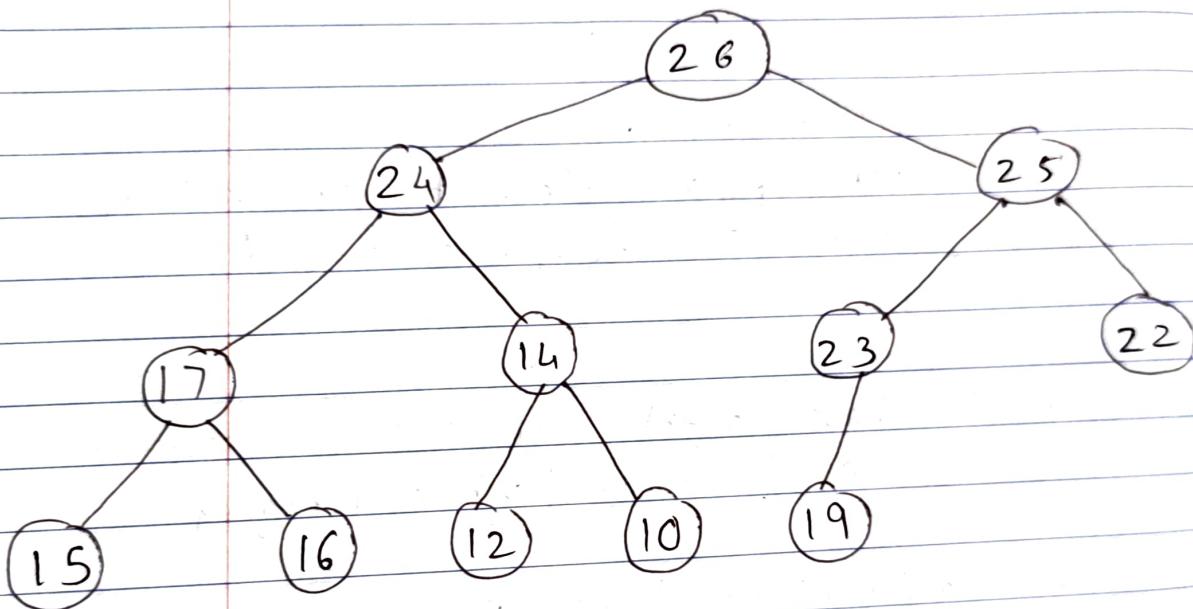


Howe Homework 4

Q 1

a) Final max-heap:



Array:

< 26, 24, 25, 17, 14, 23, 22, 15, 16, 12,
10, 19 >

b) Min-Heapify (A, i)

$\{ l = \text{Left}(i); r = \text{Right}(i)$
 $\text{if } (l \leq \text{heap-size}(A) \text{ and } A[l] < A[i])$
 smallest = l ;

else

 smallest = i ;
 if ($r \leq \text{heap-size}(A)$ and $A[r] < A[\text{smallest}]$)
 smallest = r ;
 if smallest != i
 Swap ($A, i, \text{smallest}$)
 Min-Heapify ($A, \text{smallest}$)

}

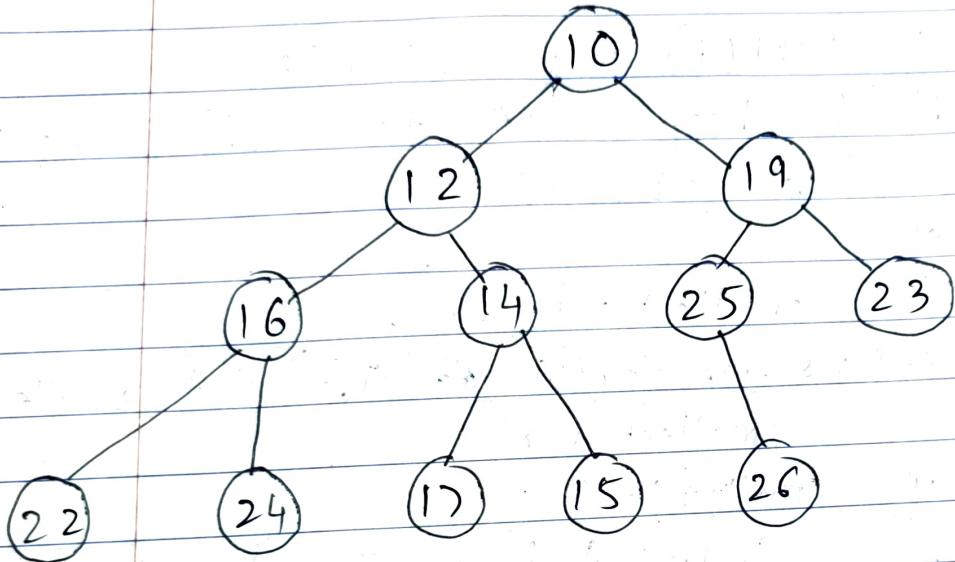
Build-Min-Heap (A)

