

124. Binary Tree Maximum Path Sum

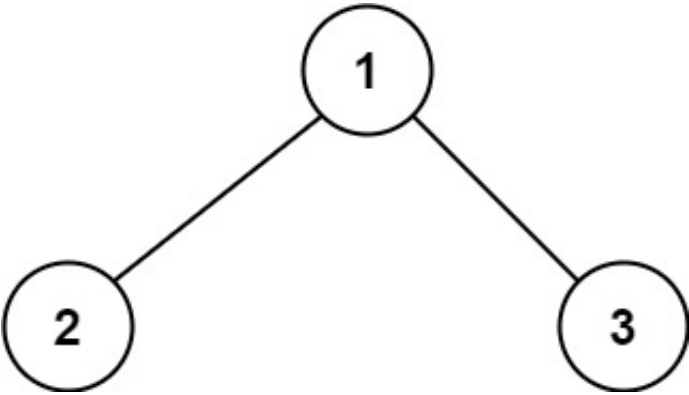
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A **path** in a binary tree is a sequence of nodes where each pair of adjacent nodes in the sequence has an edge connecting them. A node can only appear in the sequence **at most once**. Note that the path does not need to pass through the root.

The **path sum** of a path is the sum of the node's values in the path.

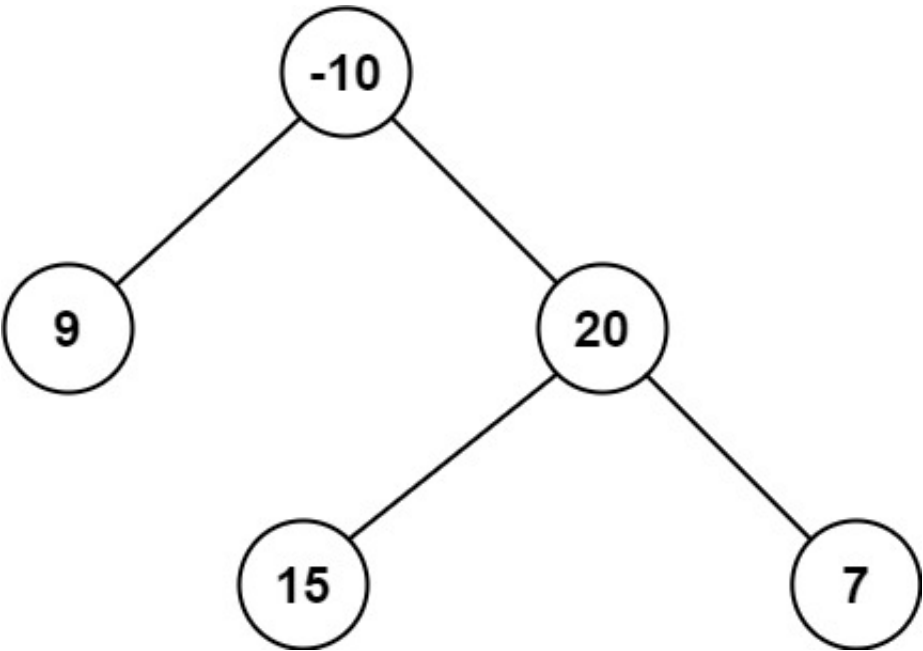
Given the `root` of a binary tree, return *the maximum **path sum** of any path*.

Example 1:



**Input:** root = [1,2,3]  
**Output:** 6  
**Explanation:** The optimal path is 2 -> 1 -> 3 with a path sum of 2 + 1 + 3 = 6.

Example 2:



**Input:** root = [-10,9,20,null,null,15,7]  
**Output:** 42  
**Explanation:** The optimal path is 15 -> 20 -> 7 with a path sum of 15 + 20 + 7 = 42.

Constraints:

- The number of nodes in the tree is in the range  $[1, 3 \times 10^4]$ .
- $-1000 \leq \text{Node.val} \leq 1000$

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# Definition for a binary tree

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node.

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# class TreeNode:

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# def \_\_init\_\_(self, val=0,

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left=None, right=None):

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# self.val = val

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# self.left = left

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# self.right = right

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class Solution:

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def maxPathSum(self, root:

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TreeNode) -> int:

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