Mie Theory Task: 4

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Importing necessary libraries

```
In [8]: import numpy as np
import scipy
import matplotlib.pyplot as plt
from scipy.special import lpmv as leg
import time
import pylab
```

Function definition to Compute the associated Legendre functions by recurrence.

```
In [3]: | def legqkm(m, ncoef, mu0, mu):
            """Compute the associated Legendre functions by recurrence.
            Receive:
                m : int
                    order of associated Legendre functions
                ncoef : int
                    maximum degree of the associated Legendre functions; legpkm
                    will compute from P_{m,m}(mu) until P_{ncoef,m}(mu)
                mu0 : float
                    input value where the associated Legendre functions are
                    evaluated (income direction)
                mu : array-like, shape (nmu,)
                    input values where the associated Legendre functions are
                    evaluated (outcome directions)
            0.00
            # Check that 'm' and 'ncoef' are within the valid range.
            if m < 0:
                raise ValueError("'m' must be a non-negative integer")
            if ncoef < 1:</pre>
                raise ValueError("'ncoef' must be a positive integer")
            # Declare local variables.
            nmu = np.size(mu)
            nm = ncoef - m
            # Allocate output variables p0 and pkm.
            pkm0 = np.zeros((ncoef,))
            pkm = np.zeros((ncoef, nmu))
            if nm > 0:
                # Evaluate Pmm and store them on the first column.
                if m > 0:
                    sim0 = 1.
                    for j in range(1, m + 1):
                        sim0 *= (1. - 0.5 / j)**0.5
                    pkm0[0] = sim0 * ((1. - mu0**2)**m)**0.5
                    for j in range(nmu):
                        pkm[0, j] = sim0 * ((1. - mu[j]**2)**m)**0.5
                else:
                    pkm0[0] = 1.
                    for j in range(nmu):
                        pkm[0, j] = 1.
                if nm > 1:
                    # Evaluate P {m+1,m} and store them on the second column.
                    sim1 = (2 * m + 1)**0.5
                    pkm0[1] = sim1 * mu0 * pkm0[0]
                    for j in range(nmu):
                        pkm[1, j] = sim1 * mu[j] * pkm[0, j]
                    # Evaluate P_{lm} (1 > m + 1) and store them on the other columns.
                    for i in range(0, nm - 2):
                        k = i + m + 2
                        invsqkm = 1. / (k**2 - m**2)**0.5
                        c1 = (2 * k - 1) * invsqkm
                        c2 = ((k - 1)**2 - m**2)**0.5 * invsqkm
                        pkm0[i + 2] = c1 * mu0 * pkm0[i + 1] - c2 * pkm0[i]
                        for j in range(0, nmu):
```

```
pkm[i + 2, j] = c1 * mu[j] * pkm[i + 1, j] - c2 * pkm[i, j]
return pkm0, pkm.T
```