{
 $n = \text{length}(A)$
 for $i \leftarrow \lfloor \frac{n}{2} \rfloor$ down to 1
 do Min-Heapify (A, i, n)

}

c)

Final min-heap:

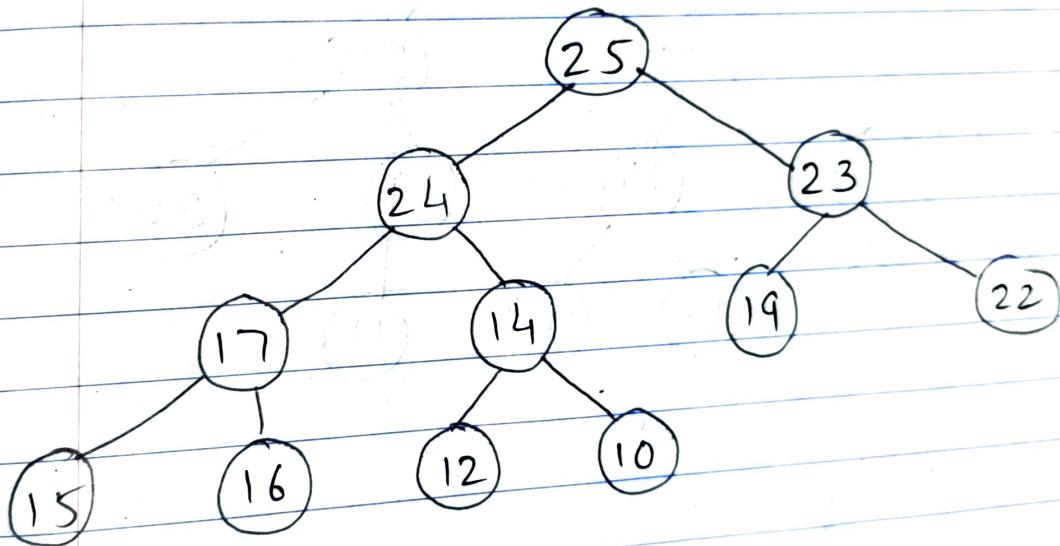


Array:

<10, 12, 19, 16, 14, 25, 23, 22, 24,
17, 15, 26>

d) Extract max discards the root element and the last leaf node becomes the new root. Then max-heapify is applied to the root node to heapify the tree.

