

Quantum Computing: Principles, Apps & Teleportation

$$\frac{df}{dt} = \lim_{h \rightarrow 0} \frac{f(t+h) - f(t)}{h}$$

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Agenda

- ❖ Classical Computers
 - ❖ Understanding Quantum
 - ❖ Types of Quantum Computers
 - ❖ IBM Quantum Computer Architecture
 - ❖ Potential Applications
 - ❖ Q&A
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- ❖ Qubits
- ❖ Basic Gates (One and Two Qubits)
- ❖ Quantum Teleportation Algorithm
- ❖ Current Frontiers
- ❖ Q&A



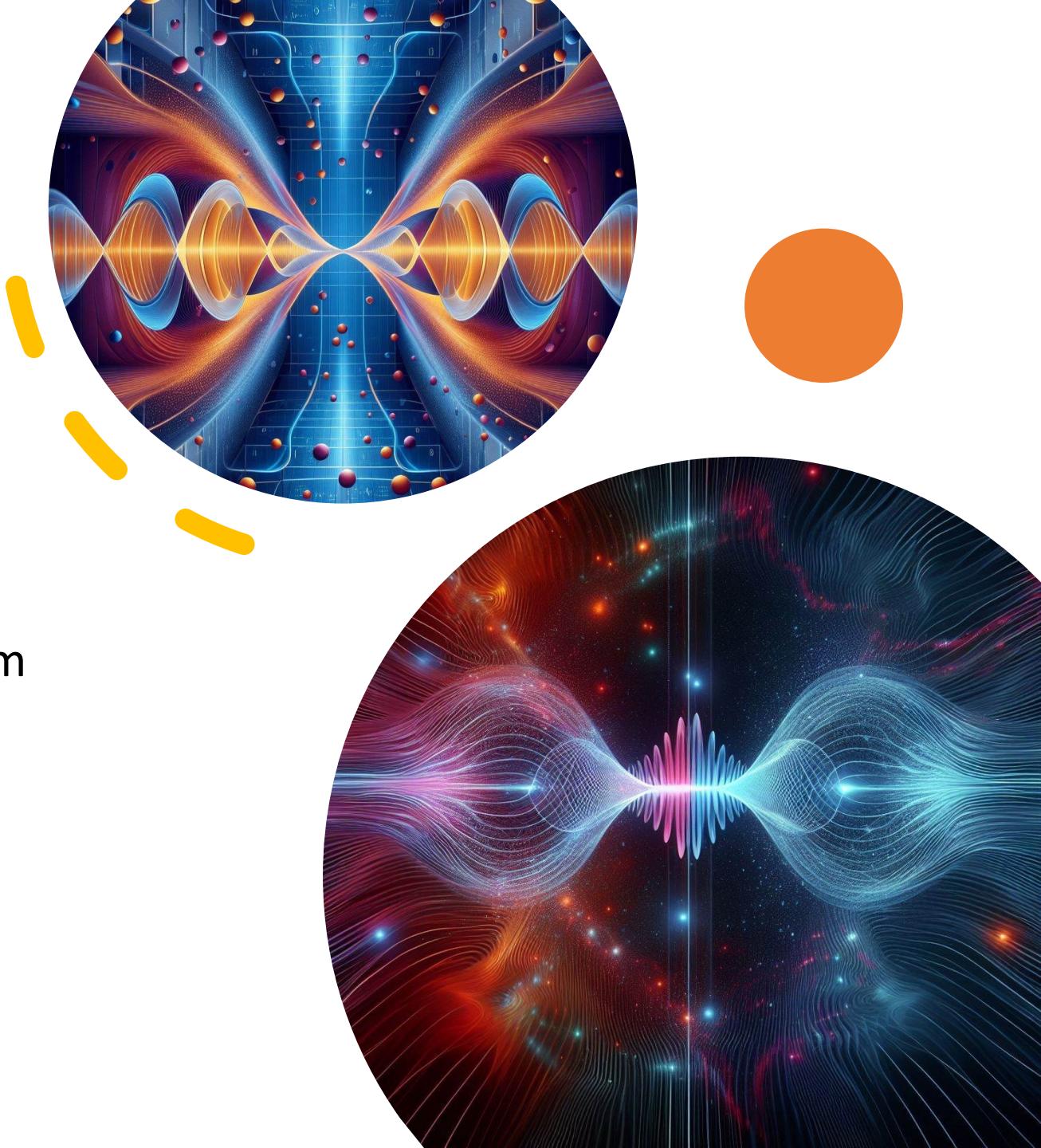
Classical Computers

- *Generations of Computer*
- *Bits – Unit of information . 2^n possible states, only one at a time*
- *Gates Operation (AND, OR, NOT)*



Understanding Quantum

- Quantum – the smallest amount of something
- Role of Photons (wave packets- Quantum of light)
- Wave-Particle Duality (Double-slit experiment*)



