Explore



Q



Addition and Scalar Multiplication

Addition and subtraction are **element-wise**, so you simply add or subtract each corresponding element:

```
egin{bmatrix} a & bc & d \end{bmatrix} + egin{bmatrix} w & xy & z \end{bmatrix} = egin{bmatrix} a + w & b + xc + y & d + z \end{bmatrix}
```

Subtracting Matrices:

$$egin{bmatrix} a & bc & d \end{bmatrix} - egin{bmatrix} w & xy & z \end{bmatrix} = egin{bmatrix} a - w & b - xc - y & d - z \end{bmatrix}$$

To add or subtract two matrices, their dimensions must be **the same**.

In scalar multiplication, we simply multiply every element by the scalar value:

```
egin{bmatrix} a & bc & d\end{bmatrix}*x = egin{bmatrix} a*x & b*xc*x & d*x \end{bmatrix}
```

In scalar division, we simply divide every element by the scalar value:

```
egin{bmatrix} a & bc & d \end{bmatrix}/x = egin{bmatrix} a/x & b/xc/x & d/x \end{bmatrix}
```

Experiment below with the Octave/Matlab commands for matrix addition and scalar multiplication. Feel free to try out different commands. Try to write out your answers for each command before running the cell below.

```
% Initialize matrix A and B
     A = [1, 2, 4; 5, 3, 2]
     B = [1, 3, 4; 1, 1, 1]
     % Initialize constant s
     % See how element-wise addition works
8
9
     add\_AB = A + B
10
     % See how element-wise subtraction works
11
12
     sub\_AB = A - B
13
     % See how scalar multiplication works
14
     mult_As = A * s
15
16
     % Divide A by s
17
18
     div_As = A / s
19
20
     % What happens if we have a Matrix + scalar?
     add_As = A + s
21
                                                                                                 Run
22
                                                                                                Reset
```

✓ Complete

Go to next item

