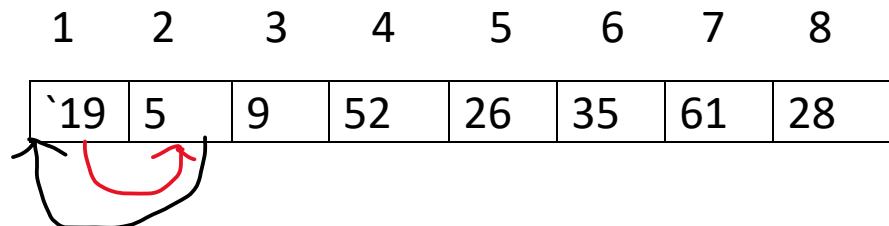
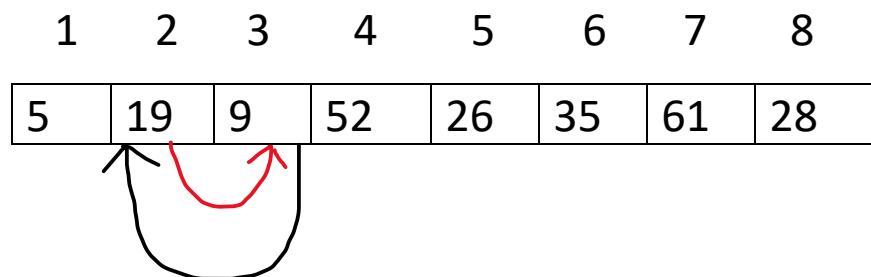


Q1] A) Illustrate sorting via insertion sort on the array
A[19,5,9,52,26,35,61,28]

