# **JAY HENDERSON**

JAY [DOT] HENDERSON [AT] UWATERLOO.CA | JAYHENDERSON.CA | NATIONALITY: CANADIAN

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EDUCATION	
PhD in Computer Science (Human-Computer Interaction) University of Waterloo Supervised by Professor Edward Lank.	Sept 2016 – Sept 2021 Waterloo, ON, Canada
BSc Hons. in Computer Science, Minors in Mathematics and Psychology Mount Allison University	Sept 2012 – May 2016 Sackville, NB, Canada
EXPERIENCE	
Senior Research Scientist  Human Machine Interaction Lab – Huawei Technologies Canada	Sept 2021 – Present Markham, ON, Canada
Research Intern  Human Machine Interaction Lab – Huawei Technologies Canada  • Led a research project on bare-hand input for distant displays.  • Supervised by Dr. Sachi Mizobuchi.  • Project is currently under review.	Jan 2021 – April 2021 Markham, ON, Canada
Research Intern  Chatham Labs (Now Facebook Reality Labs)  Led a research project on evaluating interaction techniques in virtual reality.  Supervised by Dr. Ben Lafreniere.  Project is currently under review.	Dec 2019 – May 2020 Toronto, ON, Canada
Research Intern  Noah's Ark Lab – Huawei Technologies Canada  Led a research project on mid-air gesture guidance through touch interaction.  Supervised by Dr. Sachi Mizobuchi and Dr. Wei Li.	Sept 2018 – Jan 2019 Markham, ON, Canada

Research Intern

May 2017 – Aug 2017 Lille, France

Inria / University of Lille

- Led a research project on vibrotactile feedback provided by a smartwatch.
- · Supervised by Professor Edward Lank and Professor Laurent Grisoni.

This internship resulted in publication at MobileHCl 2019 [P3].

• This internship resulted in publication at CHI 2019 [P4].

**Software Engineer** 

MYSA Smart Thermostats

May 2016 - Sept 2016

St. John's, NL, Canada

• Primary responsibilities included development and design of the web user interface for a smart home thermostat. Other responsibilities included embedded system development and database implementation.

### **Undergraduate Research Assitant**

May 2015 - May 2016

Mount Allison University

Sackville, NB, Canada

- · Conducted an honours research project on evaluating the user experience of course registration systems.
- · Supervised by Professor Andrew Hamilton-Wright.

# **Teaching Assistant/Instructional Apprentice**

Jan 2015 - Dec 2020

Mount Allison University / University of Waterloo

Sackville, NB, Canada / Waterloo, ON, Canada

Responsibilities include conducting tutorials, instructing labs, marking, preparing course materials and holding
office hours to consult with students.

## **David R. Cheriton Graduate Scholarship**

2017 - 2019

University of Waterloo

Waterloo, ON, Canada

 Awarded by the director of the Cheriton School of Computer Science and an appointed committee based on academic excellence. Valued at \$10,000 annually.

### **Math Domestic Graduate Student Award**

University of Waterloo

2016 - Present Waterloo, ON, Canada

• Awarded to incoming Canadian graduate students. Valued at \$6,000 annually.

#### PEER REVIEWED PUBLICATIONS

\*\*\* Note on conference papers: in Human-Computer Interaction, these are the preferred publication venues, being timelier and having the greatest impact. Top tier conferences require rigorous multi-stage review of manuscripts for archival proceedings.

