Jaehong Kim

CONTACT

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RESEARCH INTERESTS

High Performance Networked Systems, Deep Learning based Video Delivery, Video Analytics

EDUCATION

Korea Advanced Institute of Science and Technology (KAIST) FEB. 2020 ∼ Present
Ph.D., in School of Electrical Engineering (Advisor: Prof. Dongsu Han)

Korea Advanced Institute of Science and Technology (KAIST) AUG. 2018 ∼ FEB. 2020
M.S., in School of Electrical Engineering (Advisor: Prof. Dongsu Han)

Korea Advanced Institute of Science and Technology (KAIST) FEB. 2014 ∼ AUG. 2018
B.S., in School of Electrical Engineering (Cum Laude)

PUBLICATIONS

Conference (* denotes equal contribution.)

- **Co-optimizing for Flow Completion Time in Radio Access Network**
  Jaehong Kim, Yunheon Lee, Hwijoon Lim, Youngmok Jung, Song Min Kim, and Dongsu Han
  ACM CoNEXT 2022 (Acceptance Rate 29/151: 19.2%)
- **NeuroScaler: Neural Video Enhancement at Scale**
  Hyunho Yeo, Hwijoon Lim, Jaehong Kim, Yongmok Jung, Juncheol Ye and Dongsu Han
  ACM SIGCOMM 2022 (Acceptance Rate 55/279: 19.7%)
- **Neural-Enhanced Live Streaming: Improving Live Video Ingest via Online Learning**
  Jaehong Kim*, Youngmok Jung*, Hyunho Yeo, Juncheol Ye and Dongsu Han
  ACM SIGCOMM 2020 (Acceptance Rate 53/250: 21.2%)
- **Neural Adaptive Content-aware Internet Video Delivery**
  Hyunho Yeo, Youngmok Jung, Jaehong Kim, Jinwoo Shin and Dongsu Han
  USENIX OSDI 2018 (Acceptance Rate 47/257: 18.2%)

HONORS AND AWARDS

- **28th Samsung Humantech Paper Award** Samsung Electronics, FEB. 2022
  Gold Prize (Co-author), Communication & Networks.
- **KAIST Breakthroughs of the Year 2021 Spring** KAIST, 2021
- **Donghwa Industry Moon Daewon AI Research Scholarship** KAIST, 2020
- **USENIX OSDI Student Grant** USENIX, 2018

RESEARCH PROJECTS

- **Direct Volume Render Streaming** APR. 2022 ∼ JULY. 2022
  Implemented a DICOM 3D visualization app prototype for Oculus Quest2 using Nvidia **CloudXR** and Unity. Funded by INUCreative Inc. Demo video link (CloudXR), Demo video link (Unity)
- **Neural Video Enhancement at Scale** OCT. 2021 ∼ DEC. 2021
- **Optimizing downlink scheduling in Radio Access Networks** AUG. 2020 ∼ Present
  Designed a practical flow scheduler for LTE/5G xNodeBs that achieves low-latency for Interactive traffic. Implemented the system on top of **srsRAN** (i.e., open-source LTE/5G software radio suite) and **NS-3**. The scheduler can reduce webpage load time of Android phones up to **34%**. Funded by **Samsung Electronics Co., Ltd. Modem S/W R&D Group.**
- **Deploying Credit-based Proactive Transport for Datacenter Networks** JULY. 2020 ∼ JAN. 2021
- **Neural-enhanced Live Streaming (LiveNAS)** NOV. 2018 ∼ JULY. 2020
  Designed a new live ingest system that enhances the origin live stream's quality with online-trained super-resolution DNNs at the ingest server. The system delivers up to **69%** QoE improvement. Implemented client, server with **WebRTC**, **PyTorch** and **ffmpeg**. Led the project as a **team leader**.

- **Neural-enhanced Adaptive Streaming (NAS)** NOV. 2017 $\sim$ OCT. 2018
  Designed a new video delivery system that integrates super-resolution DNNs with adaptive streaming. Implemented **dash.js** that handles DNN integrated ABR and super-resolution on MPEG video chunks.

INVITED TALKS

- **Neural-Enhanced Live Streaming: Improving Live Video Ingest via Online Learning**
  Conference talk at SIGCOMM, Aug., 2020. 10 min talk video link, 20 min talk video link
- **Neural Adaptive Content-aware Internet Video Delivery**
  Poster & Demo Session at OSDI, Oct., 2018. Demo video link

TEACHING EXPERIENCE

Teaching Assistant

- **Advanced Computer Networking and Cloud Computing (EE618)** SPRING 2021
- **Network Programming (EE324)** FALL 2020, FALL 2021
- **SK Hynix ASK Program** AUG. 2020
- **Systems and Applications of Artificial Intelligence and Machine Learning (EE793)** SPRING 2020
- **Programming Structures for Electrical Engineering (EE209)** SPRING&FALL 2019, SPRING&FALL 2022

PROFICIENT SKILLS

Programming Languages: C, C++, Python, UNIX shell scripting, Latex, JavaScript
Tools & Frameworks: dash.js, ffmpeg, NS-3 Simulator, srsRAN, Docker, Azure Kinect
Deep Learning Frameworks: Tensorflow, PyTorch
Languages: Korean (native), English (IBT TOEFL 106, test date: 2015.08.22)