Function definitions to calculate DOM and SSA for the given input values

```
In [9]: # -*- coding: utf-8 -*-
        Created on Thu Jun 17 17:38:47 2022
        import numpy as np
        import scipy
        import matplotlib.pyplot as plt
        from scipy.special import lpmv as leg
        # from leggkm import leggkm
        import time
        import pylab
        def put in global_matrix(WA,sh, Ndo, Ep , V inv,iLayer):
           N2 = Ndo
           N1 = 2*Ndo
           # adding A
           WA[sh+N2+N1*iLayer:sh+N2+N1*iLayer+N2] = -V inv
           WA[sh+N2+N1*iLayer:sh+N2+N1*iLayer+N2 ,sh+N1*iLayer+N2:sh+N1*iLayer+N2+N2] =
           WA[sh+N2+N2+N1*iLayer:sh+N2+N2+N1*iLayer+N2] = -
           WA[sh+N2+N2+N1*iLayer:sh+N2+N1*iLayer+N2,sh+N1*iLayer+N2:sh+N1*iLayer+N2+N
           # adding B
           WA[sh+N2+N1*iLayer:sh+N2+N1*iLayer+N2,sh+N1*(iLayer+1):sh+N1*(iLayer+1)+N2] =
           WA[sh+N2+N1*iLayer:sh+N2+N1*iLayer+1)+N2:sh+N1*(iLayer+1)+N2
           WA[sh+N2+N1*iLayer+N2:sh+N2+N1*iLayer+N2+N2,sh+N1*(iLayer+1):sh+N1*(iLayer+1)
           WA[sh+N2+N1*iLayer+N2:sh+N2+N1*iLayer+N2+N2,sh+N1*(iLayer+1)+N2:sh+N1*(iLayer
        def eigenvalue problem(m, Ndo, p, V0, mu p, w):
            # phase functions can be computed as
            # p = sum over k=0,Nk tr-m: (2(k+m)+1)*xp[k+m]*Qkm[k,mu1]*Qkm[k,mu2]
            \# p m.shape = (2*Ndo 2*Ndo)
            ''' computing a layer matrix A '''
            \# A = [[A11 \ A12][-A12 \ -A11]]
            # in Budak's paper All = alef, Al2 = bet
            ''' matrix exponential (eigenvalue problem)'''
           A11 = 0.5*p[0:Ndo, 0:Ndo]*w[:]*V0/mu_p[:,None] - np.diag(1.0/mu_p[0:Ndo]);
           A12 = 0.5*p[0:Ndo, Ndo:2*Ndo]*w[:]*V0/mu p[:,None];
           # smart stuff with Waterman's scaling :) Efremenko et al. Acceleration techn
           T_scaled = np.sqrt(2*mu_p*w)
           T scaled inv = 1.0/T scaled
           A11 = A11*T scaled[:,None]*T scaled inv
           A12 = A12*T_scaled[:,None]*T_scaled_inv
           A11pA12 = A11+A12
           A_p = (A11-A12).dot(A11pA12)
           [e_val, e_vec_p] = np.linalg.eig(A_p)
           #[e val, e vec p] = scipy.linalg.eig(A p)
           e val = np.real(e val)
           e_vec_p = np.real(e_vec_p)
           Lambda = np.sqrt(e_val)
           # reordering
           order = Lambda.argsort()
           Lambda = Lambda[order[::-1]]
           e_{vec_p} = e_{vec_p.T[order[::-1]].T}
           e vec m = (A11pA12.dot(e vec p))/Lambda
           V p = 0.5*(e \text{ vec } p + e \text{ vec } m)
           V_m = 0.5*(e_{vec_p} - e_{vec_m})
```

```
norm = np.sqrt(np.abs(np.sum(V_p*V_p-V_m*V_m,axis=0)))
   V p = V p/norm
   V_m = V_m/norm
   V_inv = np.concatenate([np.concatenate([V_m.T*T_scaled, -V_p.T*T_scaled], axi
   V = np.concatenate([np.concatenate([V_m*T_scaled_inv[:,None], V_p*T_scaled_in
   #V inv = np.concatenate([np.concatenate([V m.T*T scaled, -V p.T*T scaled], ax
   #V = np.concatenate([np.concatenate([V m*T scaled inv[:,None], V p*T scaled i
   # V.dot(V inv) = E % you can check it :)
   return [V,V_inv,Lambda];
SJ function
# Essentially this is the part of the source function that
# depends on the parameters of the current layers
def SJ function(mu0,mu, Q0, Qkm, dX, Lambda, V inv, p0, V0):
   Ep_= np.exp(-Lambda*dX);
   \#TempN1 = np.concatenate([(Ep *np.exp(-dX/mu0)-1.0)/(-Lambda-1.0/mu0), (np.ex))
   TempN1 = np.concatenate([(Ep_*np.exp(-dX/mu0)-1.0)/(-Lambda-1.0/mu0), (np.exp)
   TempN1N1 = V_inv*TempN1[:,None];
   return TempN1N1.dot(p0/mu[:])*V0/(4*np.pi);
def single layer DOM(mu0, phi, Ndo, tau true, ssa true, xn true, Ro, mu false = [
   #input
   N false = len(mu false)
   Nlayers = 1
   tau levels = 0
   \#Ndo = 64
   Nn_tr = 2*(Ndo+N_false)
   # scaling
   f0 = xn true[Nn tr]
   f1 = 1.0 - f0
   f2 = 1.0 - ssa true*f0
   ssa = ssa\_true*f1/f2
   tau = tau true*f2
   xn = (xn true[0:Nn tr]-f0)/f1
   n = np.arange(0,Nn tr)
   n2xn = (2*n+1)*xn
   # double quadrature
   [mu temp, w2] = np.polynomial.legendre.leggauss(Ndo)
   mu m = 0.5*(mu temp[0:Ndo]-1)
   mu p = -mu m[0:Ndo]
   if N false>0:
       mu m = np.concatenate ( (mu m[0:Ndo], -np.array(mu false) ) )
       Ndo = Ndo + N false
       mu p = -mu m[0:Ndo]
       w2 = np.concatenate ( (w2, 0.000001+np.zeros(N false) ) )
   mu = np.concatenate([mu_m,mu_p])
   w = w^{2/2}
   # azimuthal loop
   m = -1
   Mmax = 2*Ndo
   \#Mmax = 0
   #print('M is fixed to 0')
   convergence = False