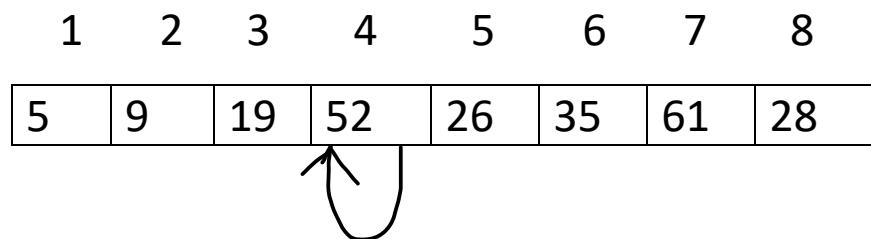
i. J=2



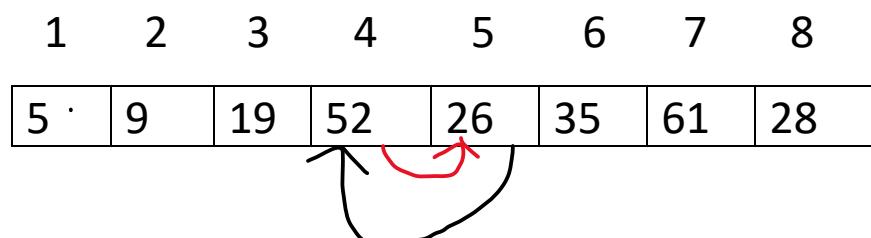
ii. J=3



iii. J=4

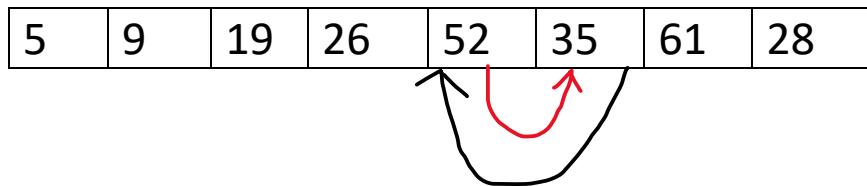


iv. J=5



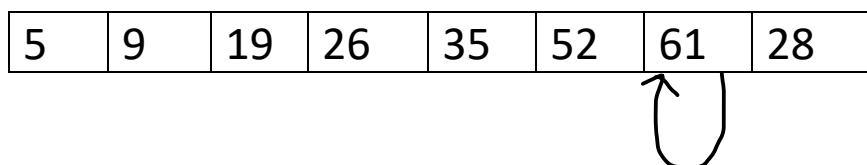
v. J=6

1 2 3 4 5 6 7 8



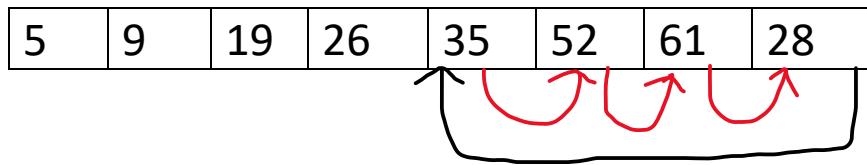
vi. J=7

1 2 3 4 5 6 7 8



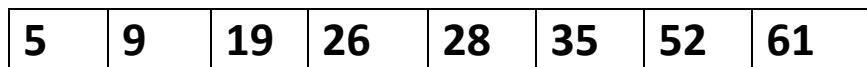
vii. J=8

1 2 3 4 5 6 7 8



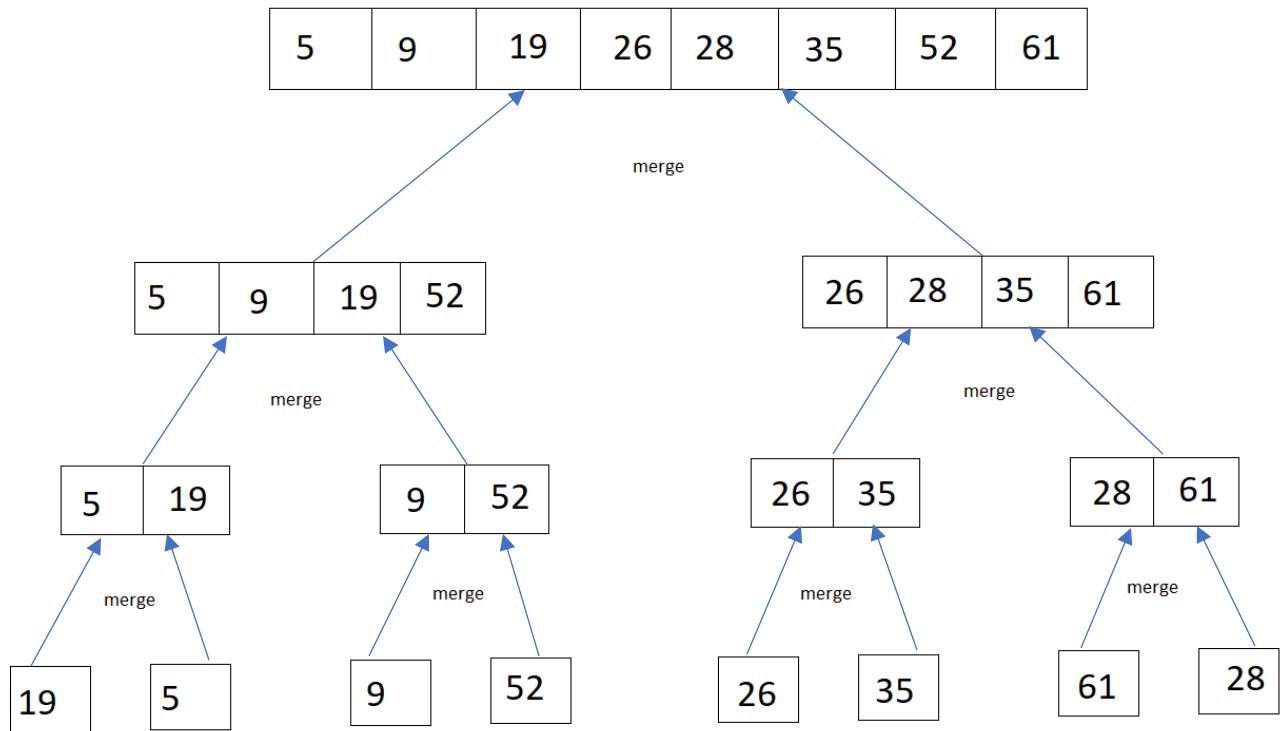
viii. Final Sorted Array

1 2 3 4 5 6 7 8



Q1. B]

Illustrate sorting via merge sort on the array
A[19,5,9,52,26,35,61,28]

