# Jaehong Kim ■ jaehong950305@gmail.com | ♣ jaykim305.github.io | ☐ jaykim305 | ☐ jaykim305 | ☐ YouTube

Research Interest \_ Al for systems, Al for video streaming, Immersive video, Systems for large-scale Al, Networked system Work Experience \_ **Carnegie Mellon University** Pittsburgh, PA, USA POSTDOCTORAL RESEARCHER IN COMPUTER SCIENCE DEPARTMENT Sep. 2024 - Aug. 2025 (Expected) • Postdoctoral Fellowship Program granted by NRF. (Advisor: Srinivasan Seshan and Anthony Rowe) **Education** -**KAIST (Korea Advanced Institute of Science and Technology)** Daejeon, S.Korea Ph.D. IN ELECTRICAL ENGINEERING Feb. 2020 - Aug. 2024 • Thesis title: Enabling High-quality 2D and 3D Live Streaming at Ingest (Advisor: Prof. Dongsu Han) **KAIST (Korea Advanced Institute of Science and Technology)** Daejeon, S.Korea M.S. IN ELECTRICAL ENGINEERING Sep. 2018 - Feb. 2020 • Thesis title: Enhancing Live Video Quality at Ingest Using Online Trained DNNs (Advisor: Prof. Dongsu Han) **KAIST (Korea Advanced Institute of Science and Technology)** Daejeon, S.Korea B.S. IN ELECTRICAL ENGINEERING (CUM LAUDE) Mar. 2014 - Aug. 2018 **University of Maryland** College Park, MD, USA **EXCHANGE STUDENT PROGRAM** Jan. 2016 - May. 2016 **Publications / Preprints \_** CONFERENCE PROCEEDINGS (C), WORKSHOPS (W), PREPRINTS (P) TOPICS [P-2] Pushing the Limits of Live 3D Streaming with BlenDR Volumetric Video Jaehong Kim, Junha Kim, and Dongsu Han **Under Review** [P-1] NerVast: Scaling Neural Video Representation with Enhanced Compression Efficiency **AI for Video** Yunheon Lee, Jaehong Kim, Juncheol Ye, and Dongsu Han **Under Review** [C-5] FlexPass: A Case for Flexible Credit-based Transport for Datacenter Networks **Datacenter Networking** Hwijoon Lim, Jaehong Kim, Inho Cho, Keon Jang, Wei Bai, and Dongsu Han **ACM EuroSys 2023**, **⋒** webpage [C-4] OutRAN: Co-optimizing for Flow Completion Time in Radio Access Network **5G Networks** Jaehong Kim, Yunheon Lee, Hwijoon Lim, Youngmok Jung, Song Min Kim, and Dongsu Han ACM CoNEXT 2022 (Best paper award nominee), ★ webpage [C-3] NeuroScaler: Neural Video Enhancement at Scale **Al for Live Streaming** Hyunho Yeo, Hwijoon Lim, Jaehong Kim, Youngmok Jung, Juncheol Ye, and Dongsu Han ACM SIGCOMM 2022, ★ webpage [C-2] Neural-Enhanced Live Streaming: Improving Live Video Ingest via Online Learning **Al for Live Streaming** Jaehong Kim<sup>\*</sup>, Youngmok Jung<sup>\*</sup>, Hyunho Yeo, Juncheol Ye, and Dongsu Han ACM SIGCOMM 2020, <sup>↑</sup> Co-first authors, 

webpage [C-1] Neural Adaptive Content-aware Internet Video Delivery **AI for Video Streaming** Hyunho Yeo, Youngmok Jung, Jaehong Kim, Jinwoo Shin, and Dongsu Han USENIX OSDI 2018, ★ webpage [P(W)-2] Towards AI-Native Transformation of Media and its Processing Pipeline Al for Video Systems Seyeon Lee<sup>\*</sup>, Jaehong Kim<sup>\*</sup>, Yunheon Lee, and Dongsu Han **Under Review**, \* Co-first authors [W-1] Neural Cloud Storage: Innovative Cloud Storage Solution for Cold Video **AI for Cloud Storage** Jinyeong Lim, Juncheol Ye, Jaehong Kim, Hwijoon Lim, Hyunho Yeo, and Dongsu Han ACM HotStorage 2023, ★ webpage