   eig_time_total = 0
```

```
lin time total = 0
while (m<Mmax) and (not convergence):</pre>
    #print(m)
    m += 1
    size = (Nlayers+1)*2*Ndo # 2Ndo for each lazer plus 2Ndo for boundary con
    U = np.zeros(size*size).reshape(size,size)
    Q_source = np.zeros(size)
    start_time = time.time()
    P mu0, P nm mu = leggkm(m, Nn tr, mu0, mu)
    P nm mu = P nm mu[0:Nn tr].T
    # construction of the layer matrix A = [[A11 A12][-A12 -A11]]
    p m = (P nm mu[:,:]*np.concatenate([n2xn[m:Nn_tr],np.zeros(m)])[:,None]).
    [eigenvectors, eigenvectors_inv, eigenvalues] = eigenvalue_problem(m, Ndo,
    Gamma = np.exp(-eigenvalues*tau)
    # source function
    p0 = (P_nm_mu*np.concatenate([n2xn[m:Nn_tr],np.zeros(m)])[:,None]).T.dot(
    TempN1 = np.concatenate([(Gamma*np.exp(-tau/mu0)-1.0)/(-eigenvalues-1.0/m
    TempN1N1 = eigenvectors inv*TempN1[:,None]
    time temp = time.time()
    eig_time = time_temp - start_time
    eig time total += eig time
    source = (2 - (m == 0)) * TempN1N1.dot(p0/mu[:])*ssa/(4*np.pi)
    Q source[Ndo: Ndo+2*Ndo] = np.exp(-tau levels/mu0) *source # put in the g
    # global matrix
    sh = 0
    iLayer = 0
    put in global matrix(U,sh, Ndo, Gamma, eigenvectors inv,iLayer)
    # upper boundary
    for i in range(0,Ndo):
        U[i,Ndo+i] = 1.0
    # lower boundary
    for i in range(0,Ndo):
        U[size-Ndo+i,size-2*Ndo+i] =1.0
    # with Lambert reflection:
    if(m==0):
        U[size-Ndo:size,size-Ndo:size] = -Ro*w2*mu p
        Q source[size-Ndo:size] = Ro/np.pi*mu0*np.exp(-tau/mu0)
    else:
        U[size-Ndo:size,size-Ndo:size] = 0.0
        Q source[size-Ndo:size] = 0.0
    L m = np.linalg.solve(U, Q source)
    lin_time = time.time() - time_temp
    lin_time_total += lin_time
    if m == 0:
        L = L m
    else:
        L += L m*np.cos(m*phi)
        if np.max((np.absolute(L_m[3*Ndo:4*Ndo]))/np.absolute(L[3*Ndo:4*Ndo])
            convergence = True
            print("Convergence at M =", m)
#L_reflected = L[0:Ndo]
#L transmitted = L[3*Ndo:4*Ndo]
#print ("eig ",eig_time_total)
```

```
#print ("lin ", lin time total)
    return [mu_p, L]
def stupid eig():
    p = (P nm mu[:,:]*np.concatenate([n2xn[m:Nn tr],np.zeros(m)])[:,None]).T.dot(
   A11 = \text{np.diag}(1.0/\text{mu p}[0:\text{Ndo}]) - 0.5*\text{p}[0:\text{Ndo}, 0:\text{Ndo}]*\text{w}[:]*\text{ssa/mu p}[:,\text{None}]
   A12 = -0.5*p[0:Ndo, Ndo:2*Ndo]*w[:]*ssa/mu p[:,None]
   A = np.concatenate( (np.concatenate( (A11, A12), axis=1), np.concatenate( (-A
    [eigenvalues, eigenvectors] = scipy.linalg.eig(A)
    eigenvalues = eigenvalues.real
    eigenvectors = eigenvectors.real
    eigenvectors_inv = np.linalg.inv(eigenvectors)
    order = eigenvalues.argsort()
    eigenvalues = eigenvalues[order[::-1]][0:Ndo]
    eigenvectors inv = eigenvectors inv[:,order[::-1]][0:Ndo].T
def phase func via associated leg(mu1, mu2, phi,pl, Mmax = 50):
    """Compute phase function given angles defined in the coordinate system
    Recieve:
        mul: float
            cosine of the incident zenith angle
        mu2: float
            cosine of the escaping zenith angle
        phi: float
            relative azimuth angle
        Mmax: float (by default 50 to save the computational time - sometimes sho
            maximum number of azimuthal harmonics
    Return:
        p: float
            phase function value
   Lmax = len(pl)
   Mmax = min(Mmax, Lmax-1)
    # we define array 1,2,2,2,2,2,2,...
   one_two = 2*np.ones(Mmax)
   one_two[0] = 1
   Nk = len(pl)
   K2xk\_temp = (2*np.arange(0,Nk)+1)*pl
    # Q0 is the associated Legendre polynomial Pnm(mu1)*np.sqrt((n-m)!/(n+m)!)
    Q0 = np.zeros(Nk+1)
    # Qkm is the associated Legendre polynomial Pnm(mu2)*np.sqrt((n-m)!/(n+m)!)
    Qkm = np.zeros(Nmu*Nk).reshape(Nmu,Nk)
   p = 0
    for m in range(Mmax):
        xkk = np.concatenate([K2xk_temp[m:Nk],np.zeros(m)])
        Q0, Qkm = legqkm(m, Lmax, mu1, np.array([mu2]))
        Q0 = Q0[0:Nk]
        p = p + (Qkm.T*xkk[:,None]).T.dot(Q0[0:Nk])*np.cos(m*phi)*one two[m]
    return p
def single scat approx(TAU, mu0, mu, x1, phi):
    p=phase func via associated leg(mu0, mu, phi,xl)
    if mu>0:
        if mu==mu0:
            l=(0.999/(4*np.pi))*p*np.exp(-TAU/mu)*(TAU/mu)
        else:
```

```
l=(0.999/(4*np.pi))*p*(mu0/(mu-mu0))*(np.exp(-TAU/mu)-np.exp(-TAU/mu0
else:
    l=(0.999/(4*np.pi))*p* (mu0/(abs(mu)+mu0)) * ( np.exp(-TAU/mu0)- (np.exp(
return 1
```