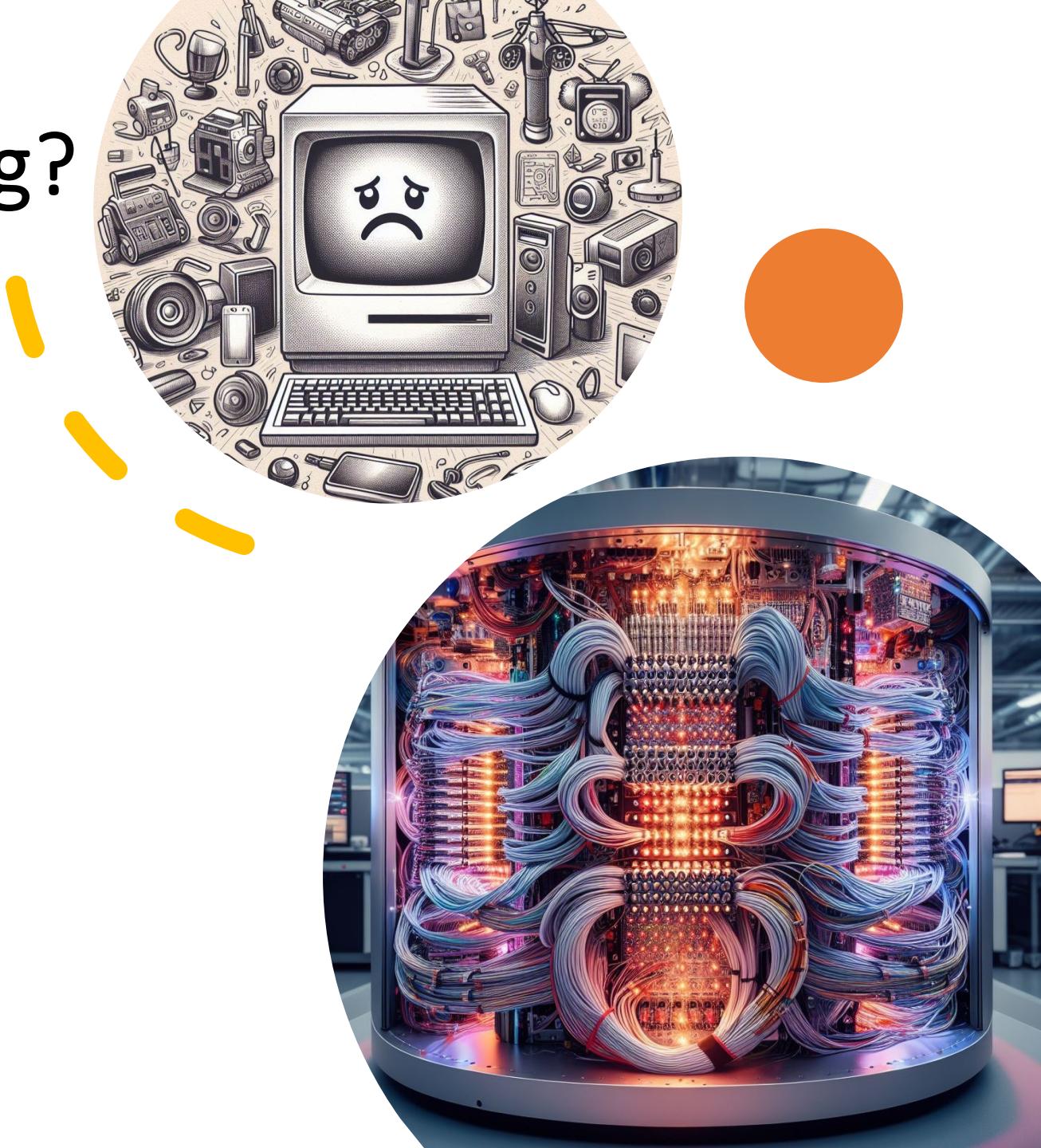
Quantum Properties

- **Superposition** - An object that is not being observed exists in all possible states (a combination of all the possible states)
- **Entanglement** - Any two quantum particles interact, they are entangled, and it means that their quantum states are interdependent. There's a correlation between them, so that if one is in one particular state, then the other one has to have some other particular state across space and time
- **Decoherence** – Loosing its quantum nature (measurements / external environment)
- **Probabilistic *in Nature***
- **Qubit - Basic unit of Info (Quantum Bit)**



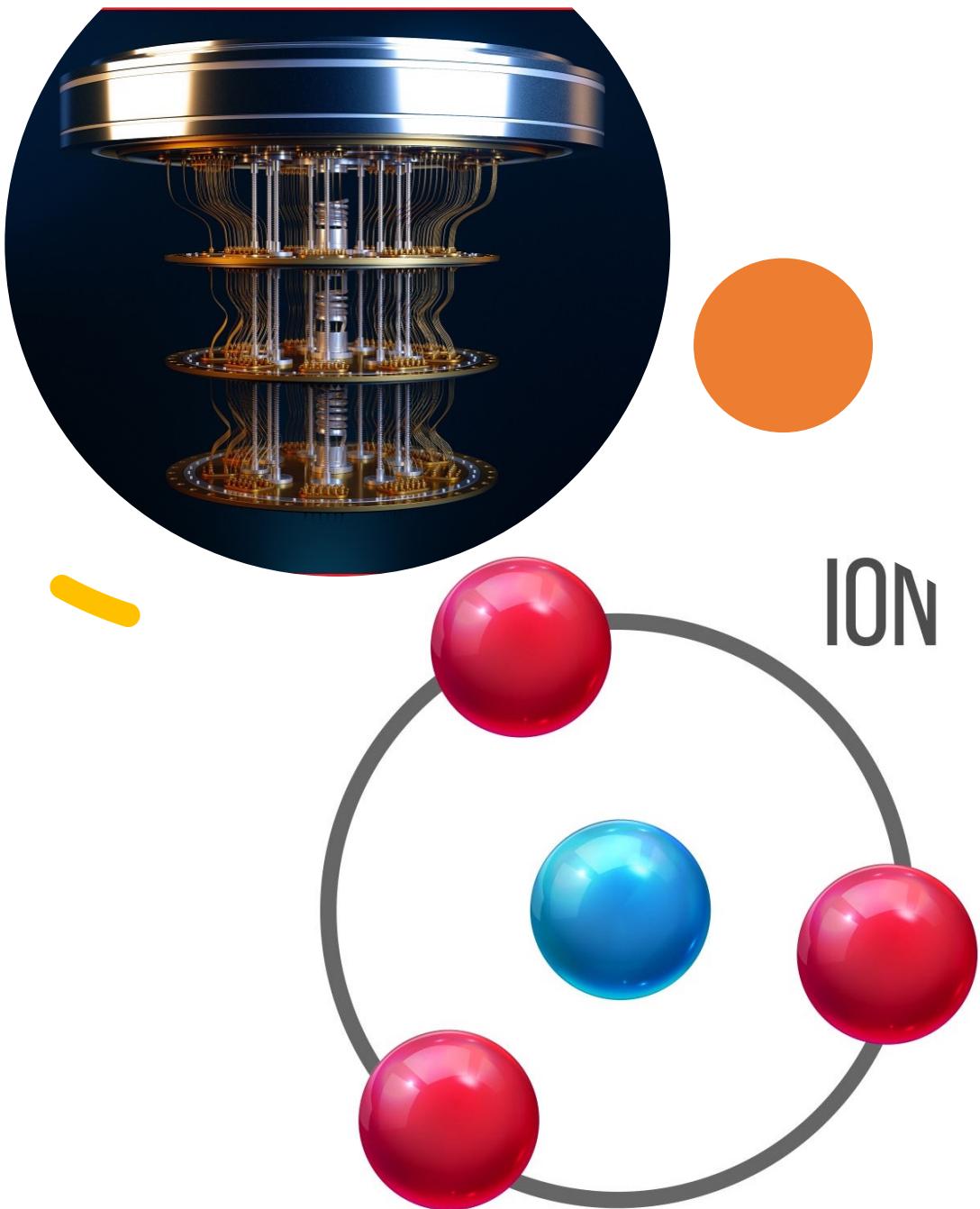
Why Quantum Computing?

- Limitations of Classical Computers
- Complex problems (e.g., Large number factorisation)
- Quantum Parallelism
- Speed & Efficiency



Types of Quantum Computers*

- **Superconducting Qubits QC**- Use of superconducting materials, emphasizing quantum coherence E.g, IBM Quantum, Google Sycamore
- **Trapped Ion QC** Qubits are individual ions trapped and manipulated using electromagnetic fields. E.g, IonQ, HoneyWell
- **Photonic QC:** Uses photons (particles of light) to represent qubits. E.g, Xanadu Quantum Technologies
- **Adiabatic QC:** Uses quantum annealing to find the lowest energy state of a system representing the solution to a problem. E.g, D-Wave Systems
- **Topological QC:** Utilizes anyons(Quasiparticle), exotic particles that exist in certain two-dimensional materials. E.g, Microsoft Quantum

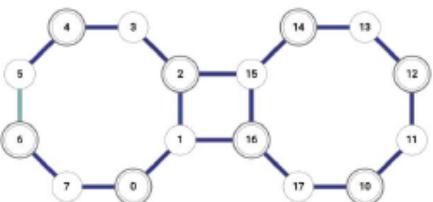


* Naming a few, as it's an exhaustive list

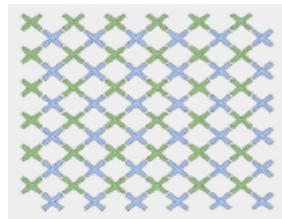
Quantum Computer Physically

Superconducting Qubits

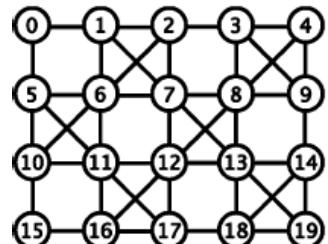
- Cooled to .015 Kelvin temperature, approximately 180 times colder than interstellar space.
- Shielded to 50,000 times less than the earth's magnetic field.
- Placed in a high vacuum: 10 billion times lower than atmospheric pressure.
- Placed on a low vibration floor