- [P1] Jay Henderson, Jessy Ceha, and Edward Lank. 2020. STAT: Subtle Typing Around the Thigh for Head-Mounted Displays. In 22nd International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI '20). Association for Computing Machinery, New York, NY, USA, Article 27, 1–11. DOI: 10.1145/3379503.3403549. (Average acceptance rate: 23.1%)
- [P2] Jay Henderson, Sylvain Malacria, Mathieu Nancel, and Edward Lank. 2020. Investigating The Necessity Of Delay In Marking Menu Invocation. In Proceedings of CHI Conference on Human Factors in Computing Systems (CHI '20), Apr 25–30, 2020, Honolulu, HI USA. Association for Computing Machinery, New York, NY, USA, 1–13. DOI: 10.1145/3313831.3376296. (Acceptance rate: 24.3%)
- [P3] Jay Henderson, Sachi Mizobuchi, Wei Li, and Edward Lank. 2019. Exploring Cross-Modal Training via Touch to Learn a Mid-Air Marking Menu Gesture Set. In Proceedings of the 21st International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI '19). Association for Computing Machinery, New York, NY, USA, Article 8, 1–9. DOI: 10.1145/3338286.3340119. (Average acceptance rate: 23.1%)
- [P4] **Jay Henderson**, Jeff Avery, Laurent Grisoni, and Edward Lank. 2019. *Leveraging Distal Vibrotactile Feedback for Target Acquisition*. In Proceedings of CHI Conference on Human Factors in Computing Systems (CHI '19), May 4–9, 2019, Glasgow, Scotland UK. ACM, New York, NY, USA 11 Pages. DOI: 10.1145/3290605.3300715. *(Acceptance rate: 23.8%)*
- [P5] **Jay Henderson**, Shaishav Siddhpuria, Keiko Katsuragawa, and Edward Lank. 2017. Fostering large display engagement through playful interactions. In Proceedings of the 6th ACM International Symposium on Pervasive Displays (PerDis '17). Association for Computing Machinery, New York, NY, USA, Article 20, 1–8. DOI: 10.1145/3078810.3078818. (Acceptance rate: 55%)

## Non-Peer Reviewed Publications

- [N1] **Jay Henderson**. 2021. Understanding Mode and Modality Transfer in Unistroke Gesture Input. (PhD Dissertation).
- [N2] Mohamed Khamis, J. Henderson, and Guiying Du. 2017. Title: PerDis 2017. IEEE Pervasive Computing 16, no. 4: 86–89. DOI: 10.1109/MPRV.2017.3971126
- [N3] **J. Henderson**. 2016. Evaluations of the Connect Course Registration System Across Mobile and Desktop Interfaces. (Bachelor's Honours Thesis).

## TECHNICAL SKILLS

Languages: Java, Python, C#, JavaScript, HTML/CSS, R

Developer Tools: Git, Unity, Android Studio, IntelliJ, Eclipse, Jupyter Notebook

Libraries: pandas, NumPy, Matplotlib, OpenCV, LeapMotion

Other: Experimental Design, User Studies, SPSS, UI/UX, MS Office, Videography and Graphic Design

#### TEACHING EXPERIENCE

CS 349 - Introduction to User Interfaces - TA/Instructional Apprentice University of Waterloo	2018, 2019, 2020 Waterloo, ON, Canada
CS 105 – Introduction to Computer Programming 1 – TA/Instructional Apprentice University of Waterloo	2017, 2019 Waterloo, ON, Canada
CS 449/649 – Human-Computer Interaction – TA University of Waterloo	2019 Waterloo, ON, Canada
CS 106 – Introduction to Computer Programming 2 – TA/Instructional Apprentice University of Waterloo	2017, 2018 Waterloo, ON, Canada
CS 135 – Designing Functional Programs – TA University of Waterloo	2016 Waterloo, ON, Canada
COMP 1731 – Programming Techniques and Algorithms – TA  Mount Allison University	2016 Sackville, NB, Canada
COMP 2931 – Introduction to Systems Programming – TA  Mount Allison University	2015 Sackville, NB, Canada

## **SERVICE**

Associate Chair (AC) 2021

MobileHCI Late Breaking Work

Peer Reviewer 2017 – Present

ACM SIGCHI Conferences (CHI, MobileHCI, and Automotive UI), IJHCI, KSII TIIS

## **ACM Name Change Committee**

2019

Association for Computing Machinery

• Served on a committee that developed an overarching name change policy within all ACM publications. Chosen, alongside several other researchers who publish within the ACM, that are transgender and/or gender non-conforming (GNC), whom the policy would particularly impact.

## **CHI Conference Allyship Program**

May 2019

**ACM SIGCHI** 

Glasgow, Scotland

· Served as a point of contact for attendees about equity. Selected experience in equity-related activities.

#### **CHI Conference Student Volunteer**

May 2017

**ACM SIGCHI** 

Denver, CO, USA

S.M.I.L.E. Buddy

Sept 2014 - May 2016

Mount Allison University / Cumberland YMCA

Amherst, NS, Canada

• A recreational program offered every Saturday morning, where I was paired with a child who may otherwise not be able to participate in typical programs of the like due to their unique developmental needs.