

```
//problem Statement
```

```
/*
```

Implement and apply Strategy Design pattern for simple Shopping Cart where three payment strategies are used such as Credit Card, PayPal, Bit Coin. Create an interface for strategy pattern and give concrete implementation for payment.

```
*/
```

```
package assignment;
```

```
import java.util.Scanner;
```

```
//===== INTERFACE PaymentProcessor =====//
```

```
interface PaymentProcessor {
```

```
    void pay(int amount); //interface method pay
```

```
}
```

```
//===== CLASS CreditCard =====//
```

```
//implementing PaymentProcessor interface
```

```
class CreditCard implements PaymentProcessor {
```

```
    Scanner sc = new Scanner (System.in); //creating object of scanner class
```

```
    String name, ExpDate; //declaration of name, ExpDate
```

```
    double CardNo; //declaration of CardNo
```

```
    //Constructor of CreditCard class
```

```

CreditCard(){

    super();//calling parent class constructor

    System.out.println("-----");

    System.out.print("\tCard holder Name :: ");//printing on console

    this.name =sc.next();//taking Card holder Name as input from user

    System.out.print("\tCard Number :: ");//printing on console

    this.CardNo =sc.nextDouble();//taking Card Number as input from user

    System.out.print("\tCard Expire Date :: ");//printing on console

    this.ExpDate =sc.next();//taking Card Expire Date as input from user

    System.out.println("-----");

}

```

@Override

```

public void pay(int amount) { //method for payment

    System.out.println("-----");

    System.out.println("Paying through CreditCard payment: Charging $" + amount);

    System.out.println("-----");

}

```

```

}

```

```

//===== CLASS PayPal =====//

```

```

//implementing PaymentProcessor interface

```

```
class PayPal implements PaymentProcessor {
```

```
    //Constructor of PayPal class
```

```
    PayPal(){
```

```
        super();//calling parent class constructor
```

```
        System.out.println("\nChecking Internet Connection.....");
```

```
    }
```

```
    @Override
```

```
    public void pay(int amount) {    //method for payment
```

```
        System.out.println("-----");
```

```
        System.out.println("Paying through PayPal payment: Charging $" + amount);
```

```
        System.out.println("-----");
```

```
    }
```

```
}
```

```
//===== CLASS BitCoin =====//
```

```
//implementing PaymentProcessor interface
```

```
class BitCoin implements PaymentProcessor {
```

```
    Scanner sc =new Scanner (System.in);//creating object of scanner class
```

```
    String add;//declaration of add
```

```
    //Constructor of BitCoin class
```

```
    BitCoin(){
```

```

        super();//calling parent class constructor

        System.out.print("\nEnter Transaction 'Input Address' :: ");ask user of address

        add= sc.next();//taking 'INPUT ADDRESS' as input from user

    }

@Override

    public void pay(int amount) {    //method for payment

        System.out.println("-----");

        System.out.println("Paying through BitCoin payment: Charging $" + amount);

        System.out.println("-----");

    }

}

//===== CLASS Order =====//

class Order {

    private final PaymentProcessor paymentProcessor;//declaration of paymentProcessor object

    private final int amount;//declaration of amount

    //Order Method

    public Order(int amount, PaymentProcessor paymentProcessor) {

```

```

        this.amount = amount;//storing value

        this.paymentProcessor = paymentProcessor;//storing value
    }

    //process Method
    public void process() {

        paymentProcessor.pay(amount);//calling pay method
    }

}

//===== CLASS Main =====//
public class Main {

    //calling static void main method
    public static void main(String[] args) {

        int c,amt=0;//declaration of c, amt

        Order order;//reference of order assign to order obj

        Scanner sc = new Scanner(System.in);//creating object of scanner class

        while(true) {//while loop for menu driven

            System.out.println();

            //menu bar

            System.out.println("**** SHOPING CART ****");

            System.out.print("1.Credit Card \n2.PayPal \n3.BitCoin \n4.Exit");

            System.out.print("\n\nEnter the Choice ::");

```

```

c=sc.nextInt();//taking input from user

System.out.println("-----");

if(c==1 | |c==2 | |c==3) { //check whether 0<c<4

    System.out.print("\nEnter amount to be Transfer :: ");

    amt = sc.nextInt();//taking amt as input from user

    System.out.println("-----");

}

//switch case

switch(c) {

case 1://for input c ==1

    order = new Order(amt, new CreditCard());//creating obj of order class

    order.process();//calling process method of order class

    break;

case 2://for input c == 2

    order = new Order(amt, new PayPal());//creating obj of order class

    order.process();//calling process method of order class

    break;

case 3://for input c == 3

    order = new Order(amt, new BitCoin());//creating obj of order class

    order.process();//calling process method of order class

    break;

case 4:

```

console

```
System.out.println("\nThank you For Shopping !!!! "); //printing on
```

```
System.out.println("-----");
```

```
return; //stop execution of program
```

default:

```
System.out.println("Invalid Payment Mode !!!"); // default
```

```
System.out.println("-----");
```

```
}
```

```
}
```

```
}
```

```
}
```

```
/*
```

##OUTPUT##

\*\*\*\* SHOPING CART \*\*\*\*

1.Credit Card

2.PayPal

3.BitCoin

4.Exit

Enter the Choice ::1

-----

Enter amount tobe Tranfer :: 350

-----

-----

Card holder Name :: Vaibhav

Card Number :: 785423695628

Card Expire Date :: 12/24

-----

-----

Paying through CreditCard payment: Charging \$350

-----

\*\*\*\* SHOPING CART \*\*\*\*

1.Credit Card

2.PayPal

3.BitCoin

4.Exit

Enter the Choice ::2

-----

Enter amount tobe Tranfer :: 5000



-----  
Checking Internet Connection.....

-----  
Paying through PayPal payment: Charging \$5000  
-----

\*\*\*\* SHOPING CART \*\*\*\*

1.Credit Card

2.PayPal

3.BitCoin

4.Exit

Enter the Choice ::3  
-----

Enter amount tobe Tranfer :: 10000  
-----

Enter Transaction 'Input Address' :: 5342.9324.2671.1354  
-----

Paying through BitCoin payment: Charging \$10000  
-----

\*\*\*\* SHOPING CART \*\*\*\*

1.Credit Card

2.PayPal

3.BitCoin

4.Exit

Enter the Choice ::5

-----

Invalid Payment Mode !!!

-----

\*\*\*\* SHOPING CART \*\*\*\*

1.Credit Card

2.PayPal

3.BitCoin

4.Exit

Enter the Choice ::4

-----

Thank you For Shopping !!!!

-----

\*/