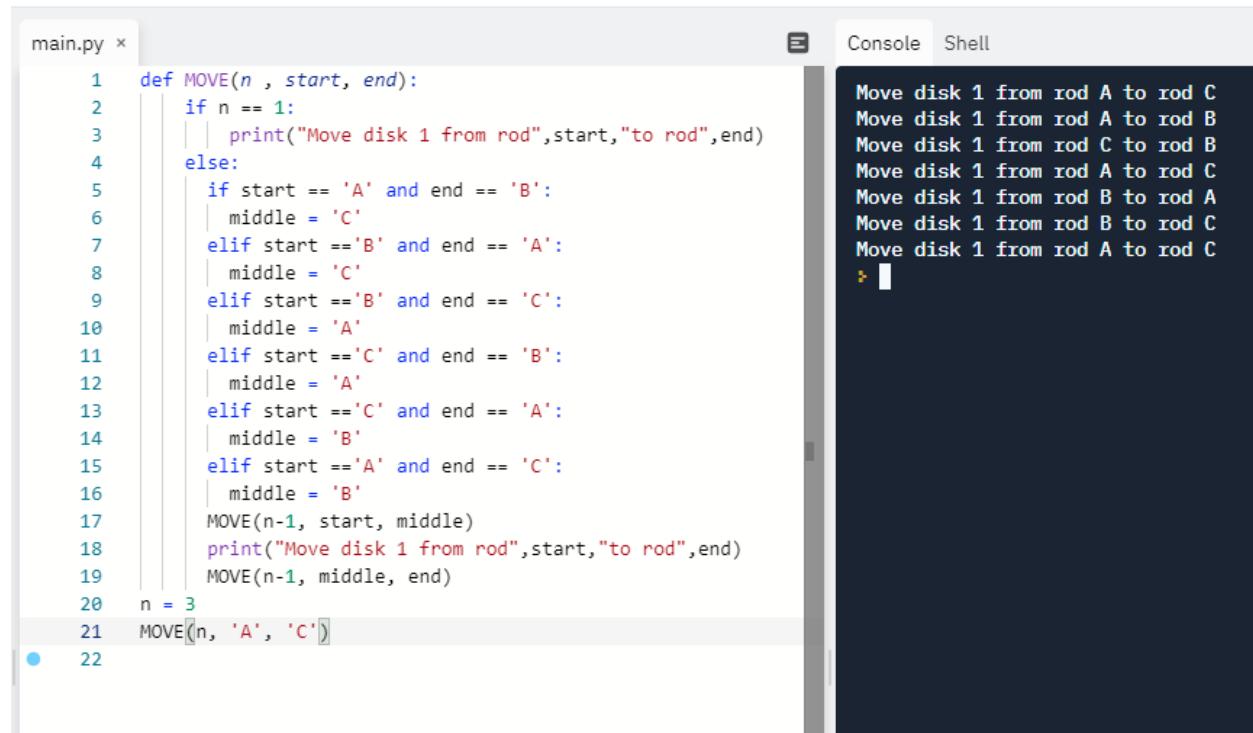


Q4] Tower of Hanoi Pseudo Code

MOVE(n, start,end):

```
If n == 1 :  
    print("Move the top disk from rod", start, "to rod", end)  
  
else:  
    middle = third rod ..... // calculate from start and end rod  
    MOVE(n-1, start, middle)  
    Print("Move the top disk from rod", start, "to rod", end)  
    MOVE(n-1, middle, end)
```

Following is a screenshot of the code implemented from the above pseudo code for reference:



The screenshot shows a code editor window titled "main.py" and a terminal window titled "Console". The code in main.py implements the Tower of Hanoi algorithm using a recursive MOVE function. The terminal shows the output of the algorithm for n=3, which involves moving disks between three rods (A, B, and C).

```
main.py x  
1  def MOVE(n , start, end):  
2      if n == 1:  
3          print("Move disk 1 from rod",start,"to rod",end)  
4      else:  
5          if start == 'A' and end == 'B':  
6              middle = 'C'  
7          elif start =='B' and end == 'A':  
8              middle = 'C'  
9          elif start =='B' and end == 'C':  
10             middle = 'A'  
11         elif start =='C' and end == 'B':  
12             middle = 'A'  
13         elif start =='C' and end == 'A':  
14             middle = 'B'  
15         elif start =='A' and end == 'C':  
16             middle = 'B'  
17         MOVE(n-1, start, middle)  
18         print("Move disk 1 from rod",start,"to rod",end)  
19         MOVE(n-1, middle, end)  
20     n = 3  
21     MOVE(n, 'A', 'C')  
22
```

Console Output:

```
Move disk 1 from rod A to rod C  
Move disk 1 from rod A to rod B  
Move disk 1 from rod C to rod B  
Move disk 1 from rod A to rod C  
Move disk 1 from rod B to rod A  
Move disk 1 from rod B to rod C  
Move disk 1 from rod A to rod C  
> |
```

Q 2

a) Pseudo - code for selection sort

SELECTION-SORT (A)

```
1   for i = 1 to A.length - 1
2     boundary = i
3     for j = i + 1 to A.length
4       if A[j] < A[boundary] and j != boundary
5         boundary = j
6         swap A[i] and A[boundary]
```

b) Why does it run only ~~for n-1~~ elements?