**Honors and Awards** 

| Jan. 2025                 | NSF NeTS Ear  | ly Career Workshop 2025   | NSF                   |
|---------------------------|---|---|-----------------------|
|                           | Selected to at  | tend the NeTS Early Career Workshop 2025 at NSF Headquarters.             |                       |
| Sep. 2024                 | NRF Postdoct  | toral Fellowship Program  | NRF                   |
|                           |   | principal investigator of Postdoctoral Fellowship Program (Nurturing      |                       |
|                           | _   | on Researchers) in 2024 granted by the National Research Foundation       |                       |
|                           |   | ) with ₩60,000,000 grant for one year.                                    |                       |
| Feb. 2023                 |   | g Humantech Paper Award   | Samsung Electronics   |
|                           |   | nd place), Communication & Network  |                       |
| _                         |   | rence Scholarship   | Google LLC            |
|                           |   | or students giving oral presentations at top-tier CS conferences.         |                       |
| Dec. 2022                 |   | 22 Best Paper Award Nomination & ACM Student Grant                        | NSF & ACM             |
|                           | Received the highest review score with five "4 Accept" ratings. |   |                       |
|                           |   | g Humantech Paper Award   | Samsung Electronics   |
|                           | Gold Prize (1st   | t place), Communication & Network   |                       |
| 2021                      | KAIST Breakt  | hrough of the Year  | KAIST                 |
|                           |   | most significant research achievements.                                   |                       |
| 2020                      | -   | ustry Moon Daewon AI Research Scholarship                                 | KAIST                 |
|                           | J   | graduate student for outstanding AI research and collaborative spirit.    |                       |
| 2018                      |   | Student Grant   | USENIX                |
|                           |   |   |                       |
| Patents                   |   |   |                       |
| Internationa              | L   |   |                       |
| US17265680                |   | Live video ingest system and method                                       | KAIST                 |
| US16612498                |   | Method and apparatus for transmitting adaptive video in real time         |                       |
|                           |   | using content-aware neural network  | KAIST                 |
| Domestic (South Korea)    |   |   |                       |
|                           | ,   |   |                       |
| KR10-2023-0164365         |   | Method for enhancing live video delivery at ingest point utilizing        | KAIST                 |
|                           |   | content-aware neural network  | KAICT                 |
| KR10-2024-0170218         |   | Method of encoding and decoding video including depth data                | KAIST                 |
| (Filed)                   |   | AI-native Media Processing Technology based on Neural Network             | KAIST                 |
|                           |   | Representation  |                       |
| KR10-2023-0164365 (Filed) |   | Unified Compression Method for RGB and Depth Video in Live 3D Video       | KAIST                 |
| KR10-2022-0091760 (Filed) |   | Streaming Acceleration method for encoding selective super-resolved video | KAIST                 |
|                           |   | Acceleration and scheduling method for video super-resolution based       | IVISI                 |
| KR10-2022-0091726 (Filed) |   | on codec-level information  | KAIST                 |
|                           |   | Practical flow scheduling algorithm designed for 4G/5G radio access       | Samsung Electronics & |
| KR10-2022-0               | 0138553 (Filed)   | network base stations for low-latency applications                        | KAIST                 |
|                           |   |   |                       |
| KR10-2022-0               | 0077669 (Filed)   | Method of scheduling flow and electronic device performing the method     | Samsung Electronics & |
|                           |   |   | KAIST                 |
| KR10-2023-0               | 0181034 (Filed)   | Cloud storage system for cold video with content-aware super-resolution   | KAIST                 |
|                           |   | 3uper-1e30(uti01)   |                       |
| Research Experience       |   |   |                       |
| Nesearch E                | when lende —  |   |                       |

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# **3D Gaussian Splat Compression and Delivery**

Sep. 2024 - Aug. 2025

Exploring efficient compression and Internet delivery of 3D Gaussian Splats for Immersive experience.

# Al-augmented Video Delivery for Immersive Media (NRF, PI)

Sep. 2024 - Aug. 2025

Funded by the National Research Foundation of Korea (NRF) with #60,000,000 for one year as a postdoctoral researcher and Pl.

