#### Benchmarks used:

**Big** – sandmark.umz

**Medium** – advent.umz (partial)

**Small** – midmark.um

**Table 1.** Improvements Report

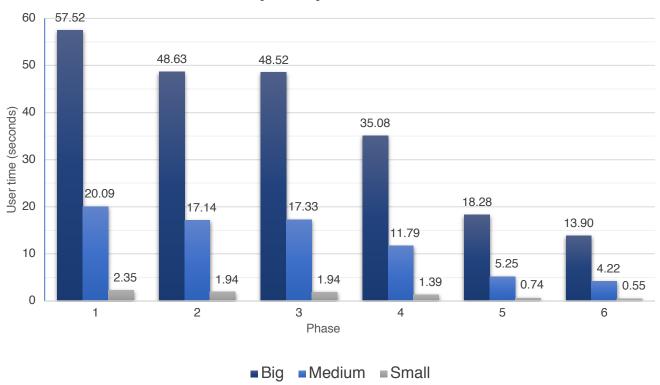
Benchmark	Run 1 Time (s)	Run 2 Time (s)	Run 3 Time (s)	Avg Time (s)	Instructions	Rel to Start	Rel to Prev	Improvement	Bottleneck	Phase / Stage
Big	60.46	56.06	56.04	57.52		1.000	1.000			
Medium	20.51	20.23	19.54	20.09		1.000	1.000	No improvement (starting point)	Bitpack_getu	1
Small	2.61	2.22	2.22	2.35	2.39E+10	1.000	1.000			
Big	48.61	48.83	48.46	48.63		0.846	0.846			
Medium	17.1	17.08	17.23	17.14		0.853	0.853	Compiled with optimization flag -O1 and linked against -lcii-O1	Bitpack_getu	2
Small	1.94	1.93	1.95	1.94	2.22E+10	0.826	0.826	-		
Big	48.32	48.79	48.46	48.52		0.844	0.998			
Medium	17.11	17.26	17.63	17.33		0.863	1.011	Compiled with optimization flag -O2 and linked against -lcii-O2	Bitpack_getu	3
Small	1.93	1.95	1.95	1.94	2.22E+10	0.827	1.002	-		

**Table 1.** Improvements Report

Benchmark	Run 1 Time (s)	Run 2 Time (s)	Run 3 Time (s)	Avg Time (s)	Instructions	Rel to Start	Rel to Prev	Improvement	Bottleneck	Phase / Stage
Big	35.16	35.06	35.02	35.08		0.610	0.723	Eliminated function calls to bitpack_getu. Created smaller, inline version of bitpack_getu using local variables for mask and shift values. This removed assertions found in bitpack, and allows the use of static mask and shift values.		
Medium	11.79	11.76	11.82	11.79		0.587	0.680		Seq_get, UArray_at	4
Small	1.39	1.38	1.39	1.39	1.04E+10	0.590	0.714			
Big	18.29	18.39	18.15	18.28		0.318	0.521	Changed the program_counter to point to the next index directly. This was achieved by incrementing the program_counter by +1, rather than extracting the array from the sequence for each subsequent word.		
Medium	5.24	5.26	5.26	5.25		0.261	0.446		segmented_load, segmented_store	5
Small	0.72	0.76	0.73	0.74	6.94E+09	0.313	0.531			
Big	13.89	13.9	13.9	13.90		0.242	0.760	Removed temporary variables for		
Medium	4.32	4.16	4.17	4.22		0.210	0.803	Seq_get and Uarray_at pairs, removed function calls by integrating all instruction functions	Seq_get, UArray_at	6
Small	0.55	0.55	0.55	0.55	6.12E+09	0.234	0.747	into one primary function.		

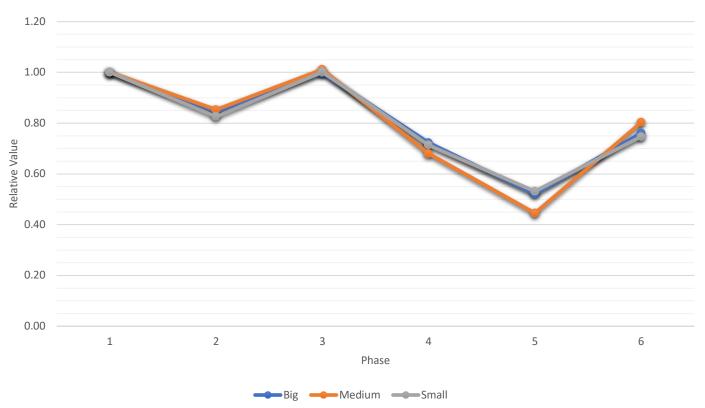
See next page for visual representations.

