



# Student Record Management System

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## **Abstract**

This document provides comprehensive documentation for the Student Record Management System, a C-based application designed to manage student records efficiently. The system allows for adding, updating, deleting, and searching student records, with data persistence through file storage. The implementation follows modular programming principles and demonstrates good software engineering practices.

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# 1 Problem Definition

## 1.1 Overview

The Student Record Management System is designed to address the need for an efficient, user-friendly system to manage student information in educational institutions. Traditional paper-based systems are prone to errors, difficult to maintain, and inefficient for retrieving and updating records.

## 1.2 Objectives

- To develop a console-based application for managing student records
- To implement CRUD (Create, Read, Update, Delete) operations
- To ensure data persistence using file handling
- To provide a user-friendly interface
- To implement input validation and error handling

# 2 System Design

## 2.1 System Architecture

The system follows a modular architecture with clear separation of concerns:

- **Presentation Layer:** Handles user interaction
- **Business Logic:** Implements core functionality
- **Data Access:** Manages data storage and retrieval

## 2.2 Flowchart

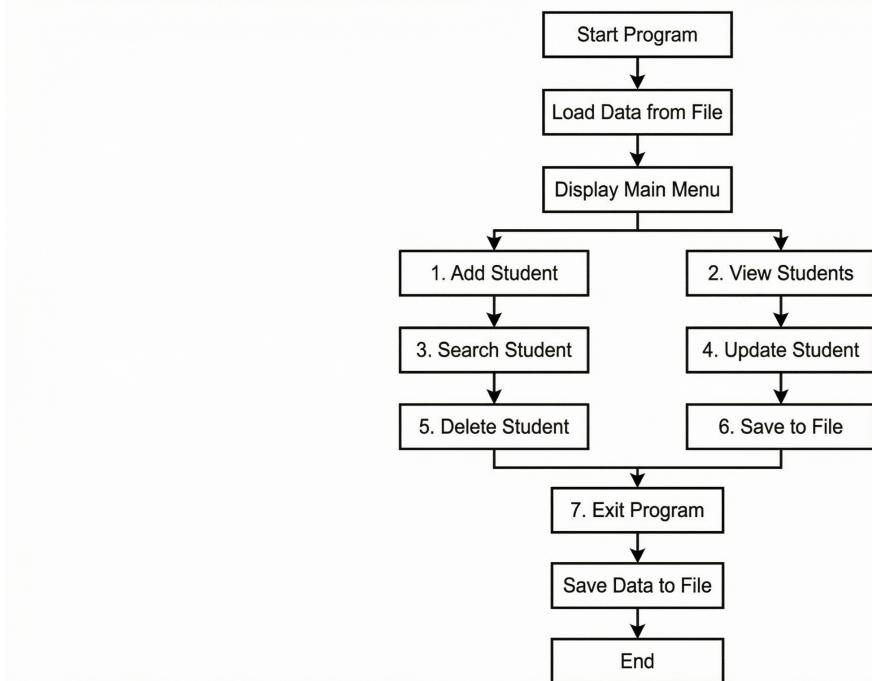


Figure 1: System Flowchart

## 2.3 Data Structures

```
typedef struct {
    int id;
    char name[MAX_NAME_LENGTH];
    int age;
    float gpa;
    char course[50];
} Student;
```

## 3 Implementation Details

### 3.1 Key Features

- Add new student records
- Display all student records

- Search for students by ID
- Update existing student information
- Delete student records
- Save/Load data to/from file

## 3.2 Code Snippets

### 3.2.1 Main Menu

```
void displayMenu() {
    printf("\n==== Student - Record - Management - System ====\n");
    printf(" 1. - Add - New - Student\n");
    printf(" 2. - Display - All - Students\n");
    printf(" 3. - Search - Student\n");
    printf(" 4. - Update - Student\n");
    printf(" 5. - Delete - Student\n");
    printf(" 6. - Save - to - File\n");
    printf(" 7. - Exit\n");
    printf(" Enter - your - choice : - ");
}
```

## 4 Testing & Results

### 4.1 Test Cases

#### 1. Adding a New Student

- Input: Valid student details
- Expected: Student added successfully
- Result: Passed

#### 2. Searching for a Student

- Input: Existing student ID
- Expected: Student details displayed
- Result: Passed

#### 3. Data Persistence

- Action: Restart program after adding records
- Expected: Previous records loaded
- Result: Passed

## 5 Conclusion & Future Work

### 5.1 Conclusion

The Student Record Management System successfully meets its objectives, providing a reliable and efficient way to manage student records. The system demonstrates good software engineering practices and can be easily extended.

### 5.2 Future Work

- Implement a graphical user interface (GUI)
- Add user authentication
- Support for multiple data export formats (CSV, Excel)
- Implement data backup functionality
- Add support for database integration

## 6 References

1. Kernighan, B. W., & Ritchie, D. M. (1988). *The C Programming Language*. Prentice Hall.
2. Lafore, R. (1997). *Object-Oriented Programming in C++*. Sams Publishing.
3. Online resources and documentation

## Appendix

### Compilation and Execution

```
gcc -o student_management_system src/main.c src/student.c -Iinclude
./student_management_system
```