# **Live Volumetric Video Streaming [P-2]**

Nov. 2022 - Feb. 2024

Designed a novel RGB-D representation and delivery scheme for live 3D video streaming. It reduces depth error by  $8.7 \times$  (RMSE) and improves RGB quality by 3.18 dB (PSNR) given the same bandwidth. Compared to Google's Draco, it offers 89.6% better compression efficiency. Demonstrated real-time performance using **Azure Kinect** Camera attached to the Jetson device.

# Cross-layer Optimization for 5G Radio Access Networks [C-4]

Aug. 2020 - June. 2022

Developed a new transport-layer scheduling in 5G Networks that delivers better latency for latency-sensitive traffic without the QoS information. Implemented the design both on **NS-3** and on top of **srsRAN** gNodeB, which runs on **USRP** Software Defined Radios (**SDR**). Reduced the webpage load time up to **34%** outperforming legacy 4G/5G MAC schedulers. Funded by Samsung Electronics Modem S/W R&D Group.

#### Neural-enhanced Live Video Delivery [C-2, C-3]

Nov. 2018 - July. 2020

Designed a new live ingest framework that ensures high-quality live streaming to viewers by enhancing origin live video quality with online-trained super-resolution DNNs at ingest servers. Implemented the client and ingest server with **WebRTC**, **PyTorch**, and ffmpeg. Improved quality of experience for live stream viewers up to **69%** or saved streamer's bandwidth usage by 45.9%.

# Neural-enhanced Adaptive Streaming [C-1]

Mar. 2017 - Oct. 2018

Contributed to the development of a neural adaptive content-aware video delivery system, a first application of neural enhancement in adaptive video streaming. Implemented an end-to-end system on top of **MPEG DASH (dash.js)** and **TensorFlow**. Improved the quality of user experience by **43.08%** or saved 17.13% of network bandwidth.

# **Mentoring Experience**

# **Individual Study**

- Junha Kim (B.S, KAIST / Jun. 2023 Present): Mentored research on live 3D streaming [P-2]. Read his experience & here.
- Yunheon Lee (B.S. KAIST → Ph.D. Candidate KAIST / Jun. 2021 Present): Mentoring research on 5G [C-4], and AI for video [P-1].
- Jinyeong Lim (M.S. KAIST): Mentored research on AI for cloud storage [W-1].
- Euijun Jeong (B.S. KAIST): Mentored research on an efficient cluster-wise training scheme for content-aware neural-enhancement.

#### **Undergraduate Research Program (URP)**

• Hyojin Choi (B.S. KAIST / Jan.2023 - Jun.2023): Mentored research on deep neural video compression.

# **Teaching Experience**

## **Teaching Assistant**

Advanced Computer Networking and Cloud Computing (EE618)

Spring 2021 Fall 2020, Fall 2021

• Network Programming (EE324)

Aug. 2020

SK Hynix ASK Program

Spring 2020

Systems and Applications of Artificial Intelligence and Machine Learning (EE793)
 Programming Structures for Electrical Engineering (EE790)

Spring & Fall 2019, Spring & Fall 2022

• Programming Structures for Electrical Engineering (EE209)

#### **Presentation** \_

#### **Computer Science & Engineering Department Seminar/Interview at UNIST**

Ulsan, S.Korea

Improving the Quality of Experience (QoE) of Internet Applications  $\label{eq:QoE} % \begin{center} \begin{cen$ 

Jun. 2024

Conference talk at CoNEXT'22

Rome, Italy

Presented OutRAN: Co-optimizing for Flow Completion Time in Radio Access Network.  $\blacksquare$  Demo

Dec. 2022

Conference talk at SIGCOMM'20

Virtual

 $\label{thm:lemma$ 

Aug. 2020

 $\blacksquare$  20-min talk ,  $\blacksquare$  10-min talk

#### Demo & Poster session at OSDI'18

Carlsbad, CA, USA

Presented demo of Neural Adaptive Content-aware Internet Video Delivery. Demo

Oct. 2018

#### **Academic Service**

2023, 2024 IEEE/ACM transactions on networking, Role: Reviewer

#### Skills\_

**Programming** Python, C/C++, JavaScript, CUDA **Other Skills** dash.js, ffmpeg, NS-3, srsRAN, Docker

**Al Frameworks** TensorFlow, PyTorch, TensorRT **Languages** Korean (native), English (fluent, IBT TOEFL 106)

### References \_\_\_

Available upon request.