal distribution with mean  $\mu$  and variance  $\sigma^2$  is given by

$$E[x^n] = \mu^n + n(n-1)\sigma^2 \frac{\mu^{n-2}}{2}$$

$$\text{So, } E[x^3] = 1^3 + 3(3-1)(3)\left(\frac{1}{2}\right)^{3-2}$$

$$= 1 + 9$$

$$= 10$$

$$E[x^4] = 1^4 + 4(4-1)(3)\left(\frac{1}{2}\right)^{4-2}$$

$$= 1 + 18$$

$$= 19$$

Plugging the values to (1), we get,

$$\text{Var}[f(x)] = 29 + 4(10) + 19 - 7^2$$

$$= 39$$

$$\text{So, } E[f(x)] = 7,$$

$$\text{Var}[f(x)] = 39.$$

**Problem 2 (30pts)** Let  $X \sim \mathcal{N}(1, 3)$  and  $f(x) = 1 + 2x + x^2$ .

- Implement the Monte-Carlo method to approximate the expected value of  $f$ , i.e.

$$\mathbb{E}[f(X)] \approx f_M := \frac{1}{M} \sum_{i=1}^M f(x_i), \quad x_i \sim \mathcal{N}(1, 3)$$

```
In [19]: import numpy as np

def monte_carlo_approximation(M):
    # Define the function f(x)
    def f(x):
        return 1 + 2*x + x**2

    # Generate M samples from the normal distribution with mean 1 and variance 3
    samples = np.random.normal(loc=1, scale=np.sqrt(3), size=M)

    # Evaluate f(x) for each sample
    evaluations = f(samples)

    # Take the average of all evaluations to approximate the expected value of f(X)
    expected_value_approximation = np.mean(evaluations)

    return expected_value_approximation
```

- Let  $M = 1, 2, 4, \dots, 256$ . For each  $M$ , do  $N = 10000$  simulations to approximate the expectation using  $f_M$ . For each  $M$ , calculate the mean and the variance of  $f_M$  over  $N$  rounds. Visualize your result.



```
In [20]: def monte_carlo_simulation(N):
# Define the function f(x)
def f(x):
    return 1 + 2*x + x**2

# Initialize lists to store the results
M_values = []
means = []
variances = []

# Iterate over values of M
for M in [2**i for i in range(9)]:
    # Initialize a list to store the results of N simulations
    fM_values = []

    # Perform N simulations
    for _ in range(N):
        # Generate M samples from the normal distribution with mean 1 and variance 3
        samples = np.random.normal(loc=1, scale=np.sqrt(3), size=M)

        # Evaluate f(x) for each sample
        evaluations = f(samples)

        # Take the average of all evaluations to approximate the expected value of f
        expected_value_approximation = np.mean(evaluations)

        # Store the result of this simulation
        fM_values.append(expected_value_approximation)

    # Calculate the mean and variance of fM over N rounds
    mean = np.mean(fM_values)
    variance = np.var(fM_values)

    # Store the results
    M_values.append(M)
    means.append(mean)
    variances.append(variance)

# Visualize the results
plt.plot(M_values, means, label="Mean")
plt.plot(M_values, variances, label="Variance")
plt.xscale("log", base=2)
plt.xlabel("M")
plt.legend()
plt.show()

# Run the simulation with N=10000
monte_carlo_simulation(10000)
```