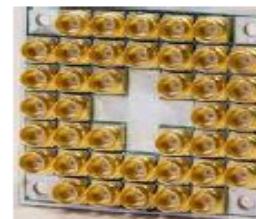
Rigetti



Google

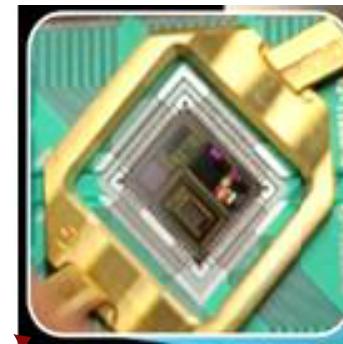


IBM

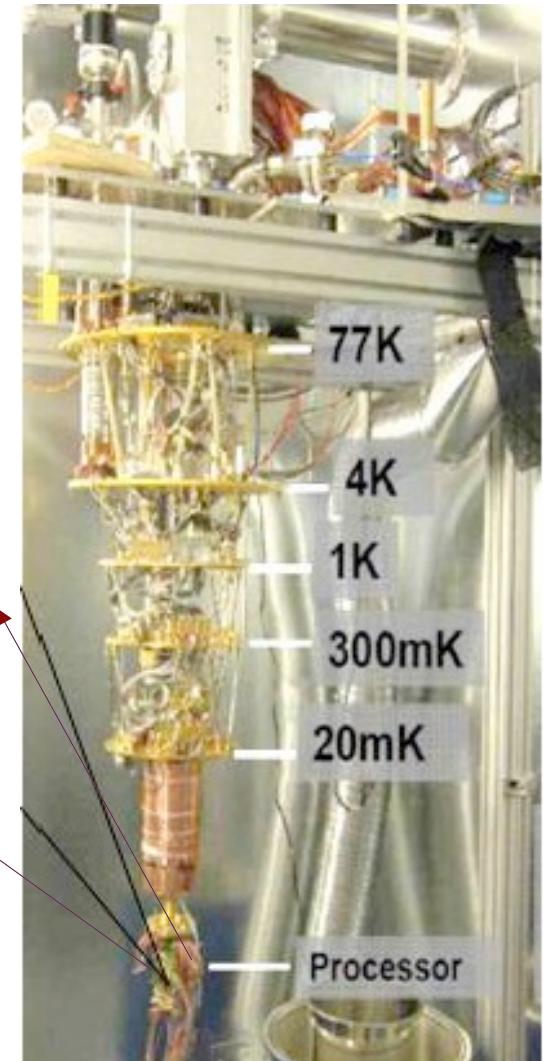


Intel

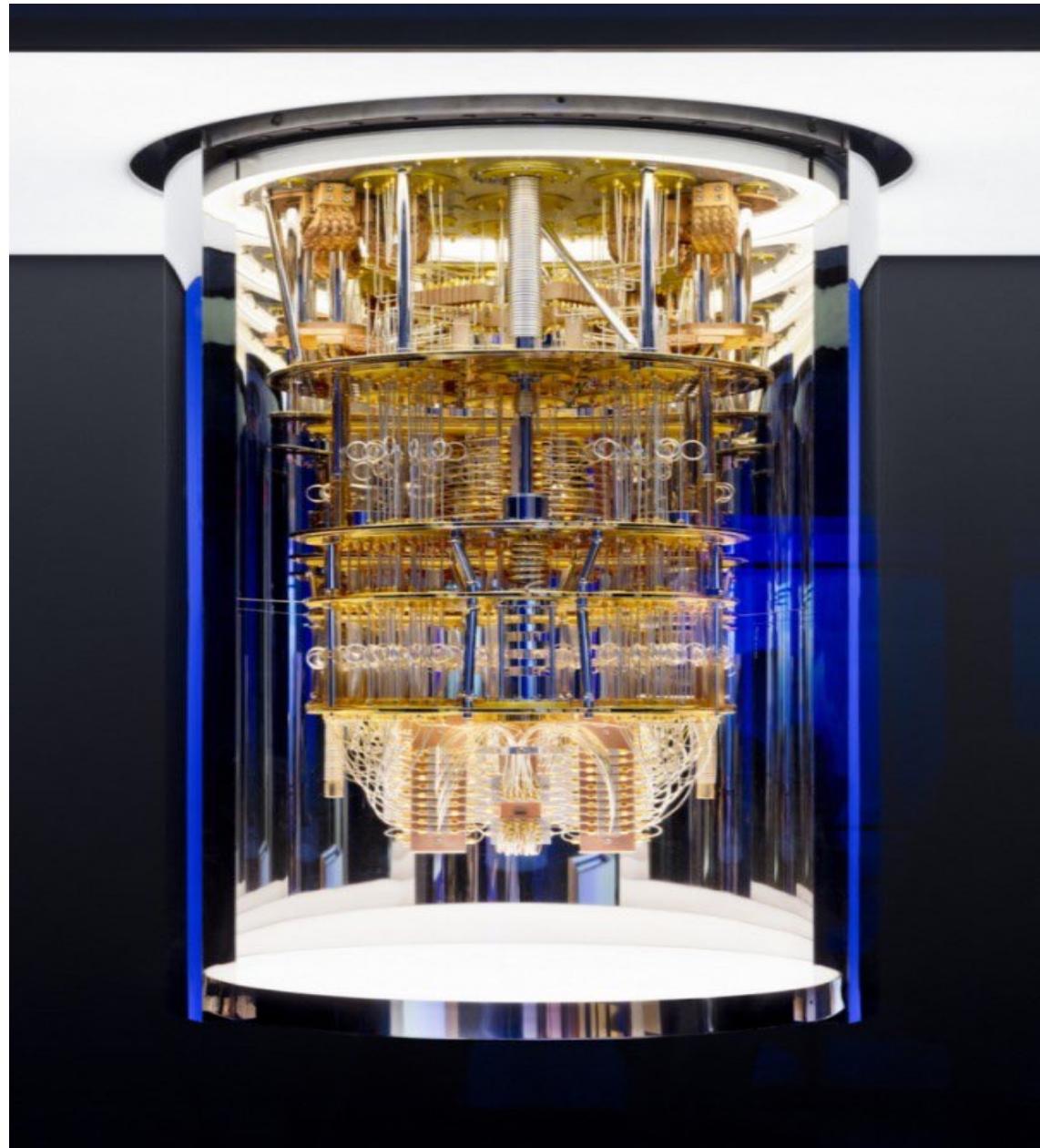
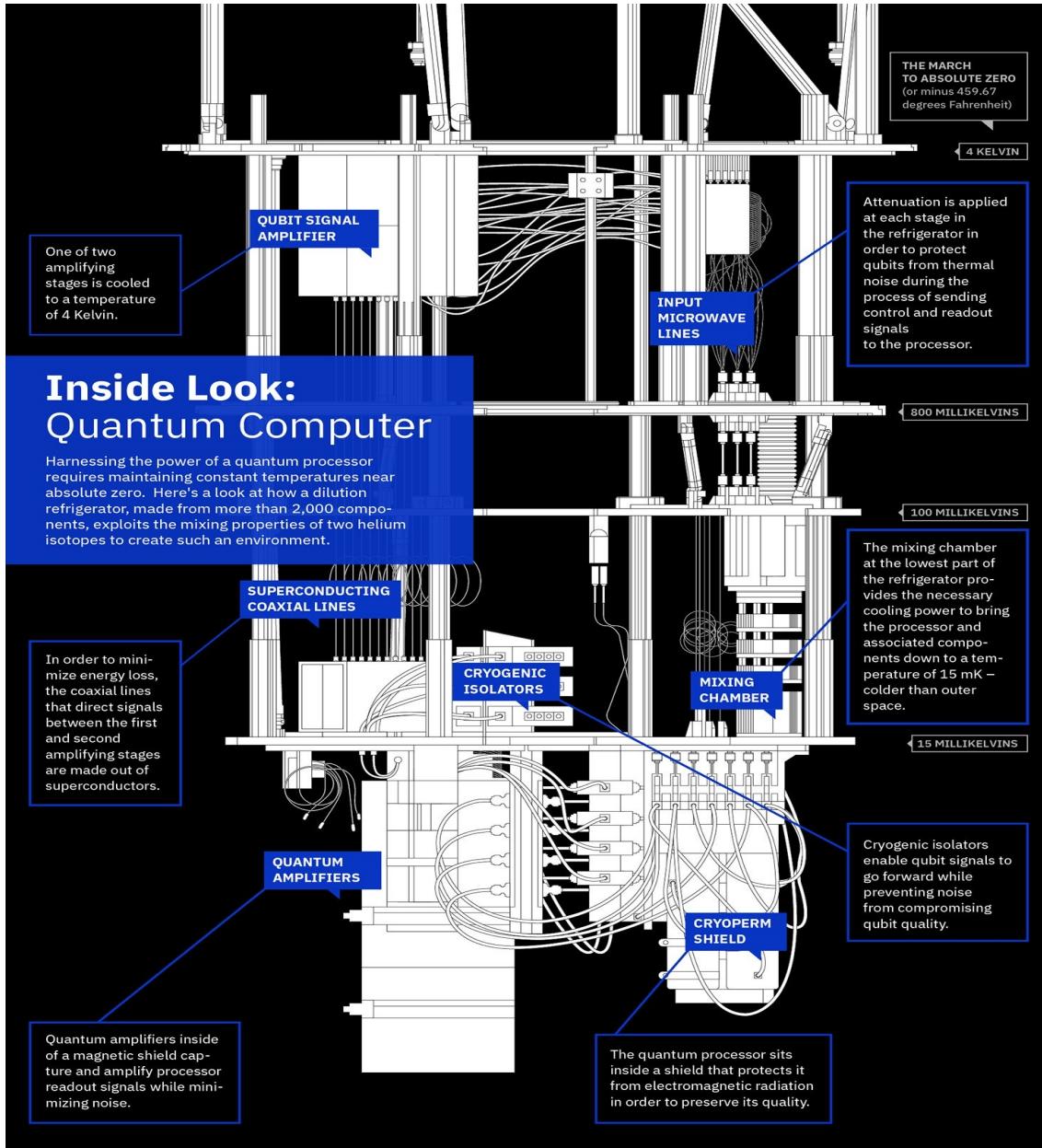
Quantum Processor