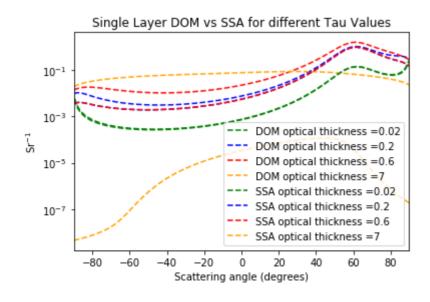
Calling both single_layer_DOM and single_scat_approx function for given tau values and plotting them:

```
In [17]: g=0.8
         xl = g**np.arange(129)
         ssa = 0.999
         Ro = 0
         mu0 = 0.5
         \#phi = 0
         theta0 = 60 # degrees - incident angle
         phi = 0 # relative azimuthal angle
         theta = np.linspace(0,90, 32)
         mu = np.cos(theta/180.0*np.pi)
         Ndo = 32
         tau1 = 0.02
         tau2=0.2
         tau3=0.6
         tau4=7
         [mul, L1] = single layer DOM(mu0, phi, Ndo, tau1, ssa, xl, Ro)
         L_transmitted11 = L1[3*Ndo:4*Ndo]
         [mu1, L1] = single layer DOM(mu0, phi+np.pi, Ndo, tau1, ssa, x1, Ro)
         L transmitted21 = L1[3*Ndo:4*Ndo]
         LL2_1 = np.concatenate((np.flip(L_transmitted21), L_transmitted11))
         VZA1 = np.arccos(mu1)/np.pi*180
         VZA1 = np.concatenate((-np.flip(VZA1), VZA1))
         [mu2, L2] = single layer DOM(mu0, phi, Ndo, tau2, ssa, x1, Ro)
         L transmitted12 = L2[3*Ndo:4*Ndo]
         [mu2, L2] = single_layer_DOM(mu0, phi+np.pi, Ndo, tau2, ssa, xl, Ro)
         L transmitted22 = L2[3*Ndo:4*Ndo]
         LL2 2 = np.concatenate((np.flip(L transmitted22), L transmitted12))
         VZA2 = np.arccos(mu2)/np.pi*180
         VZA2 = np.concatenate((-np.flip(VZA2), VZA2))
         [mu3, L3] = single layer DOM(mu0, phi, Ndo, tau3, ssa, xl, Ro)
         L transmitted13 = L3[3*Ndo:4*Ndo]
         [mu3, L3] = single layer DOM(mu0, phi+np.pi, Ndo, tau3, ssa, xl, Ro)
         L transmitted23 = L3[3*Ndo:4*Ndo]
         LL2_3 = np.concatenate((np.flip(L_transmitted23), L_transmitted13))
         VZA3 = np.arccos(mu3)/np.pi*180
         VZA3 = np.concatenate((-np.flip(VZA3), VZA3))
         [mu4, L4] = single layer DOM(mu0, phi, Ndo, tau4, ssa, xl, Ro)
         L_transmitted14 = L4[3*Ndo:4*Ndo]
         [mu4, L4] = single_layer_DOM(mu0, phi+np.pi, Ndo, tau4, ssa, xl, Ro)
         L transmitted24 = L4[3*Ndo:4*Ndo]
         LL2 4 = np.concatenate((np.flip(L transmitted24), L transmitted14))
         VZA4 = np.arccos(mu4)/np.pi*180
         VZA4 = np.concatenate((-np.flip(VZA4), VZA4))
         pylab.semilogy(VZA1, LL2_1,'--', label = r'DOM optical thickness = ' + str(tau1),c
         pylab.semilogy(VZA2, LL2_2, '--', label = r'DOM optical thickness =' + str(tau2),
         pylab.semilogy(VZA3, LL2_3,'--', label = r'DOM optical thickness =' + str(tau3),c
         pylab.semilogy(VZA1, LL2_4,'--', label = r'DOM optical thickness = ' + str(tau4),c
```

