Jay D. Lamb

Computer Engineer

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Experience / Projects

Naval Undersea Warfare Center - Division Keyport August 2016 – Present
Submarine Undersea Defensive Systems In-Service Engineering Agent *Keyport, WA*
Senior System Engineer

- Senior engineer for submarine acoustic countermeasure systems for active United States Navy defensive program currently installed on over 30 hulls
- Responsible for lifecycle engineering support including technology refresh, new design, and supporting documentation in order to meet current and future fleet requirements
- Integral part of team comprised of logisticians, contract specialists, and fleet support personnel
- Coordinated junior engineer support of countermeasure system hardware components including design/drawing reviews and operational certification testing prior to delivery to the fleet
- Worked with internal teams to proactively combat system obsolescence issues via lifetime buys, reverse engineering, and redesign

Naval Undersea Warfare Center - Division Keyport January 2012 – August 2016
Rapid Prototyping and Fabrication Design *Keyport, WA*
Embedded Systems Engineer - Automated Tracking Analyzer Balancer System

- Tasked with reverse engineering custom vibration analysis embedded test equipment to correct rotor balance and tracking on fixed-wing and rotary-wing aircraft
- Designed software functions for performing vibration analysis, rotor blade imbalance detection, and blade tip path testing
- Wrote algorithms to produce adjustment recommendations based on inputs from external sensors (piezoelectric vibration sensor, optical tachometer, line-scan camera)
- Project deployed to a custom printed circuit board designed around an Atmel AVR 32-bit microcontroller

Naval Acquisition Intern Program July 2009 – January 2012
Systems Planning, Research, Development, and Engineering - Level 2 *Keyport, WA*

- Completed a Defense Acquisition University program focused on systems acquisition and engineering
- Assisted programs at all stages of the acquisition lifecycle on engineering assignments lasting three to six months
- Designed microcontroller and programmable logic device hardware and software subsystems for integration into larger projects
- Participated in decomposition of project requirements with a systems engineering team

Education

Montana State University 2005 – 2009
BS Computer Engineering *Bozeman, MT*

Skills

Embedded Hardware Analog and digital circuit design, schematic symbol design, PCB footprint creation, schematic capture, PCB layout, EAGLE, KiCad, test hardware design, interface design (I^2C, SPI, UART, USB, Ethernet etc...)

Programming Languages and Tools Bash, C, C++, CMake, GCC, Git, Google Protocol Buffers, LaTeX, Python, VHDL, Vim

Previously held a Top Secret clearance with access to Sensitive Compartmented Information based on an Office of Personnel Management Single Scope Background Investigation/Periodic Review completed on 05/24/2013.