Dilution Refrigerator



Real Quantum Computer Architecture (IBM)



Landscape



- *Major Players (IBM, Google, Microsoft and startups)*
- Collaborative initiatives between academia, industry, and government
- The National Quantum Mission (NQM) is a program by the Indian government with a budget of Rs. 6003.65 crore (approximately USD 740 million) over eight years, from 2023-24 to 2030-31

Potential Applications

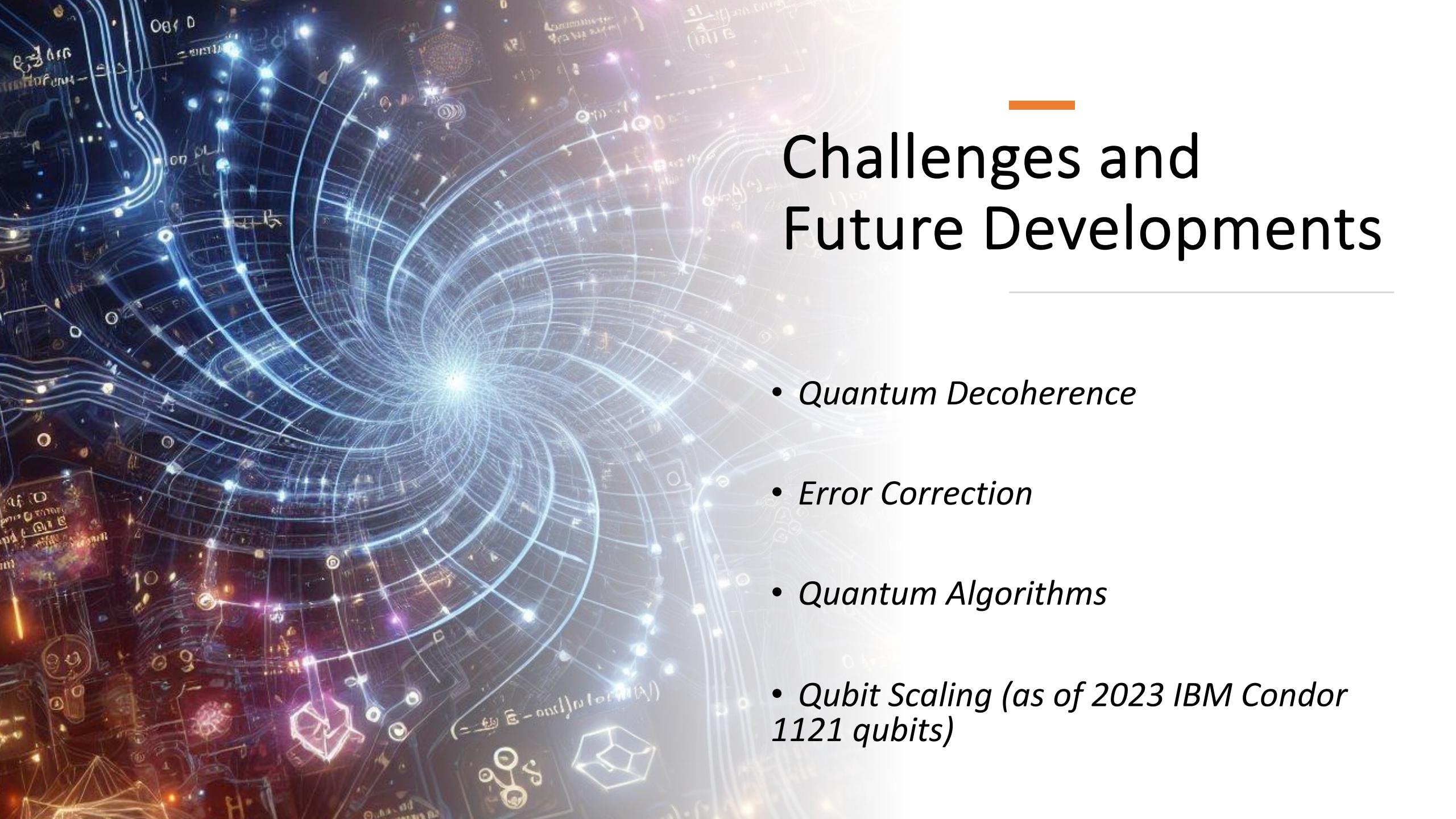
- Cryptography and Security
 - Shor's algorithm: Breaking classical cryptographic system
- Optimization Problems
 - Traveling Salesman Problem (TSP) and other NP-hard problems
- Drug Discovery and Material Science
 - Simulating molecular structures with quantum algorithms



Real-world Impact

- Machine Learning and Artificial Intelligence
 - Quantum-enhanced machine learning algorithms (QML)
 - Speeding up training processes for complex models
- Financial Modeling
 - Portfolio optimization and risk analysis
 - Speeding up complex financial simulations
- Climate Modeling
 - Simulating complex climate models for accurate predictions
 - Addressing global challenges through quantum computation





Challenges and Future Developments

- *Quantum Decoherence*
- *Error Correction*
- *Quantum Algorithms*
- *Qubit Scaling (as of 2023 IBM Condor 1121 qubits)*



Q&A So far...

Qubits

- ❖ QBits are the unit of information in Quantum computers.

