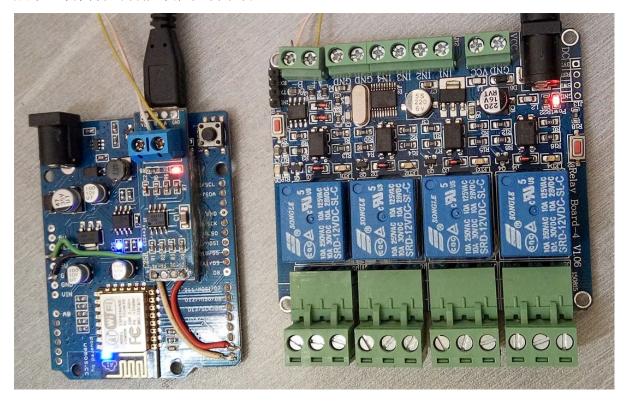
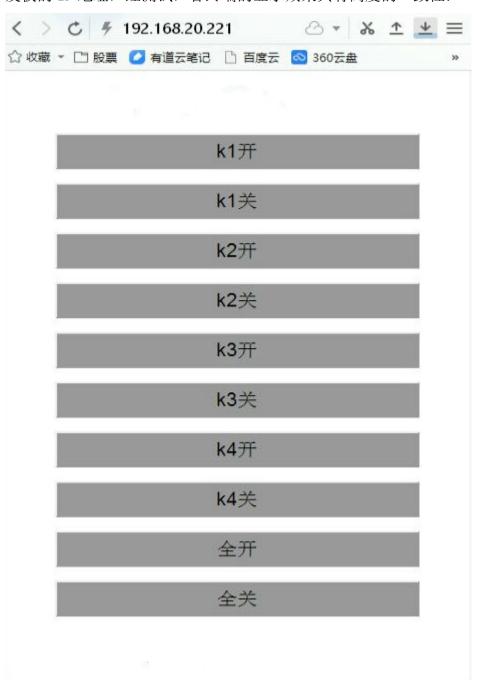
这是一个十分廉价的无线智能家居实例,采用 Arduino 编程,十分便捷的实现了无线网关,采用 TTL 转 RS-485 模块连接 4 路 485 接口的继电器模块,成功组成了一套简易的智能家居控制系统:



D1 WiFi 开发板具有 11 个 I/O 引脚及 1 个 x ADC 引脚,而且具有 4MB Flash 32KB SRAM 80KB DRAM,可扩充的潜力非常大。

本实例将 D1 WiFi 开发板设计成 WebServer 模式,让其充当无线网关的角色,控制模块采用了成品 485 接口的继电器,确保了其安全性及可靠性。控制界面是直接在安卓、PC、苹果等手机、平板或智能终端的浏览器上输入该开

发板的 IP 地址, 经测试, 各终端的显示效果具有高度的一致性:



源代码:

