# Jaehong Lee (Jay)

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# **EDUCATION**

## Simon Fraser University

Burnaby, BC

# Bachelor of Applied Science in Computer Engineering, Co-op (BASc)

Sep. 2019 - Aug. 2025

Email: contact@jaehonglee.com

• Coursework: computational optimization, statistical inference, probability theory, data analysis, algorithms, data structures, OOP, database systems, operating systems, software engineering, and multi-threading.

# Work Experience

# Intersystem Controls, Inc.

Vancouver, BC

# Software Engineering Intern - Frontend

Sep. 2021 - Dec. 2021

- Led the design and development of a smart touch panel interface for a residential project at a Vancouver hotel. [Image]
- Created software solutions utilizing HTML, CSS, JavaScript, React, and Redux.
- Planned dynamic, user-friendly interfaces, managing app state for optimized user experience.
- Implemented REST API integration using Postman establishing communication with the backend systems.
- Conducted comprehensive unit testing using **Jest** to ensure modularization and robustness of components.
- Developed a configurable module, reducing manual input by 80%, establishing scalable architecture for future projects.
- Collaborated closely with a UX/UI designer to optimize user functionality and plan the interface design, ensuring seamless integration of user experience principles into the smart touch panel interface.
- Participated in intern interviews, evaluating candidates, contributing to the team's growth and transition planning.

#### Selected Projects

# GrabPencil.com ♂ - Solo Project

Sep. 2023 - Present

- Created a tutoring platform for university students using React, Node.js, Express.js, MongoDB, and Mongoose.
- Developed a database search feature with comprehensive filters for easier tutor finding experience.
- Created Node.js-based backend REST API enabling CRUD operations for tutoring job postings.
- $\bullet \ \ \text{Implemented user authentication, encompassing password hashing and } \ \mathbf{JWT}\text{-}\text{based authentication with cookie storage}.$
- Utilized Socket.io for real-time communication, including online user tracking, and stored chat history in MongoDB.
- Incorporated **Bootstrap** for streamlined and responsive frontend design.
- Conducted backend API endpoint testing using Jest and Supertest for comprehensive validation and reliability.

# Hardware-Aware Software Optimization ☐ - Pair Academic Term Project

Jul. 2023

- Optimized the General Matrix Multiply algorithm on a 10-core X86 CPU using C for increased efficiency.
- Employed data tiling optimization with a tile size of 16, achieving a speedup of 8.56x.
- Implemented X86 SIMD intrinsics for vectorization with data tiling, resulting in a 61.94x speedup.
- Applied OpenMP multithreading for parallelization, with data tiling and vectorization, achieving a 515.35x speedup.
- Integrated loop unrolling with the three optimizations, resulting in a 649.53x speedup (8 minutes to 0.739 seconds).

## Maze Game ♂ - Team Academic Term Project

Apr. 2023

- Developed a **Java** game app with **Maven** for project management, using **OOP** principles for robust and scalable code.
- Implemented pathfinding algorithm for enemy movement optimization.
- Utilized Scrum process model for efficient project management and iterative development.
- Employed JUnit for unit testing and conducted line and branch coverage testing to validate code effectiveness.

# CERTIFICATES

# **Udemy Online Courses**

• JavaScript: Understanding the Weird Parts 2

Dec. 2023

• The Complete Node.js Developer Course (3rd Edition)  $\ensuremath{\circlearrowleft}$ 

Feb. 2023

• The Complete JavaScript Course 2024: From Zero to Expert! ♂

May 2021

• Modern HTML & CSS From The Beginning (Including Sass) 🖸

Sep. 2020

# TECHNICAL SKILLS

- Languages: HTML, CSS, JavaScript, C, C++, Java, SQL, MATLAB, VHDL, LATEX
- Frameworks and Libraries: Node.js, React.js, Redux, Express.js, Mongoose, Bootstrap, Jest, JUnit
- Technologies and Tools: Git, Unix/Linux, MongoDB, NoSQL, Bash, Heroku