- ❖ Representation

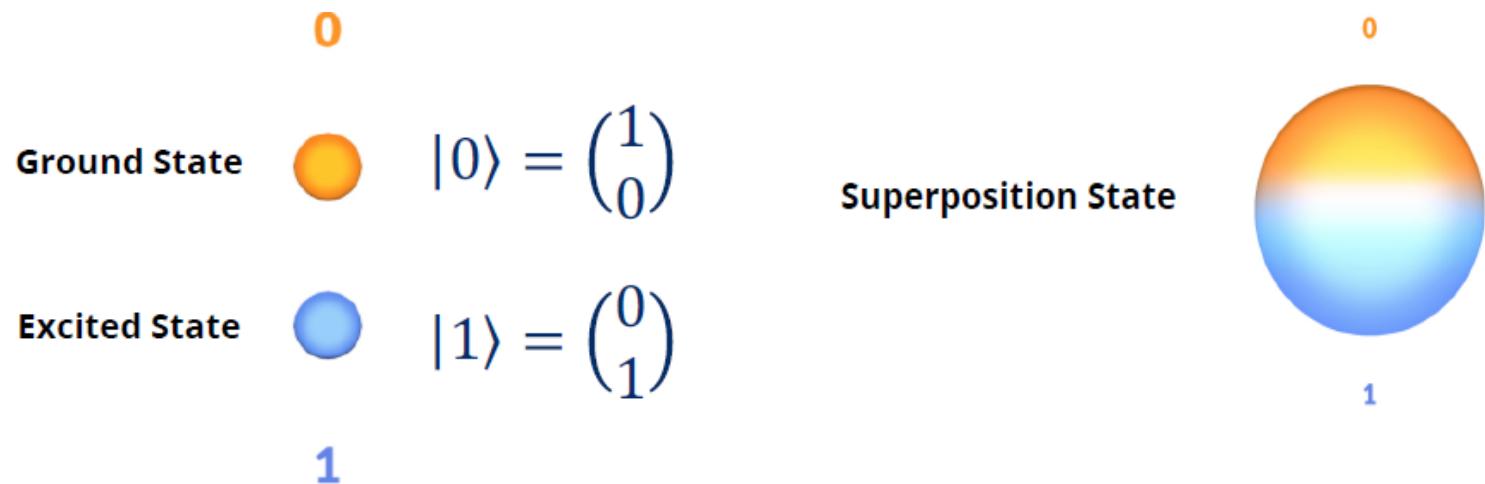
- ❖ Vectors
- ❖ Matrices
- ❖ Block Sphere (3D)

(Ket Notation) $|0\rangle$ is represented as $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ matrix.

(Ket Notation) $|1\rangle$ is represented as $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ matrix.

(Ket Notation) $|+\rangle$ is represented as $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ matrix.

(Ket Notation) $|-\rangle$ is represented as $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$ matrix.



- ❖ Qubit: $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

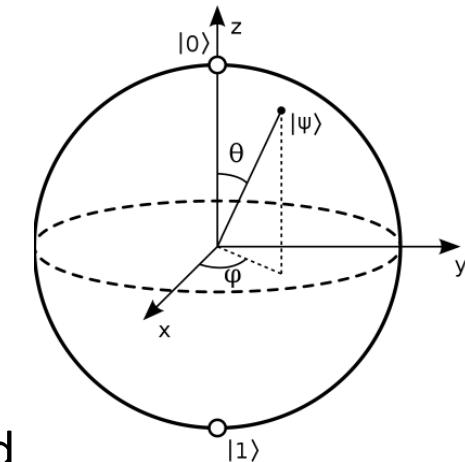
- ❖ Here α & β are the amplitudes of the wave function of the qubit.

Representing Qubits Mathematics using Bloch sphere

- Just as we manipulate Bits for classical computation, we need to manipulate Qubits i.e. quantum states.
- To do so, we use **quantum gates**, which are represented as Unitary matrices!
 - Square matrix (Row = Columns)
 - $XX^T = I$

$$X = \begin{pmatrix} x_{11} & x_{12} & \cdots & x_{1m} \\ x_{21} & x_{22} & \cdots & x_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n1} & x_{n2} & \cdots & x_{nm} \end{pmatrix}$$

- Measurement of quantum state is done on some axis also called **Basis**.
- A Bloch-sphere is a representation of all positions of the ‘Normalized’ quantum particle in 3D space.
- The spin of the Qubit is measured along Z-axis as $|0\rangle$ and $|1\rangle$.

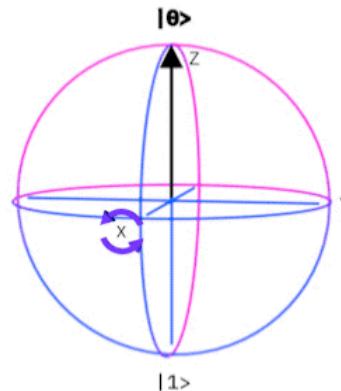


Qubit Operations- 1-qubit Pauli Gates

X

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Bit-Flip Gate



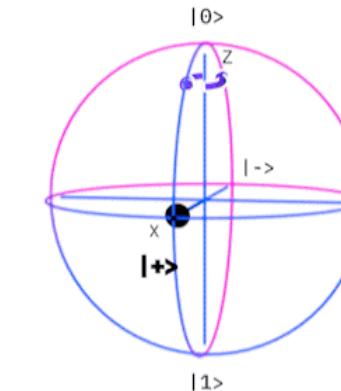
$|0\rangle \rightarrow |1\rangle$

Input	Output of X gate
0	1
1	1

Z

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

Phase-Flip Gate



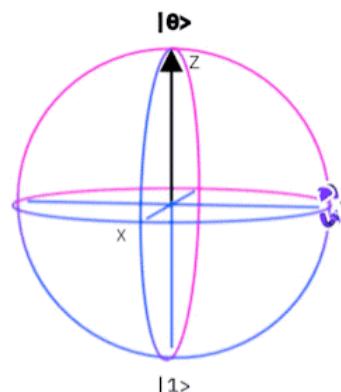
$|+\rangle \rightarrow |-\rangle$

Input	Output of Z gate
0	0
1	-1

Y

$$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

Bit & Phase-Flip Gate



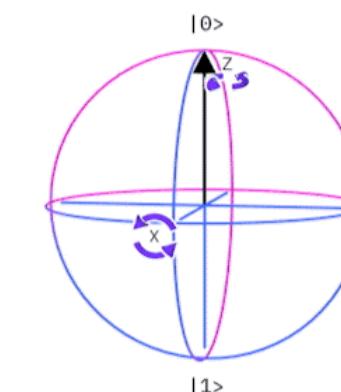
$|0\rangle \rightarrow |+\rangle$

Y Gate	Output of Y Gate
0	i 1>
1	-i 0>

H

$$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

Superposition Gate



$|0\rangle \rightarrow |+\rangle$

Input	Output of H gate
0	$0+1/\sqrt{2} 0\rangle + 1/\sqrt{2} 1\rangle$
1	$0-1/\sqrt{2} 0\rangle + 1/\sqrt{2} 1\rangle$