#include <ESP8266WiFi.h>

#include <ESP8266WebServer.h>

#include <EEPROM.h>

#include <Ticker.h>

Ticker tickerflash;

```
#define EEPROM write (address, p) {int i = 0; byte *pp = (byte*)&(p); for(;
i < size of (p); i++) EEPROM. write (address+i, pp);}
#define EEPROM read(address, p) {int i = 0; byte *pp =
(byte*)&(p);for(; i<sizeof(p); i++) pp=EEPROM.read(address+i);}
/* Set these to your desired credentials. */
static char Apid[9] = "NETGEAR";//根据你的路由器设置
static char softAPID[] = "KYSMART";
static char ApPass[10] = "zjky61448";//根据你的路由器设置
       APip[] = { 192, 168, 20, 221 };//根据你的路由器设置
byte
       APGateWay[] = { 192, 168, 20, 254 };//根据你的路由器设置
byte
       APSubNet[] = \{ 255, 255, 255, 0 \};
unsigned char openc[5][8] = {
    { 0x01, 0x06, 0x00, 0x01, 0x01, 0x01, 0x18, 0x5a}, //1 号继电器开启
    { 0x01, 0x06, 0x00, 0x01, 0x02, 0x01, 0x18, 0xaa},//2 号继电器开启
    { 0x01, 0x06, 0x00, 0x01, 0x03, 0x01, 0x19, 0x3a}, //3 号继电器开启
    { 0x01, 0x06, 0x00, 0x01, 0x04, 0x01, 0x1b, 0x0a}, //4 号继电器开启
    { 0x01, 0x06, 0x00, 0x01, 0xff, 0xff, 0xd9, 0xba}//全亮
}:
unsigned char closec[5][8] = {
    { 0x01, 0x06, 0x00, 0x01, 0x01, 0x00, 0xd9, 0x9a}, //1 号继电器关闭
    { 0x01, 0x06, 0x00, 0x01, 0x02, 0x00, 0xd9, 0x6a}, //2 号继电器关闭
    { 0x01, 0x06, 0x00, 0x01, 0x03, 0x00, 0xd8, 0xfa}, //3 号继电器关闭
    { 0x01, 0x06, 0x00, 0x01, 0x04, 0x00, 0xda, 0xca}, //4 号继电器关闭
    \{ 0x01, 0x06, 0x00, 0x01, 0x00, 0x00, 0xd8, 0x0a \} // \pounds \mathcal{K}
};
byte TSwitch / 7 = {
   0, 0, 0, 0
};
byte StatSave[] = {
    Oxff, Oxff, Oxff, Oxff
}://掉电保护
byte Switchnum = 10://13
const byte SwitchIO[] = {
   D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D14, D15
};//开关列表
byte flashLed = D13; // 呼吸灯
int ledState = LOW;
char funcstr [800];
byte aptype = 0;// 模式: 1 AP 0 CLIENT
```

```
const char pageS[] PROGMEM = "\meta name=\"viewport\"
content = | width = device - width, initial - scale = 1.0 | variable | r | n < meta
http-equiv=| "Content-Type|" content=|"text/html; charset=utf-8|">|r|n"
                                                   "<style
type=\"text/css\">"
{margin:3;padding:3;}"
                                                   "input {width:90%;hei
ght:40px;font-size:20px;background:#999;}"
                                                   "</style>"
                                                   "<center><h2>欢迎使
用科友智能家居\br>\/h2>\h3>"
                                                   "%s"
                                                   "<br>\<a
href=\"http://www.it15168.com\">ZJKEYOU SMART HOME</a></center></h3>";
const char LineS[] PROGMEM = "%s<br>\\alpha href=\"/\">返回</a>\\br>\";
// Create an instance of the server
ESP8266WebServer server (80):
int RevB(int v, byte b) //设置第B位的值取反
    return (v ^= 1 << b); //把 Number 的 POS 位取反
void SaveSta()
    EEPROM. begin (512);
    EEPROM write (30, StatSave);
    EEPROM. commit();
    EEPROM. end();
}
void setSta(byte Aswitch, byte Sta)
    byte i = Aswitch / 8;
    byte j = Aswitch \% 8;
    bitWrite(TSwitch[3 - i], j, Sta);
void flash() {
    digitalWrite(flashLed, ledState);
    ledState = !ledState ;
```

```
void handleRoot() {
    sprintf_P(funcstr, pageS, "<form action=/op1><input type=submit
value=k1 开></form>"
                    "<form action=/op2><input type=submit value=k1
美〉〈/form〉"
                    "<form action=/op3><input type=submit value=k2
#></form>"
                    "<form action=/op4><input type=submit value=k2
美〉〈/form〉"
                    "<form action=/op5><input type=submit value=k3
开》</form>"
                    "<form action=/op6><input type=submit value=k3
美〉〈/form〉"
                    "<form action=/op7><input type=submit value=k4
开〉</form>"
                    "<form action=/op8><input type=submit value=k4
美〉〈/form〉"
                    "<form action=/op9><input type=submit value=全
#></form>"
                    "<form action=/op10><input type=submit value=全
美></form>");
   server. send(200, "text/html", funcstr);
void op1() {
   opoper(0, 1, "k1 己开");
void op2() {
    opoper(0, 0, "k1 己美");
void op3() {
   opoper(1, 1, "k2 己升");
void op4() {
   opoper(1, 0, "k2 己关");
void op5() {
   opoper(2, 1, "k3 己升");
```

```
void op6() {
   opoper(2, 0, "k3 己关");
void op7() {
   opoper(3, 1, "k4 己开");
void op8() {
   opoper(3, 0, "k4 己关");
void op9() {
   opoper(4, 1, "全已开");
void op10() {
  opoper(4, 0, "全己关");
void opoper(byte port, byte oper, char *str)
   char funcstr1/1007:
   if (oper == 1) {
     Serial. write(openc[port], 8);
   else
     Serial.write(closec[port], 8);
   if (port < 4) {
     digitalWrite(SwitchIO[port], oper);
     setSta(port, oper);
   funcstr[0] = 0;
   sprintf_P(funcstr1, LineS, str);
   sprintf P(funcstr, pageS, funcstr1);
   server. send(200, "text/html", funcstr);
void handleNotFound() {
   String message = "File Not Found\n\n";
   message += "URI: ";
   message += server.uri();
```

```
message += "\nMethod: ";
   message += (server.method() == HTTP_GET) ? "GET" : "POST";
   message += "\nArguments: ";
   message += server.args();
   message \neq = "|n";
    for (uint8_t i = 0; i < server.args(); i++) {
      message += "" + server. argName(i) + ": " + server. arg(i) + "|n";
   server. send (404, "text/plain", message);
void setup(void) {
   Serial. begin (9600);
   pinMode(flashLed, OUTPUT):
   for (int i = 0; i < Switchnum / 8; i++)
      for (int j = 0; j < 8; j++) {
          pinMode(SwitchIO[i * 8 + j], OUTPUT);
          digitalWrite(SwitchIO[i*8+j], (bitRead(TSwitch[3-i], j))
0) && (bitRead(StatSave[3 - i], j) \geq 0));
   Serial.print("Conn to:");
   Serial. println(Apid);
   if (aptype == 1) {
      WiFi. softAP(softAPID, ApPass);
      IPAddress myIP = WiFi. softAPIP();
      Serial.print("AP IP address:");
      Serial. println(myIP);
    else
    {
      WiFi. config (APip, APGateWay, APSubNet);
      WiFi. begin (Apid, ApPass);
      while (WiFi.status() != WL_CONNECTED) {
          delay (500);
          Serial. print (".");
      Serial.println("server started:");
      Serial.println(WiFi. localIP());
    server. on ("/", handleRoot);
    server. on ("/op1", op1);
    server. on ("/op2", op2);
    server. on ("/op3", op3);
```

```
server. on ("/op4", op4);
server. on ("/op5", op5);
server. on ("/op6", op6);
server. on ("/op7", op7);
server. on ("/op8", op8);
server. on ("/op9", op9);
server. on ("/op10", op10);
server. onNotFound (handleNotFound);
server. begin ();
tickerflash. attach_ms (800, flash);
}

void loop (void) {
    server. handleClient ();
    WiFiClient client = server. client ();
    client. flush ();
}
```