```
ev_loop
       + ev_rt_now
       + backend_modify
       + backend_poll
       + VARx
         and 21 more...
       + VARx()
                 EV_AX
            loop ref
+ EV_AX
+ loop_ref()
+ operator==()
+ operator!=()
+ operator==()
+ operator!=()
+ operator struct ev_loop *()
+ operator const struct ev_loop *()
+ is default()
+ loop()
+ unloop()
and 18 more...+ method thunk()
+ method_noargs_thunk()
+ simpler_func_thunk()
+ simplest_func_thunk()
               Λ
         dynamic_loop
       + dynamic_loop()
       + ~dynamic_loop()
       dynamic_loop()
       operator=()
```