Qubit Operations- 2-qubit Basic Gates

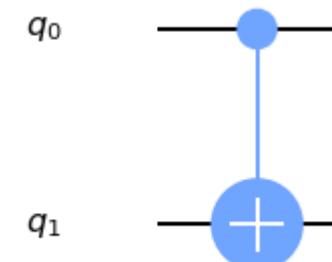
CNOT

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

Entanglement Gate

SWAP

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

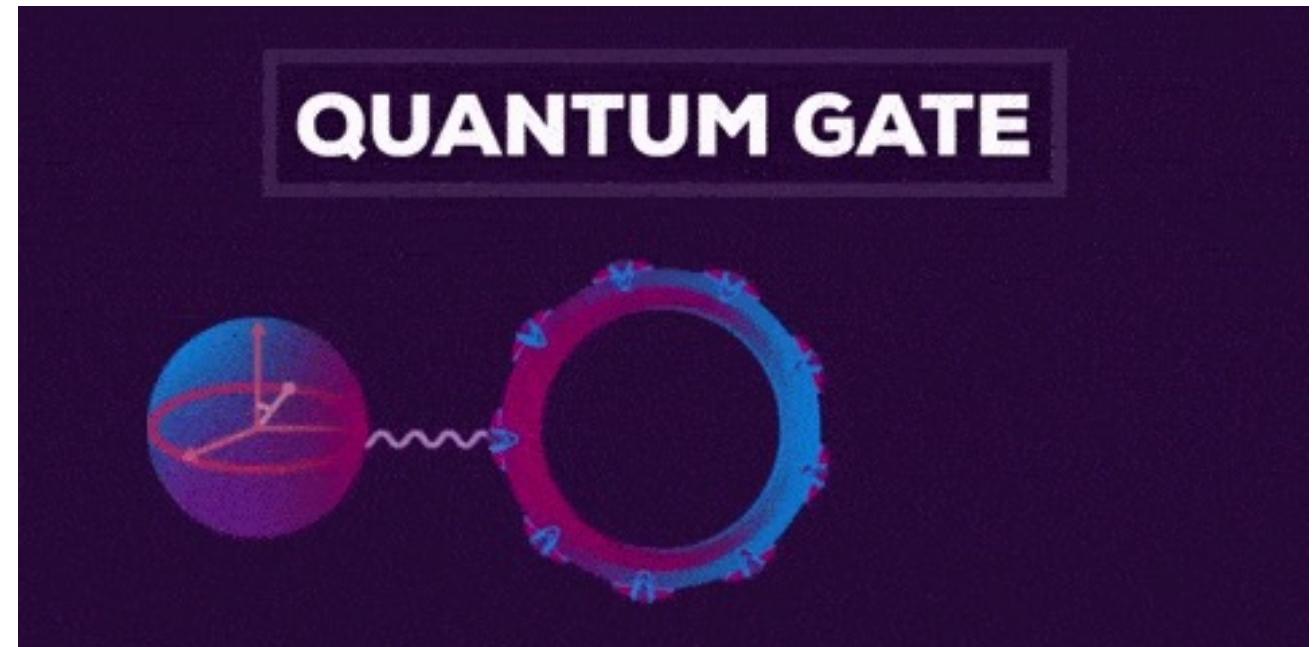


Input (t,c)	Output (t,c)
00	00
01	11
10	10
11	01

Gate Operation

$$\begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix} \times \begin{matrix} 1 \\ 0 \end{matrix} = \begin{matrix} 0 \times 1 + 1 \times 0 \\ 1 \times 1 + 0 \times 0 \end{matrix} = \begin{matrix} 0 \\ 1 \end{matrix}$$

X $|0\rangle$ $|1\rangle$

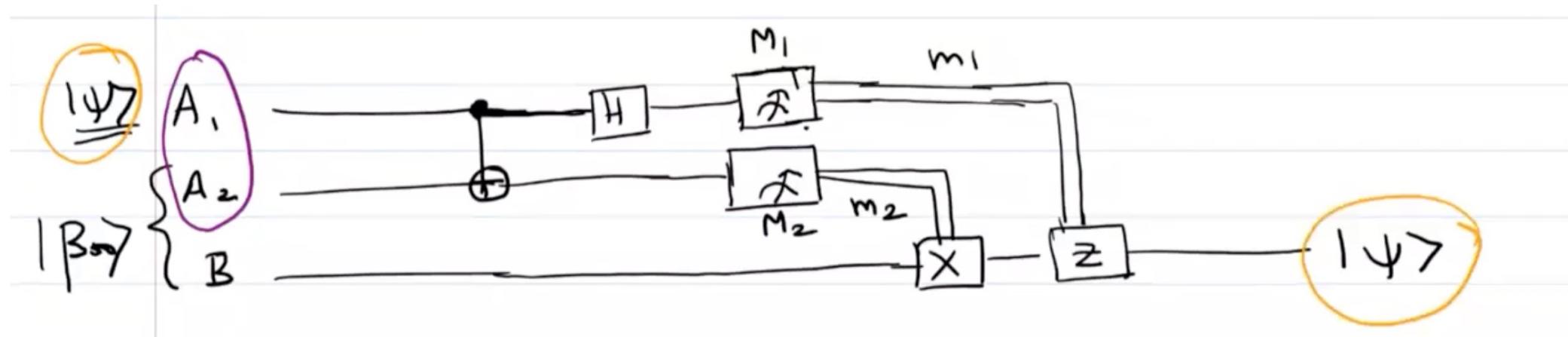


$$\begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix} \times \begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix} = \begin{matrix} 0 \times 0 + 1 \times 1 & 0 \times 1 + 1 \times 0 \\ 1 \times 0 + 0 \times 1 & 1 \times 1 + 0 \times 0 \end{matrix} = \begin{matrix} 1 & 0 \\ 0 & 1 \end{matrix}$$

X X^T $I = \text{Identity Matrix}$

Quantum Teleportation Algorithm

Phenomena exhibit while transferring a state of information (qubit) from A->B. During such transfer the information at A will be destroyed and received at B , i.e, *without the qubit being transmitted through the intervening space.*



A₁ = Source

A₂ = Provided an entanglement between A and B

B = Destination

$$|\beta_{00}\rangle = \left| 0 \rangle \begin{array}{c} H \\ \text{---} \end{array} \right\rangle \left| 0 \rangle \begin{array}{c} \oplus \\ \text{---} \end{array} \right\rangle \frac{\left| 00 \rangle + | 11 \rangle \right\rangle}{\sqrt{2}}$$

STEP 1

$0 \mid 1 \in 1/1 \rangle$

Assume A₁ Some Arbitrary State $\Rightarrow \alpha|10\rangle + \beta|11\rangle$

want to find $\alpha_{A_1} \beta_{A_1}$

$$A_2 = \frac{1}{\sqrt{2}}(|100\rangle + |111\rangle)_{A_2 B}$$

$$[|111\rangle_B + |001\rangle_B + |110\rangle_B + |000\rangle_B]_{A_1 A_2}$$

STEP 1

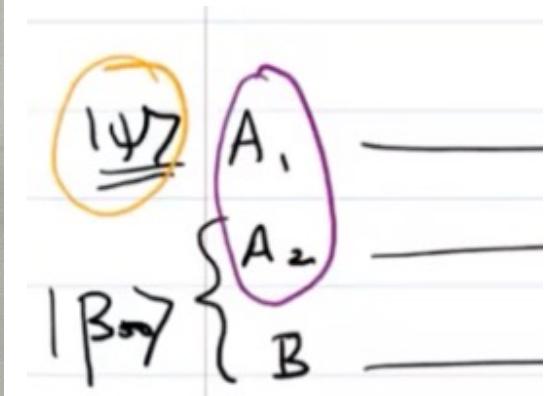
$A_1 \otimes A_2$

$$[|\psi\rangle_A + |\phi\rangle_A + |\chi\rangle_A + |\psi\rangle_B] \frac{1}{\sqrt{2}}$$

$$[|\psi\rangle_A + |\phi\rangle_A]_{A_1} \otimes \left[\frac{1}{\sqrt{2}}(|100\rangle + |111\rangle)_{A_2 B} \right]$$

$$\Rightarrow \frac{1}{\sqrt{2}} \left[|\psi\rangle_A |100\rangle + |\psi\rangle_A |111\rangle + |\phi\rangle_A |100\rangle + |\phi\rangle_A |111\rangle \right]_{A_1 A_2 B}$$

$$[|\psi\rangle_A |11\rangle_B + |\phi\rangle_A |11\rangle_B + |\psi\rangle_A |00\rangle_B + |\phi\rangle_A |00\rangle_B] \frac{1}{\sqrt{2}}$$



STEP 2 (CNOT)

STEP 2: APPLY CNOT b/w A₁ & A₂ → A₁ CP₁

$$CP_1 \Rightarrow C.g. |1000\rangle_{A_1 A_2 B} \rightarrow |10_A, 0_{A_2} B\rangle \xrightarrow{\text{Const Target}} |1000\rangle$$

Remember, CNOT gate control & target flip.

C	T	
0	0 => 0	0
0	1 => 0	0
1	0 => 1	1
1	1 => 1	0

(A₁A₂, col. 1) = state 3 position of A₁ over A₂ over A

Lets apply Cnot now.

