Linearity: fox), function, operation 1) Superposition $f(x_1+x_2) = f(x_1) + f(x_2)$ 2) homogeneity $f(ax_i) = af(x)$ example). Y=mx+n (>n=a, m+a) $\frac{1}{1+}\left(\chi_{1}(\pm)+\chi_{2}(\pm)\right)=\frac{1}{1+}\chi_{1}(\pm)+\frac{1}{1+}\chi_{2}(\pm)$ · Intervation $\int X'(f) + X^{r}(f) df = \int X'(f) df + \int X^{r}(g) df$ Matrix operation (multiplication) A(X,+X) = AX,+AXVector operation Basic Notation of Matrices · Vector V= (a, b, ci), W=(a, b, c) LA Column of a matrix = I a a la La Ca · Linear Combinators du + pu $\Rightarrow \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \lambda \begin{bmatrix} a_1 \\ b_1 \end{bmatrix} + \beta \begin{bmatrix} a_2 \\ b_2 \end{bmatrix}$ · Central ideas (terms) - column space: all combinations of the columns.
- you space: all combinations of the rows - rank: # of independent columns (or rows) - elimination: to And a rank of a matrix

Chapter 1. Matrix & Gaussian Elimination 1-1 Introduction How to solve linear equations with n unknowns? (1) Elimination 4x+5y=6 $(4x+5y=6)-4 \times (x+2y=3) = > -3y=6 = > y=2, x=-1$ (2) Determinants (Cramer's rule) $\frac{1}{1} = \frac{1}{3} = \frac{1}$ > usually, elimination method is much better than determinants. 12 Geometry of Linear Equations 一个五部一新空间 - Hives (2 unknowns), planes (3 or more unknowns) 2X - X =1 (23)) You equations X 2 lines => solution is the intersection of the lines. B) Colum John 2] + y [] = [5] ATO find the Combination of Column vedoes that produces the right-site vector.

A Solution is to make the Recometric Parallel caron of vectors based

2: Not ma plane

10 10 Solution

10 10 a plane LAINANITE Solutions

It is planes have no points in common or infinitely many points. Hen He is columns lie in the same plane.

1.3 Example of Gaussian Elmination @ Forward elimination step V To eliminate u from the last two equations let pivot $\frac{2n+v+w=5}{6v-2w=-12}$ $\frac{6v+3w=-12}{4v+3w}$ To eliminate v from the last equation. -8V - 2W = -12 $\Rightarrow Triangular System$ W = 2 $W \Rightarrow J \Rightarrow V = 1 \Rightarrow u = 1 \Rightarrow back - Substitution$ "By definition, pivots cannot be zero" $\begin{bmatrix} 2 & 1 & 1 & 5 \\ 4 & -6 & 0 & 1 & 2 \\ -2 & 7 & 2 & 9 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & 1 & 1 & 5 \\ 0 & -8 & 2 & 1 & 1 \\ 0 & 6 & 3 & 14 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & -8 & 2 & 1 & 1 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 1 & 2 & 1 \end{bmatrix}$ LA Triangular System"

Pose (1)

@ Breakdown of Elimination When a zero appears in a pivot position, elimination has to stop, and the order of equations has to be charged. EXI) N+V+W=* $\Rightarrow \begin{array}{c} V + V + w = * \\ 3w = * \\ \Rightarrow \\ 2V + 4w = * \\ 3w = * \\ \end{array}$ > + > V + > V - * 4 u +6v+8w = * > Triangular motion > Alan - Singular with all prots (Monzero) Ex2) v + v + w = a 2u + 2v + 5w = b 4u + 4v + 8w = c) \Rightarrow $V + V + W = \alpha$ $3u = b - 2\alpha$ $4w = C - 4\alpha$ else

| Solution |
| Ne Can find a solution by elimination. It to exchange for non-zeropists

Page (4)

1.6 Inverse and Transpose $Ax = b \Rightarrow A^{-1}b = x \Leftrightarrow AA^{-1}A^{-1}A = I$ · Mot all A has its inverse matrix. Able ! The inverse exists it elimination produces in pivots.

(row exchanges are allowed) Able 2. The inverse matrix is unique. When At=B or C $(BA)C = B(AC) \Leftrightarrow C = B$ Mote 3. It A is invertible, Ax=b $A^{-1}Ax=A^{-1}b \Leftrightarrow x=A^{-1}b$ Mole 4. Assume Here is a non zero vector x such that Ax=0 Then, A can't have an Inverse. Ax=0 -> x=0 for invertible A Note 5. for A=[ab] > A= 1 [d-6] Det(A)=ad-bc to > mvertible In matlab, finding in non-zero pivots to invertibility Note 6. Diagonal Matrix $A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \rightarrow A^{+} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$

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