- From the loop invariant statement we can conclude that for every i^{th} iteration of the algorithm, all the elements to the left of the i^{th} index will be smaller than the elements to the right and in ~~the~~ a sorted order.
- iii) Thus, ~~after~~ the ~~last~~ iteration, the last element in the initial array $\overset{\text{will be } i^{th}}{\text{will be } i^{th}}$ thus, during the last iteration, the last element will be sorted and be put in the right place and the list / array gets sorted.
- b) Loop Invariant
 - At the start of each iteration of the outer for loop, the subarray $A[1..-1]$ consists of $i-1$ elements which are smaller than all the elements in the remaining subarray $A[j \dots n]$, sorted in ascending order.
 - iii) Since the final state is reached already on the ~~last~~ $n-1^{th}$ iteration, there is no need to continue further.

d] Best and Worst case of Selection Sort

- i) Selection sort will always take one element at a time and compare it with all the elements in the already sorted array to the left in every iteration.
- ii) The algorithm compares each element with all the other elements on its left, i.e., each n^{th} element is compared with $n-1$ elements. This is because the algorithm does not have an exit condition for the inner for loop once the n^{th} element's ^{new} index in the sorted subarray is found.
- iii) Hence, the selection sort runs for the same number of times irrespective of the case. And from ii), the best and worst case running time both will be $\Theta(n^2)$

Q3

~~not~~

After dividing the original array into three parts instead of two, we need to take into account three different combinations of possible maximum subarrays during the merge step of the algorithm.

Step 1) Assume that A1, A2 and A3 are three equal subarrays of A for this problem

1] Case 1:

When maximum subarray belongs in A1 and A2

→ Here, we check the elements in both A1 and A2 while merging from start to end.

$$\text{cost} = \Theta\left(\frac{2n}{3}\right) + \Theta(1)$$

Assuming A1, A2 and A3 are uniformly split

2) Case 2

When maximum subarray is in

A₂ and A₃

Similar to case 1, we scan both arrays completely giving us the cost as $\Theta\left(\frac{2n}{3}\right) + \Theta(1)$

3) Case 3

When maximum subarray is in all three subarrays.

In this case we will end up navigating through all the elements
 \therefore Cost = $\Theta(n) + \Theta(1)$

Note: We consider only these 3 cases because if the max. subarray is only in any one of the partitions, it will not have any effect on the time complexity since the partitions do not change anything and it remains a generic divide and conquer problem.
Thus, we ignore the other cases.

Now, from case ①, ② and ③,

$$\begin{aligned} T(n) &= 3T\left(\frac{n}{3}\right) + \Theta\left(\frac{2n}{3}\right) + \Theta(1) \\ &\quad + \Theta\left(\frac{2n}{3}\right) + \Theta(1) + \Theta(n) + \Theta(1) \\ &= 3T\left(\frac{n}{3}\right) + \Theta(n) \end{aligned}$$

Thus, applying master's theory we get

$$T(n) = \Theta(n \log n)$$

Q5] Writing a recursive algorithm
for finding min and max from
array,
consider 3 parts.

- ① If length of ~~the~~ array is 1
- ② Comparison between 2 elements
at the lowest level / deepest
level & evaluating min and max
- ③ Recursively breaking the array into
halves and calling the min-max
function

MinMax (A, start, end, min, max)

```
1 if start == end
2   max = min = A[start]
3 else if start == end - 1
4   if A[start] < A[end]
5     if min > A[start]
6       min = A[start]
7     if max < A[end]
8       max = A[end]
9 else
10   if min > A[end]
11     min = A[end]
12   if max < A[start]
13     max = A[start]
14 return midpoint = (start + end) / 2
15 MinMax(A, start, midpoint, min, max)
16 MinMax(A, midpoint + 1, end, min, max)
17 return
```

Finding complexity,

Let $T(n)$ be the number of comparisons made by MinMax algo.

∴ The relation →

$$\begin{aligned}T(n) &= T\left(\frac{n}{2}\right) + T\left(\frac{n}{2}\right) + 2 \quad (n \geq 2) \\&= 1 \quad (\text{when } n=2) \\&= 0 \quad (\text{when } n=1)\end{aligned}$$

$$\therefore T(n) = 2T\left(\frac{n}{2}\right) + 2$$

When n is a power of 2,
 $n = 2^k$ where, k is the height
of the recursion tree

Solving the equation

$$\begin{aligned}T(n) &= 2T\left(\frac{n}{2}\right) + 2 \\&= 2 \left[2T\left(\frac{n}{4}\right) + 2 \right] + 2 \\&= 4T\left(\frac{n}{4}\right) + 2 + 2(2)\end{aligned}$$

$$= 4 \left[2T\left(\frac{n}{8}\right) + 2 \right] + 6$$

$$= 8T\left(\frac{n}{8}\right) + 14.$$

Thus, when $n =$

For each pair element in array
we do 2 comparisons [Array size
 ≥ 2]

∴ We have a total of $n-2$ comparisons
for n elements. [while merging]

In addition, we have $\frac{n}{2}$ comparison at
the deepest level of the tree.

$$\begin{aligned}\text{Total comparisons} &= (n-2) + \frac{n}{2} \\&= \frac{3n}{2} - 2\end{aligned}$$