# **User Time per Optimization Phase**



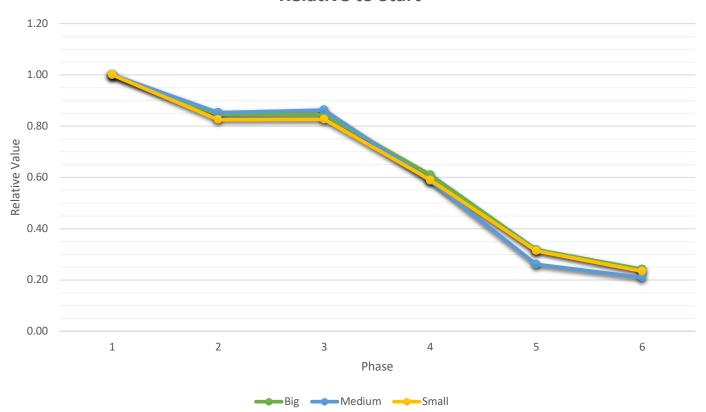
Phase	Improvements
1	No improvement (starting point)
2	Compiled with optimization flag -O1 and linked against -lcii-O1
3	Compiled with optimization flag -O2 and linked against -lcii-O2
4	Eliminated function call to bitpack_getu. Created smaller verstion of bitpack_getus using local variables for mask and shift values. This removes assertions found in bitpack, and allows the use of static mask and shift values.
5	Changed the program_counter to point to the next index directly. This was achieved by incrementing the program_counter by +1, rather than extracting the array from the sequence at each subsequent word.
6	Removed temporary variables for Seq_get and Uarray_at pairs, removed function calls by integrating all instruction functions into one primary function

### **Relative to Previous**



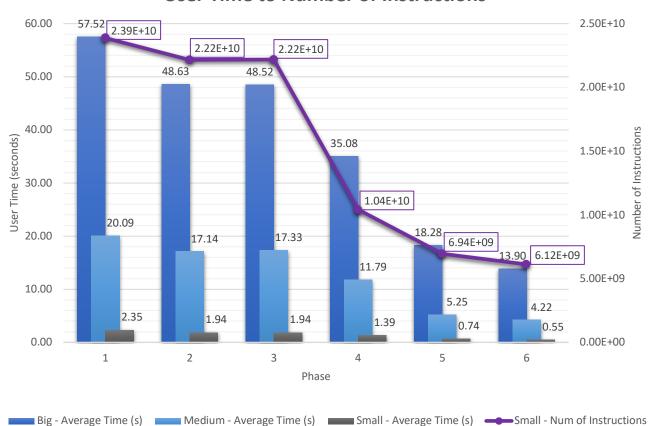
Phase	Improvements
1	No improvement (starting point)
2	Compiled with optimization flag -O1 and linked against -lcii-O1
3	Compiled with optimization flag -O2 and linked against -lcii-O2
4	Eliminated function call to bitpack_getu. Created smaller verstion of bitpack_getus using local variables for mask and shift values. This removes assertions found in bitpack, and allows the use of static mask and shift values.
5	Changed the program_counter to point to the next index directly. This was achieved by incrementing the program_counter by +1, rather than extracting the array from the sequence at each subsequent word.
6	Removed temporary variables for Seq_get and Uarray_at pairs, removed function calls by integrating all instruction functions into one primary function

### **Relative to Start**



Phase	Improvements
1	No improvement (starting point)
2	Compiled with optimization flag -O1 and linked against -lcii-O1
3	Compiled with optimization flag -O2 and linked against -lcii-O2
4	Eliminated function call to bitpack_getu. Created smaller verstion of bitpack_getus using local variables for mask and shift values. This removes assertions found in bitpack, and allows the use of static mask and shift values.
5	Changed the program_counter to point to the next index directly. This was achieved by incrementing the program_counter by +1, rather than extracting the array from the sequence at each subsequent word.
6	Removed temporary variables for Seq_get and Uarray_at pairs, removed function calls by integrating all instruction functions into one primary function

#### **User Time to Number of Instructions**



Phase	Improvements
1	No improvement (starting point)
2	Compiled with optimization flag -O1 and linked against -lcii-O1
3	Compiled with optimization flag -O2 and linked against -lcii-O2
4	Eliminated function call to bitpack_getu. Created smaller verstion of bitpack_getus using local variables for mask and shift values. This removes assertions found in bitpack, and allows the use of static mask and shift values.
5	Changed the program_counter to point to the next index directly. This was achieved by incrementing the program_counter by +1, rather than extracting the array from the sequence at each subsequent word.
6	Removed temporary variables for Seq_get and Uarray_at pairs, removed function calls by integrating all instruction functions into one primary function