

```
SELECT * FROM sql_inventory.products;
```

```
set session transaction isolation level serializable;
```

```
start transaction;
```

```
update sql_inventory.products  
set quantity_in_stock = 79  
where product_id = 2;
```

```
select * from sql_inventory.products  
where product_id = 2;
```

```
update sql_inventory.products  
set quantity_in_stock = 10  
where product_id = 6;
```

```
commit;  
rollback;
```

```
-- // serialable:  
-- // if someone else has updated the value, you will not be able to even read it  
-- // if no one else has updated the value, you will be able to read it  
-- // unless you read it via select ... for update
```

```
-- Algo for BMS  
-- select * from show_seats where show_id = {} -- // to show the seat chart
```

```
-- when you make booking  
-- start transaction  
-- select * from show_seats where show_seat_id in (1, 3, 5) for update;  
-- update show_seats  
-- set seat_status = LOCKED  
-- where show_seat_id in (1, 3, 5)  
-- commit
```

```
-- if payment successful  
-- update show_seats  
-- set seat_status = BOOKED  
-- where show_seat_id in (1, 3, 5)
```

```
-- if no payment  
-- update show_seats  
-- set seat_status = AVAILABLE  
-- where show_seat_id in (1, 3, 5)
```