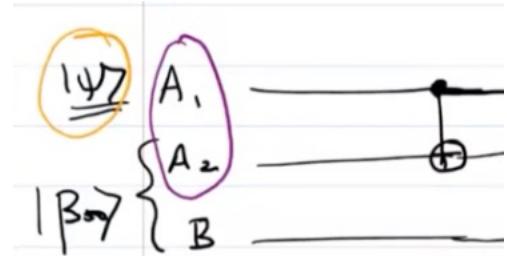
$$\Rightarrow \frac{1}{\sqrt{2}} [|1000\rangle + |1011\rangle + B|1100\rangle + B|1111\rangle]_{A_1 A_2 B}$$

Become.

$$\Rightarrow \frac{1}{\sqrt{2}} [|1000\rangle + |1011\rangle + B|1100\rangle + B|1011\rangle]_{A_1 A_2 B}$$

\otimes \downarrow \downarrow

[$\frac{1}{\sqrt{2}}(|111\rangle + |101\rangle)$] \downarrow change \downarrow change



STEP 3 (Hadamard)

STEP 3 Apply H on A_1

$$\text{Splitting } A_1 \text{ alone} \quad \Rightarrow \frac{1}{\sqrt{2}} [\langle 111|B + \langle 001|B + \langle 110|B + \langle 000|B] \frac{1}{\sqrt{2}} \in$$

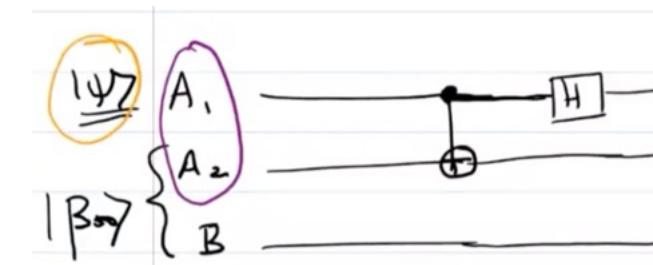
$$\Rightarrow \frac{1}{\sqrt{2}} [2|10\rangle_{A_1}|00\rangle_{A_2B} + |10\rangle_{A_1}|11\rangle_{A_2B} + B|11\rangle_{A_1}|10\rangle_{A_2B}$$

$$+ B|11\rangle_{A_1}|01\rangle_{A_2B}]$$

Apply H on A_1

$$\Rightarrow \frac{1}{\sqrt{2}} [2|10\rangle_{A_2B} \left[\frac{|0\rangle + |1\rangle}{\sqrt{2}} \right]_{A_1} + 2|10\rangle_{A_2B} \left[\frac{|0\rangle + |1\rangle}{\sqrt{2}} \right]_{A_1} + \dots$$

$$+ \dots B \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]_{A_1} |10\rangle_{A_2B} + B \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] |01\rangle_{A_2B}$$



STEP 4 (Taking common factors)

$$\Rightarrow \frac{1}{2} \left[\alpha |1000\rangle + \alpha |100\rangle + \alpha |101\rangle + \alpha |111\rangle + \beta |010\rangle - \beta |110\rangle + \beta |100\rangle - \beta |101\rangle \right]_{A_1 A_2 B}$$

$$\Rightarrow \frac{1}{2} \left[|100\rangle [\alpha |10\rangle + \beta |11\rangle] + |101\rangle [\alpha |11\rangle + \beta |10\rangle] + |110\rangle [\alpha |10\rangle - \beta |11\rangle] + |111\rangle [\alpha |11\rangle - \beta |10\rangle] \right]$$

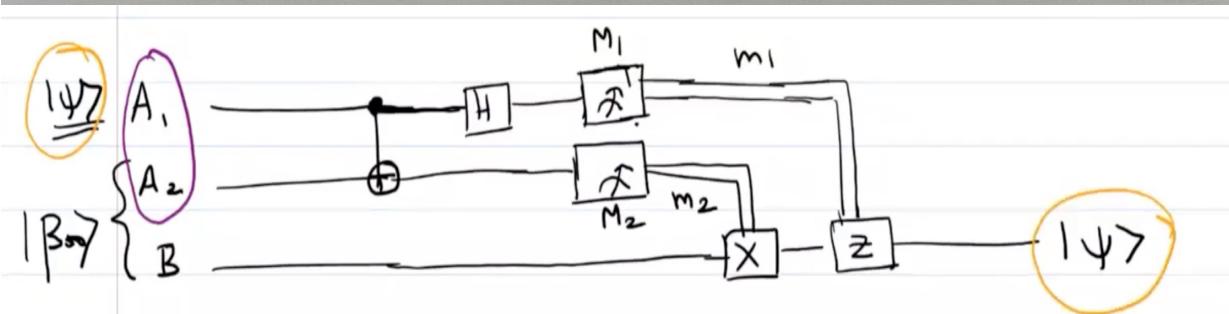
$$\Rightarrow \frac{1}{2} \left[|100\rangle_{A_1 A_2} [\alpha |10\rangle + \beta |11\rangle]_B + |101\rangle_{A_1 A_2} [\alpha |11\rangle + \beta |10\rangle]_B + |110\rangle_{A_1 A_2} [\alpha |10\rangle - \beta |11\rangle]_B + |111\rangle_{A_1 A_2} [\alpha |11\rangle - \beta |10\rangle]_B \right]$$

STEP 5 (Applying Conditional Gates)

Now, using the 2 classical bit from A_1 & A_2 that we measure, we will perform certain below operations to retrieve $| \psi \rangle$ on B.

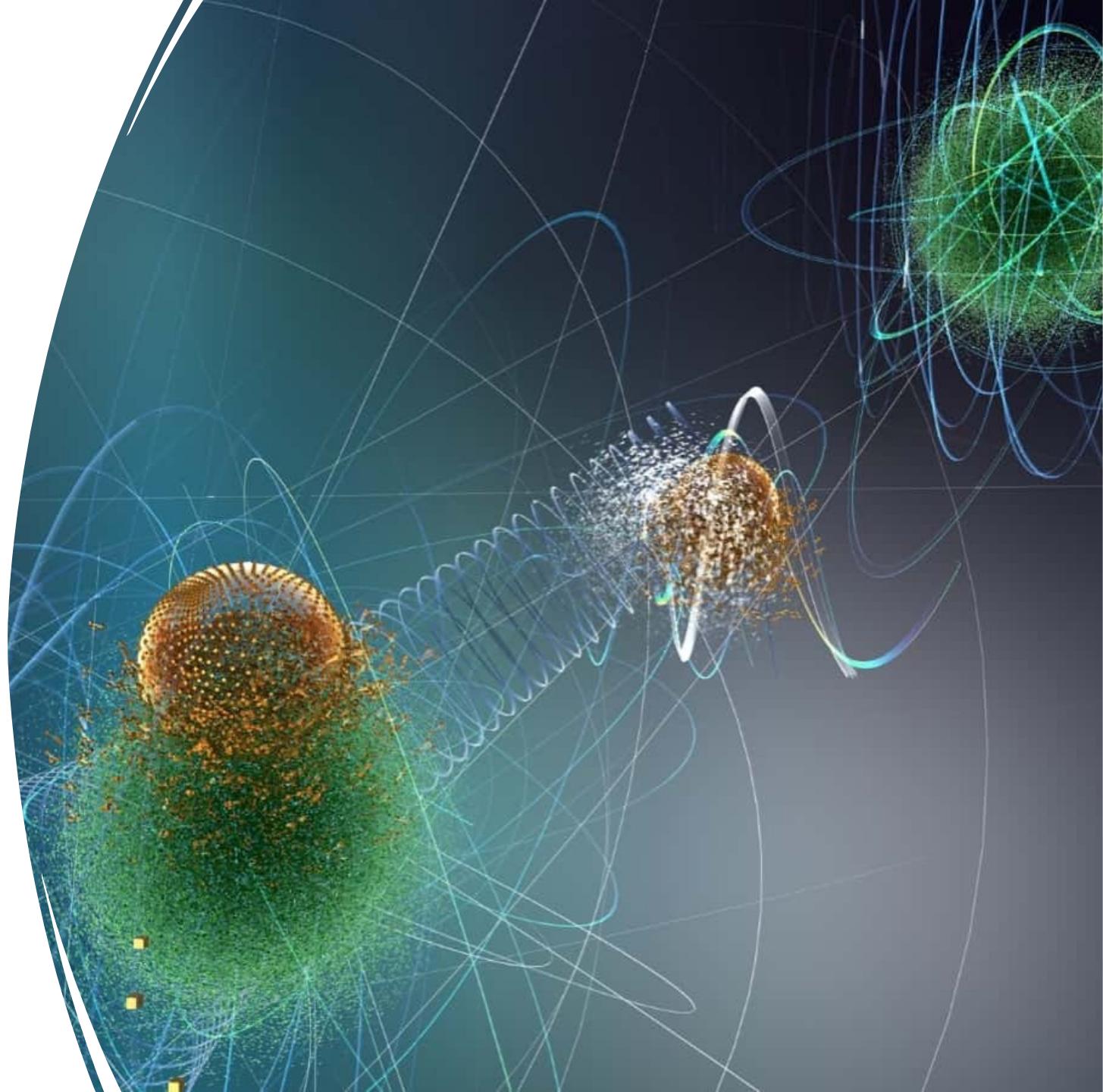
A_1	A_2	Gate Operation on B	
0	0	I	$\alpha 0\rangle + \beta 1\rangle$
0	1	X - Gate	$\alpha 0\rangle + \beta 1\rangle$
1	0	Z - gate	$\alpha 0\rangle + \beta 1\rangle$
1	1	Z - X gate	$\alpha 0\rangle + \beta 1\rangle$

