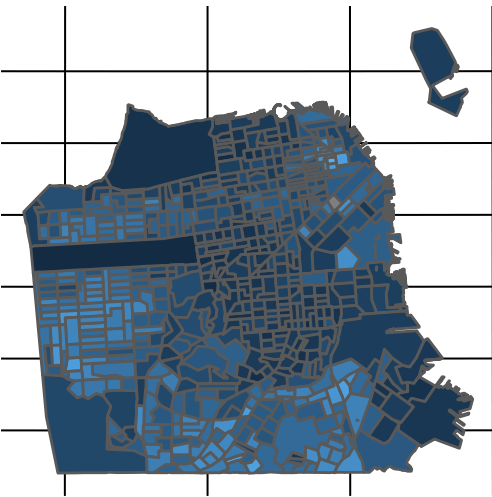


Pre-interpolation



Post-interpolation