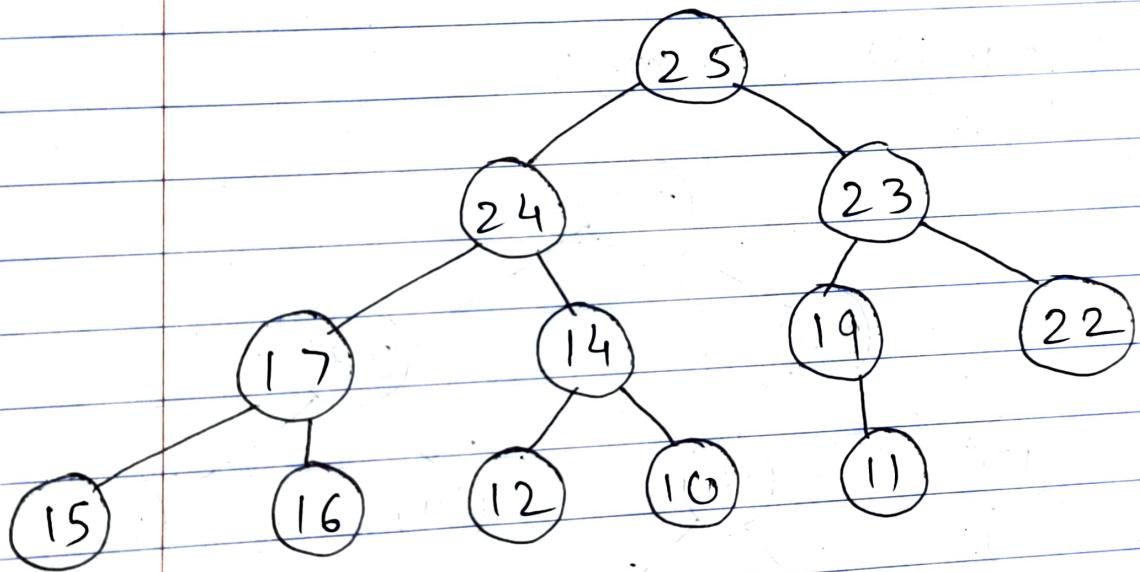
After extract - max :



Array:

$\langle 25, 24, 23, 17, 14, 19, 22, 15, 16, 12, 10 \rangle$

c) We insert 11 right after the last leaf node in the max-heap tree in 2(d), after running max-heapify on it, we get:



Array:

$\langle 25, 24, 23, 17, 14, 19, 22, 15, 16, 12, 10, 11 \rangle$

3.

$$A = \langle 1, 5, 9, 6, 3, 2, 8, 7, 4, 0 \rangle$$

- a) Quick Sort [Partition method used \rightarrow last element is pivot ($A[8]$)]

i)

1 5 9 6 3 2 8 7 4 0

j ↓ after partition,

0 5 9 6 3 2 8 7 4 1

ii) Now, 0 is in the right position.

We solve ~~from~~ for the ~~2nd~~ subarray from 2nd element to last because there is no subarray to the left of 0 (first element).

(pivot's correct place)

New array :

i
j
5 9 6 3 2 8 7 4 1
↓
left partition)

