Towards Human-Centered Optimization of Mobile Sign Language Video Communication

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ABSTRACT

The mainstream adoption of mobile video communication, especially among deaf and hard-of-hearing people, is heavily reliant on cellular network capacity. Video compression lowers the rate at which video content is transmitted; however, intelligibility may be sacrificed. Currently, there is not a standard method to evaluate video intelligibility, or a good communication model on which to base evaluation. I am developing a better theoretical model, the Human Signal Intelligibility (HSI), to evaluate intelligibility of lowered video quality for the purpose of reducing bandwidth consumption and extending cell phone battery duration. The goal of my dissertation is to advance mobile sign language video communication so it does not rely on higher cellular network bandwidth capacities. I will conduct this work by (1) identifying the components in the HSI model that make up intelligibility of a communication signal and separating those from the comprehensibility of a communication signal; and (2) using this model to identify how low video quality can get before the intelligibility of video content is sacrificed. Thus far, I have evaluated use of mobile video communication among deaf and hard-of-hearing teenagers; developed two new power-saving algorithms; and quantified battery savings and evaluated user perception when those algorithms are applied.

Categories and Subject Descriptors

K.4.2. [Social Issues]: Assistive technologies for persons with disabilities; H.5.1 [Information Interfaces and Presentation]: Multimedia Information Systems – *Video*.

General Terms

Performance, Experimentation, Human Factors, Theory.

Keywords

Video compression, web survey, laboratory study, mobile phone, American Sign Language, deaf and hard-of-hearing people.

1. INTRODUCTION

Mobile video is becoming a technology of choice for communication among deaf and hard-of-hearing people in the United States because their native language is American Sign Language (ASL), which is a visual language. Unfortunately, mainstream adoption of mobile video communication is limited to

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the growth of cellular network capacities since transmitting video in real-time requires large amounts of bandwidth. Most major U.S. cellular networks no longer provide unlimited data plans, or are throttling down network speeds in response to high data consumption rates. People who choose to communicate using mobile video or video-relay services consume network bandwidth faster than average data users. Currently, cellular phone companies do not subsidize the extra cost of mobile video communication used by deaf and hard-of-hearing people.

The goal of my dissertation research is to use video compression algorithms to reduce bandwidth consumption and increase battery duration for mobile sign language video communication. My research will answer how low video quality can get before intelligibility is compromised, and will quantify how much battery life can be extended. These findings will make mobile video communication more accessible while providing intelligible content, reducing bandwidth consumption, and extending cell phone battery life.

2. RELATED WORK

Measuring human intelligibility and comprehension of a signal (audio or video) is challenging because it relies on multiple factors such as common ground [4]; signal quality; and the environment in which signals are transmitted. Researchers have attempted to link higher objective signal quality to greater intelligibility of content, assuming that the perception and knowledge of the user is sufficient for comprehension [3,5]. One such measure of signal quality is peak signal-to-noise ratio (PSNR), which measures quality of image reconstruction after lossy compression. Thu and Ghanbari [10] have demonstrated that PSNR is a reasonable measurement when used across the same content; however, PSNR may not necessarily reflect comprehension, which is most important for sign language communication. Other researchers have focused on measuring signal intelligibility with the intent that if one finds the signal intelligible, then comprehension of content may follow [6,7]. Often human intelligibility and comprehensibility are used interchangeably to validate signal quality. Furthermore, existing communication models only focus on the communication channel itself [9] without considering the environment or the human sender and receiver. Models that have attempted to do so have been poorly defined and do not clearly identify the components of video intelligibility and comprehensibility [1,2].

3. PROPOSED SOLUTION

A clear theoretical model designed for evaluating signal intelligibility and signal comprehensibility is lacking. I am developing a better theoretical model, the *Human Signal Intelligibility (HSI)*, which distinguishes the components of *signal intelligibility* from *signal comprehensibility* for evaluating communication signals. The HSI model will (1) extend Shannon's

theory of communication [9] to include the human and environmental influences on signal intelligibility and signal comprehensibility, and (2) identify the components that make up *intelligibility* of a communication signal and separate those from the *comprehensibility* of a communication signal. For the purpose of this work, I will focus on mobile sign language video.

Motivated by the HSI model, I will investigate how low sign language video quality can get before intelligibility is sacrificed. Specifically, I will reduce the frame rate and bitrate at which video is transmitted because these directly impact bandwidth consumption and the battery power needed to capture, transmit, and receive video.

4. PROGRESS AND FUTURE WORK

My Master's work created two new power saving algorithms; quantified battery savings; and evaluated user perception when those algorithms were applied [11,13]. The major finding was that the algorithm that extended the battery life the most (reducing both the frame rate and the frame size of video content) resulted in the least amount of perceived changes in video quality. I have also led a pilot field study with deaf and hard-of-hearing teenagers investigating use of an experimental smart phone application, *MobileASL*, that transmits video at extremely low bandwidths [8]. My colleagues and I found that mobile video communication was preferred over text messaging; however, participants expressed that the short battery life limited their use of the technology. This and other findings further motivate the need for longer battery duration for successful mobile video communication.

Future work will conduct a full factorial mixed-methods study to investigate how lowering video quality by reducing the rate at which video is transmitted (specifically, bitrates of 30, 50, 70, 90 kbps and frame rates of 1, 5, 10, 15 fps) will impact intelligibility of sign language video and resource consumption. In a web study, I anticipate finding two specific frame rate and bitrate pairs: one where video quality begins to affect intelligibility too negatively and one where increasing resource allocation no longer provides significant gains (i.e., a point of diminishing returns). Transmitting video between these frame rate and bitrate pairs will be of most interest. The laboratory study will use a subset of parameter settings from the web study to evaluate intelligibility. In pairs of two, participants will be video recorded signing to each other over MobileASL at lowered video qualities. In post analysis, intelligibility will be measured by counting the number of repair requests; average number of turns associated with repair requests; and number of conversational breakdowns. Finally, battery life will be quantified once transmission rates are known.

5. CONTRIBUTIONS

I foresee my research contributing to effective mobile sign language video communication and to the theory of video signal intelligibility and signal comprehensibility. This work builds on my prior work presented at ASSETS 2010 [11] and ASSETS 2011 [12], which demonstrates the continued importance of making mobile communication more accessible to everyone.

6. GOALS FOR THE CONSORTIUM

My proposed dissertation research was approved by my thesis committee in June 2012. Although the main goals are set, there is much to be determined in the specifics of the study design such as how to control variables that make up the HSI model, and how to measure the effects of varied video quality on intelligibility. Validation of the HSI model is reliant on my proposed web and laboratory studies. Feedback on the HSI model and learning of

best practices for the study design will increase the validity and model robustness. From the DC, I would like to explore future directions and applications of the Human Signal Intelligibility model.

7. CONCLUSION

While I have made progress in my dissertation research, I believe the ASSETS 2012 Doctoral Consortium is the ideal community to present the Human Signal Intelligibility model and empirical study designs. I am eager to receive feedback to make the model more robust; meet fellow researchers in the accessibility field; and contribute to thoughtful discussions.

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