# JAY HENDERSON

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#### **EDUCATION**

# PhD in Computer Science (Human-Computer Interaction)

University of Waterloo

Sept 2016 – Present *Waterloo, ON, Canada* 

- Supervised by Professor Edward Lank.
- Focusing on gestural interactions.

# BSc Hons. in Computer Science, Minors in Mathematics and Psychology

Mount Allison University

Sept 2012 – May 2016 Sackville, NB, Canada

#### **EXPERIENCE**

#### **Research Intern**

Dec 2019 – May 2020

Chatham Labs (Now Facebook Reality Labs)

Toronto, ON, Canada

- Led a research project on evaluating interaction techniques in virtual reality.
- Supervised by Dr. Ben Lafreniere.
- Project is currently under review.

#### **Research Intern**

Sept 2018 - Jan 2019

Huawei Technologies Canada

Markham, ON, Canada

- Led a research project on mid-air gesture guidance through touch interaction.
- Supervised by Dr. Sachi Mizobuchi and Dr. Wei Li.
- This internship resulted in publication at MobileHCI 2019 [P3]

#### **Research Intern**

May 2017 – Aug 2017

University of Lille / Inria

Lille, France

- Led a research project on vibrotactile feedback provided by a smartwatch.
- Supervised by Professor Edward Lank and Professor Laurent Grisoni.
- This internship resulted in publication at CHI 2019 [P4].

#### **Software Engineer**

May 2016 – Sept 2016

**MYSA Smart Thermostats** 

St. John's, NL, Canada

• Primary responsibilities included development and design of the web user interface for a smart home thermostat. Other responsibilities included embedded system development, database implementation and connection of front end (UI) and back end.

# **Undergraduate Research Assitant**

May 2015 – May 2016

Mount Allison University

Sackville, NB, Canada

- Conducted a research project on evaluating the user experience of course registration systems for my undergraduate honours thesis.
- Supervised by Professor Andrew Hamilton-Wright.

#### **Teaching Assistant/Instructional Apprentice**

Jan 2015 – Present

Mount Allison University / University of Waterloo

Sackville, NB, Canada / Waterloo, ON, Canada

• Responsibilities include conducting tutorials, instructing labs, marking, preparing course materials and holding office hours to consult with students.

### **AWARDS**

### **David R. Cheriton Graduate Scholarship**

2017 - 2019

University of Waterloo

Waterloo, ON, Canada

• Awarded by the director of the Cheriton School of Computer Science and an appointed committee based on academic excellence. Valued at \$10,000 annually.

#### **Math Domestic Graduate Student Award**

2016 - Present

University of Waterloo

Waterloo, ON, Canada

• Awarded to incoming Canadian graduate students. Valued at \$6,000 annually.

#### PEER REVIEWED PUBLICATIONS

- [P1] Jay Henderson, Jessy Ceha, and Edward Lank. 2020. STAT: Subtle Typing Around the Thigh for Head-Mounted Displays. In 22nd International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI '20). Association for Computing Machinery, New York, NY, USA, Article 27, 1–11. DOI: 10.1145/3379503.3403549
- [P2] **Jay Henderson**, Sylvain Malacria, Mathieu Nancel, and Edward Lank. 2020. *Investigating The Necessity Of Delay In Marking Menu Invocation*. In Proceedings of CHI Conference on Human Factors in Computing Systems (CHI '20), Apr 25–30, 2020, Honolulu, HI USA. Association for Computing Machinery, New York, NY, USA, 1–13. DOI: 10.1145/3313831.3376296
- [P3] **Jay Henderson**, Sachi Mizobuchi, Wei Li, and Edward Lank. 2019. *Exploring Cross-Modal Training via Touch to Learn a Mid-Air Marking Menu Gesture Set*. In Proceedings of the 21st International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI '19). Association for Computing Machinery, New York, NY, USA, Article 8, 1–9. DOI: 10.1145/3338286.3340119
- [P4] **Jay Henderson**, Jeff Avery, Laurent Grisoni, and Edward Lank. 2019. *Leveraging Distal Vibrotactile Feedback for Target Acquisition*. In Proceedings of CHI Conference on Human Factors in Computing Systems (CHI '19), May 4–9, 2019, Glasgow, Scotland UK. ACM, New York, NY, USA 11 Pages. DOI: 10.1145/3290605.3300715
- [P5] **Jay Henderson**, Shaishav Siddhpuria, Keiko Katsuragawa, and Edward Lank. 2017. *Fostering large display engagement through playful interactions*. In Proceedings of the 6th ACM International Symposium on Pervasive Displays (PerDis '17). Association for Computing Machinery, New York, NY, USA, Article 20, 1–8. DOI: 10.1145/3078810.3078818

# Non-Peer Reviewed Publications

- [N1] Mohamed Khamis, **J. Henderson**, and Guiying Du. 2017. Title: PerDis 2017. IEEE Pervasive Computing 16, no. 4: 86–89. DOI: 10.1109/MPRV.2017.3971126
- [N2] **J. Henderson**. 2016. Evaluations of the Connect Course Registration System Across Mobile and Desktop Interfaces. (Bachelor's Thesis).

#### **TECHNICAL SKILLS**

Languages: Java, Python, C#, JavaScript, HTML/CSS, R

Developer Tools: Git, Unity, Android Studio, IntelliJ, Eclipse, Jupyter Notebook

Libraries: pandas, NumPy, Matplotlib, OpenCV, LeapMotion

Other: Experimental Design, User Studies, SPSS, UI/UX Design, Microsoft Office, Videography and Social Media.

# VOLUNTEERING

Peer Reviewer 2017 – Present

ACM SIGCHI Conferences (CHI, MobileHCI, and Automotive UI), IJHCI, KSII TIIS

#### **CHI Conference Allyship Program**

May 2019

ACM SIGCHI

**ACM SIGCHI** 

Glasgow, Scotland

• Selected for past experiences in equity-related activities, these volunteers receive training in basic bystander intervention, harassment, and discrimination management, as well as relevant policies and CHI Equity procedures. Allies serve as a point of contact for any questions from attendees about equity manners.

# **CHI Conference Student Volunteer**

May 2017

S.M.I.L.E. Buddy

Denver, CO, USA

Sept 2017 - May 2016

Mount Allison University / Cumberland YMCA

Amherst, NS, Canada

• The Sensory Motor Instructional Leadership Experience (S.M.I.L.E.) is a recreational program offered every Saturday morning, where I was paired with a child who may otherwise not be able to participate in typical recreation programs due to their unique developmental needs.

#### **Youth Computer Science Workshop Instructor**

2014

Mount Allison University

Sackville, NB, Canada

• Instructed fun introductory programming tasks to elementary school-aged children using MIT's Scratch development environment.