1) 9 6 3 2 8 7 4 5 3

Similar to ①, 1 is in its right place,
∴ we solve for right subarray

v) 8 7 9 6 → ~~right~~

iii).
q 6 3 2 8 7 4 5
3 2 4 5 8 7 q 6
↓
After partition

vi) 7 9 8 → 7 8 9

Now we have 2 subarrays →

$\langle 3, 2, 4 \rangle$ and $\langle 8, 7, 9, 6 \rangle$

Solving for $\langle 3, 2, 4 \rangle$ first

vii) 3 2 4 → 3 2 4

4 is in right place. We sort
for $\langle 3, 2 \rangle$

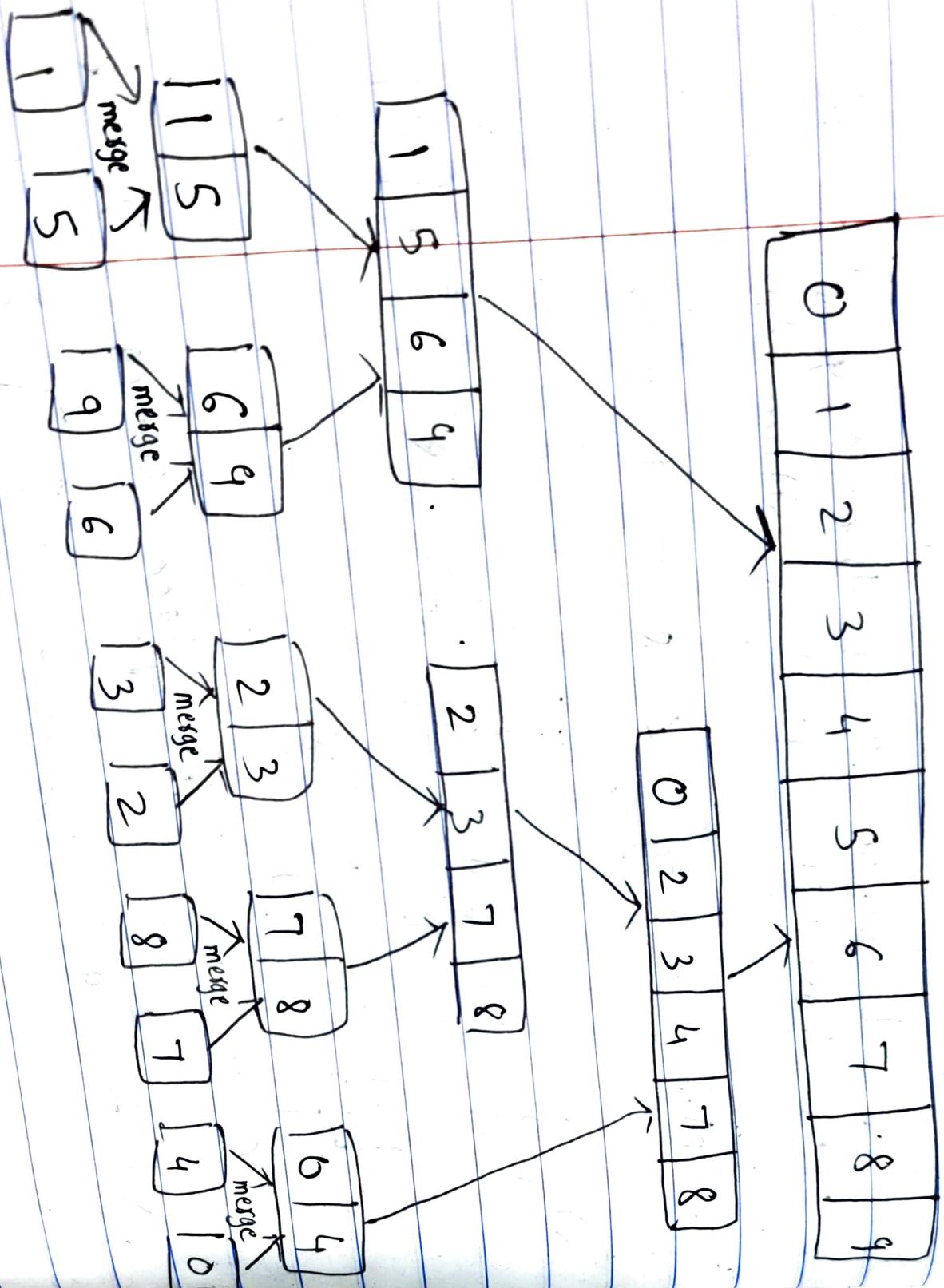
Since 3 is the only element left,
we have its final position too.

Now, sorting ' $\langle 8, 7, 9, 6 \rangle$ '

i j 3 2 → 2 3

Left & right subarrays are single element
each. We have our sorted array
from ①, ②, ③, ④, ⑤ and ⑥ as
 $\langle 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 \rangle$

b) Merge Sort



Q3 c)

- Quick sort performs better for smaller datasets but the time complexity increases as the data increases while Merge sort performs the same for any type of data
- Quicksort's partitioning method can be modified depending on the nature of data to increase the efficiency. Thus if the nature of data is known, QuickSort's partitioning can be modified to perform better. On the other hand Merge sort will always divide the array into halves so the complexity always remains the same.
- In worst case scenarios, quick sort's partitioning can lead to unbalanced arrays -> which mean the pivot could always be the first or last element on the edge, thus making the time complexity **$O(n^2)$** . But Merge Sort will always be **$O(n \log(n))$**
- Quick sort does not require any additional space to perform the sorting therefore the algorithm is very space efficient while Merge sort requires $O(n)$ to store the temporary array data.

Reference from CLRS q. 3,

$\text{SELECT}(A, n, i)$

Divide A into 5 almost equal subarrays

Find median of each subarray using insertion sort

Recursively select median x of the medians found in the groups of subarrays

Let L be smaller subarray, R be greater

and x the median, the pivot

if $i = (\text{index of } x)$ then return x

else

if $i < (\text{index of } x)$

$\text{SELECT}(L, \text{index of } x, i)$

else

$\text{SELECT}(R, n - \text{index of } x, i - \text{index}(x))$

}

This algorithm finds the k^{th} smallest element in an array.