Thus the original value of State $| \psi \rangle$ has been destroyed at A & retrieved at B.



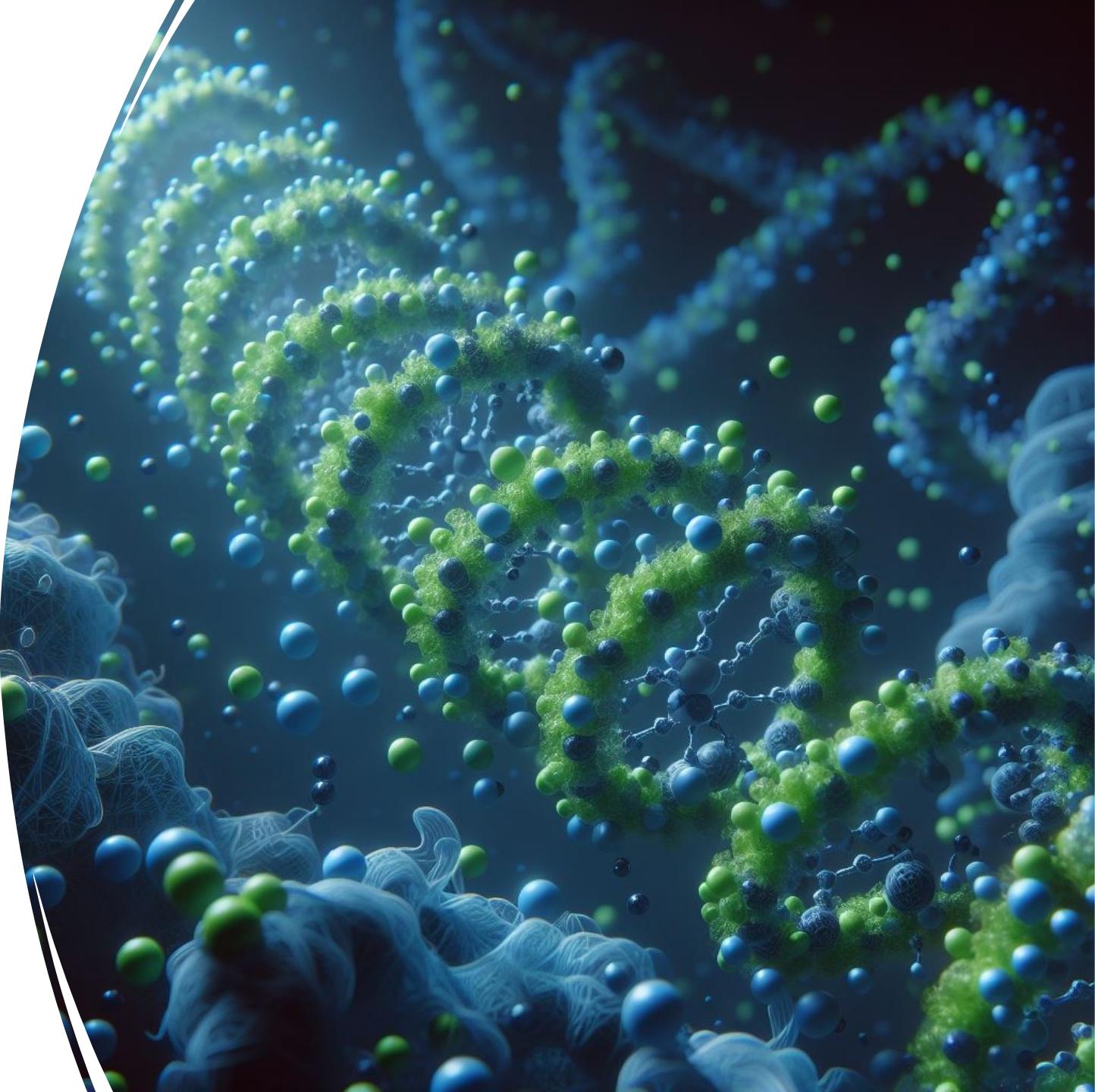
How hard is to teleport an atom?

- ❖ Photons have very few pairs of parameters: colour, duration, amplitude, phase, beam size, and polarisation. That's about it.
- ❖ Recent discoveries have led to the teleportation of photons.
- ❖ So, with further development in technology, it wouldn't be tough enough to teleport the atom shortly



How hard is to teleport a Living organism ?

- ❖ To date, there are a few science experiments that have created life. The smallest living organism is the viroid. Some are as small as 10,000 atoms.
- ❖ So far scientists have teleported only one pair of information.
- ❖ Teleporting a viroid is $100 \times 10,000$ times (10^6 times) harder= roughly a million times.



How hard is to teleport a human ?

- There are about 10^{27} atoms in a person.
- With 100 parameter pairs per atom, we have about 10^{29} pair of information (10^{29} times harder)
- For a person to be transported, a machine would have to be built that can pinpoint and analyse all of 10^{27} atoms that make up the human body



Developments so far...

- In 2002, some researchers at the Australian National University successfully teleported a laser beam.
- In 2004, researchers from the University of Vienna and the Austrian Academy of Science teleported particles of light over a distance of 600m using Optical Fibre.
- In Oct 4,2006, at the Neil Bohr's Institute, Denmark, Dr. Polzik and his team teleported information stored in a laser beam into a cloud of atom across 1.6 feet. It involves teleportation between light and matter, two different objects.
- In May 2010, a team of 15 Chinese researchers from Tsinghua University in Beijing and the Hefei National Laboratory achieved secure quantum-key distribution over 16 kilometres of free-space.
- In April 2011, physicist at University of Tokyo, teleported a complex set of quantum information from one point to another.
- In May 2012, an international research team including several scientists from the University of Waterloo has achieved quantum teleportation over a record-breaking distance of 143 kilometres through free-space between the two Canary Islands of La Palma and Tenerife off the Atlantic coast of North Africa.



Q&A

Reference materials

- [Quantum Computation and Quantum Information – Nielsen and Chuang \(A Quantum Bible\)](#)
- [“Quantum Computing and Quantum Information” Youtube Playlist by Prabha Mandayam](#)
- [Get Start with Qiskit- IBM Quantum Programming way](#)
- [Get Start with Q# - Microsoft Azure Quantum way](#)