HG3 TAU1 SSA=np.zeros(len(mu))

```
HG3 TAU11 SSA=np.zeros(len(mu))
HG3 TAU2 SSA=np.zeros(len(mu))
HG3 TAU12 SSA=np.zeros(len(mu))
HG3_TAU3_SSA= np.zeros(len(mu))
HG3 TAU13 SSA=np.zeros(len(mu))
HG3 TAU4 SSA= np.zeros(len(mu))
HG3 TAU14 SSA=np.zeros(len(mu))
for i in range(len(mu)):
    HG3_TAU1_SSA[i] = single_scat_approx(tau1,mu0,mu1[i],xl,phi)
    HG3_TAU2_SSA[i] = single_scat_approx(tau2,mu0,mu2[i],xl,phi)
   HG3 TAU3 SSA[i] = single scat approx(tau3,mu0,mu3[i],xl,phi)
    HG3 TAU4 SSA[i] = single scat approx(tau4,mu0,mu4[i],xl,phi)
    HG3_TAU11_SSA[i] = single_scat_approx(tau1,mu0,mu1[i],x1,phi+np.pi)
    HG3_TAU12_SSA[i] = single_scat_approx(tau2,mu0,mu2[i],xl,phi+np.pi)
   HG3_TAU13_SSA[i] = single_scat_approx(tau3,mu0,mu3[i],xl,phi+np.pi)
    HG3 TAU14 SSA[i] = single scat approx(tau4, mu0, mu4[i], xl, phi+np.pi)
SSA1 = np.concatenate((np.flip(HG3 TAU11 SSA), HG3 TAU1 SSA))
SSA2 = np.concatenate((np.flip(HG3_TAU12_SSA), HG3_TAU2_SSA))
SSA3 = np.concatenate((np.flip(HG3_TAU13_SSA), HG3_TAU3_SSA))
SSA4 = np.concatenate((np.flip(HG3_TAU14_SSA), HG3_TAU4_SSA))
plt.semilogy(VZA1, SSA1, '--', label = r'SSA optical thickness = ' + str(tau1),col
plt.semilogy(VZA2, SSA2, '--', label = r'SSA optical thickness = ' + str(tau2),col
plt.semilogy(VZA3, SSA2, '--', label = r'SSA optical thickness = ' + str(tau3),col
plt.semilogy(VZA4, SSA4, '--', label = r'SSA optical thickness = ' + str(tau4),col
plt.xlabel('Scattering angle (degrees)')
plt.ylabel(r'Sr\$^{-1}\$')
plt.legend()
plt.xlim([-90,90])
plt.title("Single Layer DOM vs SSA for different Tau Values")
plt.show()
```

Convergence at M=25Convergence at M=49Convergence at M=25Convergence at M=47Convergence at M=24Convergence at M=44Convergence at M=5Convergence at M=5



Conclusion:

The Single Layer DOM is equal to Single Scattering approximation for a small tau value which we can see from the plot above. For tau values of 0.02 and 0.2, both the line plots coincide. However, when the tau value is more, for exampe, 0.6 and 7, the plots of DOM and SSA will not coincide,

T 0 2	
In []:	
L 3	