To find the median we write a partition function which is part of the last partition. Then x except the last partition and the partition in which x is

$$T(n) = T(\lceil \frac{n}{2} \rceil) + T(\lfloor \frac{n}{2} \rfloor) + O(n)$$

$$T(n) \leq (\lceil \frac{n}{2} \rceil) + C(\lceil \frac{n}{10} \rceil + 6) + an$$

Let's assume that $T(n)$ works for linear time Cn

$$\lceil \frac{n}{2} \rceil + 6 \text{ times}$$

Use call SELECT at most $\frac{3n}{10}$

$\frac{3n}{10}$ elements each are greater and smaller than x

Recursive function:

partition(A, n)

if $A[i] < \text{median}$

$A[i] = A[i] + A[i]$

else $A[i] = A[i] + A[i]$

return A

For a particular i , out of total

medians, there will be at least

half medians greater than x and

three will be 3 elements greater

Runtime Analysis

for each of the $\lceil \frac{n}{2} \rceil$ medians,

$$T(n) = Q(n)$$

$$T(n) = O(n) + Q(n)$$

For the whole algorithm, we have

The PARTITION for loop will take $O(n)$

$$\text{is } O(n)$$

Worst case running time for SELECT

Our assumption is right

equation

$n > 70$, we can satisfy this

Here, for any n such that

$$c > 10a(n/70)$$

$$-\frac{10}{n} + 7c + an \leq 0$$

We have the inequality

Q4] Alternate answer using heaps

1. We maintain two heaps, one min-heap and one max-heap such that all the elements in the min-heap are always greater than all the elements in the max-heap
2. We traverse through an unsorted array or receive stream of numbers. We process each incoming number/element one by one
3. By default, add elements in the max-heap which maintains the smaller elements
4. When the difference in size of both the heaps becomes more than one, extract the max element from the max-heap and add it into the min-heap.
5. Also, when the two heaps arrive at a state where an element in the max-heap is greater than any element in the min-heap, extract the max-element from the max-heap and add it to the min-heap. The extracted element will always be the element which was violating **point number 1**
6. This way, at the end, we will have easy access to the middle two elements of the array/stream traversed so far. (Root element of the max-heap and root element from the min-heap) since we are maintaining the size of both the heaps as well as the property that all elements in max are lesser than all elements in right
7. Now the root elements can be used to find median depending on the size difference of the two heaps
8. If both heaps have the same size in the end, median is the average of both roots
9. If size is different, the median is the root of the heap with bigger size.

Q2]

A) An algorithm with complexity $kn\log(kn)$

Using merge sort:

- We implement the combining phase of merge sort for k different arrays where total number of elements is $k*n$
- Therefore, on each iteration, we will have half the number of arrays we had in the previous iteration.
- Imagine a tree where the k arrays merge together, 2 at a time using merge sort.
- The length of the tree will be **$\log(nk)$**
- Also, we know that the merging phase of merge sort takes **$O(n)$** . Here, we have a $k*n$ elements. Therefore, merge sort will take **$O(kn)$** for merging in total
- Therefore, the total time complexity: **$O(k*n*\log(nk))$**

B) Second algorithm for $kn(\log k)$

Using Min-Heap:

- Select the first elements from all the k arrays and add them to a min heap.
- Since the k arrays are sorted, the first elements selected from all the arrays are the lowest elements in their respective array.
- Thus, the root of the element in the min-heap is the smallest element among all the k arrays. Extract the root and save it in the output array of size $k*n$ (total number of elements) and heapify the min heap.
- Now, add the next element in the min-heap from the array where the root element extracted from the min heap in the last iteration belonged to.
- Thus, keep extracting the root from the min-heap as you keep adding the elements one by one from the k arrays
- Eventually, we will have a sorted output array of kn elements.
- Insertion / Deletion operation in minheap requires **$O(\log k)$** time. Since we have kn elements, the total time required will be **$O(kn\log(k))$**